

1 Linear SVM

In the first part of this homework I trained, validated and finally tested a Linear SVM, using the C with the highest accuracy in validation. The essential part of the code is algorithm 1.

Algorithm 1: Searching the best value of C in Linear SVM

```

78     acc = np.empty(7)
79     c_i = 1e-3
80     c_best = 1e-3
81     a_best = 0
82     i = 1
83     xx, yy = make_meshgrid(x[:, 0], x[:, 1])
84     while c_i <= 1e3:
85         clf = svm.LinearSVC(C=c_i, random_state=r_state)
86         acc[i - 1] = clf.fit(x_train, y_train).score(x_val, y_val) * 100
87         if acc[i - 1] > a_best:
88             c_best = c_i
89             a_best = acc[i - 1]
90         ax = fig.add_subplot(4, 2, i)
91         plot_data(ax, x_train, y_train, xx, yy, clf)
92         ax.set_xlim(xx.min(), xx.max())
93         ax.set_ylim(yy.min(), yy.max())
94         ax.set_xlabel('Sepal length')
95         ax.set_ylabel('Sepal width')
96         ax.set_xticks(())
97         ax.set_yticks(())
98         ax.legend()
99         ax.set_title('C=%2.2E A=%2.1f%% ' % (c_i, acc[i - 1]))
100        c_i = c_i * 10
101        i = i + 1

```

The plots in figs. 1 and 2 on the next page and on page 3, provide information about one run of the code: the best accuracy found on validation set was 73.33%, with C equal to $1e+1$. Clearly, that boundaries become more and more precise on the training set with the increment of C .

C is the hyper parameter of SVM that represents the penalty for misclassifying a data point, so it describes how much SVM has to avoid misclassification during the training. **When C is large**, the optimization will choose a smaller-margin hyperplane, because the classifier is heavily penalized for misclassified data. The larger is C , the better the classification on training set will be. On the contrary, when **C is small**, the optimizer will use a larger-margin separating hyperplane, causing the misclassification of more training data points.

After this training, I tested the data on the test set, obtaining a greater accuracy (88.89%), as shown in fig. 3 on page 3. I tried to repeat the code 500 times, producing validation accuracies of $80.03\% \pm 6.62\%$ and testing ones of $73.52\% \pm 7.11\%$ (see section 4 on page 9). The variances are high and this may be due to the initial state of the algorithm of SVM or the splitting of the data in training, validation and test sets: maybe in some cases there is more overfitting on the training data, whereas less in others. To sum up, this type of validation is not stable and may be influenced by overfitting.

Linear SVM - C tuning - $C_{\text{best}} = 1.00\text{E}+01$ $A_{\text{best}} = 73.3\%$

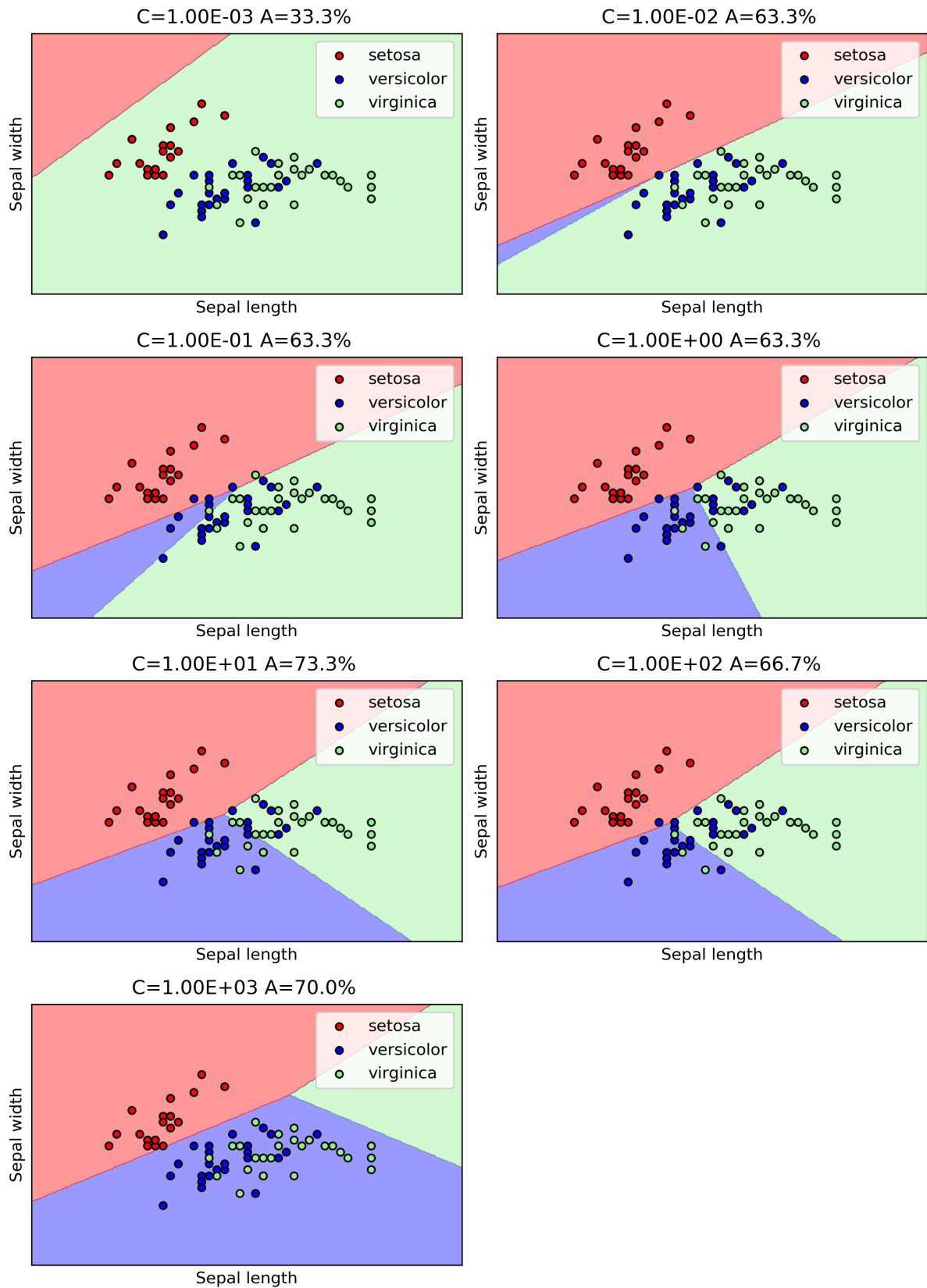


Figure 1: Decision Boundaries changing C in Linear SVM on Training set

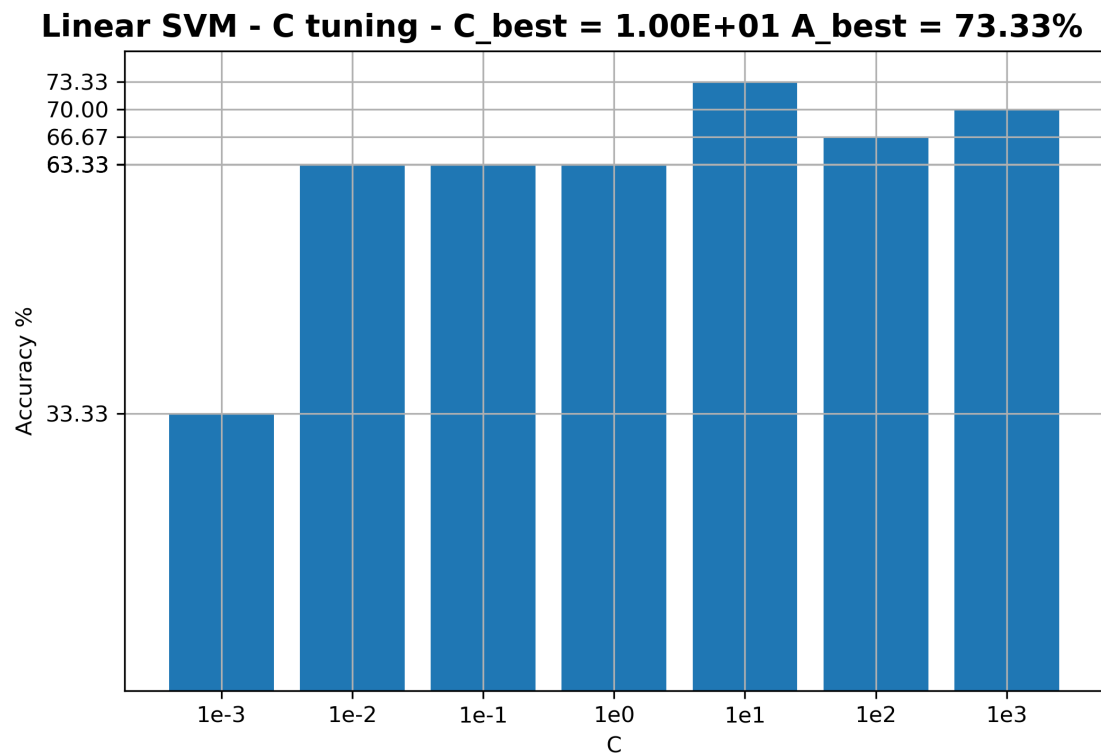


Figure 2: Accuracy changing C in Linear SVM

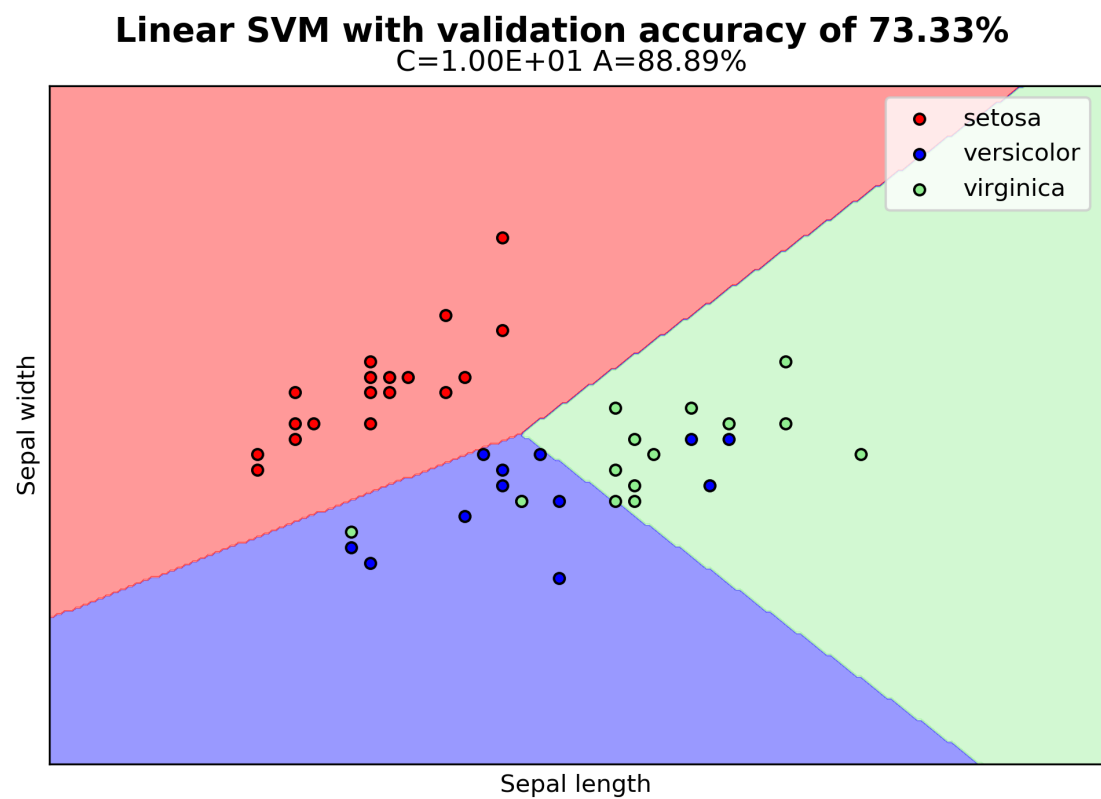


Figure 3: Results on the test set

2 RBF Kernel

In the second part of this homework, I used SVM with **Gaussian RBF kernel** eq. (1).

$$\exp(-\gamma \|x - x'\|^2) \quad (1)$$

This time I had to find the best pair of C (explained in section 1 on page 1) and γ (Gamma).

Gamma parameter can be explained as the *spread* of the kernel, therefore of the decision region. When gamma is **low**, the *curve* of the decision boundary is very low, consequently the decision region is very broad. When gamma is **high**, the *curve* of the decision boundary is high and decision-*islands* will arise around data points.

Firstly, I repeated the steps of the previous section in order to find the best accuracy modifying C and using the Gamma calculated by **sklearn** under the hood (see algorithm 2). This time the boundaries are **not as linear as** the ones of Linear SVM, because of the introduction of the Gaussian RBF kernel. Thanks to this approach, I found out, in the first run, a better training accuracy (76.67%) compared to the Linear SVM one, and a test accuracy near to the validation one (75.56%) with $C = 1e-1$, as shown in figs. 4 to 6 on pages 5–6.

I used the code of algorithm 1 on page 1, changing the classifier on line 88 with the one in algorithm 2 .

Algorithm 2: RBF Kernel SVM Classifier

```
152 clf = svm.SVC(kernel='rbf', C=c_i, random_state=r_state)
```

Finally, I performed the grid search of the best pair of C and Γ with algorithm 3. In the first run I obtained an high accuracy in validation (**80.00%**) and also on the test set (**86.67%**) with a $C = 1e0$ and $\gamma = 1e-1$, as we can see in figs. 7 and 8 on page 7.

Algorithm 3: Searching the best value of C and Gamma in RBF Kernel SVM

```
211 # Grid Search of C and Gamma
212 c = np.array([1e-3, 1e-2, 1e-1, 1e0, 1e1, 1e2, 1e3])
213 gamma = np.array(
214     [1e-9, 1e-8, 1e-7, 1e-6, 1e-5, 1e-4, 1e-3, 1e-2, 1e-1, 1e0, 1e1, 1e2, 1e3,
215      1e4, 1e5, 1e6, 1e7, 1e8, 1e9])
216 c_best = c.min()
217 g_best = gamma.min()
218 a_best = 0
219 res = np.zeros([c.shape[0], gamma.shape[0]])
220 for c_i, i in zip(c, range(0, c.shape[0])):
221     for gamma_i, j in zip(gamma, range(0, gamma.shape[0])):
222         clf = svm.SVC(kernel='rbf', gamma=gamma_i, C=c_i, random_state=r_state)
223         res[i, j] = clf.fit(x_train, y_train).score(x_val, y_val) * 100
224         if res[i, j] > a_best:
225             c_best = c_i
226             g_best = gamma_i
227             a_best = res[i, j]
```

I repeated this code 500 times and, even then, I found out an high variance in validation (**82.11% ± 6.13%**) and test (**76.86% ± 6.23%**) scores (see section 4 on page 9).

RBF Kernel - C/G tuning - C_best=1.00E-01 A_best=76.67%

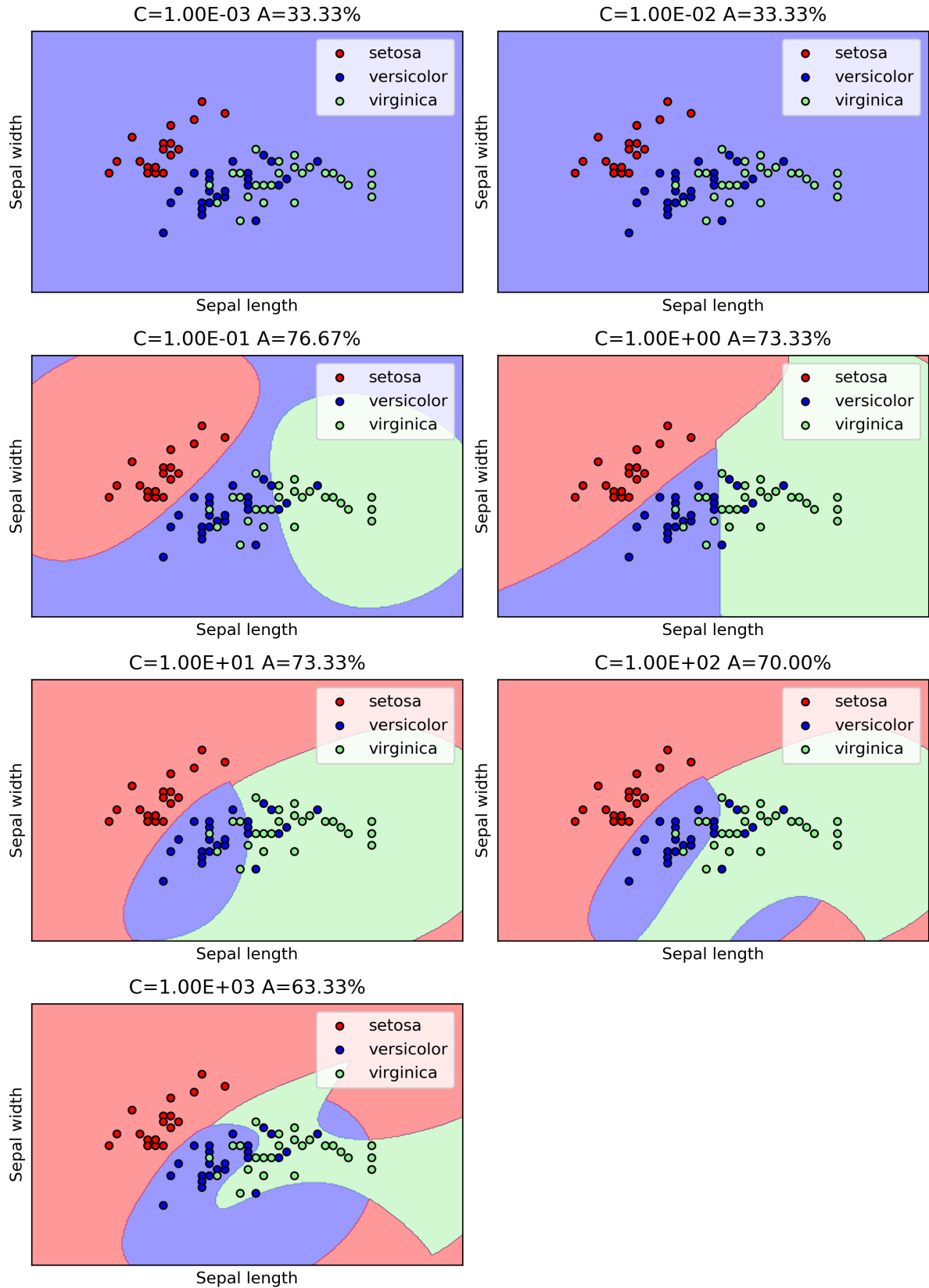


Figure 4: Decision Boundaries changing C in RBF Kernel SVM on Training set

RBF Kernel - C/G tuning - C_best=1.00E-01 A_best=76.67%

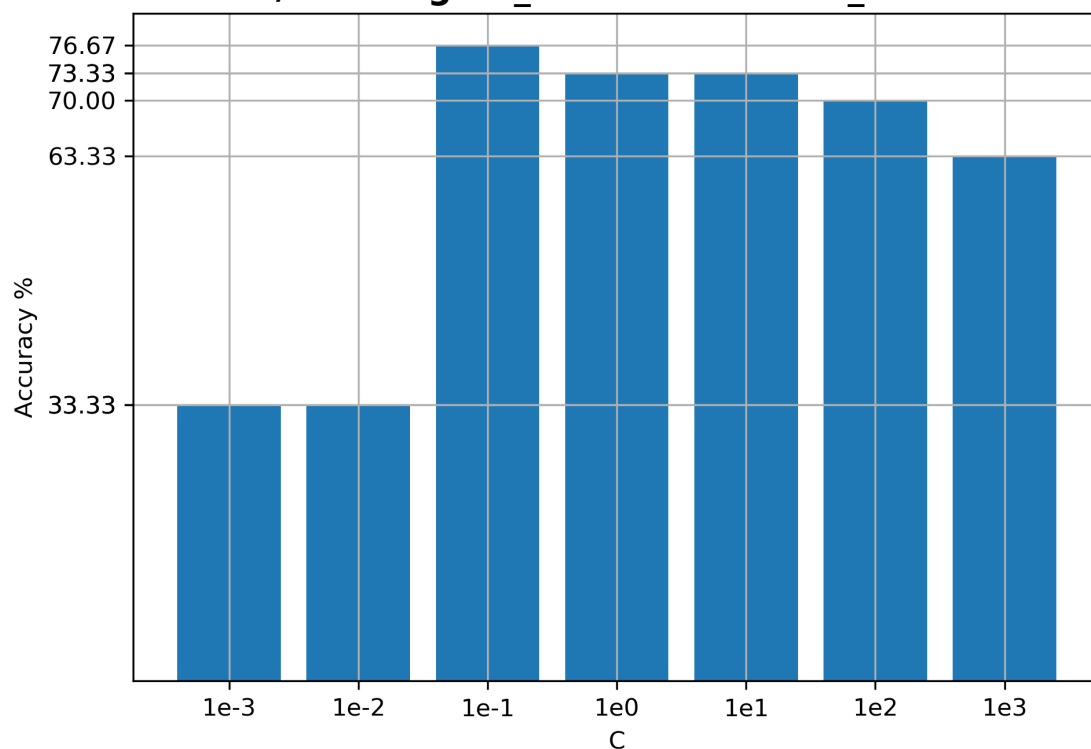


Figure 5: Accuracy changing C in RBF Kernel SVM

RBF Kernel with validation accuracy of 76.67% C=1.00E-01 A=75.56%

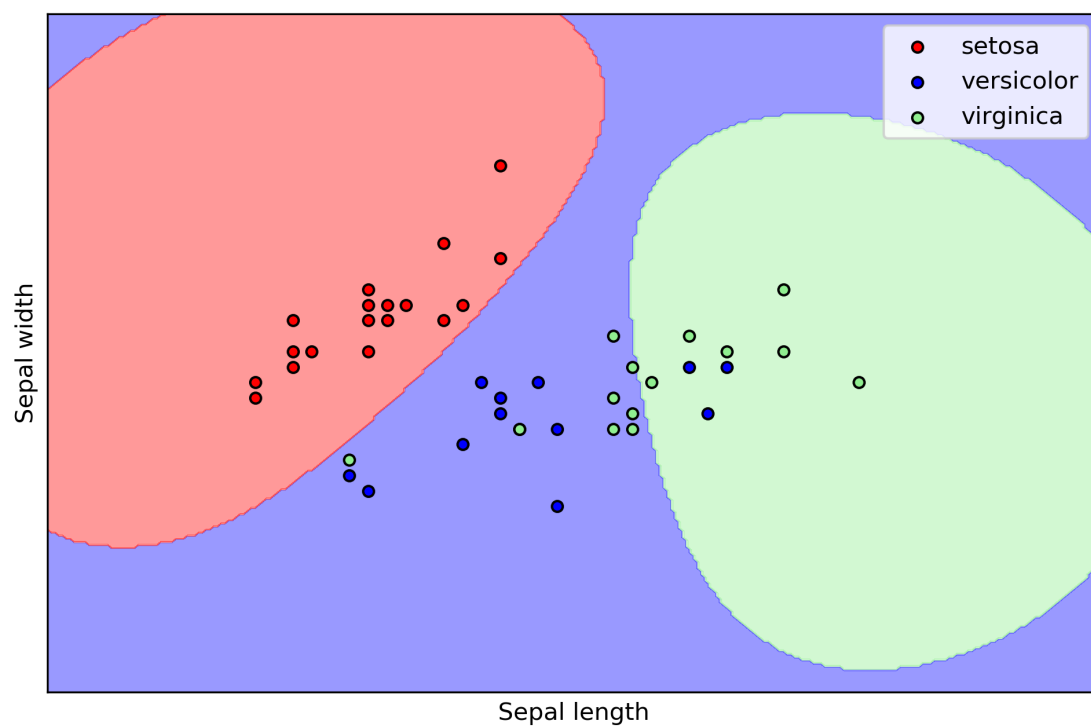


Figure 6: Results on the test set

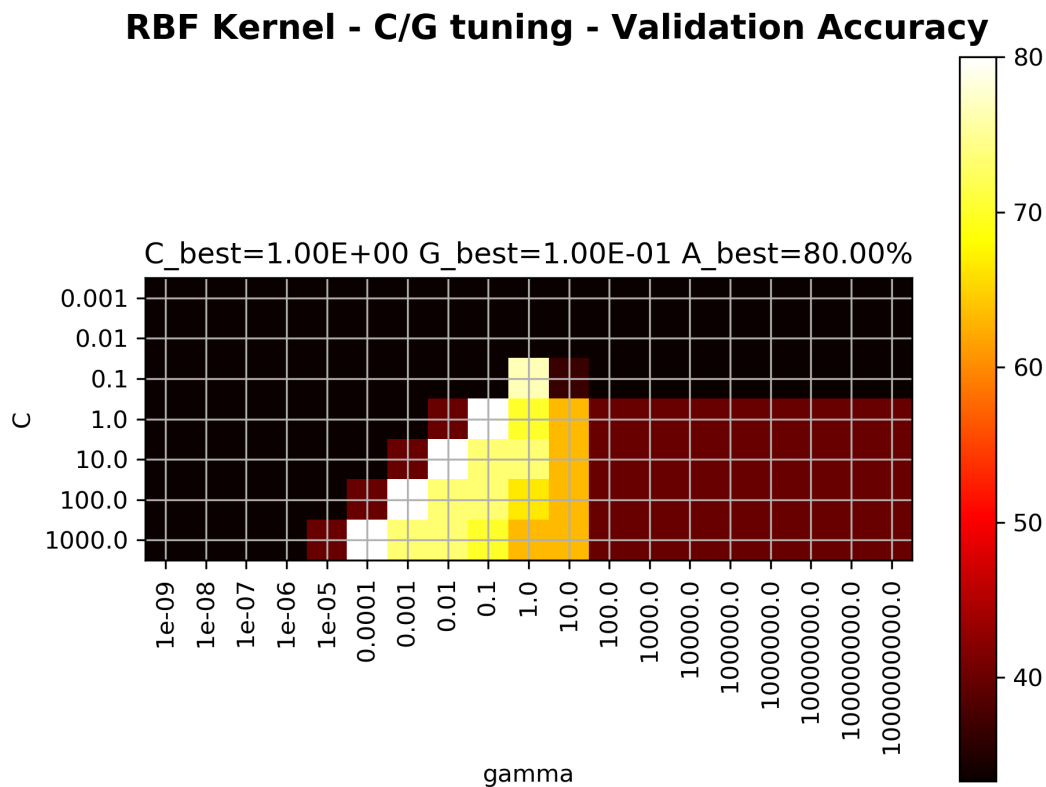


Figure 7: Grid Search of C and Gamma in RBF Kernel SVM on Training set

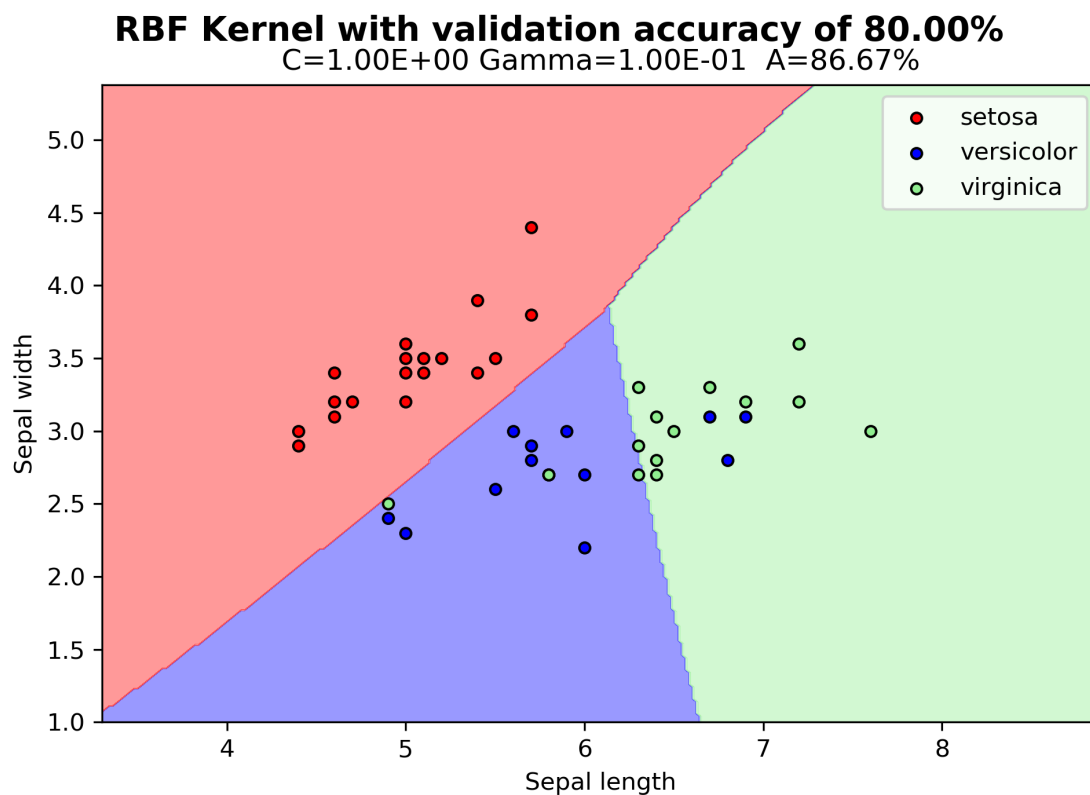


Figure 8: Results on the test set

3 K-Fold

In the last part of the homework, I merged training and validation sets and I performed a **k-fold crossvalidation** with $k = 5$ using algorithm 4.

Algorithm 4: Validation using k-fold with $k = 5$

```

265     c_best = c.min()
266     g_best = gamma.min()
267     a_best = 0
268     k = 5
269     kf = KFold(n_splits=k, shuffle=True, random_state=r_state)
270     res = np.zeros([c.shape[0], gamma.shape[0]])
271     for i, c_i in enumerate(c):
272         for j, gamma_i in enumerate(gamma):
273             temp = np.zeros(kf.n_splits)
274             for k_i, (train_index, test_index) in enumerate(kf.split(x_train)):
275                 clf = svm.SVC(kernel='rbf', gamma=gamma_i, C=c_i)
276                 clf.fit(x_train[train_index], y_train[train_index])
277                 temp[k_i] = clf.score(x_train[test_index], y_train[test_index]) * 100
278             res[i, j] = np.average(temp)
279             if res[i, j] > a_best:
280                 c_best = c_i
281                 g_best = gamma_i
282                 a_best = res[i, j]

```

In the first run, I obtained a validation accuracy equal to 76.19%, but a test accuracy of 82.22% with a $C = 1e0$ and $\gamma = 1e-1$ (see figs. 9 and 10 on this page and on the next page).

The final score is satisfying, although it is lower than some of the final scores found in previous sections. I tried to run the code 500 times obtaining a validation accuracy of $81.17\% \pm 2.44\%$ and a testing one of $78.14\% \pm 5.38\%$ (see section 4 on the following page).

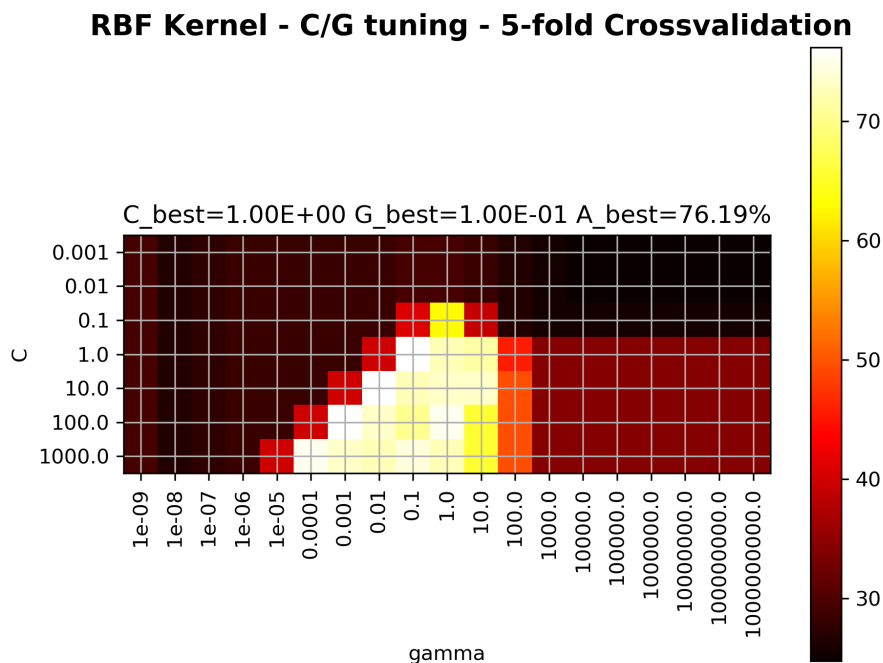


Figure 9: Grid Search of C and Gamma in RBF Kernel SVM with 5-fold crossvalidation

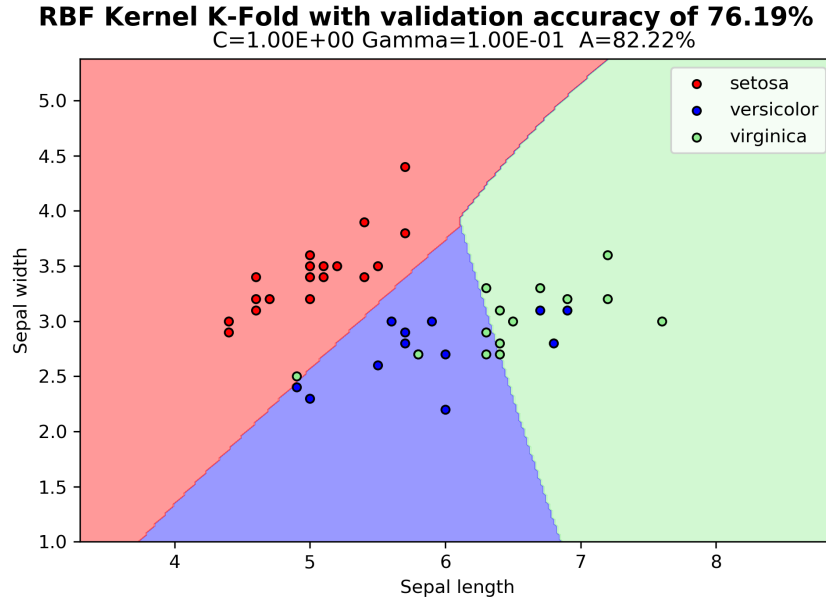


Figure 10: Results on the test set

4 Final Comments

I decided to implement a simple Python script (`testing.py`) in order to calculate the mean and the variance of the results and to better evaluate the three types of parameter tuning algorithm explained in this report . The result obtained over 500 repetitions can be found in table 1.

Table 1: Accuracy distribution

Accuracy (%) (500 rep.)	AVG Validation	STD Validation	AVG Test	STD Test
Linear SVM	80.03	6.62	73.52	7.11
RBF Kernel SVM	82.11	6.13	76.86	6.23
RBF Kernel SVM (k-fold)	81.17	2.44	78.14	5.38

At this point, the data gathered are definitely noteworthy: the first two type of parameter tuning algorithms have a larger variance than the last one. Therefore, the validation averages are almost the same, but not the test ones. Indeed, we can find an higher test accuracy on the third type.

In conclusion, taking all the results into account, the validation done with k-fold crossvalidation is more stable than the other ones and it is useful to avoid overfitting problem.

5 Code Execution

5.1 Requirements

- Python 3
- All dependencies in `requirements.txt`.
`$ pip install -r requirements.txt` to install them

5.2 Usage

- `$ python main.py`

Execute the code

5.3 Reproducibility

In order to reproduce the same data for this experiment you have to change the global variable `r_state` (line) from `None` to 252894 which is my badge number.

Attachments

- `source_code` folder:
 - `main.py`
 - `requirements.txt`
 - `testing.py` - Code used for testing in final comments