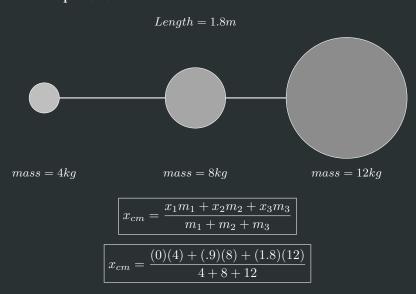
# 1 Center of Mass

## 1.1 Discrete

$$R_{cm} = \frac{1}{M_{total}} \sum_{n=1}^{N} m_n r_n \tag{1}$$

Find a point in the center of a group of points.

### 1.1.1 Example one



## 1.1.2 Example Two

	m	X	У	$v_x$	$v_y$
П	1	7.8	-2.8	3.2	-4.2
	2	7.8	-3.7	-5.2	5.2
ľ	3	7.8	-5.7	-6.2	2.2
	4	7.8	2.7	4.2	-3.2

$$x_{cm} = \frac{x_1 m_1 + x_2 m_2 + x_3 m_3 + x_4 m_4}{m_1 + m_2 + m_3 + m_4}$$

## 1.2 Example Three



1.3 Continuous

$$R_{cm} = \frac{1}{M_{total}} \int \vec{r} dm$$

1.4 COM of multiple objects

## 2 Momentum

$$\vec{P} = m\vec{v} \tag{2}$$

Different version of Newtons law.

### 2.1 Eleastic Collisons

- Conservation of linear Momentum
- conservation of mechanical energy
- kinetic energy of the system is conserved,
- kinetic energy of the individual bodies can change
- ex. Billiard ball collisions

#### 2.2 Inelastic Collisions

- Mechanical energy not conserved
- conservation of linear Momentum
- loss of energy: sound, heat, Elastic, Etc
- bodies stick together
- paintball

In a closed system, no momentum will be lost.

- Friction is typically not considered
- typically the system will have a net force