Scattering and Discrete Ordinates

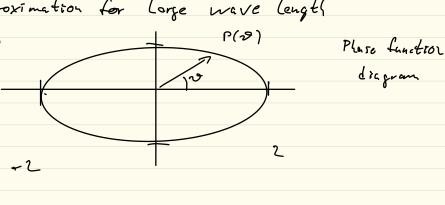
 $n_{\Omega} \cdot \nabla I_{D} + \alpha I = \epsilon^{2} \alpha \beta_{D} (T)$ Assumption: all interaction of light and matter is accompted for by this equation, which can be justified for the stationary equation in certain cases discussed below Scattering mechanisms ~~~> • 1) Rayleigh scattering: a (low energy) ploton hits a smell ball

a (low energy) plotor hits a smell ball and changer its direction, while not changing its energy

=>
$$R(a' \rightarrow a; v' \rightarrow v) = P(a' \rightarrow 52) S(v' - v)e(v)$$

 $p(cse function)$ Some efficiency
 $P(a' \rightarrow a) \sim 1 + cos^2 2 (a', a) = 1 + cos^2 2$
 $efficiency \sim \frac{1}{2}$

Approximation for Lorge wave length



Thompson sætlering: exettering at electrons, leads to sque phase Charles

2) Mie scattering: photon, scattered by spheres of any size: formules for conservation of energy ond momentum, Maxwell equations for
electromagnetic weves allow computation
of phase function

Note: Mie sastaring is elastic, no change
of energy of photon 3) Resonance scottering: a photon hits a molecule and transfors one of the electrons to a higher energy state. Shortly after the electron drops down to the ground state and releases a photor of the same energy h) (to --- to the old. P(x -> 2) = 147 Note: While Mie and Rayleigh scottering are Nevertheless, it can be replacted in many cases. Also, in cases of high intersity, the effect may saturate, since the upper energy Lowels are overpopelated Fluorescence //

4) Compton - Scattering 7'-7~ 1-cos7 Many different redistribution functions,

$$\int_{D^{+}} \left[\frac{1}{\sqrt{x_{1} + x_{2}}} \left(\frac{x_{1} + x_{2}}{\sqrt{x_{1} + x_{2}}} \right) \right] \left(\frac{1}{\sqrt{x_{1} + x_{2}}} \left(\frac{x_{1} + x_{2}}{\sqrt{x_{1} + x_{2}}} \right) \right) d\Omega$$

field:

$$\int \int [I_{s}(x, n_{n}) - \int [I_{r}(x, n)] dx' dx'] dx dx'^{2}$$

$$= \int Normalization: \int [R(x)] = 1$$

$$= \int Reversibility of light mys$$

$$R(x'-3a, x'-3v) = R(-a-3-x', v'-3v)$$

3) Isotropic matericls

Line profiles

A spectral line is slarp (S(D)) if

an infinite periodic wave hits.

Lorenz - dampers

$$\frac{1}{2\pi \ln x} = \frac{1}{2\pi \ln x}$$

resonance fraquency O: damping parameta

normalized such that forwards = 1 $\mathbb{R}(\Delta' \rightarrow \mathcal{Q}; \gamma' \rightarrow \gamma) = \frac{1}{4\pi} \varphi(\gamma) \varphi(\gamma')$