Tester

CONTINUOUS TESTING

GOAL	**APPROACH**	**DELIVERABLE**
User Journey	Behaviour Driven Development	Automated Live Test

Test Automation Framework

As a User
I want to use the Calculator
So as to complete BODMAS

> As a User
> I want to use the Calculator
> So that I can get result
> - Multiply two numbers

> > As a User
> > I want to use the Calculator
> > So that I can get result
> > - Add two numbers

Feature: Guinea Live Test Example

Scenario: BODMAS
Given The Calculator
When User Multiply Two Numbers
And User Add Two Numbers
Then User Get Result

```
public class GuineaStepDefinition {

@Given("^The Calculator")
public void thecalculator{…...}

@When("^User Multiply Two Numbers")
public void usermultiplytwonumbers{….}

@And("^User Add Two Numbers")
public void useraddtwonumbers{….}

@Then("^User Get Result")
public void usergetresult{…..}
}
```