

# SAT (WIP)

*Notes based on lectures for CSC 2108H  
(Automated Reasoning with Machine Learning)  
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Attention 0.1

This lecture was incomplete.

## 1. Syntax

**Variables**  $w, x, y, z$

**Literals**  $x, \neg y$  (negation)

**Clauses**  $x \vee y$  (disjunction)

**Formula**  $(x \vee y) \wedge z$  (conjunction of disjunctions)

**Model**  $M = \{x \rightarrow \top, y \rightarrow \perp\}$  (assignments)

**Result** SAT/UNSAT

## 2. Notations

Alternative set-theoretic notations.

**Literals**  $i$  as  $x_i$ ,  $\neg i$  as  $\neg x_i$

**Clauses**  $\{x_1, \neg x_2, x_3\}$  or  $\{1, -2, 3\}$

**Formula**  $\{c_1, c_2, c_3\}$ , e.g.  $\{1, -2, 3\}, \{-1, 2, -3\}$

**Model**  $\{x_1 \rightarrow \top, x_2 \rightarrow \perp, x_3 \rightarrow \top\}$  or  $\{1, -2, 3\}$

### 2.1. DIMACS

```

c Comment
c DIMACS
p cnf 3 2
1 2 -3 0
-2 3 0
c Solution:
s 1 -2 3

```

### 3. Preprocessing

1. Remove pure literals (e.g.  $\top$ )
2. Remove tauto clauses (e.g.  $x_1 \vee \neg x_1 \vee x_2$ )
3. Subsumption: If there's a formula  $(c_1 \wedge c_2)$ , and  $c_1 \Rightarrow c_2$  then we can remove  $c_2$  (e.g.  $x_1 \Rightarrow (x_1 \vee x_2)$ )
4. Unit propagation *a.k.a. Boolean Constant Propagation* (e.g. a clause consists of a single lit  $x$ , then  $x$  must be true)

### 4. DPLL

Given a formula  $G$ ,

1. Do **BCP Can be optimized**
2. if  $G = \top$  return True, or  $G = \perp$  return False
3.  $p \leftarrow \text{Choose}(G)$  (choose a variable to set) **Can be optimized**
4. return  $\text{DPLL}(G\{p \rightarrow \top\}) \vee \text{DPLL}(G\{p \rightarrow \perp\})$

#### 4.1. Optimize BCP

**2-watched lit** pick two lits to watch for each clause, because if a clause with two or more non-falsified lits, it doesn't affect the search

TODO add more details

#### 4.2. Optimize Choose (branching heuristics)

**Intuition:** Pick the most *active* lit.

But, how to define *active*?

**DLIS** Count appearance of all lits and pick the *most appeared* lit

**VSIDS** Make a score for all vars, and add score for vars *visited in a learnt clause*. *Decay* the score for all vars over time.

### 5. CDCL

#### 5.1. Decision Levels

The  $n$ -th variable we guess (choose, i.e. unit propagated vars do not count) is at level  $n$ .

TODO add decision level figure

#### 5.2. Horn Clause

Horn Clause

Definition 5.2.1

A clause with at most one positive literal

Example 5.2.1

$\neg 1 \vee \neg 2 \vee \neg 3 \vee \dots \vee h$  is a Horn clause, because other than  $h$  all literals are negated

The most interesting part about Horn clauses is that they can be represented as an implication:  $\neg 1 \vee \neg 2 \vee \neg 3 \vee \dots \vee h$  is equivalent to  $1 \wedge 2 \wedge 3 \wedge \dots \Rightarrow h$

We'll see how this is useful in the next section.

### 5.3. Key Idea of CDCL

**Intuition:** Suppose at decision level  $n$  we find a conflict. We want to memorize this and never make the same mistake again.

TODO add image here

A naive approach is: we just negate the guess, e.g. Made guess  $\{1, 8, -7\}$ , we know that  $\neg x_1 \vee \neg x_8 \vee x_7$ .

With the naive approach, we are back-tracking chronologically, i.e. back-tracking to the last decision level. E.g. we've just assigned  $x_7 \rightarrow \perp$ , and there's a conflict, we back-track to  $x_7 \rightarrow \top$ .

Now we claim that we can do better: what if we can find the minimum clause (cut) that causes the conflict?

### 5.4. Non-chronological backtracing

Given the cut, rather than back-tracking to the last decision level, we can back-track using the cut.

Like, if we are now at  $1, 8, -7$ , normally we will try  $1, 8, 7$ , but with a cut of  $1, 4$  we can try  $1, -4$ .