# getOutcome
## client side only

client

green =
pie
provided

client —getOutcome ( )→ player —getOutcome (answers [ ], env)→ controller → pie element controller

→ pie element controller

## controllers on server

client

server

safe zone

client —getOutcome ( )→ player —getOutcome (answers [ ], env)→ controller that makes xhr calls → http → router → controller → pie element controller

→ pie element controller
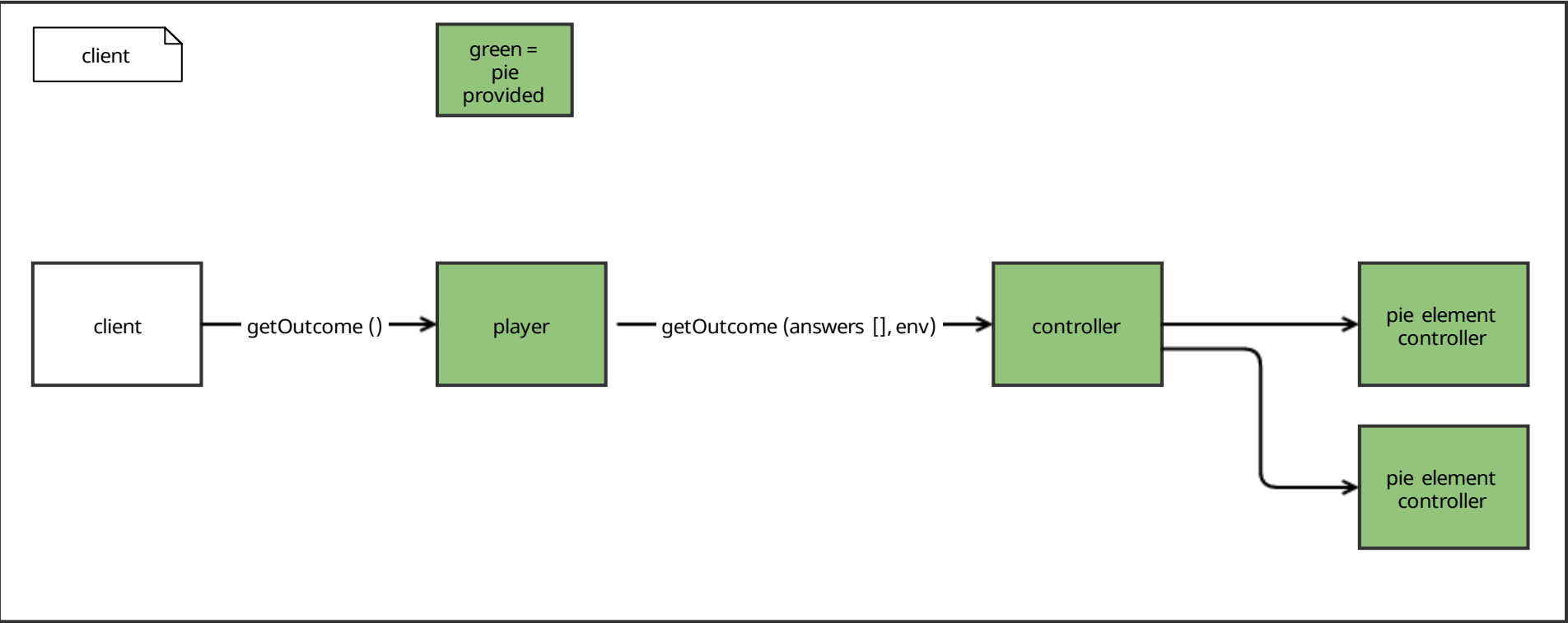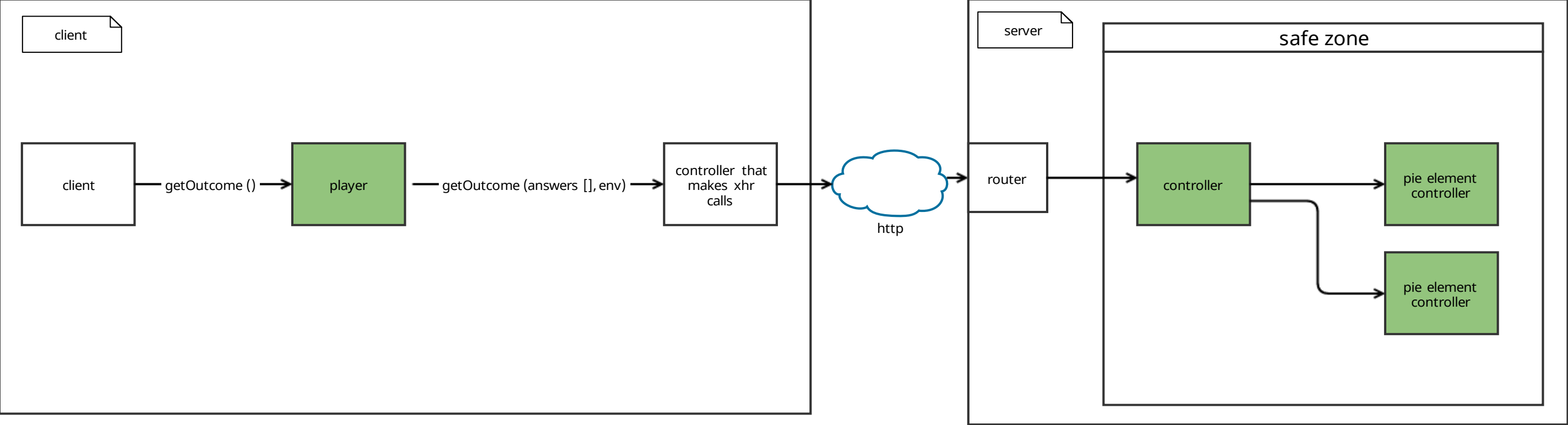
## controllers on server with application constraints

client

server

safe zone

client —getOutcome ( )→ player —getOutcome (answers [ ], env)→ controller that makes xhr calls → http → router → domain constraints → controller → pie element controller

→ pie element controller
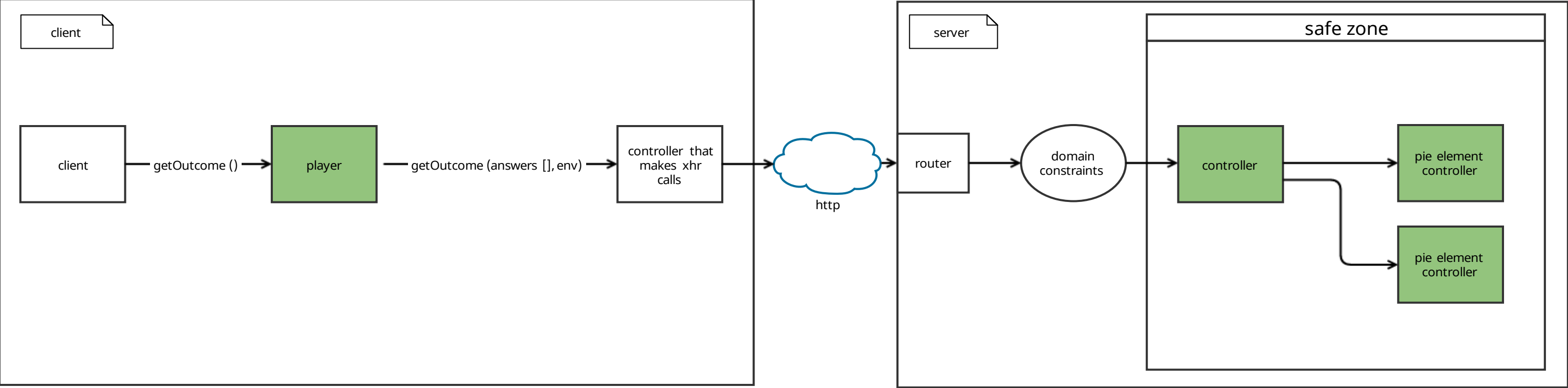
Example constraints :
* do the answers sent in match the saved answers ?
* is it permissable to generate outcomes for these answers ( is it locked ?)