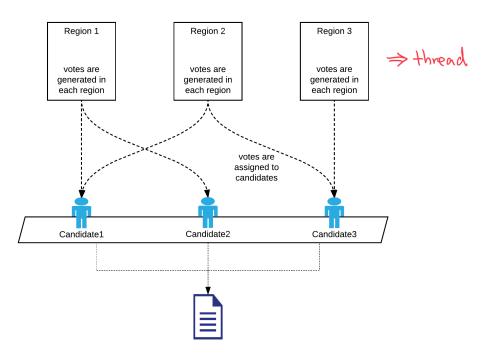
Programming Assignment #3 Election Simulation

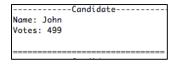
In this Assignment, we will simulate the results of a hypothetical election. Our elections simulator will allow us to "predict" the results of a very heated elections race.

Our elections simulation consists of Regions, Candidates, and Votes



1.

- Create a class named Candidate that will be used to store information about each candidate. The Candidate class will have three (3) instance variables.
 - String name: this is the name of the candidate.
 - o **int numVotes**: this is the number of votes the candidate received.
 - Votes[] votes: this is an array of the votes a candidate received.
- Create a constructor that accepts string name and int maxVotes. The constructor should
 - set the name of the candidate
 - o create an array of Vote. The size of the array is maxVotes.
- Implement <u>Comparable</u> on the Candidate class. Candidates are compared based on the numVotes.
- Create a **toString** method that returns a String in this form



- Create a class named **Vote**. The Vote class is written as an inner class of the Candidate class.
 - The class has one instance variable **int regionNum**.
 - Create a constructor for the Vote class that accepts a parameter int regionNum.
- Create an addVote() method in the candidate class. This method accepts a parameter int regionNum. It creates a new Vote object and adds the vote to the votes array of the candidate.

- Create a class named Region that will be used to store information about each electoral region.
 The Region class is a threaded class. Therefore, you must implement threading. The Region class will have four (4) instance variables.
 - **String name:** this is the name of the region.
 - o **int regionNum:** this is the number of the region.
 - o **int population:** this is the population of the region.
 - Candidate[] candidates: this is an array of the candidates of the election.
- Create a constructor that accepts all the parameters and can create a Region object.
- Create a method generateVotes(). This method must do the following.
 - o selects a number randomly between **0** and **number of Candidates**
 - o calls the **addVote** method of the candidate object stored in the array at the random number location.
 - {This simulates a vote from someone in that region.}
- The Region thread should **run** the **generateVotes()** method.

3.

- Create a class named **ElectionSim** that will be used as the election simulator. This class must read input data from a text file, run the simulation and then write the output to another text file.
- The class has four (4) instance variables.
 - o **string outputFile:** this is the path of the output file.
 - o **int population**: this is the total number of votes.
 - o **Candidates[] candidates:** this is the list of candidates.
 - Region[] regions: this is the list of regions.
- Create a constructor that accepts two (2) parameters
 - o **String inputFile:** the path of the input file.
 - String outputFile: the path of the output file.
 - The body of the constructor **must** carry out the following tasks.
 - Set the outputFile instance variable
 - Read the input file and set the following
 - Set the population instance variable.
 - Create Candidate objects and add them to the candidates array.
 - Create Region objects and add them to the regions array.
- Create a method saveData()
 - This method must do the following
 - Sort the candidates array
 - Write the information in the candidates array to the output file.
- Create a method runSimulation(). This method will be used to start the simulation.
 - The method should call the start method on all the regions created.
 - The method should wait until all threads end. {use an appropriate method of the thread class}
 - The method should then call saveData() to save the simulation results to the output file.

Sample Input

```
POPULATION 2500
CANDIDATES 8
Mickey
Mia
Anthony
Katy
Lewis
Ashley
Danny
Karen
REGIONS 3
Seoul 1 1500
Daegu 2 700
Daejon 3 300
```

Sample outputs

```
-----Candidate-----
Name: Anthony
Votes: 371
-----Candidate-----
Name: Katy
Votes: 369
-----Candidate-----
Name: <u>Ashley</u>
Votes: 367
-----Candidate-----
Name: Mia
Votes: 361
-----Candidate-----
Name: Danny
Votes: 340
-----Candidate-----
Name: <u>Lewis</u>
Votes: 333
-----Candidate-----
Name: <u>Karen</u>
Votes: 192
-----Candidate-----
Name: Mickey
```

```
-----Candidate-----
Name: Katy
Votes: 394
-----Candidate-----
Name: Mia
Votes: 358
-----Candidate-----
Votes: 356
-----Candidate-----
Name: Anthony
-----Candidate-----
Name: Danny
Votes: 347
-----Candidate-----
Name: Ashley
Votes: 333
-----Candidate-----
Name: <u>Karen</u>
Votes: 186
-----Candidate-----
Name: Mickey
Votes: 171
```

```
-----Candidate-----
Name: Danny
-----Candidate-----
Name: Lewis
Votes: 372
-----Candidate-----
Votes: 368
-----Candidate-----
Name: Mia
-----Candidate-----
Name: Anthony
Votes: 348
-----Candidate-----
Name: Ashley
Votes: 335
-----Candidate-----
Name: Karen
-----Candidate-----
Name: Mickey
Votes: 161
```

Hints:

- The addVote() method of the candidate class is "critical". This method should be synchronized.
- You may implement threading using Runnable or the Thread class
- Ensure the total number of votes for all candidates add up to the population
- Your inner class(es) should be private.
- This code can be used to test your work

```
public class simTest {
    private static final String INPUTFILE = "/.../.../inputfile.txt";
    private static final String OUTPUTFILE = "/.../.../outputfile.txt";

    public static void main(String[]args){
        ElectionSim eSim = new ElectionSim(INPUTFILE,OUTPUTFILE);
        eSim.runSimulation();
    }
}
```

Submission:

You have to submit the source code and written documentation.

Written Documentation

In the documentation, you should include a short description of the implementation methodology as well as an explanation of what you did. Also, you should include print screen or screen shot or snapshot of your program's output in the document.

You may include screenshots of the output of different input values that you chose.

Online Submission

Submit your assignment's java code and document files via the **Assignment #3** on the LMS system.

Submission deadline

Your submission is due at midnight on June 10, 2022.

- In case you do not meet the deadline,
 - o 50% of your score will be deducted for a delay within 24 hours
 - o 75% of your score will be deducted for a delay within 48 hours
 - o 0 points will be given for a delay of more than 48 hours.
- This is an individual assignment. Please do not copy another student's work.