

# Physics of Data. Part XVII

[Physics of Data. Part XVII](#) | [Alfonso R. Reyes](#)

Artificial Intelligence needs more physicists, not more data scientists, or machine learning engineers, or statisticians!

If it sounds like a heresy, it really is.

It is becoming clearer with time that established ground is being broken as more papers on [SciML](#) and [PINNs](#) are being published. [Physicists](#) and mathematical physicists are making astonishing discoveries, clarifying misunderstandings on the application of [ML](#) on dynamical systems, and expanding the frontiers of [AI](#) way beyond [Generative AI](#).

[AI](#) is so much, much more than [Gen AI](#). But the majority of us has so fallen for [LLMs](#) that it will take years until the hype dissipates and we start paying attention to the physics.

This article on [chaos](#) in dynamical systems will probably be one of the great milestones on retaking [scientific AI](#). This is the link to the article [https://lnkd.in/gGKr\\_it3](https://lnkd.in/gGKr_it3), and this other is the link to the post: <https://lnkd.in/gDFy9-45>

I wouldn't blame you if don't immediately grasp the content; It is not written for the general public. It assumes we already know about chaos theory, numerical [stability](#), [Lyapunov](#) exponents, [Differential Equations](#), and the numeric limits of our computers and [GPUs](#).

My interpretation is this:

There is no [Data Science](#) or [Machine Learning algorithm](#) -insert here AI, since everyone is calling it as a catchall term for [ML](#) -, that will be able to make accurate [predictions](#) of [dynamicalsystems](#).

When I say dynamical systems I mean systems that operate in the [field](#), and feed [real time data](#) to production [databases](#) and [datasets](#). The first reason is that dynamical systems are by nature [nonlinear](#), they do not behave in predictable ways as we expect in systems at rest.

Data science and machine learning have had a brilliant history of successes; but that was before people tried to use AI/ML to make predictions on live data from systems in [motion](#). The success of the past is due to one reason: data was at rest; no moving pieces.

Until someone decided to use those same algorithms with [dynamical](#) data!

Well, guess, how that turned out? Projects that never close. Infinite schedules. Predictions that never match the real world. Or empty promises that the next AI wave will fix the problem.

Classical data science and classical machine learning will never work with dynamical systems. Why? Because dynamic data tends to be [nonlinear](#) and [chaotic](#), and without some physical [constraints](#), it will never deliver reasonable results because it knows no bounds.

In the next post I will publishing running code of a [nonlinear chaotic system](#) where you will be able to enter [infinitesimals](#) in the input and see how huge is the effect on the output. You will have a taste of chaotic dynamical systems.



**Alfonso R. Reyes** ✓ • You

VP Artificial Intelligence Engineering - Energy Division

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**#PhysicsOfData #spe #artificialIntelligence #energy #DigitalTransform**