### **Repository Layer Tech Stack Report**

### What they do:

Postgres is an open-source relational database management system, so is needed as part of the project to store tournament, player and team information in tables on the database.

JPA is used to map Java object to tables in a relational database, used because it is less error prone and time consuming that writing SQL queries. JPA allows using databases without using database semantics. JPA is a part of Spring Data.

Spring Data is used to provide a consistent Spring-based programming model for data access while retaining the features of the underlying data store.

The repository is an abstraction of the data layer. It only deals with data access.

#### How they work:

- · Postgres uses a client server model
  - The server process manages the database files by accepting connections from the client and doing actions on their behalf.
  - · Can handle multiple concurrent connections
- · Spring Data analyses new Repositories
  - · Looks at all the methods defined
  - Automatically generates queries from the method names

#### **Spring Data Features:**

- Repository and custom object mapping abstractions
  - Spring Data Repositories are and abstraction which reduce the amount of code required for data access layers.
- Uses the repository names to dynamically derive the queries.
- Domain base classes which provide basic properties
  - Domain class is the model and represents a persistent entity that is mapped onto a database.
- Transparent auditing
  - . Spring data allows keeping track of the time an entity was created or changed and who did it.

#### **Using JPA:**

#### Creating an entity and it's corresponding repository

```
@Entity
class Team {
    @Id @GeneratedValue(strategy = GenerationType.AUTO)
    private Long id;
    private String name;

    // getters and setters for each attribute also required
}

interface TeamRepository extends Repository<Team, Long> {
    Team save(Team team);
    Optional<Team> findById(long id);
}
```

#### **Defining Repositories:**

A query follows the structure - Type<Entity> query(search parameters)

```
interface TeamRepository extends Repository<Team, Long> {
    //Type<Repository> query(search parameters)
    List<Team> findByIdAndName(Long id, String name);
```

```
// Enables the distinct flag for the query
List<Team> findDistinctTeamsByIdOrName(Long id, String name);
List<Team> findTeamsDistinctByIdOrName(Long id, String name);

// Enabling ignoring case (upper/lower case) for an individual property
List<Team> findByNameIgnoreCase(String name);

// Enabling ignoring case for all suitable properties
List<Team> findByIdAndNameAllIgnoreCase(Long id, String name);

// Enabling static ORDER BY for a query
List<Team> findByNameOrderByFirstnameAsc(String name);
List<Team> findByNameOrderByFirstnameDesc(String name);
}
```

#### **Subject Keywords**

find...by - typically returns repository type, collection, streamable, or a result wrapper. Can be used in combination with additional keywords

delete...By - acts as Delete query either returns void or delete count
...Disitinct... - used to return only unique results, should be used between the find and by keywords

#### **Predicate Keywords**

Logical Keyword -> Keyword expression

AND -> And, OR -> Or, AFTER -> After, CONTAINING -> Containing, BETWEEN -> Between etc... (there are also alternatives but they all have a version that follows this pattern)

#### **Modifier Keywords**

```
IgnoreCase - used for case-insensitive comparison 
OrderBy... - specify order
```

#### **Projections**

#### **Interface-based Projections**

In this example a projection called WinLosses made using an interface makes it so that when retrieving from the entity if used only returns the team name, win count and loss count for the result.

```
interface WinLosses {
         String getTeamName();
         int getWinCount();
         int getLossCount();
}
interface TeamRepository extends Repository<Team, Long> {
         Collection<WinLosses> findByTeamName(String teamName);
}
```

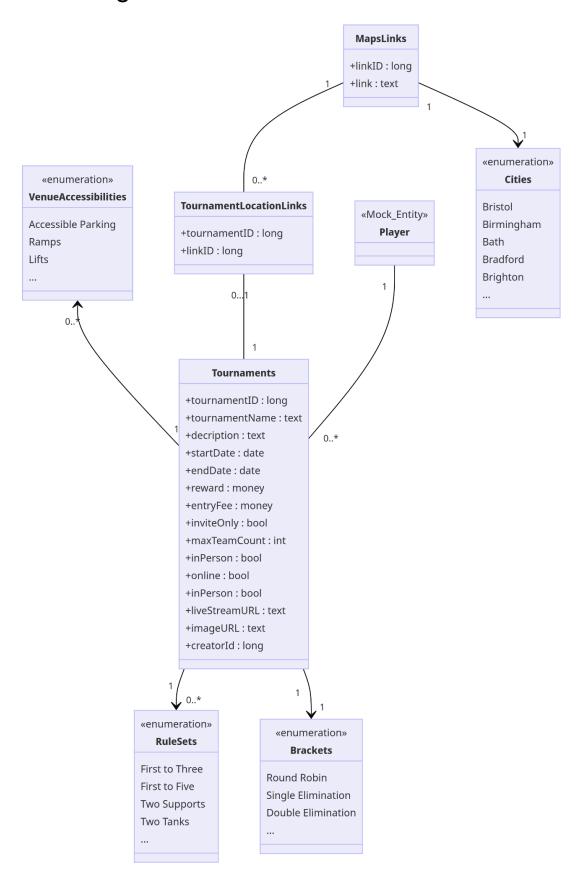
#### Class-based Projections (DTOs / Data Transfer Objects)

DTOs hold properties for the fields that are going to be retrieved. Used in the same way as interface projections, but without proxying.

DTO projection example:

```
record WinLosses(String teamName, int winCount, int lossCount) {
}
```

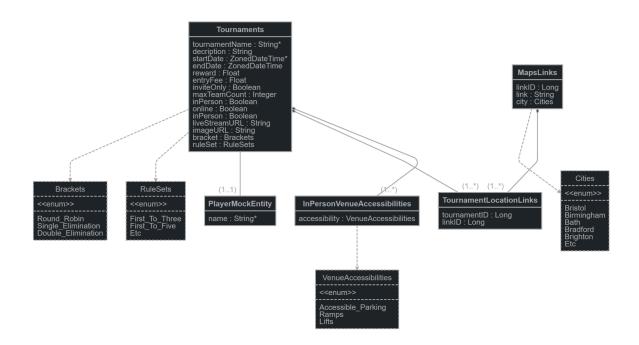
# **UML** Diagram



## JDL:

```
entity Tournaments {
  tournamentName String required
  decription String
  startDate ZonedDateTime required
  endDate ZonedDateTime
  reward Float
  entryFee Float
  inviteOnly Boolean
  maxTeamCount Integer
  inPerson Boolean
  online Boolean
  inPerson Boolean
  liveStreamURL String
  imageURL String
  bracket Brackets
  ruleSet RuleSets
}
entity InPersonVenueAccessibilities {
  accessibility VenueAccessibilities
}
enum VenueAccessibilities {
  Accessible_Parking
  Ramps
  Lifts
}
entity MapsLinks {
  linkID Long
  link String
  city Cities
}
enum RuleSets {
  First_To_Three
  First_To_Five
  Etc
}
enum Brackets {
  Round_Robin
  Single_Elimination
  Double_Elimination
}
```

```
entity TournamentLocationLinks {
  tournamentID Long
  linkID Long
}
enum Cities {
  Bristol
  Birmingham
  Bath
  Bradford
  Brighton
  Etc
}
entity PlayerMockEntity {
  name String required
}
relationship OneToOne {
       Tournaments to PlayerMockEntity
}
relationship OneToMany {
  MapsLinks to TournamentLocationLinks
  Tournaments to TournamentLocationLinks
  Tournaments to InPersonVenueAccessibilities
}
```

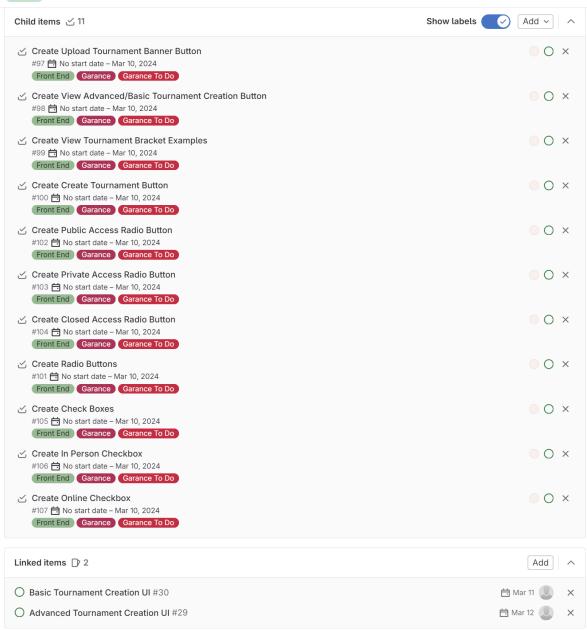


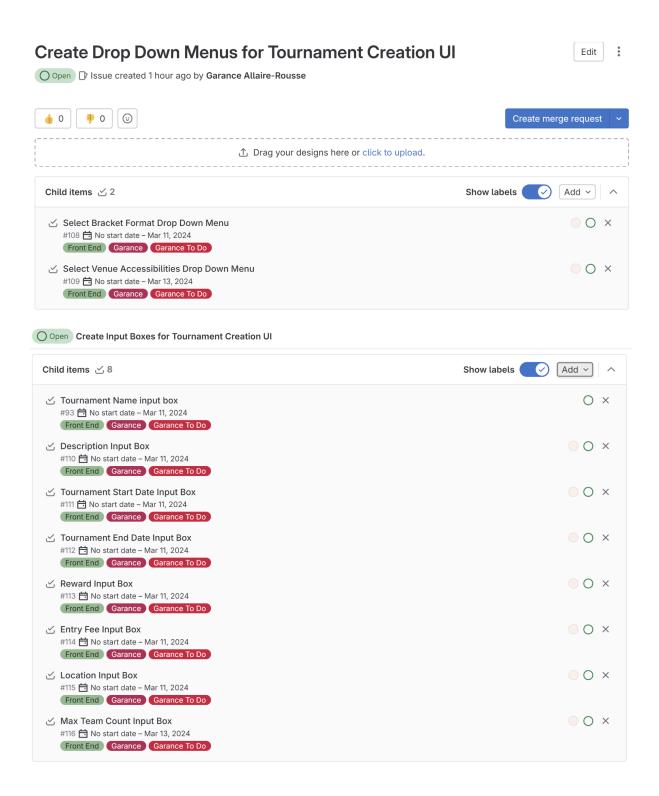
# Kanban Feature Cards

✓ Venue Accessibility Tags #117 · created 11 minutes ago by Garance Allaire-Rousse Back End Front End Garance Garance To Do	ᡦ Apr 20, 2024	updated 9	◎ 戶 0 9 minutes ago
✓ Max Team Count Input Box #116 - created 15 minutes ago by Garance Allaire-Rousse Front End Garance Garance To Do	台 Mar 13, 2024	updated 13	● 户 0 3 minutes ago
∠ Location Input Box #115 - created 18 minutes ago by Garance Allaire-Rousse Front End Garance Garance To Do	台 Mar 11, 2024	updated 13	● 户 0 3 minutes ago
∠ Entry Fee Input Box #114 - created 20 minutes ago by Garance Allaire-Rousse Front End Garance Garance To Do	e 🖯 Mar 11, 2024	updated 13	□ □ 0   3 minutes ago
✓ Reward Input Box #113 - created 20 minutes ago by Garance Allaire-Rousse Front End Garance Garance To Do	e 🛱 Mar 11, 2024	updated 13	□ □ 0   3 minutes ago
✓ Tournament End Date Input Box #112 · created 22 minutes ago by Garance Allaire-Rousse Front End Garance Garance To Do	e	updated 13	□ □ 0     3 minutes ago
✓ Tournament Start Date Input Box #111 · created 23 minutes ago by Garance Allaire-Rousse Front End Garance Garance To Do	· 茵 Mar 11, 2024	updated 13	□ □ 0     3 minutes ago
<ul> <li>✓ Description Input Box</li> <li>#110 - created 24 minutes ago by Garance Allaire-Rousse</li> <li>Front End Garance Garance To Do</li> </ul>	e 🛱 Mar 11, 2024	updated 13	● 户 0 3 minutes ago
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Create Check Boxes #105 - created 47 minutes ago by Garance Allaire-Rousse Front End Garance Garance To Do	ᡦ Mar 10, 2024	updated 43	
Create Closed Access Radio Button #104 - created 52 minutes ago by Garance Allaire-Rousse Front End Garance Garance To Do	ᡦ Mar 10, 2024	updated 46	□ □ 0     minutes ago
Create Private Access Radio Button #103 - created 53 minutes ago by Garance Allaire-Rousse Front End Garance Garance To Do	⊟ Mar 10, 2024	updated 46	□ □ 0     minutes ago
✓ Create Public Access Radio Button #102 - created 53 minutes ago by Garance Allaire-Rousse Front End Garance Garance To Do  Garance To Do  Grance To D	苗 Mar 10, 2024	updated 50	● 户 0 minutes ago
✓ Create Radio Buttons  #101 · created 54 minutes ago by Garance Allaire-Rousse 🛱 Mar  Front End Garance Garance To Do	10, 2024	● 妇 0 updated 46 minutes ago	
	r 10, 2024		
✓ Create View Tournament Bracket Examples  #99 - created 57 minutes ago by Garance Allaire-Rousse  # Mar  Front End Garance Garance To Do	10, 2024	© □ 0 updated 57 minutes ago	
✓ Create View Advanced/Basic Tournament Creation  98 - created 58 minutes ago by Garance Allaire-Rousse       Mar  Front End       Garance       Garance To Do		◎ 전 0 updated 51 minutes ago	
✓ Create Upload Tournament Banner Button  997 - created 59 minutes ago by Garance Allaire-Rousse   Mar  Front End Garance Garance To Do	10, 2024	⑩ 启 0 updated 58 minutes ago	
□ Create Buttons for Tournament Creation UI  #96 · created 1 hour ago by Garance Allaire-Rousse	024	◎ 圮 0 updated 46 minutes ago	
© Create Drop Down Menus for Tournament Creation 1 #95 - created 1 hour ago by Garance Allaire-Rousse		◎ 년 0 updated 32 minutes ago	
□ Create Input Boxes for Tournament Creation UI       #94 - created 1 hour ago by Garance Allaire-Rousse     ★ Mar 13, 20       Front End     Garance       Garance     Garance To Do	024	◎ 더 0 updated 15 minutes ago	

↑ Change Between Basic and Advanced Tournament Creation UI	◎ 尺 0 updated 1 hour ago
Tournament Creation UI  37 · created 3 weeks ago by Garance Allaire-Rousse	◎ 户 0 updated 1 hour ago
Tournament Page Creation Input Validation 36 · created 3 weeks ago by Garance Allaire-Rousse 🗎 Mar 15, 2024 Back End Garance Garance To Do	
© Upload Tournament Banner 33 · created 3 weeks ago by Garance Allaire-Rousse	
P View Tournament Bracket Examples Popup 31 - created 3 weeks ago by Garance Allaire-Rousse ☐ Apr 23, 2024 Front End Garance Garance To Do	
P Basic Tournament Creation UI  10 - created 3 weeks ago by Garance Allaire-Rousse 🗎 Mar 11, 2024  Front End Garance Garance To Do	
Advanced Tournament Creation UI 9 - created 3 weeks ago by Garance Allaire-Rousse	● 尺 0 updated 1 hour ago
Create Tournament Fully Completed 7 - created 3 weeks ago by Garance Allaire-Rousse Apr 24, 2024 iront End Garance Garance To Do	● 户 0 updated 11 minutes ago
) Store Tournament Details to Database 23 · created 3 weeks ago by Garance Allaire-Rousse	● 户 0 updated 1 hour ago

#### Open Create Buttons for Tournament Creation UI





## **Time Sheets**

Team sheet Number/ID: GAR 2

Team member name: Garance Allaire-Rousse

Team representative (secrat Haiwei He

Team meeting sign off date: 08/02/2024

Task Start time **End time Total Hours** Date 11:30 AM 1:00 PM 1:30 First meeting 01/02/2024 Update mockup to be inline with the team 7:43 PM 8:06 PM 0:23 03/02/2024 Update persona to be inline with the team 8:50 PM 9:16 PM 0:26 03/02/2024 Second meeting 1:30 PM 3:00 PM 1:30 05/02/2024 12:30 PM 1:30 PM 1:00 Third meeting 06/02/2024 0:00

Total Hours 4:49

Date from: 01/02/2024

08/02/2024

0:00

Date until:

Team sheet Number/ID: GAR 3

Team meeting sign off date: 13/02/2024

Team member name: Garance Allaire-Rousse
Team representative (secrat Garance Allaire-Rousse

Date from: 08/02/2024

Date until: 15/02/2024

Task	Date	Start time	End time	Total Hours
Team meeting 1	08/02/2024	11:30 AM	12:30 PM	1:00
Team meeting 2	13/02/2024	2:00 PM	2:39 PM	0:39
				0:00
				0:00
				0:00
				0:00
				0:00

Total Hours 1:39

**Team sheet Number/ID:** GAR 4

**Team member name:** Garance Allaire-Rousse

Team representative (secrat Talha TariqDate from: 16/02/2024Team meeting sign off date: 20/02/2024Date until: 20/02/2024

Task	Date	Start time	End time	Total Hours
Tech report research (Postgres)	17/02/2024	3:24 PM	4:30 PM	1:06
Tech report writing + research (Postgres)	18/02/2024	6:05 PM	10:14 PM	4:09
Group meeting	20/02/2024	2:00 PM	3:23 PM	1:23
Continue working on tech report	21/02/2024	12:30 PM	1:30 PM	1:00
				0:00
				0:00
				0:00

Team sheet Number/ID: GAR 5

Team member name: Garance Allaire-Rousse

Team representative (secrat Taziba Date from: 21/02/2024

Team meeting sign off date: Date until: 28/02/2024

Task	Date	Start time	End time	Total Hours
Continue working on tech report	21/02/2024	12:30 PM	1:30 PM	1:00
UML diagrams	22/02/2024	1:00 PM	3:00 PM	2:00
Imporve tech report	23/02/2024	00:30	4:30 AM	4:00
Convert UML to JDL	23/02/2024	4:40 AM	5:11 AM	0:31
Team meeting	23/02/2024	12:00 PM	2:50 PM	2:50
Update and submit work according to team meeting	27/02/2024	1:00 AM	3:30 AM	2:30
				0:00

Total Hours

12:51