Setup
1 This asset is created with unity URP
2 After Purchasing and importing make sure that you have opened the project in URP.
3 All the editable code like speed controls braking system can be controlled through inspector .
4 For editing these values go to SurferVan object in the game scene and in inspector scroll down and you will find the "CarController" script component.
5 Here you can change the controls from PC to Mobile as well can change the other values like speed brakes etc.
6 You can easily edit the scripts also all parts of scripts are explained well to understand.
7 There are other scripts too like mobile inputs (no need of change) Engine Sound (The pitch and max speed for sound are editable in the inspector)
8 Note: The engine sound is not provided with this asset, you can download and assign it to the sound script component in SurferVan object.
9 The pause menu script is also included(no need of change) which initiates Pause panel which pauses the game.

if there are any other problems you can contact us on developersfreaky@gmail.com

Thanks for trying our asset :)