

# Introduction to R\*

## Lecture 3: Control-flow and functions

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# 1 R Control-flow

## 1.1 Conditional constructs

- `if(condition){`  
  
`}[else if(condition){`  
  
`}]`  
  
`[else{}]`

The R language provides a **vectorized** `ifelse()` function.

Syntax:

`ifelse(cond, vecy, vecn)`

where:

- `cond` : test condition
- `vecy` : values in case of **TRUE** values
- `vecn` : values in case of **FALSE** values

### 1.1.1 Examples

```
score <- 75.0

if(score>=90.0){
  grade <- 'A'
} else if((score<90.0) && (score>=80.0)){
  grade <- 'B'
} else if((score<80.0) && (score>=70.0)){
  grade <- 'C'
} else{
  grade <- 'D'
}
cat(sprintf("Score:%4.2f -> Grade:%s\n", score, grade))
```

Score:75.00 -> Grade:C

```
x <- c(-1,2,1,-5,-7)
c
```

```
function (...) .Primitive("c")
res <- ifelse(x>=0, x,-x)
res
```

```
[1] 1 2 1 5 7
```

## 1.2 Loop constructs

There are several loop constructs:

- **while**(*cond*){  
    *body of the loop*  
}
- **for**(*obj in sequence*){  
    *body of the loop*  
}
- **repeat**  
    *body of the loop*  
}

The **repeat** loop has no condition to leave the loop:  
insert a **break** statement to leave the (infinite) loop.

The **break** statement allows one to break out of the **while**, **for** and **repeat** constructs.

The **next** statement allows to go to the next iteration.

### 1.2.1 Examples

- for loop construct

```
# Loop over all items
fruit <- c("apple", "pear", "banana", "grape")
for(item in fruit){
  cat(sprintf(" Fruit:%s\n", item))
}
```

```
Fruit:apple
Fruit:pear
Fruit:banana
Fruit:grape
```

```
# Skip all numbers which are multiples of 3
x <- sample(1:100, size=10, replace=FALSE)
x
```

```
[1] 11 36 82 54 89 63 25 70 49 71
```

```
for(item in x){
  if(item%%3==0)
    next
  cat(sprintf(" %3d is NOT a multiple of 3\n", item))
}
```

```
11 is NOT a multiple of 3
82 is NOT a multiple of 3
89 is NOT a multiple of 3
25 is NOT a multiple of 3
70 is NOT a multiple of 3
49 is NOT a multiple of 3
71 is NOT a multiple of 3
```

- while loop

```
x <- sample(1:1000, size=100, replace= FALSE)
isFound <- FALSE
i <- 1
while(!isFound){
  if(x[i]%7==0){
    cat(sprintf(" %3d is divisible by 7\n", x[i]))
    isFound <- TRUE
  }
  else{
    cat(sprintf(" %3d is NOT divisible by 7\n", x[i]))
    i <- i + 1
  }
}
```

```
377 is NOT divisible by 7
619 is NOT divisible by 7
274 is NOT divisible by 7
355 is NOT divisible by 7
396 is NOT divisible by 7
 73 is NOT divisible by 7
806 is NOT divisible by 7
641 is NOT divisible by 7
 52 is NOT divisible by 7
434 is divisible by 7
```

- repeat loop

```
i <- 1
repeat{
  # Stop the loop as soon as you find a multiple of 7.
  if(x[i]%7==0){
    cat(sprintf(" %3d is divisible by 7\n", x[i]))
    break
  }
  else{
    cat(sprintf(" %3d is NOT divisible by 7\n", x[i]))
    i <- i + 1
  }
}
```

```
377 is NOT divisible by 7
619 is NOT divisible by 7
274 is NOT divisible by 7
355 is NOT divisible by 7
396 is NOT divisible by 7
 73 is NOT divisible by 7
806 is NOT divisible by 7
641 is NOT divisible by 7
 52 is NOT divisible by 7
```

434 is divisible by 7

### 1.3 Exercises

- Write code to find the smallest of three numbers, e.g. 21, 12, 17
- The **Fibonacci sequence** is defined by the following recurrence relation:

$$F_n = F_{n-1} + F_{n-2}$$

where  $F_0 = F_1 = 1$ .

Calculate all Fibonacci numbers up to  $F_{15}$ .

- The square root of a number  $n$  is equivalent to solving the following equation:

$$x^2 - n = 0$$

The solution to this equation can be found iteratively by using e.g. the **Newton-Raphson method**.

Iteration  $i + 1$  for  $x$  is then given by:

$$x_{i+1} = \frac{1}{2} \left( x_i + \frac{n}{x_i} \right)$$

Find the square root of 751 to a precision of at least 8 decimals. You can set  $x_0$  to  $n$  itself.

## 2 R Functions

- switch function
- lexical scoping
- simple functions
- args(), formals()
- default arg, ...
- lazy evaluation
- closure
- anonymous functions
- make your own operators
- loop functions: {l,s,m}apply, split

### 2.1 Examples

### 2.2 Exercises

- Write your own factorial function named `myfactorial(n)`.

The factorial function,  $n!$  is defined as:

$$n! = n(n-1)!$$

where  $0! := 1$ .

- Write your own function named `throwdie(n)` which simulates throwing a die  $n$  times.
  - Assume you have a fair die.
  - Adjust the function `throwdie(n)` for the general case i.e. a non-fair die.
  - Hint: you can use R's `sample()` function.
- An auto-regressive time series of type AR1 is defined as follows:

$$x_i = \varphi x_{i-1} + \varepsilon_i$$

where  $\varepsilon_i \sim N(0, \sigma^2)$

- Write the function `genAR1Series(n=1000, x0=0.0, phi=0.7)` which returns the AR1 time series  $\{x_i\}$  for  $i \in \{1, \dots, n\}$ , where:

$$\begin{aligned} x_0 &= 0.0 \\ \varphi &= 0.7 \\ \varepsilon_i &\sim N(0, 1) \quad \forall i \in \{1, \dots, n\} \end{aligned}$$

- Write functions to calculate the sample autocovariance ( $\gamma(h)$ ) and the sample autocorrelation function ( $\rho(h)$ ) which are defined as follows:

$$\begin{aligned} \gamma(h) &:= \frac{1}{n} \sum_{i=1}^{n-h} (x_{i+h} - \bar{x})(x_i - \bar{x}) \\ \rho(h) &:= \frac{\gamma(h)}{\gamma(0)} \\ \text{where } \bar{x} &:= \frac{1}{n} \sum_{i=1}^n x_i \end{aligned}$$

- Calculate the autocovariance and autocorrelation for the time series you generated previously.