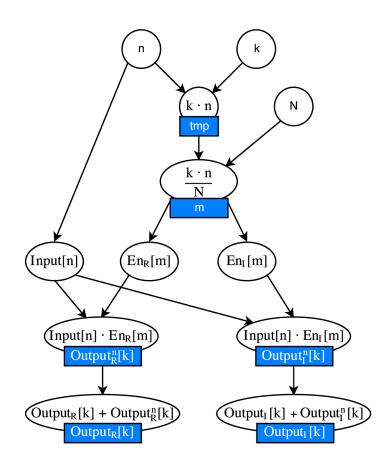
# dsPIC33: Exercise

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## 1 Question 1



## 2 Question 2

### 2.1 Computation of the value m

INT16U unsigned16temp;
unsigned16temp = (k \* n);

```
m = (INT8U) (unsigned16temp / (INT16U) N);
```

If we directly do the computation m = k \* n/N we would get a wrong result. In fact the multiplication would be too big some the result would overflow and be wrong. To solve that problem, we use a intermediate var of 16bit to store the result of the multiplication and then do the division and then cast it back to 8 bits, the cast should be correct because the result of the division should stands on 8bits if the inputs are correct.

#### 2.2 Computation of the real part

```
signed16temp_r = (INT16S)input[n] * (INT16S) en_r[m];
First we cast the 8 bits fixed point integer to two 16bits fixed point integer and
then do the multiplication as shown in the example2.c. We put the result in a
16bits integer so the result would be correc
signed8temp = (signed16temp_r+128) >> 8;
Then we are required to put the result in a 8 bits register so to get better result
we first round it and then do the shift to get the most significant bits
```

signed16temp\_r = (INT16S) signed8temp + (INT16S) output\_r[k];

#### 2.3 Computation of the imaginary part

Actually it is the same as the real part with othe variable name

### 3 Question 3

#### 3.1 Computation of the value m

```
unsigned16temp = (k * n);
Since we do INT16 = INT8 * INT8 no overflow will occur (28 * 28 = 216).
There is no information lost so the accuracy is maximum.

m = (INT8U) (unsigned16temp / (INT16U) N);
If the input are in there correct range, no overflow will occur because m must be between 0 and 127 included, so it is ok to cast it to a 8 bit integer. Some precision can be lost during the division since the result is a integer all the time. Plus it loose the decimal, so for example 1.9 will be 1 if interpreted as an integer instead of 2 for the nearest integer.
```

#### 3.2 Computation of the real part

#### 3.3 Computation of the imaginary part

INT16S= INT8S \* INT8S

### 4 Question 4

The more the frequency grows, the nearest the sample are. So that mean that two sample will have almost the same value. From a certain point, we might see that the sample will have the same value.