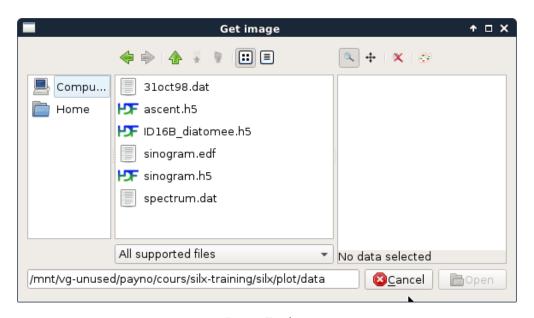
imgCorrectionEx

March 19, 2018

In []: %**gui** qt

Same exercise, (data, normalization function) as io but with interaction

1 Create two functions



ImageDialog

- getFlatfield: to select the flatfield
- getDark: to select the dark

To do this use the ImageFileDialog class

- see doc: http://www.silx.org/doc/silx/latest/modules/gui/dialog/imagefiledialog.html
- related example: examples/fileDialog.py

```
In [ ]: from silx.gui.dialog.ImageFileDialog import ImageFileDialog
```

```
In []: import os
          def getImage(title=None):
               dialog = ImageFileDialog()
                dialog.setWindowTitle(title or 'Get image')
                dir_ = 'data'
                assert os.path.isdir(dir_)
                dialog.setDirectory(dir_)
                if not dialog.exec_():
                    return None
                else:
                    return dialog.selectedImage()

In []: def getFlatfield():
                return getImage('Select flatfield')

In []: def getDark():
                return getImage('Select dark')
```

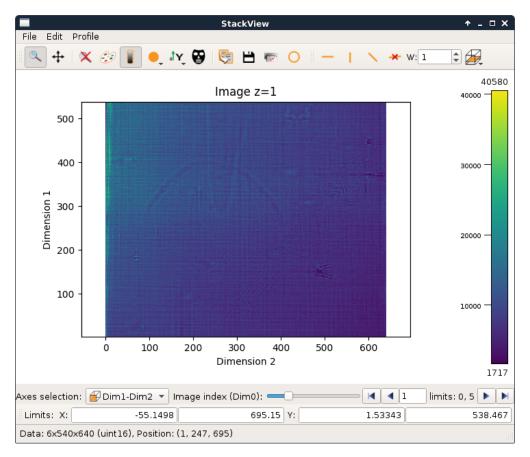
2 Create a function to correct an image from flatfield and dark

take as input an image, dark and flatfield. Return the normalized image

3 Select an image and display it raw and normalized

4 Add an action to apply the correction on a stack of image

Here is the sample code to plot the stack of image



ImageDialog

```
In [ ]: from silx.gui.plot.StackView import StackViewMainWindow
        import h5py
        import numpy
        dataFile = h5py.File('data/ID16B diatomee.h5')
        mystack = dataFile['scan1']['instrument']['data'][...]
        sv = StackViewMainWindow()
        sv.setStack(mystack)
        sv.show()
  Here is a function to apply the corection on the stack
In [ ]: def applyCorrection(images, flatfield, dark):
            correctedImgs = []
            for image in images:
                 correctedImgs.append(applyCorrection(image,
                                                        flatfield=flatfield,
                                                        dark=dark))
            return correctedImgs
  To
      define an action:
                               heritate
                                      from PlotAction -
                                                           redefine the
                                                                         trig-
gered
       function
                   See
                         the
                               tutorial
                                            how
                                                  to
                                                       add
                                                                 action
                                       on
                                                             an
                                                                         see:
http://www.silx.org/doc/silx/dev/modules/gui/plot/actions/examples.html - you
                                                                         can
also use the PlotAction tutorial.ipynb
In [ ]: from silx.qui.plot.actions import PlotAction
        class CorrectImageAction(PlotAction):
             """QAction applying the correction algorithm
             :param plot: :class:`.PlotWidget` instance on which to operate
             :param parent: See :class:`QAction`
             n n n
            def __init__(self, plot, sv, parent=None):
                 PlotAction. init (self,
                                      icon='shape-circle',
                                      text='process correction',
                                      tooltip='apply the correction algorithm',
                                      triggered=self._actionTriggered,
                                      parent=parent,
                                     checkable=False)
                 self.stackViewer = sv
            def _actionTriggered(self):
                 flatfield = getFlatfield()
                 dark = getDark()
                 if flatfield is None or dark is None:
```

return