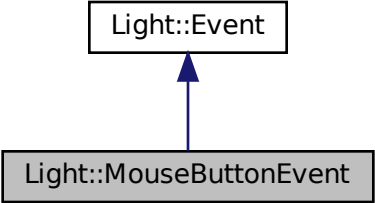


Light::Event



```
classDiagram
    class LightMouseEvent["Light::MouseEvent"]
    class LightEvent["Light::Event"]
    LightMouseEvent --|> LightEvent
```

The diagram illustrates a class hierarchy. At the bottom is a gray-shaded box labeled "Light::MouseEvent". A blue arrow points vertically upwards from this box to a white box labeled "Light::Event" at the top. This represents that "Light::MouseEvent" inherits from "Light::Event".

Light::MouseEvent