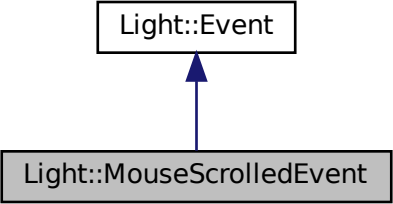


Light::Event



```
graph BT; A[Light::MouseScrolledEvent] --> B[Light::Event]
```

Light::MouseScrolledEvent