

Developer Web & 3D

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After three years of professional experience working on a 3D rendering web engine, and a career break to explore other fields and train in full-stack web development, I am working freelance, while being open to a position in Strasbourg or remote.

I am committed to environmental and social issues.

Experiences

Freelance missions

3D web viewer sveltekit, appwrite, sketchfab api's
Strasbourg, from 2024 until now

Volunteer projects

My brassband website svelte
Wasp destruction website svelte
Strasbourg, 2025

Personal projects

My portfolio svelte & three.js
Team management for Olympiades c# & .net
Recipes app react
Clone of sutom svelte
Strasbourg, Since 2022

Professional break

Bar employee
Woodworking internships
Teaching anacours & acadomia
Holiday animator
Annecy, 2020 to 2022

Secrétaire & Treasurer of an association, brassband
Strasbourg, 2019, 2023 to 2025

Fulltime developer job at hapticmedia

3D engine typescript & webgl
3D objects decimation C++ & opengl
Strasbourg, 2017 to 2020

President of the student council of ENSIIE

Strasbourg, 2013

Knowledge

French
English

Tools

linux - archlinux
vscode - nvim
git
docker

Languages

typescript & javascript
html & css
c#
c++
sql

Frameworks

svelte & sveltekit
react & next.js
.net

Libraries

webgl
tailwindcss
prisma
trpc

Practices

continuous integration
clean code
tdd

Education

engineering degree in computer science
ENSIIE
2016

Master degree in computer science and image processing
Strasbourg University
2016

High school diploma, MPSI & MP*
Descartes, Tours
2013