

# Hands-on Introduction to R\*

## Lecture 4: Heterogeneous vectors (Lists & Dataframes) and IO

Wim R.M. Cardoen

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In the first part of this section, two kinds<sup>1</sup> of **heterogeneous** vectors will be discussed:

- lists
- data frames (& tibbles)

**Input-output (IO)** in R forms the subject of the latter part.

## 1 R Lists

A **list** is a vector that **may** contain one or more **components**.

The components can be **heterogeneous** objects (atomic types, functions, lists<sup>2</sup>, ...).

Under the hood, the list is implemented as a vector of pointers to its top-level components.

The list's length equals the number of top-level components.

### 1.1 Creation of a list

An R list can be created in several ways:

- using the `list()` function (most common)
- via the `vector()` function
- via a cast using the `as.list()` function

#### 1.1.1 Examples

- use of the `list()` function

```
# Creating an empty list
x1 <- list()
str(x1)
```

```
list()
typeof(x1):list    class(x1):list    length(x1):0
```

```
# A more realistic list
x2 <- list(1:10, c("hello", "world"),
          3+4i, matrix(data=1:6, nrow=2, ncol=3, byrow=TRUE))
str(x2)
```

```
List of 4
 $ : int [1:10] 1 2 3 4 5 6 7 8 9 10
 $ : chr [1:2] "hello" "world"
 $ : cplx 3+4i
 $ : int [1:2, 1:3] 1 4 2 5 3 6
typeof(x2):list    class(x2):list    length(x2):4
```

---

<sup>1</sup>R also has the pairlist. This topic will not be discussed in this section. People interested in this subject, should have a look at [R-internals](#).

<sup>2</sup>Due to this feature, they are also called **recursive** vectors.

```
# Using existing names
x3 <- list(x=1, y=2, str1="hello", str2="world", vec=1:5)
str(x3)
```

```
List of 5
 $ x    : num 1
 $ y    : num 2
 $ str1: chr "hello"
 $ str2: chr "world"
 $ vec  : int [1:5] 1 2 3 4 5
```

```
# Applying names to a list
x4 <- list(matrix(data=1:4,nrow=2,ncol=2), c(T,F,T,T), "hello")
names(x4) <- c("mymat","mybool","mystr")
str(x4)
```

```
List of 3
 $ mymat : int [1:2, 1:2] 1 2 3 4
 $ mybool: logi [1:4] TRUE FALSE TRUE TRUE
 $ mystr  : chr "hello"
```

- use `vector()` function:

Allows to create/allocate an empty vector of a certain length.

```
# Allocate a vector of length 5
x5 <- vector(mode="list", length=5)
str(x5)
```

```
List of 5
 $ : NULL
 $ : NULL
 $ : NULL
 $ : NULL
 $ : NULL
```

- using the `as.list()` function

```
x6 <- as.list(matrix(5:10,nrow=2))
str(x6)
```

```
List of 6
 $ : int 5
 $ : int 6
 $ : int 7
 $ : int 8
 $ : int 9
 $ : int 10
```

Note: The ‘inverse’ operation is `unlist()`

```
x7 <- unlist(x6)
str(x7)
```

```
int [1:6] 5 6 7 8 9 10
```

## 1.2 Accessor operators `[ ]`, `[[ ]]`, `$` in R.

### 1.2.1 General statements

The operator `[[i]]` selects **only one component** (in cases of lists) or **only one element** in case of homogeneous vectors.

The operator `[ ]` allows to select **one or more components** (in the case of lists) or **one or more elements** in the case of homogeneous vectors.

The `$` operator can **only** be used for **generic/recursive vectors**.

If you use the `$` operator to other objects you will obtain an **error**.

The `$` operator can **only** be followed by a string or a non-computable index.

### 1.2.2 Homogenous vectors

In praxi, for homogeneous vectors there is hardly any difference between `[[ ]]` and `[ ]` **except** that `[[ ]]` does **NOT** allow to select more than **one** element.

**Note:** The operator `[[ ]]` can be used as a tool of defensive programming.

#### 1.2.2.1 Examples

```
a <- seq(from=1,to=30,by=3)
a
```

```
[1] 1 4 7 10 13 16 19 22 25 28
```

```
# Extraction of ONE element
cat(sprintf(" a[[2]] : %d\n", a[[2]]))
```

```
a[[2]] : 4
```

```
cat(sprintf(" a[2] : %d\n", a[2]))
```

```
a[2] : 4
```

```
# Extraction of MORE than 1 element using [[]] => ERROR
a[[c(2,3)]]
```

```
Error in a[[c(2, 3)]]: attempt to select more than one element in vectorIndex
```

but:

```
# Extraction of MORE than 1 element using [] => OK
a[c(2,3)]
```

```
[1] 4 7
```

### 1.2.3 Heterogeneous vectors (i.e. lists and derived classes)

We stated earlier that the operator `[[ ]]` allows to select **only one** component.

It also means that this operator selects **the component as is** (matrix, list, function,...).

The operator `[ ]` allows to select more than **one** component.

Therefore, in order to return potentially heterogeneous components it **always** returns a **list** even if only one component were to be returned.

#### 1.2.3.1 Examples

```
str(x2)
```

```
List of 4
 $ : int [1:10] 1 2 3 4 5 6 7 8 9 10
 $ : chr [1:2] "hello" "world"
 $ : cplx 3+4i
 $ : int [1:2, 1:3] 1 4 2 5 3 6
```

```
# Selection using [[]]
x24 <- x2[[4]]
x24
```

```
      [,1] [,2] [,3]
[1,]    1    2    3
[2,]    4    5    6
```

```
class(x24)
```

```
[1] "matrix" "array"
```

```
typeof(x24)
```

```
[1] "integer"
```

```
length(x24)
```

```
[1] 6
```

```
# Selection using []
x24 <- x2[4]
x24
```

```
[[1]]
      [,1] [,2] [,3]
[1,]     1     2     3
[2,]     4     5     6
```

```
class(x24)
```

```
[1] "list"
```

```
typeof(x24)
```

```
[1] "list"
```

```
length(x24)
```

```
[1] 1
```

```
# Select third el. of the FIRST component
```

```
x13 <- x2[[1]][3]
```

```
x13
```

```
[1] 3
```

which is the same as:

```
v1 <- x2[[1]]
```

```
v1[3]
```

```
[1] 3
```

**Heterogeneous** vectors are also known as **recursive/generic** vectors, as can be seen in the following example:

```
# A more advanced 'recursive' example
```

```
v <- list(v1=1:4,
          lst1=list(a=3, b=2, c=list(x=5,y=7, v2=seq(from=7,to=12))))
```

```
# Extracting the component as a homogeneous vector
```

```
v[[2]][[3]][[3]]
```

```
[1] 7 8 9 10 11 12
```

```
class(v[[2]][[3]][[3]])
```

```
[1] "integer"
```

```
# Extracting as a list
v[[2]][[3]][3]
```

```
$v2
[1] 7 8 9 10 11 12
```

```
class(v[[2]][[3]][3])
```

```
[1] "list"
```

We can extract the same data using names if available:

```
v$lst1$c$v2
```

```
[1] 7 8 9 10 11 12
```

```
# List of function objects
lstfunc <- list(cube=function(x){x**3},
               quartic=function(x){x**4})
lstfunc$cube(5)
```

```
[1] 125
```

```
lstfunc$quartic(5)
```

```
[1] 625
```

### 1.3 Modifying lists

- **Removal/deletion** of components:

Set the list element which refers to the component to **NULL**.

The list will be **automatically** re-indexed and its length adjusted.

```
mylst1 <- list(a=1:10, b=seq(1,5), matrix(1:10, nrow=2),
              "hello", "world", 1:5 )
str(mylst1)
```

```
List of 6
 $ a: int [1:10] 1 2 3 4 5 6 7 8 9 10
 $ b: int [1:5] 1 2 3 4 5
 $  : int [1:2, 1:5] 1 2 3 4 5 6 7 8 9 10
 $  : chr "hello"
 $  : chr "world"
 $  : int [1:5] 1 2 3 4 5
```

```
# Removal of the 5th component
mylst1[[5]] <- NULL
str(mylst1)
```

```
List of 5
```

```
$ a: int [1:10] 1 2 3 4 5 6 7 8 9 10
$ b: int [1:5] 1 2 3 4 5
$ : int [1:2, 1:5] 1 2 3 4 5 6 7 8 9 10
$ : chr "hello"
$ : int [1:5] 1 2 3 4 5
```

- **Appending** an object:

Assign the object (obj) to the list element with index `length(lst)+1`

```
# Creation of a list mylst2
mylst2 <- list( 1:5, 'a' , 'b')
str(mylst2)
```

```
List of 3
 $ : int [1:5] 1 2 3 4 5
 $ : chr "a"
 $ : chr "b"
```

```
# Appending a Boolean vector to the existing list mylst2
mylst2[[length(mylst2)+1]] <- c(T,F,T)
str(mylst2)
```

```
List of 4
 $ : int [1:5] 1 2 3 4 5
 $ : chr "a"
 $ : chr "b"
 $ : logi [1:3] TRUE FALSE TRUE
```

If you set the index to a number which is **larger** than `length(lst) +1` all the new intermittent list elements will be set to NULL.  
You can get rid of these additional NULL values by **subsequently** deleting them.

```
# Insert a component at an index > length(mylst2)+1
# -> we will get some intermittent NULL values.
mylst2[[7]] <- "value"
str(mylst2)
```

```
List of 7
 $ : int [1:5] 1 2 3 4 5
 $ : chr "a"
 $ : chr "b"
 $ : logi [1:3] TRUE FALSE TRUE
 $ : NULL
 $ : NULL
 $ : chr "value"
```

```
# Delete the NULL values! Start from the end!
mylst2[[6]] <- NULL
```



```
mylst2[[5]] <- NULL
str(mylst2)
```

```
List of 5
 $ : int  [1:5] 1 2 3 4 5
 $ : chr  "a"
 $ : chr  "b"
 $ : logi  [1:3] TRUE FALSE TRUE
 $ : chr  "value"
```

- **Insertion** of new components

Create a new vector containing three parts:

- the ‘left’ sublist
- the new components
- the ‘right’ sublist

```
str(mylst2)
```

```
List of 5
 $ : int  [1:5] 1 2 3 4 5
 $ : chr  "a"
 $ : chr  "b"
 $ : logi  [1:3] TRUE FALSE TRUE
 $ : chr  "value"
```

```
# Add new component at index 4
newlst2 <- c(mylst2[1:3], "NEW", mylst2[4:length(mylst2)])
str(newlst2)
```

```
List of 6
 $ : int  [1:5] 1 2 3 4 5
 $ : chr  "a"
 $ : chr  "b"
 $ : chr  "NEW"
 $ : logi  [1:3] TRUE FALSE TRUE
 $ : chr  "value"
```

## 1.4 Functions: return multiple objects

If a function needs to return **multiple objects** a list **must** be used.

### 1.4.1 Example

```
func01 <- function(n)
{
  x <- n*(n+1)/2
  y <- cbind(1:n, (1:n)^2)
```

```
    return(list('x'=x, 'y'=y))
}
n <- 8
res <- func01(n)
```

```
res$x
```

```
[1] 36
```

```
res$y
```

	[,1]	[,2]
[1,]	1	1
[2,]	2	4
[3,]	3	9
[4,]	4	16
[5,]	5	25
[6,]	6	36
[7,]	7	49
[8,]	8	64

## 1.5 Exercises

- Let's consider the following list:

```
lstex1 <- list(
  list(
    seq(from=4,to=40,by=5),
    "hello world",
    list(
      matrix(100:119,nrow=5),
      "bye",
      c(7,13,17),
      list(451,-1,-17)
    )
  )
)
```

Extract the following data from mylistex1:

- the elements 7 13 as a vector.
  - the second column of `matrix(100:119,nrow=5)` as a matrix.
  - -1 as a scalar.
  - -1 as a list.
  - all numerical values into a vector. (Hint:`unlist()`)
- Create the following list:

```
lstex2 <- list(1:10,
  matrix(seq(from=1,to=20), nrow=4),
  5+3i,
  list('a','d','b'),
  "UoU",
  c(T,F,T,T,T),
  "Hello"
)
```

Perform some operations (deletions, insertions, modifications) on `lstex2` such that `lstex2` takes on the following form:

```
lstex2 <- list( matrix(seq(from=1,to=20), nrow=4),
  "Hello UoU",
  list('a','b','c','d'),
  c(T,F,T,T,T)
)
```

- Write the function `countOcc(content)` which returns
  - the occurrence of each letter in the string `content`.
  - the occurrence of each non-letter character in the string `content`.

If we use the text of the First Amendment of the Bill of Rights<sup>3</sup> as argument for `countOcc`,

```
# Split the text to make it readable
l1 <- "Congress shall make no law respecting an establishment of religion,"
l2 <- "or prohibiting the free exercise thereof;"
l3 <- "or abridging the freedom of speech, or of the press;"
```

---

<sup>3</sup>The text was obtained from [https://www.law.cornell.edu/constitution/first\\_amendment](https://www.law.cornell.edu/constitution/first_amendment)

```

14 <- "or the right of the people peaceably to assemble,"
15 <- "and to petition the government for a redress of grievances."
# Glue the chunks {l1,l2,l3,l4,l5} together
firstamend <- paste(l1, l2, l3, l4, l5, sep=" ")

```

we obtain the following output:

```

res <- countOccurrence(firstamend)
res

```

\$countAlpha

	a	b	c	d	e	f	g	h	i	k	l	m	n	o	p	r	s	t	v	w	x	y
12	5	6	4	38	9	9	12	14	1	8	5	13	21	8	20	15	17	2	1	1	1	

\$countNonAlpha

	,	;	.
44	3	2	1

Note/hints:

- We don't distinguish lowercase letters from uppercase letters.
- `strsplit()` : splits a string into its characters.
- `tolower()` : converts letters to their lower case counterparts.
- `unique()` : extracts the unique elements of a vector.
- R has a built-in vector `letters`.

## 2 R Dataframes

A data frame is a list with three attributes:

- **names** : component names
- **row.names** : row names
- **class**: **data.frame**

From the above, we can infer that a data frame has the the **same** row names for each component (columns). The components of a data frame can be vectors, factors, numerical matrices, lists or other data frames.

In praxi, a **data frame** can be conceptualized as a **generalized (i.e. heterogeneous) matrix/table** where each column has its own type but where each column has the same number of rows.

### 2.1 Creating a data frame

- use of the **data.frame** function.
- some IO functions generate a data frame when they read a file. e.g. **read.table()**, **read.csv()**.

#### 2.1.1 Examples

```
# Creation of a data frame using the data.frame function:
vec1 <- c("Smith", "Jensen", "McFall", "Johnson",
          "Brown", "Williams", "Wilson", "Roberts")
vec2 <- c(4, 3, 0, 6, 2, 0, 5, 1)
vec3 <- c(100000, 80000, 140000, 120000, 60000, 30000, 170000, 100000)
vec4 <- c("Salt Lake", "Provo", "Park City", "Provo",
          "Logan", "Ogden", "Provo", "Salt Lake")
df1 <- data.frame(family=vec1, nchildren=vec2, income=vec3, location=vec4)
df1
```

```
# A tibble: 8 x 4
  family    nchildren income location
  <chr>         <dbl>   <dbl> <chr>
1 Smith             4 100000 Salt Lake
2 Jensen            3  80000 Provo
3 McFall            0 140000 Park City
4 Johnson           6 120000 Provo
5 Brown             2  60000 Logan
6 Williams          0  30000 Ogden
7 Wilson            5 170000 Provo
8 Roberts           1 100000 Salt Lake
```

Note:

- Since R4.0.0, the default value for the argument **stringsAsFactors** in the function **data.frame()** has been set to **FALSE**.
- The functions **head()** and **tail()** display the first *n*, respectively last *n* lines (default: 6) of a data frame.

```
# Creation of a data frame after reading a data file
df2 <- read.table(file="./datafiles/seaice.txt",header=TRUE)
cat(sprintf("Length(df2) :%d\n", length(df2)))
```

```
Length(df2) :2
```

```
cat(sprintf("Dim. of df2 :\n"))
```

```
Dim. of df2 :
```

```
dim(df2)
```

```
[1] 37  2
```

## 2.2 Accessing elements of the data frame

As we saw earlier, a data frame is a list with some extra attributes.

It has also features of matrix i.e. a set of columns with the same number of rows for each column.

Therefore, the elements of a data frame can be accessed in **two** different ways:

- like a list
- like a matrix

## 2.3 Modifying the data frame

## 2.4 attach and detach

## 3 Input-Output (IO)

### 3.1 Functionality in Base R

### 3.2 Other options:

- library `readr`
  - supports a lot of formats (csv, tcsv, delim, ...)
  - allows column specification
  - faster than Base R's read/write operations
  - uses a `tibble` instead of a `data frame`.
  - for more info: [R for Data Science - Chapter 11.Data import](#)
- library `data.table`
  - very fast IO: optimal for large read (`fread()`) and write (`fwrite()`) operations
  - memory efficient
  - low-level parallelism (use of multiple CPU threads)