

The background of the slide features a large, faint watermark of the Uppsala University seal. The seal is circular with a sunburst in the center, surrounded by the Latin text 'ACADEMIA UPSALENSIS' and 'VERITAS'.

# Topic 12: CP and the MiniCP Solver

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Course 1DL442:  
Combinatorial Optimisation and Constraint Programming,  
whose part 1 is Course 1DL451:  
Modelling for Combinatorial Optimisation



# Outline

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## 1. Constraint Programming (CP)

## 2. From MiniZinc to MiniCP

## 3. Sum

## 4. Element

## 5. Table

## 6. AllDifferent

## 7. Circuit

## 8. Cumulative

## 9. Disjunctive



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---

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## 6. AllDifferent

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# Reminder from Topic 1: Introduction

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A **solving technology** offers languages, methods, and tools for:

**what:** **Modelling** constraint problems in a **declarative** language.

and / or

**how:** **Solving** constraint problems **intelligently**:

- **Search**: Explore the space of candidate solutions.
- **Inference**: Reduce the space of candidate solutions.
- **Relaxation**: Exploit solutions to easier problems.

A **solver** is a software that takes a model and data as input and tries to solve that problem instance.



# Constraint Programming Technology

Constraint programming (CP) offers languages, methods, and tools for:

what: **Modelling** constraint problems in a **high-level** declarative language.  
and

how: **Solving** constraint problems **intelligently** by:

- either default systematic **search** upon pushing a button
- or **systematic search** guided by a user-given strategy
- or **local search** guided by a user-given strategy

with lots of **inference**, called **propagation** in the case of systematic search,  
but yet little **relaxation**.

**Slogan of CP:**

Constraint Program = **Model** [ + **Search** ]



# CP Solving = Inference + Search

A CP solver conducts **search** interleaved with **inference**:



Each constraint has an **inference algorithm**, called a **propagator**.



# Inference for *One* Constraint: Propagator

## Example

Consider the constraint  $\text{CONNECTED}([C_1, \dots, C_n])$ , which imposes maximum one stretch per colour among the  $n$  variables, whose domain is a colour set. From the following current **partial** valuation for  $n = 6$ , which we assume to be reached upon the **search decision**  $C_4 = \text{red}$ :



a **propagator** of  $\text{CONNECTED}$  can **infer** that  $C_3 = \text{red}$ :



➡ A **propagator** deletes the impossible values from the **current domains** of its variables, and thereby accelerates otherwise blind **search**. It is **subsumed** when its constraint becomes certainly true under the new current domains.



# Roadmap

For CP by systematic search:

- **Consistency:** A **consistency** (Module 3) is the targeted characterisation of the domain values (Module 2) kept by a **propagator** (a musician; also known as a **filtering algorithm**) for a constraint, but correctness of the solver (the whole orchestra) must not depend on actually enforcing it.
- **Propagation:** The **fixPoint** algorithm (of the conductor) decides which **propagator** to run at what time (Module 2).
- **Search:** The **DFS** algorithm (of the conductor) calls **fixPoint** and a **branching scheme** (Modules 1, 2, and 9).
- **Propagators:** We design **propagators** for **Sum** and **Element** (Module 3), **Table** (Module 4), **AllDifferent** (Module 5), **Circuit** (Module 6), **Cumulative** (Module 7), and **Disjunctive** (Module 8).

For CP by local search (LS):

- Large-neighbourhood search: hybrid of LS and CP (Module 6).





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---

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# Mind the Gap

- MiniCP is a white-box, bottom-up, and open-source **teaching** framework for CP, implemented in Java. It is fully functional, but not as engineered and complete as industry-strength CP solvers like Gecode.
- In MiniZinc, a domain is declared for each variable.  
In CP solvers, a domain is a **dynamically** shrinking data structure for a variable, initialised to its declared domain, which must be **finite**.
- With CP solvers, one writes an **imperative** program that **states** (or: **posts**) — via any combination of sequential, conditional, iterative, and recursive composition — the **declarative** constraints, which are given to the solver via propagators enforcing user-chosen consistencies.
- MiniCP does **not** automatically coerce Booleans (truth is 1 and falsity is 0) into integers, and MiniZinc does.



# Reification

A MiniZinc reified constraint, such as  $b \leftrightarrow \gamma(\dots)$  with `var bool: b`, can be modelled for MiniCP by naming it and designing a propagator for it.

Assume there are search guesses or other constraints on the reifying Boolean variable  $b$ , which is a 0 / 1 variable in MiniCP:

- When  $b$  gets fixed to 1, post the constraint  $\gamma(\dots)$ .
- When  $b$  gets fixed to 0, post the constraint  $\bar{\gamma}(\dots)$ .
- When  $\gamma(\dots)$  gets subsumed, fix variable  $b$  to value 1.
- When  $\bar{\gamma}(\dots)$  gets subsumed, fix variable  $b$  to value 0.

where  $\bar{\gamma}(\dots)$  denotes the complement of  $\gamma(\dots)$ , not code for `not  $\gamma(\dots)$` , as CP solvers do not implement `not`.

Propagation may be very **poor**! Reification may be **hard** for some predicates!



## Constraint combination with reification:

With reification, constraints can be arbitrarily combined with logical connectives: negation ( $\neg$ ), disjunction ( $\vee$ ), conjunction ( $\&$ ), implication ( $\Rightarrow$ ), and equivalence ( $\Leftrightarrow$ ). However, propagation may be very poor!

### Example

The composite constraint  $(\gamma_1 \ \& \ \gamma_2) \vee \gamma_3$  is modelled as

$$(b_1 \Leftrightarrow \gamma_1) \ \& \ (b_2 \Leftrightarrow \gamma_2) \ \& \ (b_3 \Leftrightarrow \gamma_3) \\ \& \ (b_1 \cdot b_2 = b) \ \& \ (b + b_3 \geq 1)$$

Hence even the constraints  $\gamma_1$  and  $\gamma_2$  must be reified.

If  $\gamma_1$  is  $x = y + 1$  and  $\gamma_2$  is  $y = x + 1$ , then  $\gamma_1 \ \& \ \gamma_2$  is unsatisfiable; however,  $b$  is then **not** fixed to 0 by propagation, as each propagator works individually and there is **no** communication through their shared variables  $x$  and  $y$ ; hence  $b_3 = 1$  is **not** propagated and  $\gamma_3$  is **not** forced to hold.



Remember the warning in Topic 2: Basic Modelling that the disjunction and negation of constraints (with `\/, xor, not, <- , ->, <=>, exists, xorall, if  $\theta$  then  $\phi_1$  else  $\phi_2$  endif`) in MiniZinc often makes the solving slow?

## Example

The MiniZinc disjunctive constraint

```
constraint x = 0 \/ x = 9;
```

is modelled for MiniCP with reification:

$$(b_0 \Leftrightarrow x = 0) \ \& \ (b_9 \Leftrightarrow x = 9) \ \& \ (b_0 + b_9 \geq 1)$$

But it is logically equivalent to

```
constraint x in {0, 9};
```

where no reification is involved and no further propagation is needed.



Remember the strong warning in Topic 2: Basic Modelling about a conditional `if  $\theta$  then  $\phi_1$  else  $\phi_2$  endif` or a comprehension, such as `[i | i in  $\rho$  where  $\theta$ ]`, in MiniZinc with a test  $\theta$  that depends on variables?

## Example

Consider `var 1..9: x` and `var 1..9: y` for

```
constraint forall(i in 1..9 where i > x) (i > y)
```

Recall that this is syntactic sugar for

```
constraint forall([i > y | i in 1..9 where i > x])
```

This is modelled for MiniCP with reification, as in

```
constraint forall(i in 1..9) (i > x -> i > y)
```

that is with a logical implication ( $\rightarrow$ ), hence with a hidden logical disjunction ( $\setminus /$ ): for each  $i$ , **both** sub-constraints are **reified** because both have variables.



# Inference: Propagator and Consistency

A MiniZinc inference annotation (recall Topic 8: Inference & Search in CP & LCG) to a constraint, either `value_propagation` or `bounds_propagation` or `domain_propagation`, is prescribed for MiniCP by designing for the predicate of that constraint a propagator that enforces that consistency.

## Example

We design propagators that enforce various consistencies, even others than bounds and domain consistency (Module 3), for `Sum` and `Element` (Module 3), `Table` (Module 4), `AllDifferent` (Module 5), `Circuit` (Module 6), `Cumulative` (Module 7), and `Disjunctive` (Module 8).



# Search: Selection Strategies

A MiniZinc search annotation (recall Topic 8: Inference & Search in CP & LCG) to an objective, such as `int_search(X, first_fail, indomain_min)`, is prescribed for MiniCP by providing a **branching scheme**, which selects an unfixed variable  $x$  and returns an array (empty if no such  $x$  exists) of branching constraints according to a partition of the current domain of  $x$ .

## Example

We implement (Modules 1, 2, and 9) **variable-selection strategies**, such as various realisations of the first-fail principle, and **value-selection strategies** for domain partitioning, such as various realisations of the best-first principle.





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---

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5. Table

6. AllDifferent

7. Circuit

8. Cumulative

9. Disjunctive



A MiniZinc linear constraint, such as the linear equality

```
constraint sum(i in 1..n) (A[i] * X[i]) = d,
```

can be modelled for MiniCP by designing a propagator for a `Sum` predicate:

## Definition

The `Sum`( $[a_1, \dots, a_n], [x_1, \dots, x_n], \sim, d$ ) constraint, with

- $[a_1, \dots, a_n]$  a sequence of non-zero integer parameters,
- $[x_1, \dots, x_n]$  a sequence of integer variables,
- $\sim$  in  $\{<, \leq, =, \neq, \geq, >\}$ , and
- $d$  an integer parameter,

holds if and only if the linear relation  $(\sum_{i=1}^n a_i \cdot x_i) \sim d$  holds.

It is easy to reify `Sum`.

In Module 3, we design a polynomial-time propagator that enforces bounds consistency for  $\sum_{i=1}^n x_i = 0$ , whose domain consistency is NP-hard to enforce.



# Outline

---

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3. Sum

**4. Element**

5. Table

6. AllDifferent

7. Circuit

8. Cumulative

9. Disjunctive



A MiniZinc constraint on an array element at an unknown index  $i$ , such as `element( $i$ , X, e)` or `X[ $i$ ]=e` or a constraint on `X[ $i$ ]`, can be modelled for MiniCP by designing a propagator for a new `Element` predicate:

### Definition (Van Hentenryck and Carillon, 1988)

The `Element`( $[x_1, \dots, x_n], i, e$ ) constraint, where the  $x_j$  are variables,  $i$  is an integer **variable**, and  $e$  is a variable, holds if and only if  $x_i = e$ .

One can generalise `Element` to multi-dimensional arrays. It is hard to reify it.

In Module 3, we write propagators that enforce various consistencies on the various variables, depending on the number of dimensions of the array and on whether its elements  $x_j$  are variables or parameters.



## Example (Warehouse Location Problem)

Recall the one-way channelling constraint of Model 1 in Topic 6: Case Studies from the `Supplier[s]` variables to their non-mutually redundant `Open[w]` variables:

```
constraint forall(s in Shops)
    (Open[Supplier[s]] = 1);
```

This must be modelled for MiniCP as in the following MiniZinc reformulation:

```
constraint forall(s in Shops)
    (element(Supplier[s], Open, 1));
```



## Example (Warehouse Location Problem, a last time)

Recall the objective of Model 1 in Topic 6: Case Studies:

```
solve minimize maintCost * sum(Open)
      + sum(s in Shops) (SupplyCost[s, Supplier[s]]);
```

This must be modelled for MiniCP as in the following MiniZinc reformulation, by declaring `Cost[s]` variables and posting `element` constraints for them:

```
% Cost[s] = the actually incurred supply cost for s:
array[Shops] of var 0..max(SupplyCost): Cost;
constraint forall(s in Shops)
    (element(Supplier[s], SupplyCost[s, ..], Cost[s]));
solve minimize maintCost * sum(Open) + sum(Cost);
```

Recall that we actually introduced these `Cost[s]` variables (in Topic 8: Inference & Search in CP & LCG) in order to state a maximal-regret search strategy on those variables.



## Example (Job allocation at minimal salary cost)

Remember the model in Topic 3: Constraint Predicates:

```
1 array[Apps] of 0..1000: Salary; % Salary[a] = cost per job to appl. a
2 array[Jobs] of var Apps: Worker; % Worker[j] = appl. allocated job j
3 solve minimize sum(j in Jobs) (Salary[Worker[j]]);
4 constraint ...; % qualifications, workload, etc
```

Line 3 must be modelled for MiniCP as in the following MiniZinc reformulation, by declaring `Cost[j]` variables and posting `element` constraints for them:

```
array[Jobs] of var 0..max(Salary): Cost; % Cost[j] = salary for job j
constraint forall(j in Jobs) (element(Worker[j], Salary, Cost[j]));
solve minimize sum(Cost);
```



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---

1. Constraint Programming (CP)

2. From MiniZinc to MiniCP

3. Sum

4. Element

**5. Table**

6. AllDifferent

7. Circuit

8. Cumulative

9. Disjunctive

Constraint  
Program-  
ming (CP)

From  
MiniZinc  
to MiniCP

Sum

Element

**Table**

AllDifferent

Circuit

Cumulative

Disjunctive





A MiniZinc constraint on membership of a 1d array among the rows of a 2d array, such as `table (X, T)`, is modelled for MiniCP by designing a propagator for a new `Table` predicate:

### Definition

The `Table`( $[x_1, \dots, x_n], [[t_{11}, \dots, t_{1n}], \dots, [t_{m1}, \dots, t_{mn}]]$ ) constraint holds if and only if the values taken by the sequence  $[x_1, \dots, x_n]$  of variables form a row  $[t_{i1}, \dots, t_{in}]$  of the 2d table of parameters given as second argument.

It is easy to reify `Table`.

In Module 4, we design a propagator that enforces domain consistency.



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---

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## 3. Sum

## 4. Element

## 5. Table

## 6. AllDifferent

## 7. Circuit

## 8. Cumulative

## 9. Disjunctive

Constraint  
Program-  
ming (CP)

From  
MiniZinc  
to MiniCP

Sum

Element

Table

AllDifferent

Circuit

Cumulative

Disjunctive



An MiniZinc constraint of pairwise difference, such as `all_different(X)`, can be modelled for MiniCP by designing a propagator for an `AllDifferent` predicate:

### Definition (Laurière, 1978)

The `AllDifferent`( $[x_1, \dots, x_n]$ ) constraint holds if and only if all the variables  $x_i$  take distinct values.

This is logically equivalent to  $\frac{n \cdot (n-1)}{2}$  disequality constraints:

$$\forall i, j \in 1..n \text{ where } i < j : x_i \neq x_j$$

It is hard to reify `AllDifferent`.

In Module 5, we write several propagators that enforce various consistencies on the variables, namely a new consistency and domain consistency, which both usually lead to faster solving than the  $\Theta(n^2)$  disequality constraints above.



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---

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## 2. From MiniZinc to MiniCP

## 3. Sum

## 4. Element

## 5. Table

## 6. AllDifferent

## 7. Circuit

## 8. Cumulative

## 9. Disjunctive

Constraint  
Program-  
ming (CP)

From  
MiniZinc  
to MiniCP

Sum

Element

Table

AllDifferent

Circuit

Cumulative

Disjunctive



A MiniZinc constraint on a Hamiltonian circuit, such as `circuit(S)`, can be modelled for MiniCP by designing a propagator for a new `Circuit` predicate:

### Definition (Laurière, 1978)

The `Circuit`( $[s_1, \dots, s_n]$ ) constraint holds if and only if the arcs  $i \rightarrow s_i$  form a Hamiltonian circuit in the graph defined by the domains of the variables  $s_i$ : each vertex is visited exactly once.

It is hard to reify `Circuit`.

In Module 6, we design a propagator.



# Outline

---

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## 2. From MiniZinc to MiniCP

## 3. Sum

## 4. Element

## 5. Table

## 6. AllDifferent

## 7. Circuit

## 8. Cumulative

## 9. Disjunctive



A MiniZinc constraint on the bounded cumulative resource requirement of tasks, such as `cumulative` ( $S, D, R, c$ ), can be modelled for MiniCP by designing a propagator for a new `Cumulative` predicate:

### Definition (Aggoun and Beldiceanu, 1993)

The `Cumulative` ( $[s_1, \dots, s_n], [d_1, \dots, d_n], [r_1, \dots, r_n], c$ ) constraint, where each task  $T_i$  has the starting time  $s_i$ , duration  $d_i$ , and resource requirement  $r_i$ , holds if and only if the resource capacity  $c$  is never exceeded when performing the tasks  $T_i$ .

It is hard to reify `Cumulative`.

In Module 7, we design several propagators that enforce various consistencies on the starting-time variables  $s_i$ , when all other arguments are parameters.



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---

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## 3. Sum

## 4. Element

## 5. Table

## 6. AllDifferent

## 7. Circuit

## 8. Cumulative

## 9. Disjunctive

Constraint  
Program-  
ming (CP)

From  
MiniZinc  
to MiniCP

Sum

Element

Table

AllDifferent

Circuit

Cumulative

Disjunctive





A MiniZinc temporal no-overlap constraint on tasks, such as `disjunctive` ( $S, D$ ), can be modelled for MiniCP by designing a propagator for a new `Disjunctive` predicate:

### Definition (Carrier, 1982)

The `Disjunctive` ( $[s_1, \dots, s_n], [d_1, \dots, d_n]$ ) constraint, where each task  $T_i$  has the starting time  $s_i$  and duration  $d_i$ , holds if and only if no two tasks  $T_i$  and  $T_j$  overlap in time.

It is hard to reify `Disjunctive`.

In Module 8, we design several propagators that enforce various consistencies on the starting-time variables  $s_i$ , when the durations  $d_i$  are parameters.