For this portion of the project I am interested in making an adjustable Tic Tac Toe board. It will first work with the conventional 3x3 layout. But then I am interested in expanding it to something bigger.

I am learning this from several different websites, mostly codingflow.com

This is similar to connect four; however the pieces will not fall so it creates a greater level of combinations

The ‘X’ player and ‘O’ player will automatically be swapped off starting with ‘X’ (Tap 1=’X’, tap 2=’O’, tap 3=’X’, tap 4=’O’, etc.)

A clear button will be implemented which removes all ‘X/O’s from the board.

The code to identify a winner would be: “When an ‘X/O’ is placed, if there are two other ‘X/O’ directly to the right/diagonal/down then clear the board and display the message “X/O player wins!”

-Luke Carlson