

# Developer Web & 3D

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After three years of professional experience working on a 3D rendering web engine, and a career break to explore other fields and train in full-stack web development, I am working freelance, while being open to a position in Strasbourg or remote.

I am committed to environmental and social issues.

## Experiences

### Freelance missions

**3D web viewer** sveltekit, appwrite, sketchfab api's  
Strasbourg, 2024

### Personal projects

**My brassband website** svelte  
**My portfolio** svelte & three.js  
**Team management for Olympiades** c# & .net  
**Recipes managment** react  
**Clone of sutom** svelte  
**To-do list** react  
**Brassband management app** svelte  
**Patient records management** svelte  
Strasbourg, Since 2022

### Professional break

**Bar employee**  
**Woodworking internships**  
**Teaching** anacours & acadomia  
**Holiday animator**  
Annecy, 2020 to 2022

Secretaire & Treasurer of an association, brassband  
Strasbourg, 2019, 2023 to 2025

### Fulltime developer job at hapticmedia

**3D engine** typescript & webgl  
**3D objects decimation** C++ & opengl  
Strasbourg, 2017 to 2020

### President of the student council of ENSIIE

Strasbourg, 2013

## Education

engineering degree in computer science  
ENSIIE  
2016

Master degree in computer science and image processing  
Strasbourg University  
2016

High school diploma, MPSI & MP\*  
Descartes, Tours  
2013

## Knowledge

French  
English

### Tools

linux - archlinux  
vscode - nvim  
git  
docker

### Languages

typescript & javascript  
html & css  
c#  
c++  
sql

### Frameworks

svelte & sveltekit  
react & next.js  
.net

### Libraries

webgl  
tailwindcss  
prisma  
trpc

### Practices

continuous integration  
clean code  
tdd