Mathematics CS1001

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Matrices I

In this section, we will learn about:

- Matrix Algebra
- How to compute the inverse of a matrix
 - by defining an augmented matrix,
 - and by computing its reduced row echelon form.
- Some applications

Matrices II

A matrix is a rectangular array of numbers.

Definition:

Matrices A and B are said to be equal if $A = (a_{ij})$ and $B = (b_{ij})$ are the same size and corresponding elements are equals: $a_{ij} = b_{ij}$ for all (i, j).

Remark: The notation $A = (a_{ij})$ can be rewritten as

$$A = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1m} \\ a_{21} & a_{22} & \cdots & a_{2m} \\ \vdots & \vdots & & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nm} \end{pmatrix}$$

when A is of order $n \times m$ (i.e. having n rows and m columns). The indexes i, j are respectively varying from 1 to n, and from 1 to m.

Matrices III

Operation on matrices:

Lets consider $A = [a_{ij}]$ and $B = [b_{ij}]$, two matrices of order $(n \times m)$

• Addition: we add the corresponding elements

$$A + B = [a_{ij}] + [b_{ij}] = [a_{ij} + b_{ij}]$$

• Multiplication by a scalar α : we multiply each element by the scalar

$$\alpha A = \alpha[a_{ij}] = [\alpha \times a_{ij}]$$

Matrices IV

matrix product:

Let C = AB with A a $(n \times m)$ matrix and B a $(m \times p)$ matrix defined as

$$A = \begin{pmatrix} a_{1,1} & \cdots & a_{1,m} \\ \vdots & \ddots & \vdots \\ a_{i,1} & \ddots & a_{i,m} \\ \vdots & \ddots & \vdots \\ a_{n,1} & \cdots & a_{n,m} \end{pmatrix}$$

 $B = \begin{pmatrix} b_{1,1} & \cdots & b_{1,j} & \cdots & b_{1,p} \\ \vdots & & \vdots & & \vdots \\ b_{m,1} & \cdots & b_{m,j} & \cdots & b_{m,p} \end{pmatrix}$

Then

$$c_{ij}=a_{i1}\cdot b_{1j}+a_{i2}\cdot b_{2j}+\cdots+a_{im}\cdot b_{mj}=\sum_{k=1}a_{ik}\cdot b_{kj}$$

and $C = [c_{ij}]$ is a matrix of order $(n \times p)$.

Example:

$$\begin{pmatrix}
1 & 1 \\
\hline
0 & 1 \\
1 & 0
\end{pmatrix}
\begin{pmatrix}
4 & 6 & \boxed{8} & 2 \\
5 & 7 & \boxed{9} & 3
\end{pmatrix} = \begin{pmatrix}
9 & 13 & 17 & 5 \\
5 & 7 & \boxed{9} & 3 \\
4 & 6 & 8 & 2
\end{pmatrix}$$

Matrices V

Properties:

Provided that the matrices A, B, C have the apropriate order in each of the following operations, the properties of the operations on matrices are:

- Associativity
 - of the addition (A + B) + C = A + (B + C) = A + B + C
 - of the multiplication (AB)C = A(BC) = ABC
- Distributivity of multiplication over the addition:

$$(A+B)C = AC + BC$$

- Commutativity
 - of the addition A + B = B + A
 - but NOT the multiplication: $AB \neq BA$

Matrices VI

Theorem:

If *A* has an inverse, it is unique.

Proof: Imagine we have two inverses *B* and *C* of the matrix *A* then:

$$\begin{cases} BA = AB = I \\ AC = CA = I \end{cases}$$

Then multiplying by C the first equation on the right hand side, and multiplying by B the second equation by the left hand side:

$$\begin{cases} (BA)C = (AB)C = (I)C \\ B(AC) = B(CA) = B(I) \end{cases}$$

By the property of the product of matrices (associativity) and by the property of the identity matrix I, we rewrite the system as:

$$\begin{cases} BAC = ABC = C \\ BAC = BCA = B \end{cases} \Rightarrow B = C$$

Matrices VII

Finding Inverses:

To find the inverse of the matrix A, we reduce A to the identity matrix I by elementary row operations, while simultaneously applying the same operations to I.

Create the augmented matrix

$$\left[\begin{array}{cc} A & \vdots & I \end{array}\right]$$

and reduce it to its reduced row echelon form.

2 Now the matrix is in the form

$$\left[\begin{array}{cc}I&\vdots&B\end{array}\right]$$

and we have $B = A^{-1}$.

A good verification is to compute BA or AB to check it is equal to the identity matrix.

Matrices VIII

Find the inverse of

$$A = \left(\begin{array}{ccc} 2 & 6 & 6 \\ 2 & 7 & 6 \\ 2 & 7 & 7 \end{array}\right).$$

Matrices IX

First, we construct the desired augmented matrix and convert to row echelon form:

$$R1 \to \frac{1/2}{-} \times R1 \qquad \begin{pmatrix} 1 & 3 & 3 & \vdots & 1/2 & 0 & 0 \\ 2 & 7 & 6 & \vdots & 0 & 1 & 0 \\ 2 & 7 & 7 & \vdots & 0 & 0 & 1 \end{pmatrix} \begin{array}{c} R1 \\ R2 \\ R3 \end{array}$$

Matrices X

$$R1 \to R1 - 3 \times R3 \qquad \left(\begin{array}{cccccc} 1 & 0 & 0 & \vdots & 7/2 & 0 & -3 \\ 0 & 1 & 0 & \vdots & -1 & 1 & 0 \\ 0 & 0 & 1 & \vdots & 0 & -1 & 1 \end{array}\right) \begin{array}{c} R1 \\ R2 \\ R3 \end{array}$$

 A^{-1} is the matrix on the r.h.s of dots:

$$A^{-1} = \left(\begin{array}{ccc} 7/2 & 0 & -3 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{array} \right).$$

Check that $AA^{-1} = I$.

Matrices XI

Find the inverse of

0

$$A = \left(\begin{array}{rrr} 1 & 2 & 3 \\ 2 & 5 & 3 \\ 1 & 0 & 8 \end{array}\right).$$

e

$$A = \left(\begin{array}{cccc} 1 & a & a^2 & a^3 \\ 0 & 1 & a & a^2 \\ 0 & 0 & 1 & a \\ 0 & 0 & 0 & 1 \end{array}\right),$$

where $a \neq 0$.



$$A = \left(\begin{array}{rrr} 1 & 3 & 3 \\ 1 & 3 & 4 \\ 1 & 4 & 3 \end{array}\right).$$

Matrices XII

For non-invertible matrices:

This method for finding the inverse of an invertible matrix also detects when a matrix is non-invertible (i.e., when its inverse does not exist).

Show that the matrix

$$A = \left(\begin{array}{rrr} 1 & 6 & 4 \\ 2 & 4 & -1 \\ -1 & 2 & 5 \end{array}\right)$$

has no inverse.

Matrices XIII

SOLUTION: Construct the augmented matrix as above, and simplify it using elementary row operations:

$$\begin{pmatrix}
1 & 6 & 4 & \vdots & 1 & 0 & 0 \\
2 & 4 & -1 & \vdots & 0 & 1 & 0 \\
-1 & 2 & 5 & \vdots & 0 & 0 & 1
\end{pmatrix}
\xrightarrow{R1}
\xrightarrow{R2}
\xrightarrow{R3}$$

Matrices XIV

$$R2 \to R2 - 2 \times R1 \\ R3 \to R3 + R1 \\ \hline \begin{pmatrix} 1 & 6 & 4 & \vdots & 1 & 0 & 0 \\ 0 & -8 & -9 & \vdots & -2 & 1 & 0 \\ 0 & 8 & 9 & \vdots & 1 & 0 & 1 \\ \end{pmatrix} \xrightarrow{R2} \\ R3 \\ \hline R2 \to -1/8R2 \\ \hline \begin{pmatrix} 1 & 6 & 4 & \vdots & 1 & 0 & 0 \\ 0 & 1 & 9/8 & \vdots & 1/4 & -1/8 & 0 \\ 0 & 8 & 9 & \vdots & 1 & 0 & 1 \\ \end{pmatrix} \xrightarrow{R1} \\ R2 \\ R3 \\ \hline R3 \\ \hline R3 \to R3 \to R3 \to R2 \\ \hline \begin{pmatrix} 1 & 6 & 4 & \vdots & 1 & 0 & 0 \\ 0 & 1 & 9/8 & \vdots & 1/4 & -1/8 & 0 \\ 0 & 0 & 0 & \vdots & -1 & 1 & 1 \\ \end{pmatrix} \xrightarrow{R1} \\ R2 \\ R3 \\ \hline R3 \\ \hline R4 \\ R2 \\ R3 \\ \hline R3 \\ \hline$$

Since R3 comprises only 0s on the l.h.s. of the dots, we cannot convert the non-zero
entries above the zero in row 3, column 3 to a zero by elementary row operations, and
therefore cannot convert the l.h.s. of the matrix to the identity

We **cannot invert** the matrix A, so A^{-1} does not exist.

Matrices XV

Linear Systems and invertible matrices:

We know that a linear system can be written as a matrix equation:

$$A\mathbf{x} = \mathbf{b}$$

Now if A is invertible (you need at least A to be square!), you can solve the system by:

- Computing A^{-1}
- ② Compute the solution $\mathbf{x} = A^{-1}\mathbf{b}$. (This is the solution because if we take $A\mathbf{x} = \mathbf{b}$ and multiply on the right on both sides by A^{-1} then we get $A^{-1}A\mathbf{x} = A^{-1}\mathbf{b}$. We then use the fact that $A^{-1}A = I$ to give the solution $\mathbf{x} = A^{-1}\mathbf{b}$)

Solve the linear system given by

$$x_1 + 3x_2 + 3x_3 = 1$$

 $x_1 + 3x_2 + 4x_3 = -1$
 $x_1 + 4x_2 + 3x_3 = 2$.

Matrices XVI

SOLUTION: We can rewrite this as the matrix system:

$$\underbrace{\begin{pmatrix} 1 & 3 & 3 \\ 1 & 3 & 4 \\ 1 & 4 & 3 \end{pmatrix}}_{A} \underbrace{\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}}_{X} = \underbrace{\begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}}_{B},$$

We compute

$$A^{-1} = \left(\begin{array}{ccc} 7 & -3 & -3 \\ -1 & 0 & 1 \\ -1 & 1 & 0 \end{array}\right),$$

and so

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = A^{-1}\mathbf{b} = \begin{pmatrix} 7 & -3 & -3 \\ -1 & 0 & 1 \\ -1 & 1 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ -1 \\ 2 \end{pmatrix}$$
$$= \begin{pmatrix} 7+3-6 \\ -1+0+2 \\ 1 & 1+0 \end{pmatrix} = \begin{pmatrix} 4 \\ 1 \\ 2 \end{pmatrix}.$$

Therefore $x_1 = 4$, $x_2 = 1$ and $x_3 = -2$.

ANSWER: The solution to the system is given by $x_1 = 4$, $x_2 = 1$ and $x_3 = -2$.

EXERCISE: Check that this is the solution to the linear system.

Matrices XVII

What is the solution of

$$x_1 + 3x_2 + 3x_3 = -2$$

 $x_1 + 3x_2 + 4x_3 = 1$
 $x_1 + 4x_2 + 3x_3 = -3$?

Matrices XVIII

Example of application of Matrices:

- Matrix as an object in programming language.
- Useful for signal/image processing
- Next exercise: application to fitting a specific curve to a set of points.

Matrices XIX

The curve $y = a \cdot x^2 + b \cdot x + c$ passes through the points $(x_1 = 0, y_1 = 0), (x_2 = 1, y_2 = 1)$ and $(x_3 = -2, y_3 = 4)$.

Find the coefficients a, b and c.