```
IteratorBase< T >
 + IteratorBase()
 + ~IteratorBase()
 + operator==()
 + operator*()
 + operator*()
 + operator->()
 + operator->()
 + operator++()
 + operator--()
 + clone()
 # equal()
FilteredIterator< T >
+ FilteredIterator()
+ operator*()
+ operator*()
+ operator->()
+ operator->()
+ operator++()
+ operator--()
+ clone()
+ equal()
```