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github.com/Pierrick-MADE pierrick-made.fr

Pierrick MADE

Research IT internship (Master's degree) Image processing, synthesis and analysis



Born: 19 / 09 / 1999

EDUCATION

Sept-2017 - Current

Janu-2019 - June-2019

EPITA INTERNATIONAL - Engineering school - 5th year - Paris, France

- IT Engineering with all courses in English
- Specialized in Image processing, synthesis and analysis

OXFORD BROOKES - Computer science - Oxford, England

- 6-month university exchange (Erasmus)
- Computer Science, Mathematics and Academic English courses

EXPERIENCES

June-2021 - Febr-2022

Sept-2020 - Febr-2021

Sept-2019 - June-2020

June-2018 - Sept-2018

GENERAL	ELECTRIC
OLITEINAL	LLLC I IXIC

End of study project

-----Research and improvement of breast cancer detection Objective: adaptation of a neural network

Tools: Python, TensorFlow, Pytorch, OpenCV, Bash

IT Internship

DXOMARK------Creation and automation of measurement protocols Goals: Measure the touch screen quality of smartphones Tools: Python, C++, OpenCV, Robot controlling

EPITA——Teacher for preparatory classes (**OCaml and C#**)

Teacher

Goals: - Creation of the courses and exercises - Supervision and support of the students

Image processing

Internship

TIMELAPSE GO'-----Implementation of an automatic photos processing and sorting Aim: Detection of blurred, unusable or obstructed images.

Tools: Bash Shell, Python, SQL, AWS

SKILLS

PROGRAMMING LANGUAGES

Advanced-----Python / Bash / C / C++ / Java / C# Good level----HTML/CSS / SQL / JavaScript Basics-----OCaml / LaTeX / PHP / R

TOOLS

Git / Shell / Docker / Visual Studio / Office OpenCV / CUDA / OpenGL / YOLO / Unity3D

LANGUAGES

French-----Native English-----TOEIC: 960/990

German ------ Basics

ASSETS

- Organized & Proactive
- Autonomous & Respectful
- Motivated & Open-minded

PROJECTS

2018 & 2021

IMAGE & VIDEO---Various group projects on videos and images

PROCESSING------Use of libraries such as Numpy, OpenCV, Scikit, ITK, etc. on color,

hyperspectral or medical images (C++ / Python)

SYNTHESIS Realistic rendering of water and 3D animations with the creation of a

Raytracer, a Raymarcher and the use of OpenGL (C++ / OpenGL)

ANALYSIS Machine learning projects (pre-processing, classification, segmentation

and deep learning) (Python / Scikit-learn / Keras / TensorFlow)

JPEGRe-creation of the JPEG compression format (Python)

CHESS ENGINE----4-person project of an engine and AI to play chess (C++ / Python)

OCR-----Optical character recognition software from scratch (C)

2 VIDEO GAMES -- A group project of 6 months and a VR game (C# / Unity)

COMPETITIONS----French computer science competition for students 19th/31 000 (C++)

Mathematics challenge of the academia in teams 3rd/971 & 12th/1316

INTERESTS

- Sports: Ski (competition), Skydiving, Roller, Windsurfing, Dansing, Hiking
- Light engineer (EPITA's music association)
- Photography