

Pietro BONARDI

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<https://pietrobonardi.github.io>

WORK EXPERIENCES

Present	Machine Learning Engineer, ING, Milan
Nov. 2022	<ul style="list-style-type: none">• Architected and deployed a standardized software library serving as the foundational framework for data science projects across ING global. The solution centralizes patterns and includes a feature creation engine which dramatically accelerates model development cycles. Adopted by 20+ developers across two major projects, accelerating delivery and ensuring high code quality standards.• Developed and implemented an early warning signal model using PySpark to predict delinquencies across all ING products (1M+ active accounts). The solution was fully automated and orchestrated via Airflow DAG, enabling continuous real-time monitoring and alerting of at-risk accounts. This led to a 40% increase in recovery rates, significantly enhancing the efficiency of collection team actions.• Engineered a scalable machine learning pipeline processing 100+ million transactions enabling ING to provide an always on pre-approved loan offer for customers. Built the system with modular, parameterizable architecture to support changing business needs and rapid deployment. This solution delivered a 2X increase in loan disbursement year-over-year.• Created a custom interactive dashboard using Streamlit for model monitoring, able to generate reports and slideshow. Adopted as the standard, it automates almost 100% of the tasks.
	PySpark Airflow MLFlow Optuna Streamlit AWS Bash CI/CD Pipelines
Nov. 2021	Data Science intern, FASTWEB, Milan
Mar. 2021	<ul style="list-style-type: none">• Conducted ad-hoc statistical analyses to overview compensation policies and created a PowerBI dashboard, boosting HR team efficiency in exploring salary data by 50%.• Trained a machine learning classifier designed to drive remuneration processes by predicting salary bands. Performed explainable AI analysis to make the tool interpretable also by non-expert.
	Python SQL SHAP PowerBI
Mar. 2019	Research Engineering intern, COMPUTER SCIENCE DEPARTMENT, University of Brescia
Oct. 2018	<ul style="list-style-type: none">• Conducted research on Bluetooth Low Energy protocol. Implemented a sniffer on a semiconductor board able to debug BLE connection. Reduced the cost by 60% compared to proprietary alternatives.
	C Bash Linux Computer Network

PUBLICATION

INTRODUCTION TO QUANTUM MACHINE LEARNING

 Springer Nature/QML

Investigated and redacted an introduction for non practical reader to the growing QML field. The project later became a peerreviewed paper published in late 2021.

[Quantum Machine Learning](#) [Machine-Deep Learning](#)

PROJECTS

GALGO GENETIC ALGORITHM

[G](https://github.com/pietrobonardi/galgo) github.com/pietrobonardi/galgo

Developed GALGO, an open-source implementation of the genetic algorithm. Designed to provide a flexible and easily integrable interface for various applications. Continuously enhancing the evolutionary algorithm steps to improve performance and efficiency.

[Open-source](#) [Python](#) [Object Oriented Programming](#)

EDUCATION

Feb. 2022 Master of Science, DATA SCIENCE, University Milan-Bicocca

Main Courses: *Machine & Deep Learning | Statistical Modelling | Probability & Statistics*

- Final Score: 110/110
- Notes from main courses. [\[Notes\]](#)

Oct. 2019 Bachelor of Science, COMPUTER SCIENCE & ENGINEERING, University of Brescia

Main Courses: *Software Engineering | Linear Algebra | Calculus | Operating System | Physics*