**activity\_main.xml**

**A screenshot of a computer program

Description automatically generated**

**Text view with empty string and ID of textGreeting**

A screenshot of a computer program

Description automatically generated

**pPlain tText(EditText) with ID of nameText**

A screenshot of a computer program

Description automatically generated

**Button with text Say Hello and ID buttonSayHello**A screenshot of a computer program

Description automatically generated

**DesignView mode of Application**A screenshot of a computer screen

Description automatically generated

**Application on the Emulator**

A screenshot of a phone

Description automatically generated

Using Android Studio came with a few different challenges. The first was just finding my way around Android Studio. Though there was a tutorial, it was challenging to find what was where because there is so much going on in the program. This a simple issue that just about anyone can have when they use an application for the first time. A video tutorial would be a better way to understand where things are and how they are used. Another problem I had to solve was the assignment asked to use pPlain tText. I immediately got used to using the code view of the application. I don’t remember reading anything about pPlain tText. It wasn’t until I dabbled in the designView that I saw an option for it and saw it added an editText section in the code. I also wanted to play around a bit with the button's placement. Doing so, I quickly learned that linear layout wasn’t working for me. I ended up switching over to a constraint layout to help easily move the button’s position. After doing this assignment, the only question I would have is where can I go for visual tutorials that would specifically go over what I need to know for future projects.