## ĐẠI HỌC BÁCH KHOA HÀ NỘI TRƯỜNG CÔNG NGHỆ THÔNG TIN VÀ TRUYỀN THÔNG

## BÁO CÁO THỰC HÀNH IT3103-744527-2024.1 BÀI THỰC HÀNH - LAB01

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## BÁO CÁO THỰC HÀNH LAP 1

## The Very First Java Programs

2.2.1 Write, compile the first Java application:

Figure 1 Source code of 2.2.1

```
| LAB1 | HelloWorldJaya | St. HelloWorld | Jexample 1: HelloWorldJaya | Jext-rpinting program | Jext-r
```

Figure 2 Result of running code

2.2.2 Write, compile the first dialog Java program

## Figure 3 Source code of 2.2.2

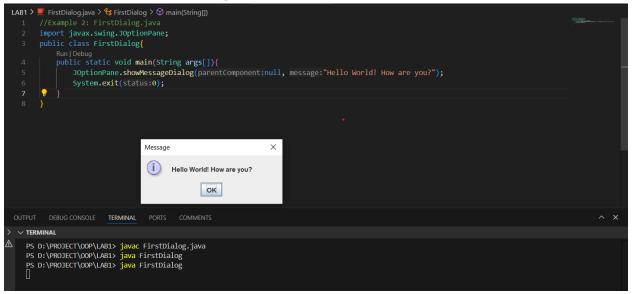


Figure 4 Result of running code

#### 2.2.3 Write, compile the first input dialog Java application

Figure 5 Source code of 2.2.3

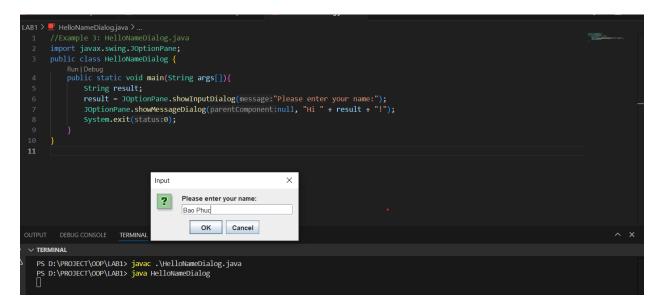


Figure 6 Input dialog

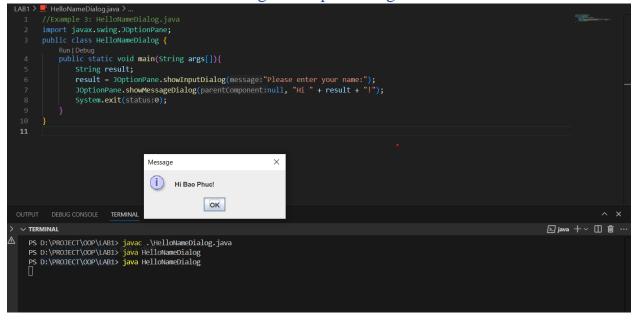


Figure 7 Message displaying message

#### 2.2.4 Write, compile, and run the following example:

Figure 8 Source code of 2.2.4

```
LAB1 > _ ShowTwoNumbers.java > 4 ShowTwoNumbers > \ main(String[])
          import javax.swing.JOptionPane;
public class ShowTwoNumbers {
                public static void main(String args[]){
                     String strNum1, strNum2;
String strNotification = "You've just entered: ";
                     strNum1 = JOptionPane.showInputDialog(parentComponent:null,
    message:"Bao Phuc - Please input the first number: ",
    title:"Input the first number",
                     strNotification += strNum1 + " and ";
                      strNum2 = JOptionPane.showInputDialog(parentComponent:null,
                                           Input the first number
                                                                                             ×
                                                    Bao Phuc - Please input the first number:
                      strNotificatio
                                                    10
                                                                                                  trNotification,
                                                          OK Cancel
                                                                                                    RMATION MESSAGE);
                      System.exit(status:0):
             DEBUG CONSOLE TERMINAL PORTS COMMENTS
> V TERMINAL
     PS D:\PROJECT\OOP\LAB1> javac .\ShowTwoNumbers.java
PS D:\PROJECT\OOP\LAB1> java ShowTwoNumbers
PS D:\PROJECT\OOP\LAB1> java ShowTwoNumbers
```

Figure 9 Input the first number

```
public class ShowTwoNumbers {
             public static void main(String args[]){
                  String strNum1, strNum2;
                  String strNotification = "You've just entered: ";
                  strNum1 = JOptionPane.showInputDialog(parentComponent:null,
    message:"Bao Phuc - Please input the first number: ",
    title:"Input the first number",
                  strNotification += strNum1 + " and ";
                  strNum2 = JOptionPane.showInputDialog(parentComponent:null,
                             title Input the second number
                                                                                      ×
                                             Bao Phuc - Please input the second number:
                  strNotificati
                                                                                           Notification,
                                                      OK Cancel
                                                                                           RMATION_MESSAGE);
                  System.exit(status:0);
OUTPUT DEBUG CONSOLE TERMINAL PORTS COMMENTS
   PS D:\PROJECT\OOP\LAB1> javac .\ShowTwoNumbers.java
   PS D:\PROJECT\OOP\LAB1> java ShowTwoNumbers
PS D:\PROJECT\OOP\LAB1> java ShowTwoNumbers
PS D:\PROJECT\OOP\LAB1> java ShowTwoNumbers
```

Figure 10 Input the second number

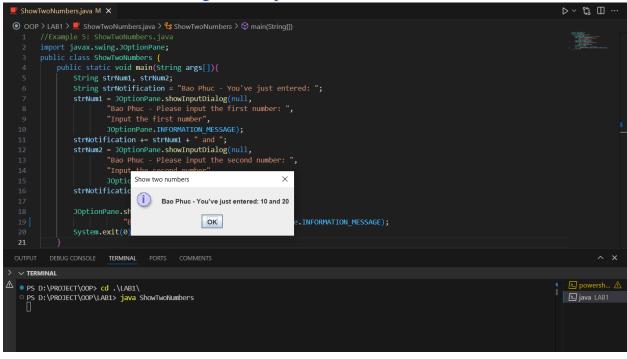


Figure 11 Show two numbers

## BÀI TẬP

2.2.5 Write a program to calculate sum, difference, product, and quotient of 2 double numbers which are entered by users.

#### **Notes**

- To convert from String to double, you can use
   double num1 = Double.parseDouble(strNum1)
- Check the divisor of the division

Figure 12 Source code of 2.2.5

Figure 13 Input the first number

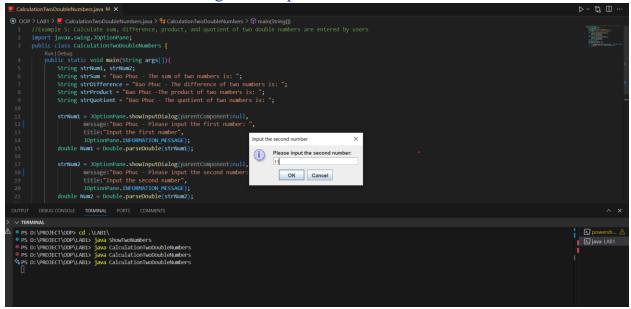


Figure 14 Input the second number

Figure 15 Show calculation results of two numbers

## 2.2.6. Find the coefficients of three types of equations

```
eclipse-workspace - JavaBasics/src/SolveEquation.java - Eclipse IDE
 \underline{\text{File}} \quad \underline{\text{E}}\text{dit} \quad \underline{\text{S}}\text{ource} \quad \text{Refactor} \quad \underline{\text{N}}\text{avigate} \quad \text{Se}\underline{\text{arch}} \quad \underline{\text{P}}\text{roject} \quad \underline{\text{R}}\text{un} \quad \underline{\text{W}}\text{indow} \quad \underline{\text{H}}\text{elp}
1 import java.util.Scanner;
2 public class SolveEquation {
                     @SuppressWarnings("resource")
public static void main(String[] args) {
                            Scanner scanner
int option;
while (true) {
                                  System.out.println("Bao Phuc - Choose type of equation you wanna solve\n"
                                            LinearEquation();
                                   break;
}else if(option == 2) {
SystemEquation();
                                    break;
}else if (option == 3) {
    SecondDegreeEquation();
    break;
                                   } else {
                                            System.out.println("Bao Phuc - Choose 1 from 3!");
                     }
        28
29<sup>©</sup>
30
31
32
33
34
35
36
                     @SuppressWarnings("resource")
private static void LinearEquation() {
                            vate static void Lineartquation() {
    Scanner scanner1 = new Scanner(System.in);
    double A, B, C;
    System.out.println("Bao Phuc-Enter coefficients:");
    A = scanner1.nextDouble();
    B = scanner1.nextDouble();
    C = scanner1.nextDouble();
```

### Figure 16 Source code 1 of 3 of 2.2.6

```
System.out.println("Phuong trinh co vo so nghiem.");
                                          System.out.println("Phuong trinh vo nghiem.");
                                 System.out.println("Phuong trinh co nghiem:" + (C-B)/A);
45
                        }
               }
48
                @SuppressWarnings("resource")
private static void SystemEquation() {
49<sup>©</sup>
50
51
52
53
54
                       Nate static void SystemEquation() {
    Scanner scanner2 = new Scanner(System.in);
    double all, al2, bl, b2, a2l, a22;
    System.out.println("Bao Phuc-Enter coefficients of the first equation:");
    all = scanner2.nextDouble();
    al2 = scanner2.nextDouble();
    bl = scanner2.nextDouble();
    System.out.println("Bao Phuc-Enter coefficients of the second equation:");
    al21 = scanner2.nextDouble();
 55
56
57
58
59
60
61
62
                        a21 = scanner2.nextDouble();
a22 = scanner2.nextDouble();
                        b2 = scanner2.nextDouble();
                        // Tính định thức D double d = a11 * a22 - a12 * a21;
63
64
65
66
67
68
                       if (d == 0) {
   if (a11 * b2 - a21 * b1 == 0 && a12 * b2 - a22 * b1 == 0) {//D1=D2=0
        System.out.println("He phuong trinh co vo so nghiem.");
   } else {
                                          System.out.println("He phuong trinh vo nghiem.");
 69
 70
71
72
73
74
75
                       } else {
   // Sử dung phương pháp thể để tìm nghiệm
   double x = (b1 * a22 - b2 * a12) / d;
   double y = (a11 * b2 - a21 * b1) / d;
   System.out.println("Nghiệm của hệ phương trình là: x = " + x + ", y = " + y);
```

## Figure 17 Source code 2 of 3 of 2.2.6

## Figure 18 Source code 3 of 3 of 2.2.6

```
Problems ● Javadoc Declaration □ Console ×
terminated > SolveEquation (Java Application) (LyProgram Files\Java\Jdd-21\bin\Javaw.exe (Sep 29, 2024, 938:08 PM – 938:16 PM) (pid: 4196)

Bao Phuc - Choose type of equation you wanna solve

1: Linear equation

3: Second-degree equation

3

Bao Phuc-Enter coefficients of the second equation:

1: 3?

Phuong trinh co 2 nghiem phan biet.

Nghiem thu hai: 1.0

Nghiem thu hai: 2.0
```

## Figure 19 Second-degree equation case

## Figure 20 Linear equation case

```
Problems © Javadoc © Declaration © Console X
-terminated SolveEquation (JyProgram Files\Java\Jdc-21\bin\Javaw.exe (Sep 29, 2024, 942:13PM - 9-4225PM) [pid: 2636]

Bao Phuc - Choose type of equation you wanna solve

1: Linear equation

3: Second-degree equation

3: Second-degree equation

2ao Phuc-Enter coefficients of the first equation:

2 3 6 huc-Enter coefficients of the second equation:

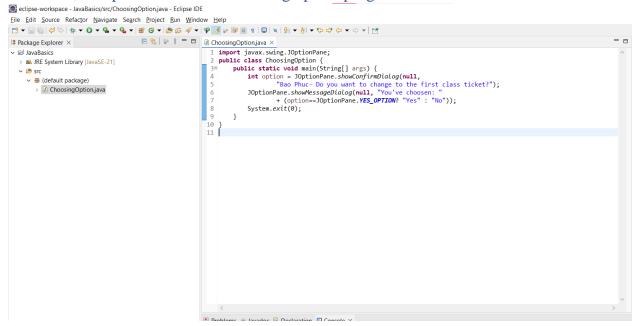
5 5 huc-Enter coefficients of the second equation:

5 6 huc-Enter coefficients of the second equation:

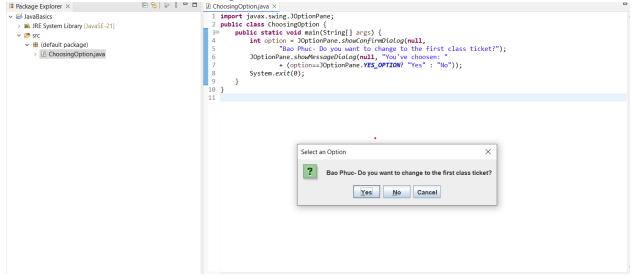
6 7 Juping Cub Application (Application (Application
```

## Figure 21 System-equation case

#### 6.1 Write, compile and run the ChoosingOption program:



## Figure 22 Source code of 6.1



## Figure 23 Select an Option dialog box

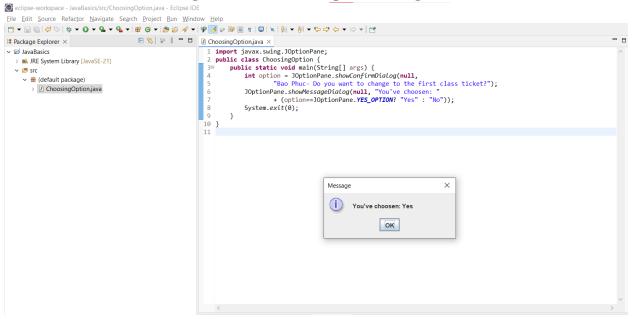


Figure 24 Choosing "Yes" option

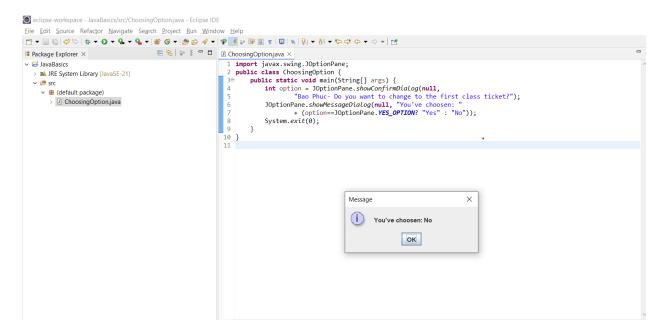


Figure 25 Choosing "No" or "Cancel" option

## **Question:**

- If user choose "Cancel", the Message will appear "You've chosen: No" like choosing "No" option.
- To optimize the type of option, i can change some thing like that:

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```
eclipse-workspace - JavaBasics/src/ChoosingOption.java - Eclipse IDE
\underline{\text{File}} \quad \underline{\text{E}}\text{dit} \quad \underline{\text{S}}\text{ource} \quad \text{Refactor} \quad \underline{\text{N}}\text{avigate} \quad \text{Se}\underline{\text{arch}} \quad \underline{\text{P}}\text{roject} \quad \underline{\text{R}}\text{un} \quad \underline{\text{W}}\text{indow} \quad \underline{\text{H}}\text{elp}
E 🕏 🕼 🖁 🗖 🖺 🖸 ChoosingOption.java ×
□ Package Explorer ×
                                                                                 > M JRE System Library [JavaSE-21]
    v 🕮 src
      v # (default package)
          ChoosingOption.java
                                                                                                             JOptionPane. QUESTION_MESSAGE,
                                                                                                             options
                                                                                                options[0]);
                                                                                               //dùng message để thể hiện giá tri option
                                                                                               //dung message us the nate gas try option
String message;
if (option == JOptionPane.YES_OPTION) {
    message = "Bao Phuc dā chọn: Cô";
} else if (option == JOptionPane.NO_OPTION) {
    message = "Bao Phuc dā chọn: Không";
} else {
    "Dao Phus dā latā a chọn ".
                                                                                                      message = "Bao Phuc đã không chọn.";
                                                                                                // Chi hiến thị thông báo nếu người dùng không chọn Hủy
if (option != JOptionPane.CLOSED_OPTION) {
    JOptionPane.showNessageDialog(null, message);
                                                                                                 System.exit(0);
```

### Figure 26 Developing source code of 6.1

```
<u>File Edit Source Refactor Navigate Search Project Run Window Help</u>
□ Package Explorer × □ S □ □ □ ChoosingOption.java ×
                                                     > M JRE System Library [JavaSE-21]
                                                               Object[] options = {"I do', "I don't"};
int option = JOptionPane.showOptionDialog(null,
"Bao Phuc- Do you want to change to the first class ticket?",
"Choose option",

→ 

⊕ (default package)

      > ChoosingOption.java
                                                                       JOptionPane. YES_NO_OPTION,
JOptionPane. QUESTION_MESSAGE,
                                                                       null,
                                                                       options
                                                                       options[0]);
                                                               ? Bao Phuc- Do you want to change to the first class ticket?
                                                               } else if (op
                                                               message
} else {
                                                                                               l do l don't
                                                               // Chi hiển thị thông báo nếu người dùng không chon Hủy
if (option != JOptionPane.CLOSED_OPTION) {
    JOptionPane.showMessageDialog(null, message);
                                                                System.exit(0);
```

## Figure27 Developing option dialog box

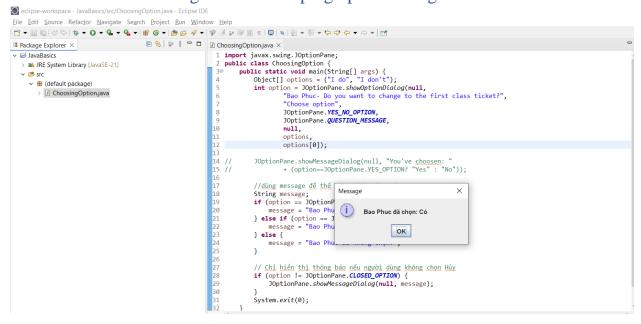


Figure 28 Result of developing code

#### 6.2 Write a program for input/output from keyboard

Figure 29 Source code of 6.2

Figure 30 Result of running code 6.2

6.3 Write a program to display a triangle with a height of n stars (\*), n is entered by users.

```
eclipse-workspace - JavaBasics/src/CreateTriangle.java - Eclipse IDE
<u>File Edit Source Refactor Navigate Search Project Run Window Help</u>
□ Package Explorer × □ S □ □ D CreateTriangle.java ×
> 🎏 JavaBasic1
                                                                     import java.util.Scanner;
public class CreateTriangle {
 > M JRE System Library [JavaSE-21]
                                                                          public static void main(String[] args) {
    Scanner keyboard = new Scanner(System.in);

√ 

Æ (default package)

        > 

ChoosingOption.java
                                                                                  System.out.println("Bao Phuc - Enter the height of stars you wanna");
                                                                                System.our.printin( Bao Pnuc - Ente
int n = keyboard.nextInt();
//draw triangle with n height
for (int i = 0; icn; i++) {
    for(int j = 0; j-cn-i-1; j++) {
        System.our.print(" ");
}
         > 🕗 CreateTriangle.java
        > / InputFromKeyboard.iava
                                                                                       for (int j = 0; j<2*i+1; j++) {
    System.out.print("*");</pre>
                                                                                       System.out.print('\n');
                                                                    20
21 }
22
```

Figure 31 Source code of 6.3

Figure 32 Create a triangle with heights you want

6.4 Write a program to display the number of days of a month, which is entered by users (both month and year). If it is an invalid month/year, ask the user to enter again.

```
eclipse-workspace - JavaBasics/src/CalculateDayOfMonth.java - Eclipse IDE
File Edit Source Refactor Navigate Search Project Run Window Help
☐ ☐ CalculateDayOfMonth.java ×
     1 import java.util.Scanner;
      3 public class CalculateDayOfMonth {
          public static void main(String[] args) {
                Scanner scanner = new Scanner(System.in);
                String monthInput;
                String yearInput;
               int year;
               // Check valid month input
    10
               while (true) {
                 System.out.println("Bao Phuc - Enter month you wanna know (full, abbreviation, number): ");
                    monthInput = scanner.nextLine().trim();
    14
                   if (checkValidMonth(monthInput)) {
    15
                        break;
    16
17
                  } else {
                      System.out.println("Bao Phuc - Invalid month. Enter again! ");
    18
19
                  }
             }
    20
21
               // Check valid year input
                   System.out.println("Bao Phuc - Enter year you wanna know (xxxx): ");
    23
                    yearInput = scanner.nextLine().trim();
    25
26
                   if (yearInput.matches("\\d{4}")) {
                    year = Integer.parseInt(yearInput);
    27
                        break;
    28
                 } else {
    29
30
                       System.out.println("Bao Phuc - Invalid year. Enter again!");
                   }
    31
32
             }
                // Get the number of days in the month
int dayOfMonth = getDaysOfMonth(monthInput, year);
System.out.println("Bao Phuc - The number of days in " + monthInput + " in " + year + " is: " + dayOfMonth);
    33
34
    35
36
```

#### Figure 33 Source code 1 of 4 of 6.4

```
<u>F</u>ile <u>E</u>dit <u>S</u>ource Refactor <u>N</u>avigate Search <u>P</u>roject <u>R</u>un <u>W</u>indow <u>H</u>elp
H
                   }
      37
      38
                // Valid month check
private static boolean checkValidMonth(String month) {
    String[] validMonths = {
        "January", "Jan", "Jan.", "1",
        "February", "Feb', "Feb.", "2",
        "March", "Mar", "Mar.", "3",
        "April", "Apr", "Apr.", "4",
        "May", "5",
        "June", "Jun.", "6",
        "July", "Jul", "Jul.", "7",
        "August", "Aug.", "8",
        "September", "Sep", "Sep.", "9",
        "October", "Oct.", "10",
        "Movember", "Nov", "Nov.", "11",
        "December", "Dec", "Dec.", "12"
};
                   // Valid month check
       39⊜
       41
       42
       43
       44
      45
46
       47
       48
       50
       52
                      };
// Check if month input is in validMonths
       54
                         for (String validMonth : validMonths) {
                               if (validMonth.equalsIgnoreCase(month)) {
                                      return true;
                               }
       58
       60
                          return false:
       61
                  }
       62
                   private static boolean checkLeapYear(int year)
       64⊜
                        return (year % 4 == 0 && year % 100 != 0) || (year % 400 == 0);
       65
       66
                  // Get days of the month
private static int getDaysOfMonth(String month, int year) {
       68
       69⊜
                         switch (month) {
    case "January":
    case "Jan":
       70
       71
                                case "Jan.":
       73
       74
                                case "1".
```

eclipse-workspace - JavaBasics/src/CalculateDayOfMonth.java - Eclipse IDE

## Figure 34 Source code 2 of 4 of 6.4

```
eclipse-workspace - JavaBasics/src/CalculateDayOfMonth.java - Eclipse IDE
 \underline{\text{File}} \quad \underline{\text{E}}\text{dit} \quad \underline{\text{S}}\text{ource} \quad \text{Refactor} \quad \underline{\text{N}}\text{avigate} \quad \text{Se}\underline{\text{arch}} \quad \underline{\text{P}}\text{roject} \quad \underline{\text{R}}\text{un} \quad \underline{\text{W}}\text{indow} \quad \underline{\text{H}}\text{elp}
 : □ → □ □ □ □ ◇ ♡ : □ □ ▷ □ ☆ ▼ O → Q → Q → □ ♥ Ø → □ ♥ Ø → □ Ø → □ ♥ Ø → □ ♥ Ø □ □ □ □ □ □ ▼ □ → ◊ → □ → □ □
                                                                                                                                                                                                                                                                                                                                                                               - -
 68 // Get days of the month
69® private static int getDaysOfMonth(String month, int year) {
                              switch (month) {
    case "January":
    case "Jan":
    case "Jan.":
    case "Jan.":
          70
          75
76
77
78
79
80
                                                       return 31;
                                        return 31;
case "February":
case "Feb":
case "Feb.":
case "z":
return checkLeapYear(year) ? 29 : 28;
                                             case "March":
case "Mar.":
case "Mar.":
          83
84
                                             return 31;
case "April":
case "Apr":
case "Apr":
case "Apr.":
case "4":
          87
          89
                                             case "4":
    return 30;
case "May":
case "5":
    return 31;
case "June":
case "Jun":
case "Jun.":
case "6":
          90
91
          94
95
                                             return 30;
case "July":
case "Jul":
case "Jul.":
case "7":
         100
101
         102
103
                                               return 31;
case "August":
case "Aug":
case "Aug.":
         104
         106
```

## Figure 35 Source code 3 of 4 of 6.4

```
case "7":
                                                        case "7":
    return 31;
    case "August":
    case "Aug.":
    case "8":
        return 31;
    case "September":
    case "Sep.":
    case "Sep.":
    case "October":
    case "October":
    case "0ctt":
    case "10":
    return 31;
103
104
105
107
109
116
117
                                                        return 31;
case "November":
case "Nov":
case "Nov.":
case "11":
return 30;
120
121
                                                         return 30;
case "December":
case "Dec.":
case "12":
    return 31;
default:
124
125
126
128
                                                                          return 0;
130
132
                           }
```

#### Figure 36 Source code 4 of 4 of 6.4



## Figure 37 Day of month in non-leap year

```
Problems # Javadoc & Declaration © Console X
-terminated CalculateDyoffMonth Java Application (Cytrogram Files/Java)Jdc-21\bin/javaw.exe (Sep 29, 2024, 516:59PM - 517:08PM) [pici: 3728]

Bao Phuc - Enter month you wanna know (cxxx):

Bao Phuc - Enter year you wanna know (cxxx):

Bao Phuc - Enter year you wanna know (cxxx):

Bao Phuc - The number of days in 2 in 2000 is: 29
```

Figure 38 Day of month in leap year

# 6.5 Write a Java program to sort a numeric array, and calculate the sum and average value of array elements

Figure 39 Source code of 6.5

```
Problems © Javadoc № Declaration © Corsole ×

terminated > Array [Java Application] Cytogram Files Java]dk-21\bin\javaw.exe (Sep 29, 2024, 54302 PM - 54315 PM) [pid: 13512]

Bao Phuc-Enter elements of array:
99.8
99.1
99.1
99.2
99.3
99.4
Bao Phuc-The result of sorting array:
99.8 99.1 99.2 99.3 99.4
Bao Phuc-The sum of array: 496.6
Bao Phuc-The average of array: 99.2
```

Figure 40 Sort array and calculate sum, average of array

#### 6.6 Write a Java program to add two matrices of the same size

## Figure 41 Source code of 6.6

```
Problems @ Javadoc @ Declaration @ Console ×
terminated- AddItwoMatrices [Java Application] C\Program Files\Java\jdk-21\bin\javaw.exe (Sep 29, 2024, 72908PM - 72923PM) [pid: 2608]

Bao Phuc-Enter columns of matric:

3 Bao Phuc-Enter matrixA:

1 1 1 2 2 2 3 3 3

Bao Phuc-Enter matrixB:

4 4 5 5 5 6 6 6

MatrixC:
5 5 5 7 7 7 7
9 9 9
```

Figure 42 Add two matrices of the same size