AIML 20-21 - Python crash course

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```
print("Hello world")
```

Content

- Introduction to Python:
 - https://www.python.org/about/gettingstarted/
- Introduction to Numpy: The fundamental package for scientific computing with Python
 - https://numpy.org/devdocs/user/quickstart.html
- Introduction to Scikit-learn: python library for machine learning. Exercises on Naive Bayes and Linear Regression
 - https://scikit-learn.org/stable/getting_started.html

Introduction to python

- installation and development
- python basics

Installation

- in many operating systems python comes preinstalled
- Windows/Mac/Linux: everything can be easily installed and managed through Anaconda: https://www.anaconda.com/products/individual

Development

- various IDEs are available (Spyder, PyCharm, ...);
- python code does not need to be compiled! A simple text editor can be used to write code that is then executed by the python interpreter;
- python can be easily integrated with text and images inside notebooks (like this one): https://jupyter.org/
- many online interpreters/notebooks can be used to directly start programming: https://jupyter.org/try

Libraries

• a lot of libraries have been developed to extend Python capabilities

• they can be managed through conda or python's own package manager: pip

```
pip install numpy
```

• you can use conda or pip also to install jupyter notebooks!

```
conda install -c conda-forge notebook
pip install notebook
```

```
import numpy as np
np.random.random((2,3))
```

```
array([[0.70793746, 0.67409154, 0.04455432], [0.47994953, 0.27602007, 0.32024161]])
```

Python basics: features

- highly readable code, simple syntax
- · dynamically typed and garbage collected
- high flexibility. It supports procedural, object-oriented and functional programming.

Python basics: control flow

- if statements
- for loops
- other useful statements (break, continue, pass, ...) and functions (range, enumerate, zip)

```
a = 5
b = None
if a > 5:
    print("a>5")
elif a == 5:
    print("a=5")
else:
    print("a < 5")
for a in range(5):
    print(a)</pre>
```

```
a=5
0
1
2
```

```
3
4
```

Python basics: data types

· dynamic typing

```
x = 3
#type(x)
x = 'Hello'
type(x)
if isinstance(x, str):
    print("This is a string")
else:
    print(type(x))
```

```
This is a string
```

default types (https://www.w3schools.com/python/python_datatypes.asp):

```
Text Type: str

Numeric Types: int, float, complex

Sequence Types: list, tuple, range

Mapping Type: dict

Set Types: set, frozenset

Boolean Type: bool

Binary Types: bytes, bytearray, memoryview
```

• new types can be easily defined using classes:

```
class Book:
    def __init__(self, title, author):
        self.title = title
        self.author = author
    def pretty_print(self):
        print('"' + self.title + '" by ' + self.author)

b = Book("The Lord of the Rings", "J.R.R. Tolkien")

b.pretty_print()
```

```
"The Lord of the Rings" by J.R.R. Tolkien
```

Because of dynamic typing sometimes objects definitions are a bit ambiguous.

Python basics: strings definition and manipulation

- strings support indexing and slicing
- strings are immutable
- concatenation and formatting is really easy
- useful predefined methods are available

```
# string definition and indexing
string = "Hello World"
hello = string[:6]
world = string[6:]
print(hello + world)
```

```
Hello World
```

```
# strings are immutable
string[5] = "_"
```

```
# string concatenation and formatting
print(hello+world)
print("{}{}".format(hello, world))
print("%s%s %d" % (hello, world, 1))
```

```
Hello World
Hello World
Hello World 1
```

```
# predefined methods
splitted = string.split(" ")
'_'.join(splitted)
```

```
'Hello_World'
```

Python basics: lists definition and manipulation

```
my_numbers = [4,6,7,5,3,2]
squares = []
even_numbers = []
for el in my_numbers:
    squares.append(el**2)
    if el%2 == 0:
        even_numbers.append(el)
print("Squares:", squares)
print("Even numbers:", even_numbers)
```

```
Squares: [16, 36, 49, 25, 9, 4]
Even numbers: [4, 6, 2]
```

List comprehensions and filtering

```
my_numbers = [4,6,7,5,3,2]
squares = [el**2 for el in my_numbers]
even_numbers = [el for el in my_numbers if el%2==0]
print("Squares:", squares)
print("Even numbers:", even_numbers)
```

```
Squares: [16, 36, 49, 25, 9, 4]
Even numbers: [4, 6, 2]
```

Python basics: functions

```
import math

def euclidean_distance(x1, y1, x2, y2):
    return math.sqrt((x1 - x2)**2 + (y1 - y2)**2)

print(euclidean_distance(0,0,1,1))
```

```
1.4142135623730951
```

Introduction to numpy

· definition of multidimensional arrays

```
import numpy as np
a = np.array([[1,2,3],[4,5,6]])
print("a = \n",a)
print("Shape:", a.shape)
```

```
a =
[[1 2 3]
[4 5 6]]
Shape: (2, 3)
```

• useful tools for working with arrays (e.g. element-wise multiplication with lists vs numpy arrays)

```
# lists:
a = b = [[1,2],[3,4]]
c = [[0,0],[0,0]]
for i in range(len(a)):
    for j in range(len(b)):
        c[i][j] = a[i][j] * b[i][j]
```

```
# numpy arrays
a = b = np.array([[1,2],[3,4]])
c = a * b
```

· indexing and slicing

```
print(a)
#a[0]
#a[0,1]
#a[0][1]

#a[:,1]
#a[:,1]
```

```
[[1 2]
[3 4]]
```

· operations:

- element-wise operations
- broadcasting (operations between different arrays of different sizes)

```
print(a+b)
print(a-b)
print(a*b)
```

```
[[2 4]

[6 8]]

[[0 0]

[0 0]]

[[ 1 4]

[ 9 16]]
```

```
print(a+1)
print(a*2)
```

```
[[2 3]
  [4 5]]
  [2 4]
  [6 8]]
```

Exercise 1: random crop image



```
import matplotlib.pyplot as plt
import random

cat = plt.imread('cat.jpg')
print("Type", type(cat), "Shape", cat.shape)
plt.imshow(cat)
```

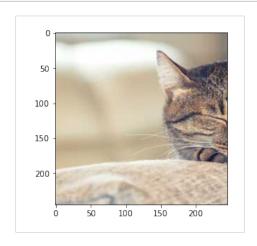
```
Type <class 'numpy.ndarray'> Shape (490, 735, 3)
```

<matplotlib.image.AxesImage at 0x7fa621eedf70>



```
type(cat)
h, w = cat.shape[0], cat.shape[1]
side = int(0.5*(min(h,w)))
i = random.randint(0,h-side)
j = random.randint(0,w-side)
cat_crop = cat[i:i+side,j:j+side]
plt.imshow(cat_crop)
```

<matplotlib.image.AxesImage at 0x7fa62068ba00>

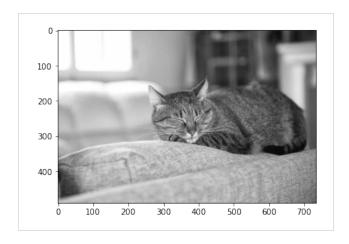


Exercise 2: gray scale image

```
print(cat.shape)
gray_cat = cat.sum(2)
print(gray_cat.shape)
plt.imshow(gray_cat, cmap='gray')
```

```
(490, 735, 3)
```

```
(490, 735)
<matplotlib.image.AxesImage at 0x7fa620324610>
```



Introduction to scikit-learn

Machine learning library built on top of numpy. Features:

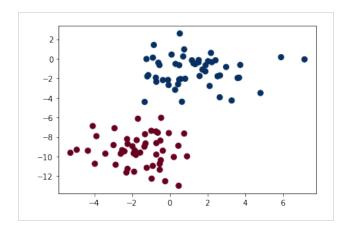
- includes definitions of machine learning algorithms for classification, clustering, regression... e.g.: SVM, k-means, random forest, linear regression...
- it also contains classes and functions useful to simplify research: data preprocessing, model selection, ...

Naive Bayes

Problem:

- we have a set of points with 2 dimensions. Each point is assigned a label between 0 and 1;
- we want to build a Gaussian Naive Bayes classifier able to predict the label of new points.

```
from sklearn.datasets import make_blobs
X, y = make_blobs(100, 2, random_state=2, centers=2, cluster_std=1.5)
plt.scatter(X[:, 0], X[:, 1], c=y, s=50, cmap='RdBu');
```



We use the Bayes' theorem:

$$P(L|\textit{features}) = \frac{P(\textit{features}|L)P(L)}{P(\textit{features})}$$

For each label L_i we want to compute $P(features|L_i)$.

If we use a *Gaussian* Naive Bayes approach we make the assumption that *data from each label is drawn* from a simple Gaussian distribution. So we need to estimate for each label the mean and the variance for the values of the various features. We also assume that there is no covariance between the features.

```
mask_l0 = y==0
mask_l1 = y==1
mean_l0 = X[mask_l0].mean(0)
mean_l1 = X[mask_l1].mean(0)
var_l0 = X[mask_l0].var(0)
var_l1 = X[mask_l1].var(0)
print("Mean l0: {}. l1: {}".format(mean_l0, mean_l1))
print("Var l0: {}. l1: {}".format(var_l0, var_l1))
```

```
Mean l0: [-1.64939095 -9.36891451]. l1: [ 1.29327924 -1.24101221]
Var l0: [2.06097003 2.4771687 ]. l1: [3.33164805 2.22401382]
```

Now when we receive a new point we can compute the probability for the two classes and make a prediction.

```
from scipy.stats import norm

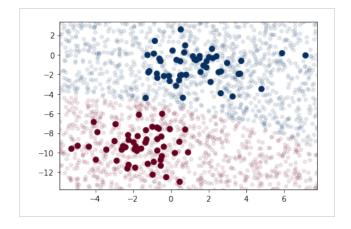
dist_l0_f0, dist_l0_f1 = norm(mean_l0[0], math.sqrt(var_l0[0])), norm(
    mean_l0[1], math.sqrt(var_l0[1]))

dist_l1_f0, dist_l1_f1 = norm(mean_l1[0], math.sqrt(var_l1[0])), norm(
    mean_l1[1], math.sqrt(var_l1[1]))
```

```
def prob_l0(point):
    return dist_l0_f0.pdf(point[0])*dist_l0_f1.pdf(point[1])
def prob_l1(point):
    return dist_l1_f0.pdf(point[0])*dist_l1_f1.pdf(point[1])
def predict_p(point):
    result = prob_l0(point)/prob_l1(point)
    if result > 1:
        return 0
    return 1
def predict_set(points):
    points = [predict_p(point) for point in points]
    return np.array(points)
```

```
Xnew = [-6, -14] + [14, 18] * np.random.rand(2000, 2)
ynew = predict_set(Xnew)

plt.scatter(X[:, 0], X[:, 1], c=y, s=50, cmap='RdBu')
lim = plt.axis()
plt.scatter(Xnew[:, 0], Xnew[:, 1], c=ynew, s=20, cmap='RdBu', alpha=0.1)
plt.axis(lim);
```



GaussianNB is already implemented in scikit-learn!

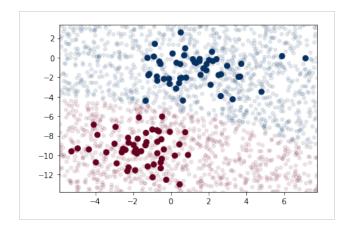
```
from sklearn.naive_bayes import GaussianNB
model = GaussianNB()
model.fit(X, y);
```

It internally computes the same statistics:

```
print("GNB mean:", model.theta_)
print("Mean l0: {}. l1: {}".format(mean_l0, mean_l1))
```

```
GNB mean: [[-1.64939095 -9.36891451]
  [ 1.29327924 -1.24101221]]
Mean l0: [-1.64939095 -9.36891451]. l1: [ 1.29327924 -1.24101221]
```

```
ynew = model.predict(Xnew)
plt.scatter(X[:, 0], X[:, 1], c=y, s=50, cmap='RdBu')
lim = plt.axis()
plt.scatter(Xnew[:, 0], Xnew[:, 1], c=ynew, s=20, cmap='RdBu', alpha=0.1)
plt.axis(lim);
```



Linear regression

Problem:

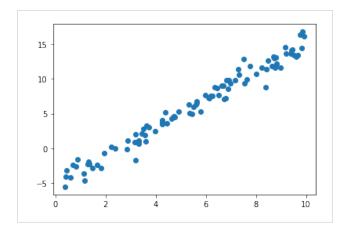
- we have a dataset containing a number of observations of a value x and a corresponding target value y;
- given a new x we want to be able to predict y.

Exercise 1: straight line

We use the linear regression to model a function like:

$$y = a_0 + a_1 x$$

```
n_points=100
x = 10 * np.random.rand(n_points)
y = 2 * x - 5 + np.random.randn(100)
plt.scatter(x, y);
```



We can use scikit-learn's LinearRegression estimator to fit our data and construct the best-fit line

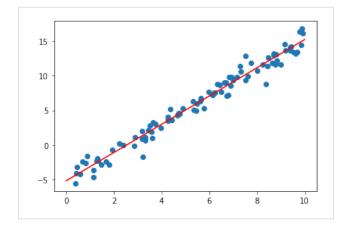
```
from sklearn.linear_model import LinearRegression
model = LinearRegression(fit_intercept=True)

# the reshape is necessary: sklearn needs to know if this array contains
    many points
# with a single value or a single point with many values
model.fit(x.reshape(-1, 1), y);
```

We can plot the estimated line together with the training data:

```
xfit = np.linspace(0, 10, 1000)
yfit = model.predict(xfit.reshape(-1,1))

plt.scatter(x, y)
plt.plot(xfit, yfit, color='red');
```



We can also obtain the parameters of our line:

```
print("Model slope: {:.4f}".format(model.coef_[0]))
print("Model intercept: {:.4f}".format(model.intercept_))
```

```
Model slope: 2.0436
Model intercept: -5.2002
```

Exercise 2: non linear relationships

A linear regression could be used also to fit a function like:

$$y = a_0 + a_1 x + a_2 x^2 + a_3 x^3 + \dots$$

In the name $\it Linear Regression$ the term $\it linear$ refers to the fact that the coefficients $\it a_n$ never multiply or divide each other.

In order to apply our Linear Regression model in this situation we have to transform our data. In practice we consider a multidimensional linear model:

$$y = a_0 + a_1 x_1 + a_2 x_2 + a_3 x_3 + \dots$$

And we build the x_1 , x_2 , x_3 from our single dimensional input x: - $x_1 = x$; - $x_2 = x^2$; - ...

We can do this really easily using a transformer integrated in scikit-learn.

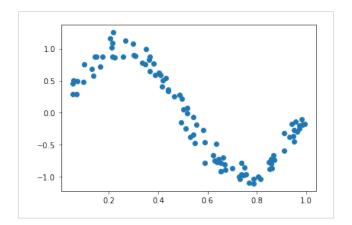
Example of application of the Polynomial Features transformer:

```
from sklearn.preprocessing import PolynomialFeatures
x = np.array([2, 3, 4])
poly = PolynomialFeatures(4, include_bias=False)
poly.fit_transform(x[:, None])
```

```
array([[ 2., 4., 8., 16.],
        [ 3., 9., 27., 81.],
        [ 4., 16., 64., 256.]])
```

In our problem we consider data generated using a sin function with added noise. This is an useful example as there is a global and general regularity (that we wish to learn) but local observations are corrupted by noise.

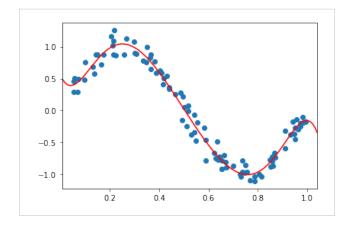
```
x = np.random.rand(n_points)
y = np.sin(2 * np.pi * x) + 0.1 * np.random.randn(n_points)
plt.scatter(x=x, y=y)
plt.show()
```



To solve the problem we want to use both the PolynomialFeatures transformer and the LinearRegression model. We can use the make_pipeline function provided by scikit-learn so that we do not need to perform the data transformation and model fitting in two separated steps

```
yfit = poly_model.predict(xfit.reshape(-1,1))

plt.scatter(x, y)
lim = plt.axis()
plt.plot(xfit, yfit, color='red');
plt.axis(lim);
```



Bonus problem: classification on handwritten Digits using GNB

```
import sklearn
from sklearn.datasets import load_digits
X, y = load_digits(return_X_y=True)
print(X.shape)
```

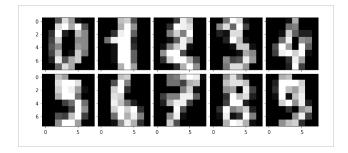
```
(1797, 64)
```

```
import matplotlib.pyplot as plt
from mpl_toolkits.axes_grid1 import ImageGrid

fig = plt.figure(figsize=(10., 4.))
grid = ImageGrid(fig, 111, nrows_ncols=(2, 5), axes_pad=0.1)

for idx, ax in enumerate(grid):
    ax.imshow(X[idx].reshape(8,8), cmap='gray')

plt.show()
```



Define training set and test set.

```
X_train, y_train = X[:-200], y[:-200]
X_test, y_test = X[-200:], y[-200:]
```

Normalize data: many machine learning algorithms work better on standardized data (0 meand and unit variance)

```
from sklearn.preprocessing import StandardScaler
scaler = StandardScaler()
scaler.fit(X_train)

X_train = scaler.transform(X_train)

X_test = scaler.transform(X_test)
```

Instantiate model and train it

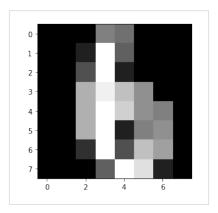
```
from sklearn.naive_bayes import GaussianNB
model = GaussianNB()
```

```
model.fit(X_train, y_train);
```

Test model and compute accuracy

```
print(model.predict(X_test[4].reshape(1,-1)))
plt.imshow(scaler.inverse_transform(X_test[4]).reshape(8,8), cmap='gray')
```

```
[6]
<matplotlib.image.AxesImage at 0x7fa618f89b80>
```



```
print("Accuracy:", model.score(X_test, y_test))
```

Accuracy: 0.74

References:

Python Data Science Handbook

Linear models and Pytorch Datasets