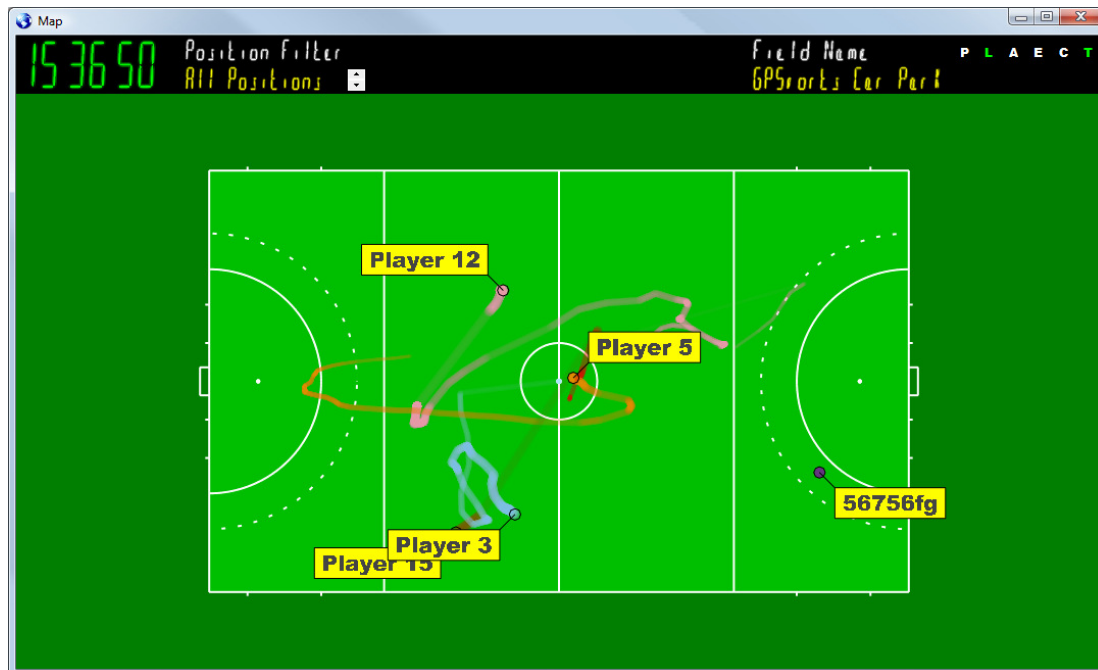


GPSports Systems: Real Time Maps Instructions



GPSports is pleased to release our latest SPI RT feature: Real Time Maps.

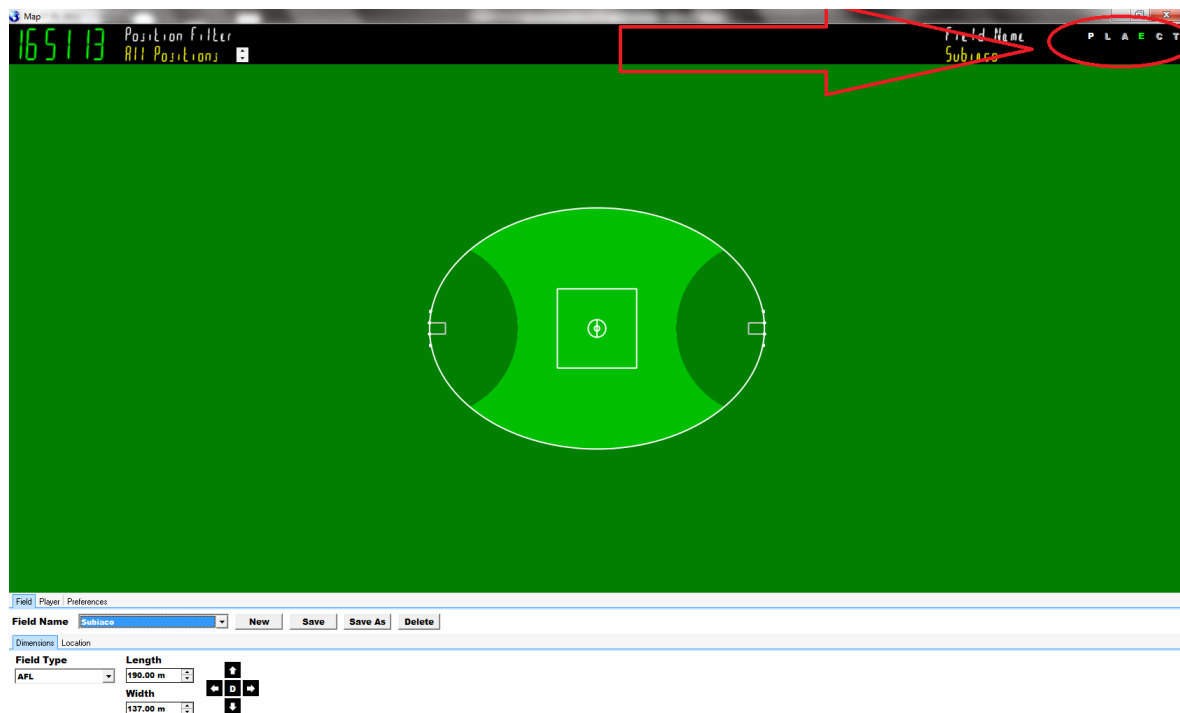
The following instructions are for SPI RT R1 2011.1



Real Time Map Configuration

Step 1: Player Configuration

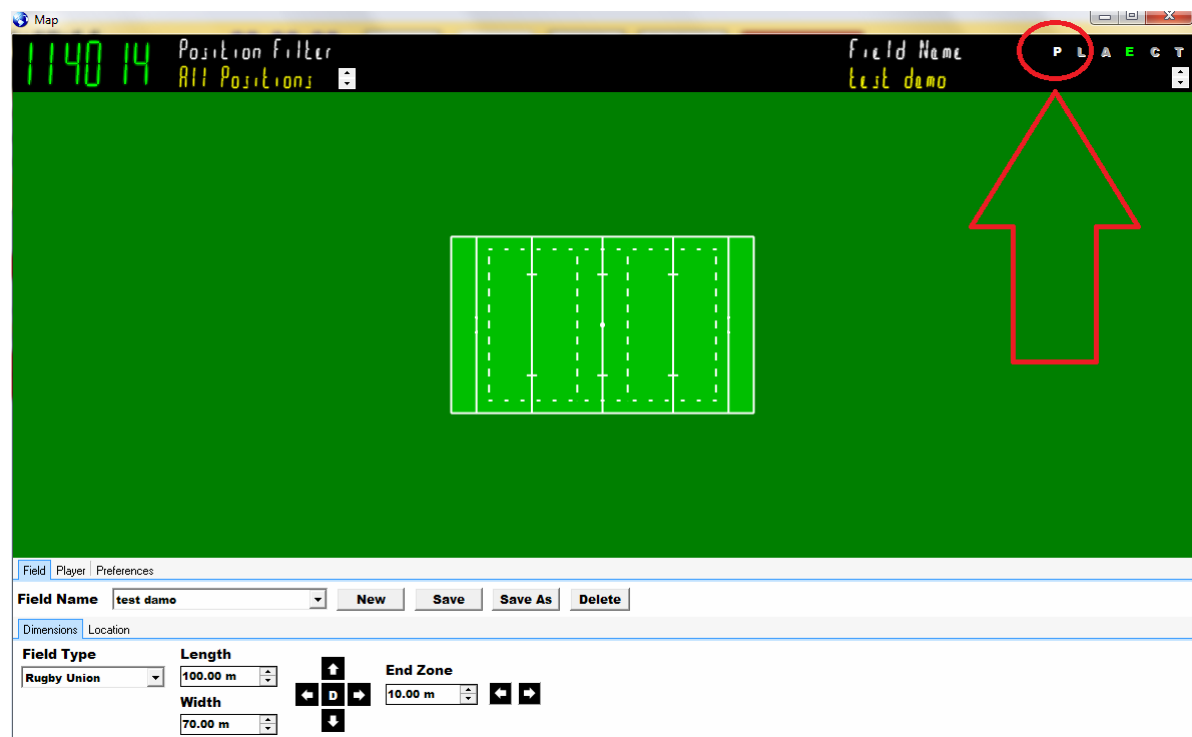
- Open SPI Real Time and configure as normal (See SPI RT quick start guide)
- Start the session
- Select File > Map
- The following screen will appear





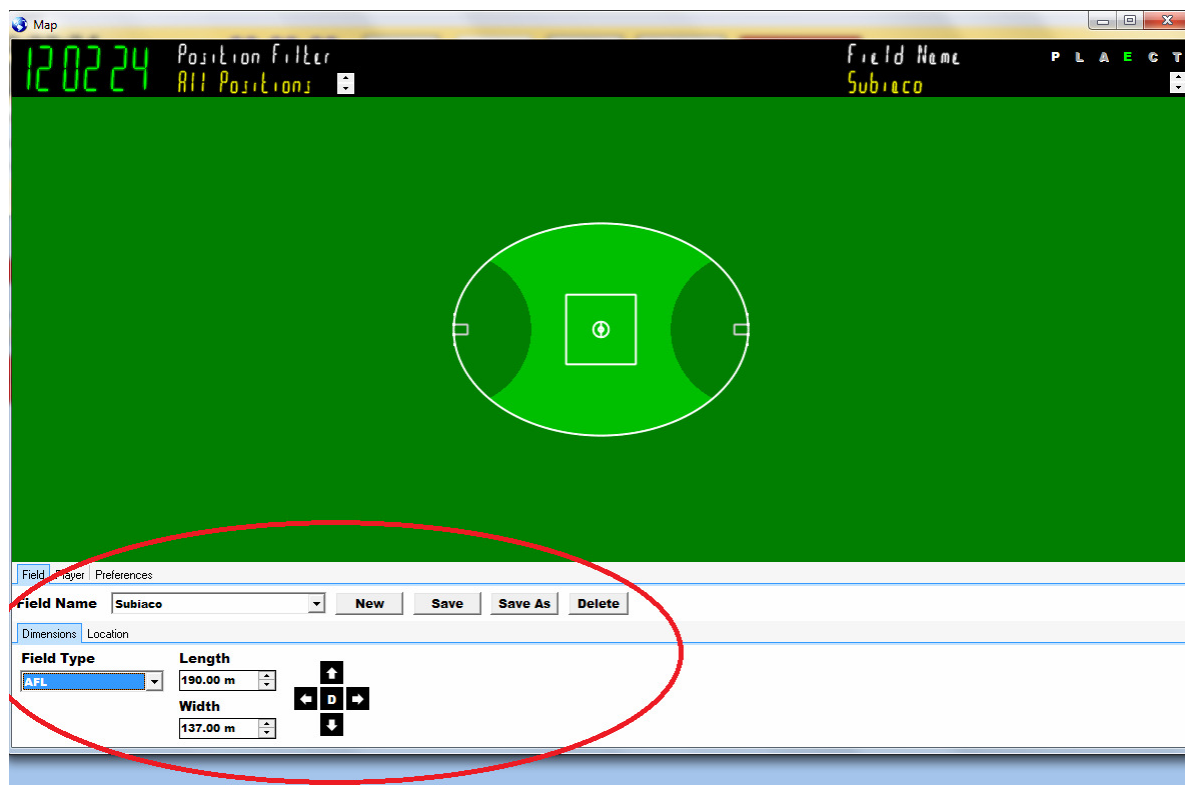
Player configuration continued

- In the top right hand corner is the map control panel.
 - 'H' Display the Realtime Map Help
 - 'P' turns player display on/off when the session is tracking
 - 'L' turns the player labels on/off when the session is tracking
 - 'A' auto locates a field near your current location
 - 'E' turns on oval editing options
 - 'C' clears position data (removes past position data)
 - 'T' turns the player trail on/off
- Select 'P' which is located in the upper right of the map window
- Choose a colour for your players and select OK > Close



Step 2: Map Dimension Configuration

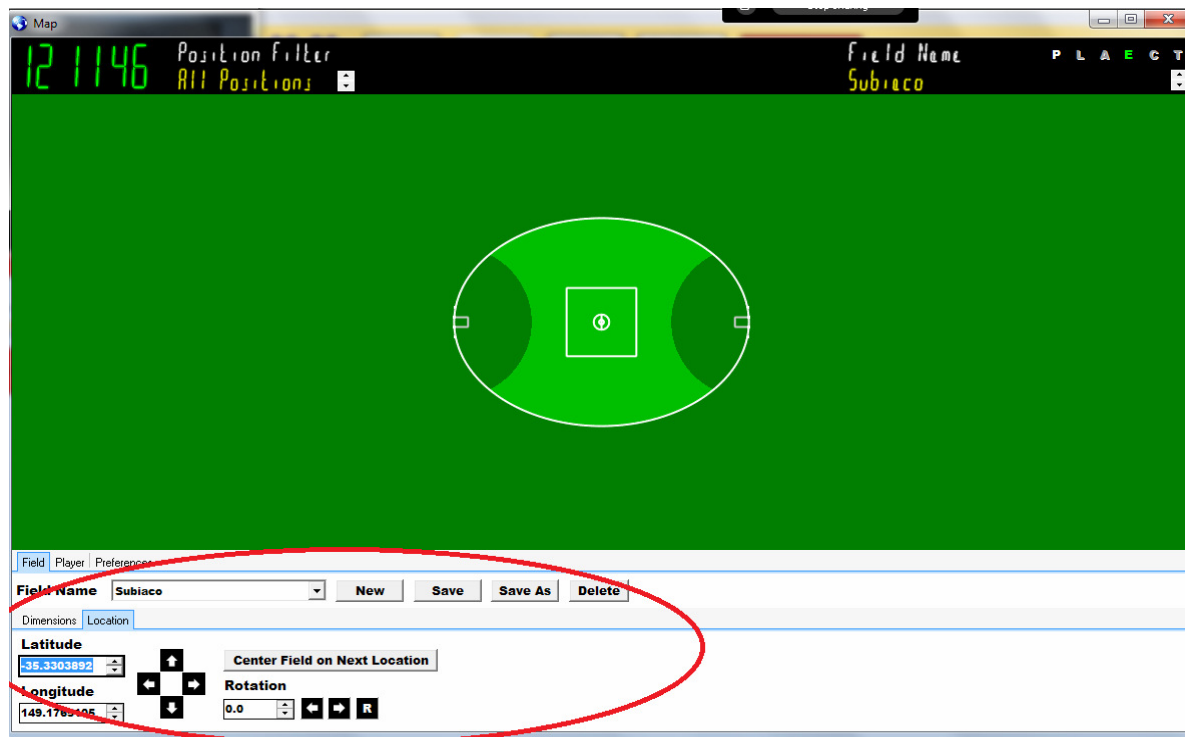
- Select 'E' (Edit) to open up the Map Dimension Configuration window
- Ensure you are on the Field>Dimensions Tab. Select 'New', type in the name of your location e.g. Subiaco. Press 'ok'
- Select the Field type e.g. AFL/Rugby Union etc
- Set the 'Length' and 'Width' (and End Zone if required)
- The arrows can be used to adjust size
- Select 'Save'





Step 3: Map Location Configuration

- Select 'Preferences'. Preferences is to the right of the 'Player' tab. Tick on 'Show Player Trail' and increase 'Trail length time' to be at least 120 seconds.
- Select Location Tab(location tab next to dimension tab in the image below)
- Physically put a unit in the center of the oval. If the unit that you have placed on the ground has not appeared where it should appear on the map, select 'Center Field on Next Location' (The next unit position point will be used to calibrate the position on the field)
- Start walking from one end of the field to the other to see which direction the unit is travelling
- Use the 'Rotation' arrows to rotate the direction of movement so that it is aligned with the field.
- Select 'Save'





Step 4: Map Preferences

- Select 'Preferences'
- Select 'Show Player Trail' if you would like to see a player trail.
- Select 'Trail Length' time e.g. 5 seconds
- Select 'Player' to show player labels and select colour background.



Field | Player | Preferences


Player Color

1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50

Default Colors

Show Player Labels ☒ Use Background Color ☒

Player Label Color  Label Background Color 

Player Label Border Color 

Step 5: Field Selection

- All saved ovals can be retrieved and used for future sessions. To load a saved oval select Field > Field Name.
- Repeat Step 3.

For further information or support please contact Damien Hawes at damien.hawes@gpsports.com or your GPSports product supplier.