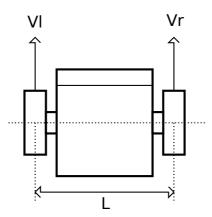
Interval Localization with Landmarks

Final TD for the Interval Analysis module

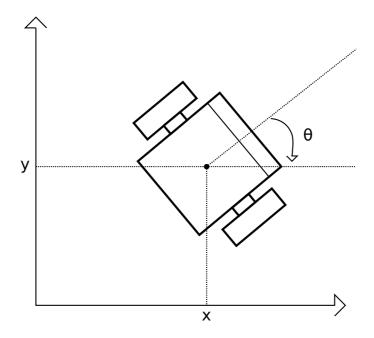




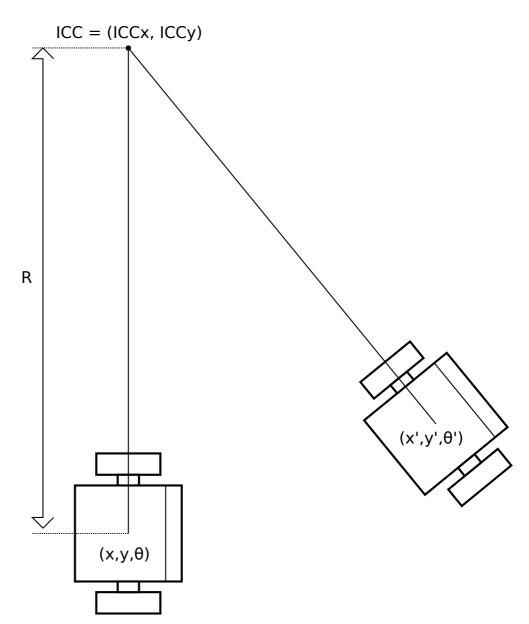
- Two wheeled differential robot
- VI and Vr : linear wheel speed
- L : distance between the wheels



- Robot state : (x,y,θ)
- (x,y) position, θ orientation



Robot dynamics



$$\begin{vmatrix} x' \\ y' \\ \theta' \end{vmatrix} = \begin{vmatrix} \cos(w \cdot \delta_t) & -\sin(w \cdot \delta_t) & 0 \\ \sin(w \cdot \delta_t) & \cos(w \cdot \delta_t) & 0 \\ 0 & 0 & 1 \end{vmatrix} \times \begin{vmatrix} x - ICCx \\ y - ICCy \\ \theta \end{vmatrix} + \begin{vmatrix} ICCx \\ ICCy \\ w \cdot \delta_t \end{vmatrix}$$

With

 δ_t : the time step between two poses

$$ICCx = x - R \cdot \sin(\theta)$$

$$ICCy = y + R \cdot \cos(\theta)$$

$$R = \frac{L}{2} \cdot \frac{Vr + Vl}{Vr - Vl}$$

$$w = \frac{Vr - Vl}{L}$$

The simulated robot

- MoveRandomInBox()
 - Moves the robot radomly inside a box given in parameter
 - Returns « VI_msr » and « Vr_msr », estimations of the VI and Vr values such that

$$Vl \in [Vl_{msr} - \epsilon_{drift}; Vl_{msr} + \epsilon_{drift}]$$

 $Vr \in [Vr_{msr} - \epsilon_{drift}; Vr_{msr} + \epsilon_{drift}]$

- getDrift()
 - Returns the drift $\, \epsilon_{\mathit{drift}} \,$ bounded error value
- getL()
 - Returns L_msr an estimation of the L value of the robot
- getLError()
 - Returns the error $\, \, \boldsymbol{\epsilon}_{L} \,$ over the estimated L value such that

$$L \in [L_{msr} - \epsilon_L; L_{msr} + \epsilon_L]$$

- getDeltat()
 - Returns δ_t the time step

The simulated robot

- getOdometry()
 - Returns the odometry value (the distance between the old and the new position)
- getErrorOdometry()
 - Returns the odometry ϵ_{odo} error such that

$$\sqrt{(x-x')^2+(y-y')^2} \in [odo-\epsilon_{odo};odo+\epsilon_{odo}]$$

- getCompass()
 - Returns an estimation of the robot's direction
- getErrorCompass()
 - Returns the bounded error of the compass such that

$$\theta \in [\theta_{compass} - \epsilon_{compass}; \theta_{compass} + \epsilon_{compass}]$$

- Global Variables :
 - gv.ROBOT : the robot variable
 - Use the previously defined functions
 - gv.I_POSE : the pose estimation of the robot (to keep updated)
 - gv.l_POSE.x : Interval for the x position
 - gv.l_POSE.y : Interval for the y position
 - gv.I_POSE.theta: Interval for the orientation theta

The map

- Global variable
 - gv.I_LANDMARKS : an array of all the known positions of the landmarks

The sensor

- Global variables
 - gv.SENSOR : the sensor
- getMeasurement(idx)
 - Returns the value of the idx measurement
 - Returns -1 if the landmark is out of range
- getError()
 - Returns the value of the bounded sensor error

Work 2 do

- c_dst()
 - Distance contractor, already done before
- compute_i_pose()
 - Update the gv.I_POSE variable according to
 - The previous value of gv.I_POSE
 - The odometry data
 - The wheel command
 - The compass value
- Expected results: https://youtu.be/fZqS4Xxg1Co
- Using the simulator:
 - 'm' key to show/hide the landmarks and the robot
 - 'Down' key to randomly move the robot