Test your subclasses by modifying the `EmployeeTest` class. Have your code do the following:

a. Remove the code that creates an instance of the "Jane Smith" Employee.

b. Create an instance of an `Engineer` with the following information:

Field	Choices or Values
ID	101
Name	Jane Smith
SSN	012-34-5678
Salary	120_345.27

c. Create an instance of a `Manager` with the following information:

Field	Choices or Values
ID	207
Name	Barbara Johnson
SSN	054-12-2367
Salary	109_501.36
Department	US Marketing

d.

Create an instance of an `Admin` with the following information:

Field	Choices or Values
ID	304
Name	Bill Munroe
SSN	108-23-6509
Salary	75_002.34

e. Create an instance of a `Director`:

Field	Choices or Values
ID	12
Name	Susan Wheeler
SSN	099-45-2340
Salary	120_567.36
Department	Global Marketing
Budget	1_000_000.00

f. Use the `printEmployee` method to print out information about each of your Employee objects.

g. (Optional) Use the `raiseSalary` and `setName` methods on some of your objects to make sure that those methods work.

h. Save the `EmployeeTest` class and test your work.

8. (Optional) Improve the look of the salary print output using the `NumberFormat` class.

   a. In the `printEmployee()` method of `Employee.java`, use the following code to get an instance of a static `java.text.NumberFormat` class that you can use to format the salary to look like a standard US dollar currency:

```
NumberFormat.getCurrencyInstance().format((double)
getSalary()));
```

(Optional) Add additional business logic (data validation) to your `Employee` class.

a. Prevent a negative value for the `raiseSalary` method.

b. Prevent a null or empty value for the `setName` method.