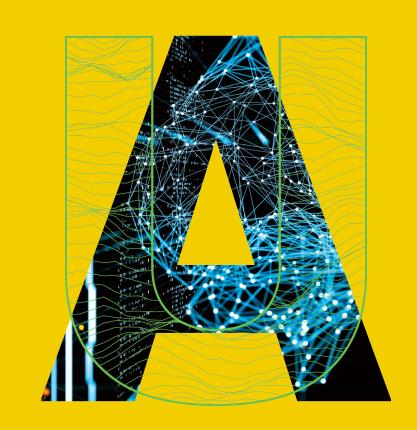
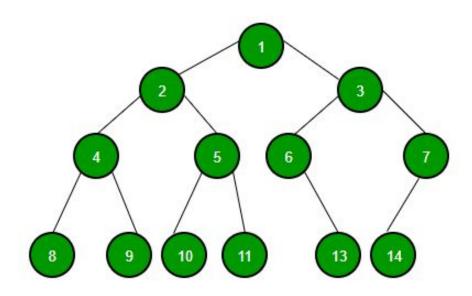
CMPUT 175 Lab 10- Binary Tree





Binary Tree

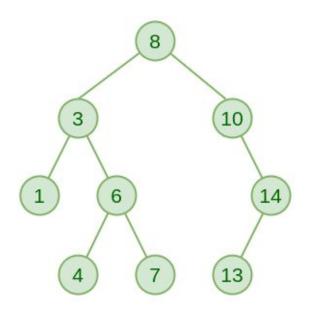
A binary tree is a hierarchical data structure where each node can have **at most two** children: a left child and a right child.



Binary Search Tree (BST)

A specialized form of a binary tree where each node follows a specific ordering rule:

- All nodes in the left subtree contain values smaller than the root node's value.
- All nodes in the right subtree contain values greater than the root node's value.



Binary Tree class implementation

```
class BinaryTree:
def __init__(self, rootElement):
                                     def insertLeft(self,newNode):
   self.key = rootElement
                                          if self.left == None:
   self.left = None
   self.right = None
                                               self.left = BinaryTree(newNode)
                                          else:
'''getters'''
def getLeft(self):
                                               t = BinaryTree(newNode)
   return self.left
                                               t.left = <u>self</u>.left
                                                                                Insert without any conditions
def getRight(self):
                                                                                like BST
                                               self.left = t
    return self.right
def getKey(self):
                                     def insertRight(self,newNode):
   return self.key
                                          if self.right == None:
'''setters'''
                                               self.right = BinaryTree(newNode)
def setKey(self,key):
   self.key=key
                                          else:
                                               t = BinaryTree(newNode)
def setLeft(self,left):
   self.left=left
                                               t.right = self.right
def setRight(self, right):
                                               self.right = t
   self.right=right
```

Binary Search Tree (BST) Implementation

- Like Linked List Structure Needs for 2 Classes
 - TreeNode Class: Represents **individual nodes** holding (key, value) pairs.
 - BinarySearchTree Class: Manages the operations and functionalities of the BST.

TreeNode Class

- o Attributes:
 - "key": Stores the key value.
 - "value": Stores the corresponding value.
 - "left" and "right": References to left and right child nodes.
 - "parent": Optionally, a reference to the parent node.

BinarySearchTree Class

- Attributes:
 - "size"
 - "root"
- Some of the methods:
 - put(key, value): Insert a new (key, value) pair into the BST.
 - get(key): Retrieve the value associated with the given key.
 - delete(key): Remove the (key, value) pair from the BST.
 - getSize(): Get the count of key-value pairs in the BST.

Example: Inserting a Key-Value Pair Using _add() Method

```
def put(self, key, value):
 if not self.__root: # Root node is empty
     self.__root = TreeNode(key, value) # Create a new tree node as the root
     self.__size += 1 # Increment the cached size
 else:
     self.__add(key, value, self.__root) # Call the helper method for insertion
```

Functionality:

- Determines the placement of the new node based on key comparisons.
- Handles scenarios for left and right node insertions.

```
def _add(self, key, val, currentNode):
# Adds a (key, val) pair at a given node in the BST
 if key < currentNode.getKey():</pre>
    if not currentNode.getLeft(): # Left node doesn't exist, create a node
         currentNode.setLeft(TreeNode(key, val, parent=currentNode))
        self.__size += 1 # Increment the size
    else:
        self._add(key, val, currentNode.getLeft()) # Add to the left
elif key == currentNode.getKey(): # Key already exists
    currentNode.setValue(val) # Update value
else:
    if not currentNode.getRight(): # Right node doesn't exist, create a node
         currentNode.setRight(TreeNode(key, val, parent=currentNode))
        self.__size += 1 # Increment the size
    else:
        self._add(key, val, currentNode.getRight()) # Add to the right
```

Binary Tree Traversal

Traversal: The process of visiting and processing each node in a tree data structure.

1. Preorder Traversal

- Sequence: Root, Left, Right.
- Purpose: Suitable for creating a copy of a tree, prefix notation in expressions.

2. Inorder Traversal

- Sequence: Left, Root, Right.
- Purpose: For BST (Binary Search Tree), outputs nodes in sorted order, expression evaluation in infix notation.

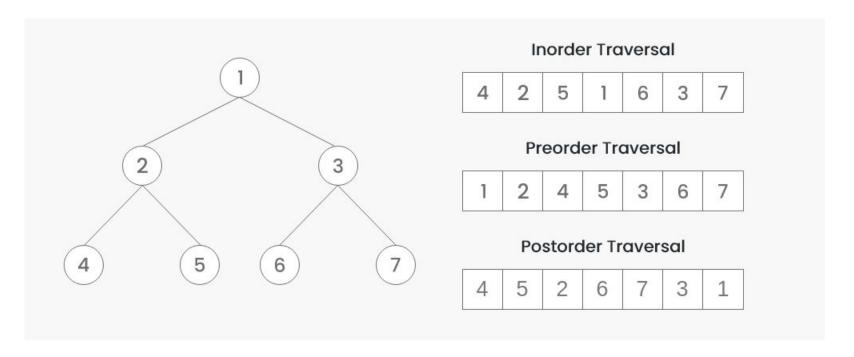
3. Postorder Traversal

- Sequence: Left, Right, Root.
- Purpose: Deleting the tree, postfix notation in expressions, obtaining the postfix form of an expression.

4. Levelorder Traversal

- Sequence: Level by level.
- o Purpose: Used in printing nodes at different levels, constructing a tree, level-by-level search.

Binary Tree Traversal



• What is the levelorder traversal?

Reconstructing a Binary Tree Using Inorder and Preorder Traversals

- Method: buildTree(inOrder, preOrder)
 - This is a recursive function.

- Hints for Implementation:
 - Root Node: First element in preorder traversal is the root.
 - Inorder Split: Root value divides inorder traversal into left and right subtrees.
 - Subtree Building: Find start and end indices for each subtree. Recursively build left and right subtrees.

