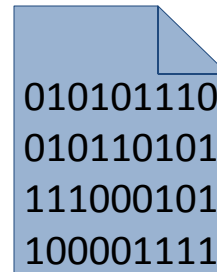
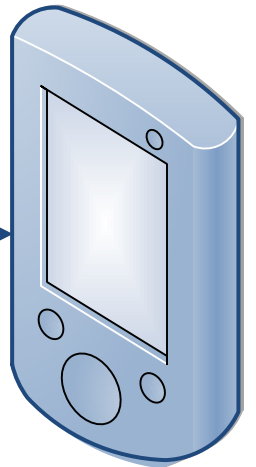


Kompilieren
(x86-Computer)



Programm
übertragen



Ausführen
(ARM-Gerät)