A Brief Introduction to Percolation Theory

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Abstract

Consider a cube of water-permeable material. What is the probability that that if water is poured on top of the cube it may drain all the way through the cube and out the opposite face? Initially developed by Paul Flory and Walter Stockmayer in 1944, percolation theory attempts to answer such questions by rephrasing them in terms of vertices (sites) and edges (bonds) of graphs and examining the connectedness of such graphs. The connectedness of these graphs—in the infinite case—is determined by a threshold probability, p_c , describing whether the water may pass through each site or bond. This essay will introduce the ideas of site and bond percolation as well as the notion of clusters and critical (threshold) probabilities. We will also analyse the one dimensional case to garner a basic understanding before exploring higher dimensional cases. After discussing the concepts of percolation theory, we will move on and look at the many applications of the theory discussed in the earlier parts of the essay.

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1 Introduction

Let us consider the example from the abstract of water filtering through a porus medium, but this time in two dimensions. How do we model this? One might imagine that the medium consists of many particles arranged (for simplicity) in an $n \times n$ square lattice and linked to each of their nearest neighbours. Clearly, this is the lattice on \mathbb{Z}^2 . To set up the problem, each of the particles will be expressed as a vertex in a graph and each of the links will be an edge connecting two directly adjacent vertices. In the context of percolation theory, a vertex is called a site and an edge is called a bond; these sites and bonds form a graph which we refer to as a network.

So what does percolation actually mean? In order to talk about percolation, we need to think about what makes a percolation problem. If we think about the context we're in, some of the sites in the network will alow the water through and some of them won't. The sites that allow water to pass through are labeled **open** and the sites that don't allow water to pass through are labeled **closed**. This gives us **site** percolation. If we were to consider open and closed bonds instead of sites, then we would have **bond** percolation. We also let these sites or bonds be open with probability p and closed with probability 1-p. I will refer to this p as the **percolation probability**.

Now that we've defined site and bond percolation, what's the problem that we're trying to solve? In the case of water being poured on a porus medium, we would like to know whether there is a route that the water could take from the top of the medium to the bottom. This is called an **open path**. We shall model this using site percolation (in fact, all examples in this essay will be using site percolation unless explicitly stated otherwise).

Definition 1.1. Let N = (V, E) be a network, we say that a path in N is **open** if every site in the path is open. ¹

Definition 1.2. Let N = (V, E) be a network and let $A, B \in V$. The sites A, B are **openly connected** if there exists an open path connecting A and B. Throughout this essay, I will interchange the term **openly connected** with **connected**.

Definition 1.3. Let N = (V, E) be a network and let $A, B \in V$. The sites A, B are **openly disconnected** if there does not exist an open path connecting A and B. Throughout this essay, I will intercahnge the term **openly disconnected** with **disconnected**.

Returning to the example, the probability that an open path from the top of the network to the bottom exists depends on both our choices of both p and n. As a result of our context, our value for n should be large—this

¹This definition is trivially different for bond percolation.

is the case with most percolation models—but we shall use small n for the sake of example and simplicity. Let us now fix n and see what happens as we vary p. Obviously we have two trivial cases, p=0 and p=1, where the network is completely disconnected and completely connected respectively. What about when $p \in (0,1)$? Let's inspect three different values of p on our network: p=0.25, p=0.5 and p=0.75 as shown in figures 1a, 1b and 1c on page 5.

As one might expect, as p increases, so does the average size of a "cluster" of open sites. Also observe that the overall connectedness of the network increases as p increases. I.e. the probability of having an open path from the top of the netwoork to the bottom increases with p. This is the result that we expect given the context — as we reduce the number of things blocking the way for the water, it's easier for it to pass through the block of our chosen medium. Now let us consider two sites A and B in our example network. As we increase p, it's obvious that the probability of these two sites A and B being connected will increse. The question is: What's the relationship between p and the probability of A and B being connected? It turns out that there's a probability, p^* , such that for some ϵ close to zero

- for $p < p^* \epsilon$, the network is probability of A and B being connected is close to 0.
- for $p > p^* + \epsilon$, the network is probability of A and B being connected is close to 1

The existence of such a p^* indicates that there must be some threshold where the network transitions from being mostly disconnected to mostly connected. To understand the structure of the network as a whole and not just two points, we have to consider clusters.

Definition 1.4. Let N = (V, E) be a network and let $C \subseteq V$. We say that C is a cluster if $\forall u, v \in C$ then u and v are openly connected.

Definition 1.5. Let N = (V, E) be a network and let $C \subseteq V$. We say that C is of size s if C has s vertices. We denote this by |C| = s. We say that a cluster C is infinite $\iff |C| = \infty$.

In our example, because we're working in a finite case, there's no single value where this change in structure is obvious — it happens over a range of values. In the infinite case however, the change in structure happens instantaneously. I.e. we have the same as the above but without the epsilons. This change in structure is formally defined as the point at which the network is guaranteed to have a cluster of infinite size. The probability p_c that gives rise to this change in structure is referred to as the **critical probability** and is dependent on the structure of the network.

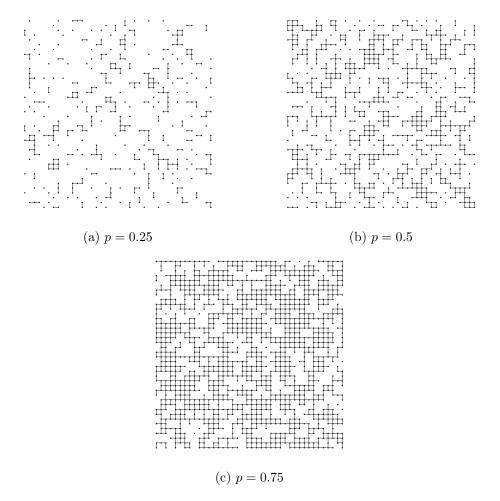


Figure 1: Examples of bond percolation for $p \in (0,1)$ on a 40×40 network where if a site is open in the model it appears present in the diagram and bonds are only present if they connect two open sites.

1.1 Other network configurations

We have already seen the lattice on \mathbb{Z}^2 as an example of one network configuration, but there are many more. To remain within the scope of this essay, we shall only breifly mention some two and three dimensional examples and print their site and bond critical probabilities and a diagram. Before talking about different network configurations, it's important to introduce the following two qualities that we use to describe them.

- A network is considered **regular** if every site in that network has the same number of bonds attached to it.
- The **coordination number** of a regular network is the number of bonds attached at every site. This quantity is denoted using the letter Z. I.e. the lattice on \mathbb{Z}^2 has a coordination number of Z = 4.

Two dimensional network configurations

Clearly, one two dimensional network configuration is the lattice on \mathbb{Z}^2 . In context this is referred to as the square lattice. Other regular two dimensional network configurations include, but are not limited to, the Bethe Lattice (Figure 4a), Honeycomb Lattice (Figure 4b), Kagome Lattice (Figure 4c) and the Triangular Lattice (Figure 4d). As one might imagine, each of these configurations has a different (but not necessarily distinct) critical probability. Below is a table showing the critical probabilities for each of the aforementioned network configurations. It should be noted that probabilities marked with a * (star) are exact results.

Configuration	Z	p_c for bond percolation	p_c for site percolation
Bethe $(Z=3)$	3	0.5	1/3
Honeycomb	3	$1 - 2\sin(\pi/18)^*$	0.6962
\mathbb{Z}^2 (Square)	4	1/2*	0.5927
Kagome	4	0.522	0.652
Triangular	6	$2\sin(\pi/18)^*$	1/2*

Figure 2: Critical probabilities for various configurations of two dimensional networks [Sahimi, 1994, p. 11]

Three dimensional network configurations

It shouldn't be hard to guess that the lattice on \mathbb{Z}^3 is a potential configuration for three dimensional networks. We call this configuration the Simple Cubic Lattice (Figure 5b). Similarly to the two dimensional case, there many other regular three dimensional network configurations. These include, but

Configuration	Z	p_c for site percolation	p_c for bond percolation
Diamond	4	0.3886	0.4299
Simple Cubic	6	0.2488	0.3116
BCC	8	0.1795	0.2464
FCC	12	0.198	0.119

Figure 3: Critical probabilities for various configurations of three dimensional networks [Sahimi, 1994, p. 11]

again are not limited to, the Diamond Lattice (Figure 5a), the Body Centered Cubic (BCC) Lattice (Figure 5c) and the Face Centered Cubic (FCC) Lattice (Figure 5d). Notice how none of these results are precise.

2 Analysis of different network configurations

In this section, we will look at a couple of techniques used to analyse different network configurations to determine their critical probabilities.

2.1 The one dimensional case

To develop an understanding of how to analyse these networks, we shall consider the one dimensional case where our network is the lattice on \mathbb{Z} , or a "chain". If we recall the definition of the critical probability, the value of p_c that we're looking for is intuitively 1 because that's the only way that everything is connected. In order to more rigorously understand this result, we shall introduce some more machinery. This machinery isn't necessary for the "proof", but it helps with understanding and will allow us to analyse more interesting cases later on. The following line of argument is inspired by Dietrich Stauffer's *Introduction to Percolation Theory* [Dietrich Stauffer, 1991].

If we let each of the sites in our chain be open with probability p, then the probability that any s arbitrary sites are all open is p^s . Now if we wanted to create a cluster in our chain of size s, we would have to have one closed site followed by s open sites followed by a final closed site to cap it off. This means that the probability of any given site being the left end of a cluster of size s is $(1-p)p^s(1-p)=p^s(1-p)^2$.

So now how many clusters of size s are there in our chain? If we suppose that the length of the chain is L >> s, then we have $Lp^s(1-p)^2$ clusters of size s in our chain of length L (ignoring small errors produced at the right end of the chain). It's practical for us to talk about the number of clusters at any given site in the chain which is $\frac{Lp^s(1-p)^2}{L} = p^s(1-p)^2$ which we denote by n_s and refer to as the **normalised cluster number**. Now it's clear that the probability of any site belonging to a cluster of size is larger than

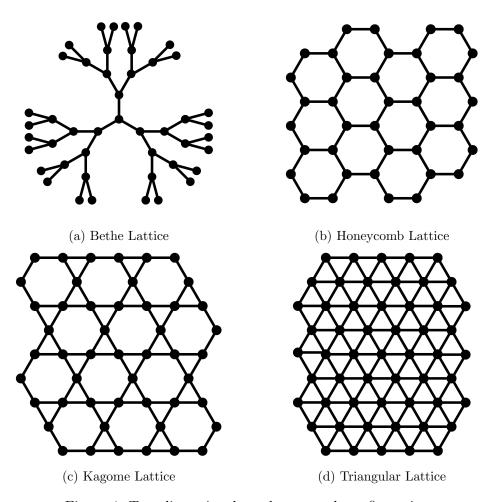


Figure 4: Two dimensional regular network configurations

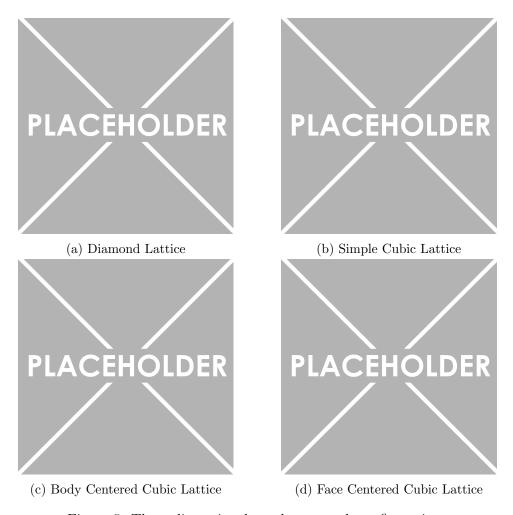


Figure 5: Three dimensional regular network configurations

our normalised cluster number by a factor of s yielding $n_s s$. Now we can consider the critical probability for this configuration. We want every site in the chain to be occupied so that there are no holes. If p=1, this is clearly true and the whole chain is one single cluster. For p<1 there will be some holes. For a chain of length L, on average we will have L(1-p) empty sites. As we let $L \to \infty$ for a fixed p<1 we get that $L(1-p) \to \infty$. Therefore there is at least one empty site in the chain so we don't have percolation. Thus $p_c=1$.

The above results allow us to get some more interesting information about the behaviour of our system. For example, we can deduce the following:

Corollary. When considering the lattice on \mathbb{Z} with percolation probability $p \in [0, 1)$, the following equality holds:

$$\sum_{s} n_s s = p$$

This result comes from the fact that every open site must belong to a cluster of some size s. So summing $n_s s$ over all s must give us p. This equality may also be derived using the definition of n_s and the formula for a geometric series.

Proof.

$$\sum_{s} n_s s = \sum_{s} p^s (1-p)^2 s$$

$$= (1-p)^2 \sum_{s} p \frac{d(p^s)}{dp}$$

$$= (1-p)^2 p \frac{d(\sum_{s} p^s)}{dp}$$

$$= (1-p)^2 p \frac{d(p/(1-p))}{dp}$$

$$= p$$

It's worth noting that this equality doesn't hold for p=1, because $n_s=1^s(1-1)^2=0$ so $\sum_s n_s s=0$.

The technique of considering the sizes of clusters and the number of empty sites surrounding them is also used when analysing more complex structures. Say, for example, you have a cluster, C, of size |C| = 9 on the lattice on \mathbb{Z}^2 . This cluster could take many different shapes with different numbers of empty sites surrounding it. For example, this cluster could be a straight line of open sites which has a total of 22 closed sites surrounding it.

Therefore the probability that a cluster like this exists at any site given a percolation probability, p, is $p^9(1-p)^{20}$. This cluster could also be a square of open sites with side length 3. This would have 12 closed sites surrounding it and thus the probability of a cluster of this shape existing at any given site is $p^9(1-p)^{12}$. The ability for clusters to be the same size but have different "perimeters" is what makes analysing these problems in higher dimensions so difficult.

3 Applications

References

[Dietrich Stauffer, 1991] Dietrich Stauffer, A. A. (1991). *Introduction to Percolation Theory*. Taylor & Francis, 11 New Fetter Lane, London EC4P 4EE.

[Sahimi, 1994] Sahimi, M. (1994). Applications of Percolation Theory. Taylor & Francis, University of Southern California.