# Python Fundamentals

Introduction to Python, source code, byte code, compiler vs interpreter, virtual machine

#### Objectives:

- Introduction to Python
- Source Code
- Byte Code
- Compiler vs Interpreter
- Python Virtual Machine

# Introduction to Python

► Python is a clear and powerful object-oriented programming language, comparable to Perl, Ruby, Scheme, or Java.

► Runs anywhere, including Mac OS X, Windows, Linux, and Unix, with unofficial builds also available for Android and iOS.

► Uses an elegant syntax, making the programs you write easier to read.

# Introduction to Python

Python can be used to develop a wide variety of programs. From basic scripts to automate common tasks, to complex web applications.

Because Python is not only free to use, but free to extend and modify, it's been applied to areas as diverse as biochemistry and data analytics.

Source code is a set of instructions written in a language which is "easy" for us to understand.

```
# Declare our variables
hours = 40
grossPay, payRate = 0.0, 25.0

# Calculate gross pay
grossPay = hours * payRate

# Print it to the console
print('Your gross pay is $', grossPay, sep='')
```

- Computers work on instructions that are passed to their central processing unit (CPU). These instructions are in a code that is completely incomprehensible to all sane people.
- ► An example of Machine Code (executable code)

▶ We need to turn our source code into a form that the machine can understand. In traditional languages like C or C++, these are the steps. Python works slightly differently, but the principle is the same.



► For most languages, the source code is converted into an executable file containing our machine code. For example, a .exe file on Windows.

► For Python, the source code is compiled into bytecode and then interpreted by the Python Virtual Machine.

► This is assuming you're using CPython. Confused yet? Don't worry, this will all be explained!

#### Compiled vs Interpreted

Two terms that have arisen are a compiler, or compilation, and an interpreter.

- A compiled language first requires code to be turned into a set of machine instructions, *before* it can be executed.
- An interpreted language can be executed directly. This execution will often translate the code into byte code, which is interpreted by a virtual machine.

## Compiled vs Interpreted

Compiled languages have a few advantages, mainly speed. C and C++ are examples of compiled languages. The disadvantage comes in portability between platforms. A program compiled for Windows can't be run on a Linux machine.

Interpreted languages sacrifice speed for improved portability. JavaScript, Python, and Ruby are examples of interpreted languages. Code can easily be run on a wide variety of platforms without much (if any) modification.

#### References

Is Python interpreted or compiled?

https://nedbatchelder.com/blog/201803/is\_python\_interpre
ted\_or\_compiled\_yes.html

#### **Demonstration:**

- Introduction to Python
- Source Code
- Byte Code
- Compiler vs Interpreter
- Python Virtual Machine