# Getty George V

gettyv05@gmail.com | (951) 455-6648 | github.com/phreakester | linkedin.com/in/getty-george-v

### **Education:**

**UCLA** Samueli School of Engineering, September 2020 - June 2024 (Expected) Mechanical Engineering Major, GPA: 3.89

# **Experience / Activities:**

**Bruin Racing Baja,** Transmission Subteam Member, UCLA, October 2020 - Present Modeled fixtures using CAD and tested using finite element analysis Building a wireless data tracking system to collect and effectively display vital data in real-time

ACM teachLA, Project Manager, UCLA, October 2020 - Present
Draft and refine timelines to ensure project is completed in a timely manner
Organized developers and designers to work together effectively
Kept deadlines and relayed progress to other club leaders to ensure project quality

**Themed Entertainment Association**, Programming Director, UCLA, September 2020 - Present Planned and organized multiple lectures by industry professionals Drafted technical drawings for themed entertainment design competitions

Engineering Ambassadors, UCLA, September 2020 - Present

Led tours around the engineering department buildings to build interest in and answer questions about UCLA engineering

## **Projects**

**BruinLabs Hackathon: Budgie** - Hardware and app to teach musical students rhythm Quickly designed, prototyped, and tested a physical product with phone app integration in a team Presented my designs and CAD models to receive feedback from a panel of judges

**ACM teachLA: Playnet -** Website to teach elementary students how the internet works Worked with designers to implement multiple website components using React and TypeScript Worked collaboratively in a GitHub repository with pull requests and forced code reviews Reviewed peer's code to ensure code quality, performance, and accessibility

**Bruin Entrepreneurs: Beeblocks** - Solution to make city living more sustainable Methodically brainstormed ideas in a group environment Created and hosted a React website to showcase our idea and designs

#### **UCSD Haunted House Design Competition**

Drafted technical drawings and floor layouts for multiple elements in a horror maze Found technical solutions to accurately portray artist's wishes

#### Skills

**Programs:** CAD (Solidworks, Fusion), Finite Element Analysis, Excel, Powerpoint **Languages:** Python, C++, JavaScript, TypeScript, React, Node.js, HTML, CSS