Bartłomiej Piekarz

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SUMMARY

Aspiring Computer Science student with a solid IT background from a technical high school in Poland. Gained practical experience in networking, servers, and programming through an Erasmus+ internship in Portugal and two internships as a Network Administrator at WASKO S.A. in Gliwice. Actively participated in hackathons, demonstrating creativity, and problem-solving skills.

SKILLS

HTML | CSS | TailwindCSS | shadcn/ui | Javascript | Typescript | React.js | React Native | Next.js | tRPC | Figma | PostgreSQL | MySQL | Prisma | Drizzle | Supabase

EDUCATION

Technical High School Diploma - IT Technician   **Sep 2020 - April 2025**
Technical High School No. 1 in Gliwice (ZSTI)

Final-year student at Technical High School No. 1 in Gliwice (top 25 in Poland), with a 4.76 average and INF 02/03 certifications. Skilled in networking, server management, and programming (JavaScript, HTML, CSS) with basic C++ and Python knowledge.

INTERNSHIP EXPERIENCE

Network Administrator at WASKO S. A.   Gliwice, Poland   **April 2024 - May 2024**
                                                                                                                  & March 2023 - March 2023

- Installed, configured, and maintained servers, routers, firewalls, and other network devices
- Troubleshot network problems and resolved technical issues with both hardware and software components
- Designed and implemented a secure network architecture that met all compliance requirements and ensured data integrity

Computer Hardware Technician Intern at BPGame   Faro, Portugal   **April 2023 - April 2023**

- Installed and configured computer hardware, software, systems, networks, printers, and scanners in accordance with established standards and procedures
- Developed and maintained a secure network and computer systems, ensuring data protection and security
- Development of the ability to use general and professional English

PROJECTS

Zabrze Franciszek   **August 2024 - Present**

- Developed and deployed an accessible CMS web app using Next.js for a church parish, enabling priests and admins to manage content via role-based access control.
- Integrated a rich text editor and CRUD functionality for dynamic updates to posts, events, and text.
- Ensured responsive design for seamless access across devices.

CleanupHub   **November 2024**

- Developed a web app for organizing community clean-up events during the Hack 4 Humanity hackathon in 14 days
- Implemented features for users to create and join events, track locations via Leaflet Maps, and manage event details dynamically.
- Built a scalable backend with Supabase for user and event management, and hosted an app on Heroku