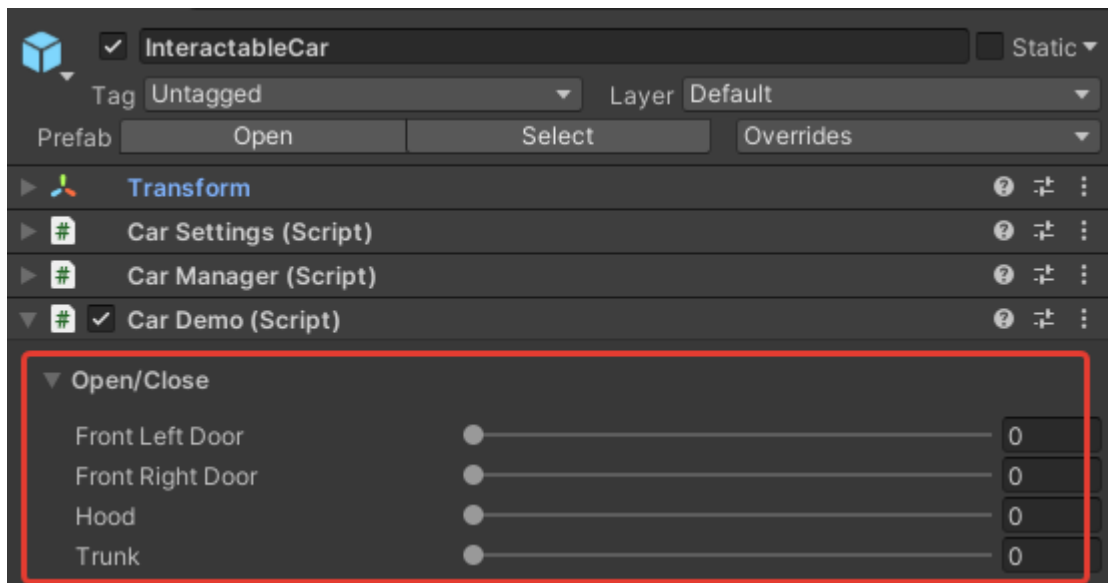
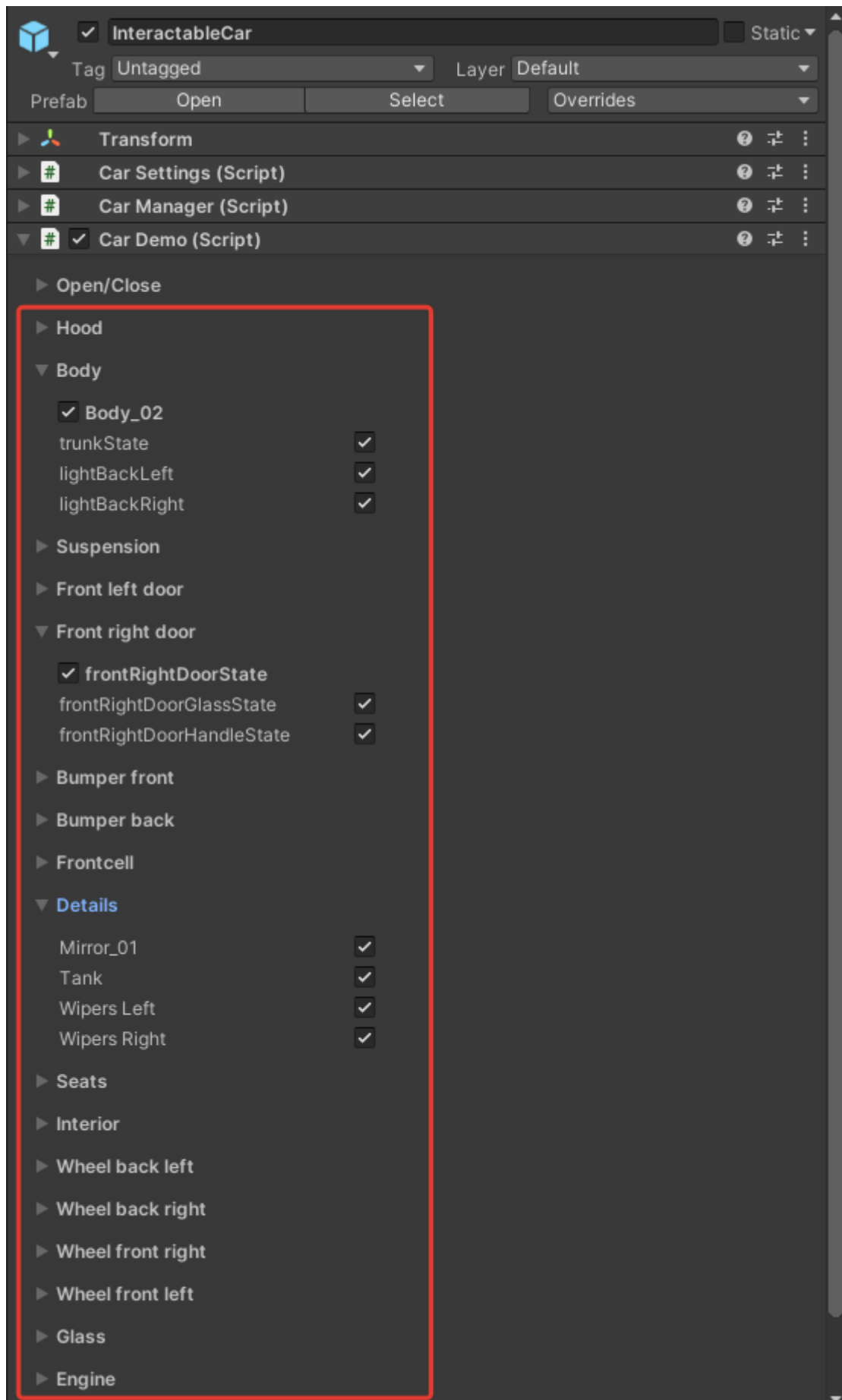


## Description

1. You can adjust the opening and closing of doors, hood, and trunk in editor mode by using these variables in specific values.



2. You can hide or show any detail using these settings:



**3.** In the game mode, added interaction with some parts. You can open / close the doors, trunk and hood by pressing the "E" key.

