

# Coordination in Complex Environments

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## Abstract

This paper explores how complexity affects coordination. In many interactions with coordination motives, the more innovative a course of action is the less its consequences are known. I introduce informational complexity in a coordination game through the presence of status quo actions and limited knowledge of how alternative actions translate into outcomes. I show that the interplay of complexity and coordination leads to a novel conformity phenomenon. In particular, players make closer decisions in a complex environment than without complexity. In an application to oligopoly pricing, increasing complexity leads to a greater level of conformity in pricing policies. I uncover the new coordination problems introduced by complexity and propose an equilibrium selection rule. In an application to the study of multi-division organizations, sufficiently high complexity “implements” the same profits as centralized decision-making. I also study the interaction between conformity and the network of players’ connections and incomplete information about a heterogeneous status quo.

Keywords: Coordination, Conformity, Complexity, Status Quo.

J.E.L. Codes: D80, D23, D43.

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# 1 Introduction

Coordination among firms is a common challenge in various economic environments. Consider two retailers, with the same manufacturer, that choose marketing strategies (co-op advertising, Jorgensen and Zaccour, 2014.) Innovative advertisement comes with uncertainty about the overall brand image. Moreover, retailers need to coordinate advertisements and succeed in different markets. Does uncertainty lead to a unified brand image? Do the marketing campaigns align with the manufacturer’s overarching interests? This paper studies coordination problems in the face of “incremental” uncertainty, referred to as *complexity*, such that: the more innovative a decision, the more uncertain its outcome.

I introduce a model of coordination within a complex environment. Coordination motives arise in many settings, including financial markets, oligopolistic competition, modern organizations and labor markets (Keynes, 1936; Topkis, 1998; Marschak and Radner, 1972; Diamond, 1982). In the model, every player wants the outcome of her action to be close to a target. The target of a player combines the outcomes of the opponents and her fixed favorite outcome, leading to a coordination-adaptation tradeoff. A given network of players determines how much each target weighs each individual outcome.

Complexity is modeled by the uncertainty about how decisions translate to outcomes, to capture that more innovative actions lead to more volatile outcomes. This informational complexity involves a status quo and a *covariance structure*. The status quo is an action that implies relatively low uncertainty. The covariance structure describes the likelihood that two actions yield similar outcomes. For example, this complexity is relevant when deciding about an investment strategy, on the adoption of algorithmic pricing, and how boldly to innovate. In the model, players simultaneously choose policies, and there is an outcome for every policy, given by an *outcome function*. Players know that the outcome function is the realized path of a Brownian motion. The initial point of the Brownian motion represents the status quo: a known outcome corresponds to the initial policy. Instead, policies different than the status-quo (initial) policy lead to outcomes known only up to a noise. The more an outcome differs in expectation from the status-quo outcome, the higher its variance; this approach to modeling complex environments is introduced by Callander (2011a). The measure of complexity is the additional uncertainty implied by a change in expected outcome away from the status quo.<sup>1</sup>

I show that the interplay of coordination and complexity leads to a novel conformity phenomenon. In particular, expected outcomes are closer across players than in an environment without complexity, in all equilibria when the network is complete. This conformity occurs in addition to the status-quo bias identified by Callander (2011a) and the conformity due merely to the presence of coordination motives. To separate the new conformity from previously known phenomena, I decompose equilibrium expected outcomes in terms of more primitive

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<sup>1</sup> Letting  $\mu$  and  $\omega$  be the drift and variance parameters of the Brownian motion, the measure of complexity is  $\omega/(2|\mu|)$ .

objects: the equilibrium outcomes in a non-complex environment, the status-quo bias absent strategic interactions, and a new strategic-uncertainty element.

The new element in the equilibrium characterization arises from an endogenous leader-follower relationship among players introduced by the covariance structure. In a complex environment, the policy of a player influences the incentives of her opponents in two ways. First, policies influence the expected targets of players, due to standard coordination motives. Second, the policy of a player determines the correlation between her outcome and her opponents' outcomes. In a pair of players with different policies, the follower is the only player whose policy directly affects the covariance.<sup>2</sup> As a result, the follower has an extra incentive to choose a policy in the direction of the leader. The new incentive of the follower is the source of conformity.

Conformity has a delicate interaction with the network of players. A player may exert substantial network-influence on a follower player. This influence can be so strong that it steers the follower away from a third player. In this case, “counter-conformity” emerges, leading to expected outcomes that are more distant than in the no-complexity case. In general, the leader-follower relationship is determined in equilibrium. The equilibrium decomposition provides a tool to verify that a given leader-follower structure is sustained in equilibrium.

To illustrate the conformity phenomenon, I study applications of the model. In oligopolistic competition, coordination motives arise from strategic complementarities whenever the incentives to raise prices increase with the prices of competitors. Moreover, a pricing algorithm may rely on data not available when algorithmic pricing is adopted (Brown and MacKay, 2023). Hence, complexity arises when innovative pricing rules are associated with high uncertainty. In this case, conformity takes the form of concentrated expected prices across firms. The presence of conformity suggests a downward bias when firm heterogeneity is estimated from price data and the analyst does not control for complexity.<sup>3</sup> The equilibrium decomposition provides a tool for isolating the new conformity effect.

I show that conformity increases in the complexity of the environment, whenever two players exist who are the leader and the follower for each of their opponents. This order of players occurs in applications, such as in an oligopoly with two firms with extreme marginal costs. The intuition for this comparative statics follows from the “first-order” effect of an increase in complexity. In particular, matching the outcome of a leader becomes more “cost-effective” for a follower, relative to targeting a favorite outcome. The reason is that the

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<sup>2</sup> The follower in a pair of players with distinct policies is the player with the closest policy to the status-quo policy. This definition is due to independent increments, a reasonable assumption in innovative industries owing to a maximum-uncertainty principle (Jovanovic and Rob, 1990). However, the covariance structures implied by other Gaussian processes have features that reminisce about the leader-follower relationship; for instance, the Ornstein-Uhlenbeck covariance between two “outcomes” is increasing in one “policy” and decreasing in the other (Bardhi, 2022; Bardhi and Bobkova, 2021).

<sup>3</sup> Since Bersnahan (1987), a common empirical exercise is to infer the cost parameters from data, under certain hypotheses about market structure and equilibrium behavior.

two outcomes are the same when players choose the same policy, regardless of the level of complexity, while the returns to targeting a favorite outcome decrease in complexity. This comparative statics is consistent with findings in social psychology. Since Asch (1951), psychologists observe that conformity “is far greater on difficult items than on easy ones.” The “difficulty” is typically obtained by asking experimental subjects about their “certainty of judgement” (Krech et al., 1962).<sup>4</sup>

New coordination problems arise in complex environments. The source of equilibrium multiplicity is the presence of endogenously located “kinks” in payoffs. Intuitively, at the margin there is a premium for choosing the same policy as another player, because two individual outcomes are the same whenever policies are the same. The location of kinks is determined in equilibrium: a player’s payoff has a kink at every policy of an opponent. To make predictions for coordination in complex environments, I study an equilibrium-selection rule. The coordination game admits a “potential” with a unique maximizer, which acts as an equilibrium selection (Monderer and Shapley, 1996).<sup>5</sup> I characterize the potential-maximizer equilibrium, and I leverage the characterization in applications, as a means to study welfare, select among multiple equilibria, and for comparison with the no-complexity case (without complexity, the unique equilibrium maximizes the potential.)

I study the interaction between the conformity motive and the network of players’ connections. In a two-type network, a decrease in inter-group heterogeneity below a tipping point triggers coordination problems: every player faces an interval of policies sustainable in equilibrium. Thus, policy interventions that decrease heterogeneity with the aim of reducing polarization may bring about coordination problems. For sufficiently high complexity, extreme conformity prevails: all players choose the same policy. The equilibrium selection allows to retrieve the heterogeneity between groups given such homogeneous behavior. Extreme conformity is observationally equivalent to the optimal choice of a single representative player. The equilibrium selection pins down the weighted average of favorite outcomes that constitutes the “representative” favorite outcome.

Complexity has implications for management of organizations with decentralized authority, which includes practices as co-op advertising and multi-branding. In a multi-division organization, a division manager trades off coordination with other managers and adaptation to division-specific needs. Moreover, communication frictions induce noise over the implementation of managerial instructions. The noise is typically minimal if the instruction is about maintaining the current situation. I show that an organization with decentralized authority can implement profit maximization in sufficiently complex environments. The result uses

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<sup>4</sup> I also show that conformity increases in the strength of coordination motives and the number of players, matching the observation that “yielding to the group pressures” is easier for higher “group cohesion” and “group size” Krech et al. (1962).

<sup>5</sup> The uniqueness of a potential-maximizer equilibrium obtains jointly with the multiplicity of equilibria because the potential is not smooth. Two papers study specific nondifferentiable potentials as counterexamples to the results for smooth potentials (Radner, 1962; Neyman, 1997).

an equivalence between profit maximization and the maximization of the potential in an ancillary game with twice the original coordination motives. Hence, complexity is a rationale for decentralized organizations that leave the holding company with only oversight authority.<sup>6</sup>

I extend the model to incorporate incomplete information about a heterogeneous status quo across players and player-specific outcome functions. I establish that the status-quo bias and the leader-follower intuition for conformity survive the status-quo heterogeneity. In the general model, players know a vector of status-quo policies, but each player has private information about her own status-quo outcome. As a result, each player expects to be a leader for an opponent with a probability that depends on how distant the two players’ status-quo policies are.

I separately identify the role played by variance and covariance in a general model in which players face “correlated” outcome functions. In particular, the new element in the equilibrium decomposition is a linear combination of two effects. First, a pure status-quo bias that arises with uncorrelated outcomes across players. This component pushes every player towards the status quo, and is magnified by the familiar “social-multiplier” of the network. Second, a pure experimentation motive that arises only with correlated outcomes. This component pulls players away from the status quo, and keeps track of follower incentives.

**Related Literature** I borrow the model of complexity from the literature initiated with [Callander \(2011a\)](#), which studies a dynamic exploration-exploitation tradeoff using a Brownian motion. The main role of the covariance structure in the dynamic interaction is to discipline learning over time. I contribute to the complexity literature by studying coordination motives and network games in a complex environment with the Brownian covariance structure. I also show that the status-quo bias survives the introduction of coordination motives and incomplete information about a heterogeneous status quo. Other work considers strategic interactions with several Gaussian processes. In particular, the covariance structure has a direct role in the principal-agent settings of [Bardhi \(2022\)](#); [Bardhi and Bobkova \(2021\)](#), in which a principal incentivizes agents to provide information about an underlying outcome function; these authors study covariance structures that are characterized by the “Nearest-Attribute” property, which includes the Brownian covariance.<sup>7</sup> My paper focuses on the Brownian covariance because, simultaneously, the Brownian covariance (i) preserves the strategic complementarities of the coordination game, and (ii) contains a leader-follower asymmetry, which arises in different

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<sup>6</sup> This result complements the literature that studies informational asymmetries within organizations, see [Alonso et al. \(2008\)](#); [Rantakari \(2008\)](#); [Dessein and Santos \(2006\)](#); our model is biased towards favoring centralization because it abstracts away from division managers’ private information.

<sup>7</sup> Other strategic settings include: the dynamic models in [Callander and Matouschek \(2019\)](#), [Callander and Hummel \(2014\)](#) and [Garfagnini and Strulovici \(2016\)](#), which analyze intertemporal interactions, the communication models in [Callander and others \(2008\)](#); [Callander et al. \(2021\)](#); [Aybas and Callander \(2023\)](#), in which a sender informs a receiver about the shape of the underlying outcome function, and the electoral competition in [Callander \(2011b\)](#). Gaussian processes are used in a similar way as in the complexity literature by Jovanovic and Rob, 1990 and by Ilut and Rosen, 2023.

forms with other covariance structures.

The literature on coordination games with quadratic ex-post payoffs includes models of oligopolistic competition, peer effects and network games (surveyed in [Choné and Linnemer \(2020\)](#) and [Jackson and Zenou \(2015\)](#).) I show that introduction of complexity introduces coordination problems, also in games with a unique correlated equilibrium without complexity ([Neyman, 1997](#)), under an upper bound on the strength of coordination motives maintained in this paper. Moreover, complexity makes best responses nonlinear. In the baseline model, I use the results known in the literature on supermodular games (surveyed by [Vives \(2005\)](#)) that do not rely on linear best replies.

In the heterogeneous-status-quo game, the equilibrium strategies are necessarily without constant slope. Instead, the leading models of quadratic-payoff beauty contests with incomplete information admit a unique equilibrium, and the unique equilibrium features linear strategies in player’s privately known types ([Radner, 1962](#); [Morris and Shin, 2002](#); [Angeletos and Pavan, 2007](#)). The main observation that leads to this difference between the two incomplete-information models with similar “ex-post” preferences is that bias-variance tradeoffs are kinked in my homogeneous-status-quo model. This lack of smoothness obtains also with incomplete information. Thus, the general game in this paper does not rely on results that are valid for incomplete-information beauty contests with linear best replies. Instead, status-quo heterogeneity is modeled as an interim Bayesian game in a similar way as [Van Zandt and Vives \(2007\)](#); [Van Zandt \(2010\)](#).<sup>8</sup>

**Outline** After introducing the model in Section 2, in Section 3 I study the conformity phenomenon, with an application to oligopoly pricing. Section 4 analyzes an equilibrium selection and applications to network games and organizational economics. Section 5 contains the general model. Section 6 discusses further generalizations and directions of future research.

## 2 Model

### 2.1 Players, Strategies and Payoffs

Every player  $i \in N := \{1 \dots n\}$  has preferences over outcome profiles that exhibit coordination motives. An outcome profile is a list of individual outcomes  $\mathbf{x} = (x_1, \dots, x_n) \in \mathbf{R}^n$ . The payoff to player  $i$  from the outcome profile  $\mathbf{x}$  is

$$\pi_i(\mathbf{x}) = -\left(x_i - (1 - \alpha)\delta_i - \alpha \sum_{j \neq i} \gamma^{ij} x_j\right)^2,$$

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<sup>8</sup> However, a player’s type is her status-quo outcome, which necessarily implies unbounded type spaces. I leverage the additional structure of the quadratic ex-post payoffs to establish measurability of the “Greatest-Best-Reply” mapping.

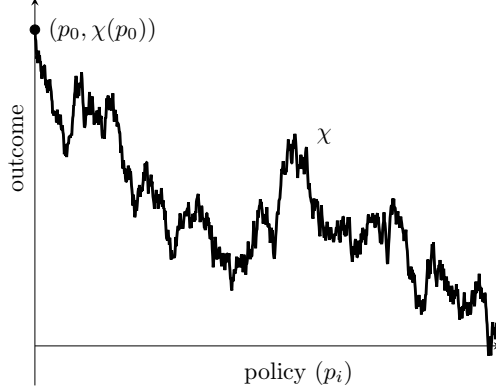


Figure 1: An outcome function.

in which  $\alpha \in [0, 1)$  measures the strength of coordination motives,  $\delta_i$  is player  $i$ 's favorite outcome, and  $\gamma^{ij} \geq 0$  is the weight of the connection between player  $j$  and player  $i$ . Connections are symmetric, so  $\gamma^{ij} = \gamma^{ji}$  for all players  $i, j \in N$ . Payoffs reflect a desire for coordination because the  $\alpha\gamma^{ij}$  term is nonnegative. Similar payoffs are used to model organizations, oligopolies and peer effects (Marschak and Radner (1972), Ballester et al. (2006), for a survey see Jackson and Zenou (2015).)

Every player  $i$  chooses a policy  $p_i \in P = [\underline{p}, \bar{p}]$  simultaneously, for  $\underline{p}, \bar{p} \in \mathbf{R}$  with  $\underline{p} < \bar{p}$ . The outcome corresponding to policy  $p$  is given by the *outcome function*  $\chi: \mathbf{R} \rightarrow \mathbf{R}$ . The outcome function is the realized path of a Brownian motion with drift  $\mu < 0$ , variance parameter  $\omega > 0$  and starting point  $(p_0, \chi(p_0))$ . Figure 1 illustrates one such outcome function. Players know the status-quo policy  $p_0 \in P$ , the corresponding status-quo outcome  $\chi(p_0)$ , and the parameters of the Brownian motion.

The Brownian motion disciplines the beliefs of players about outcomes. Player  $i$  believes that  $\chi(p)$  and  $\chi(q)$  are jointly Gaussian random variables, for all pairs of policies  $p, q \in P$  and status-quo outcomes  $\chi(p_0) \in \mathbf{R}$ . This structure of uncertainty captures a complex environment because a player is more certain about the outcome of a policy the closer the policy is to the status-quo policy (figure 2). This way of modeling the complexity of an environment is first used by Callander (2011a). The measure of the complexity of the environment is  $k := \frac{\omega}{2|\mu|}$ .

Player  $i$ 's payoff from the outcomes corresponding to the policy profile  $\mathbf{p} \in P^n$  is given by  $\pi_i(\chi(p_1), \dots, \chi(p_n))$ , which we denote by  $\pi_i(\chi(\mathbf{p}))$ . Player  $i$ 's expected payoff from the policy profile  $\mathbf{p}$  given the status-quo outcome  $\chi(p_0)$  is denoted by  $\mathbb{E}\pi_i(\chi(\mathbf{p}))$ .

## 2.2 Equilibrium

The main focus of the paper is the game  $G(x_0)$  in which the strategy space of player  $i$  is the policy space  $P$  and player  $i$ 's utility is her expected payoff given the status-quo outcome  $x_0$ . In particular, I study the strategic-form game  $\langle N, \{P, \mathbb{E}\pi_i(\chi(\cdot))\}_{i \in N} \rangle$  given that  $\chi(p_0) = x_0$ . An equilibrium is a profile of policies  $\mathbf{p}$  such that: for every player  $i$ ,  $p_i$  maximizes expected



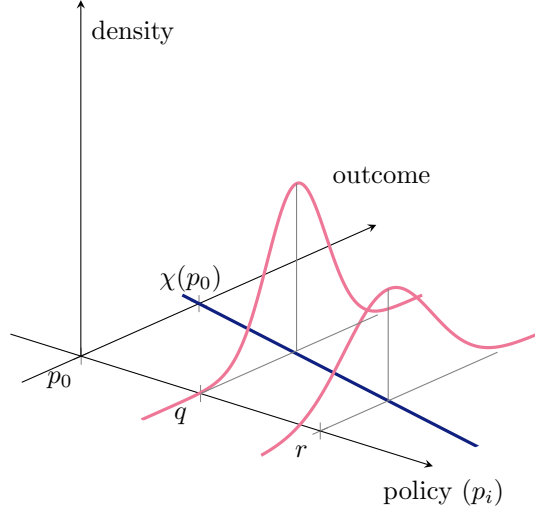


Figure 2: Player  $i$  believes that outcomes are given by normal random variables. The closer the policy  $r$  is to the status-quo policy, the lower the variance of outcome  $\chi(r)$ .

payoff of player  $i$  given that her opponents choose policies according to  $\mathbf{p}$ .<sup>9</sup>

**Definition 1.** *The policy profile  $\mathbf{p} \in P^n$  is an equilibrium if:*

$$\mathbb{E}\pi_i(\chi(\mathbf{p})) \geq \mathbb{E}\pi_i(\dots, \chi(p_{i-1}), \chi(q_i), \chi(p_{i+1}), \dots), \text{ for all } q_i \in P \text{ and } i \in N.$$

In the specific case of no complexity, which is the limit game when  $\omega = 0$ , the policy-outcome mapping is given by  $\psi: p_i \mapsto \chi(p_0) + \mu(p_i - p_0)$ , as argued in the next section, and the profile of outcomes corresponding to the policy profile  $\mathbf{p}$  is  $\psi(\mathbf{p})$ . An *equilibrium without complexity* is a policy profile that is a Nash equilibrium of the game  $\langle N, \{P, \pi_i(\psi(\cdot))\}_{i \in N} \rangle$ .

## 2.3 Discussion and Interpretation

This section interprets the connections between players as arising from a network studies certain implications of the Brownian-motion structure of uncertainty. The reader who is interested in results and applications may skip the present section.

### 2.3.1 Network of Players

The matrix of connections is  $\mathbf{\Gamma} := [\gamma^{ij} : i, j \in N]$ , which is interpreted as the adjacency matrix of a network of players, letting  $\gamma^{ii} = 0$  for all  $i \in N$ . I use  $\boldsymbol{\delta}$  for the column vector of favorite outcomes,  $\mathbf{I}$  for the identity matrix and  $\mathbf{B}(\mathbf{M}) := (\mathbf{I} - \mathbf{M})^{-1}$  for the Leontieff inverse of the

<sup>9</sup> In the equilibrium definition, “ $\dots, \chi(p_{i-1}), \chi(q_i), \chi(p_{i+1}), \dots$ ” denotes the outcome profile corresponding to  $(\chi(q_i), (\chi(p_j))_{j \in N \setminus \{i\}})$ . Due to strict concavity of  $p_i \mapsto \mathbb{E}\pi_i(\chi(\mathbf{p}))$ , player  $i$ ’s best response is unique (Appendix, Lemma 18); hence, focusing on pure strategies is without loss. The operator  $\mathbb{E}$  denotes the expectation given  $\chi(p_0) = x_0$ .

$n$ -by- $n$  matrix  $\mathbf{M}$ , when  $\mathbf{I} - \mathbf{M}$  is nonsingular. The centrality of players in the network arises in the study of equilibria.

**Definition 2.** *The centrality of player  $i$  is  $i$ th entry of the column vector  $\beta$  given by:*

$$\beta = (1 - \alpha)\mathbf{B}(\alpha\mathbf{\Gamma})\delta.$$

The graph of the network  $\langle N, \mathbf{\Gamma} \rangle$  offers an interpretation for centrality.<sup>10</sup> The  $ij$  entry of the Leontieff inverse of  $\alpha\mathbf{\Gamma}$  counts the walks of every length from node  $i$  to node  $j$  and discounts walks of length  $\ell$  by  $\alpha^\ell$ , given that  $\mathbf{B}(\alpha\mathbf{\Gamma}) = \sum_{\ell=0}^{\infty} \alpha^\ell \mathbf{\Gamma}^\ell$ . The centrality of player  $i$  counts all “ $\alpha$ -discounted” walks starting from  $i$  and weighs every walk to player  $j$  by  $(1 - \alpha)\delta_j$ .

### 2.3.2 Complexity

The following formulas are useful to analyze the implications of the Brownian-motion structure of uncertainty, derived in the Appendix (Section A.2). The parameters of the distribution of  $(\chi(p), \chi(q))$ , given the status-quo outcome  $\chi(p_0)$  are denoted by  $\mathbb{E}\chi(p)$ ,  $\mathbb{V}\chi(p)$  and  $\mathbb{C}(\chi(p), \chi(q))$ . For all policies  $p, q \in P$ , we have

$$\begin{aligned} \mathbb{E}\chi(p) &= \chi(p_0) + \mu(p - p_0), \\ \mathbb{V}\chi(p) &= |p - p_0|\omega, \\ \mathbb{C}(\chi(p), \chi(q)) &= \begin{cases} \min\{\mathbb{V}\chi(p), \mathbb{V}\chi(q)\} & \text{if } p, q > p_0 \text{ or } p_0 > p, q, \\ 0 & \text{if } p > p_0 > q \text{ or } q > p_0 > p. \end{cases} \end{aligned}$$

Larger changes in individual expected outcomes are associated with high variance of the corresponding outcomes. The measure of complexity,  $k$ , is the additional variance implied by a marginal change of expected outcome, away from the status quo, scaled by 1/2. The covariance formula is essentially due to the independent-increments property of the Brownian motion, and is determined by the closest policy to the status quo.

**No-Coordination Benchmark** When  $\alpha = 0$  there isn’t any strategic interaction. The game reduces to a decision problem and corresponds to the static version of Callander (2011a). In that case, player  $i$ ’s optimal policy  $p_i^*$  trades off closeness of the expected outcome to  $\delta_i$  with the variance induced by the distance of  $p_i^*$  from the status-quo policy  $p_0$ . Hence, player  $i$  does not optimally choose the policy  $p_i^\circ$  such that  $\mathbb{E}\chi(p_i^\circ) = \delta_i$ ; except possibly in the knife-edge case in which  $\chi(p_0) = \delta_i$ . Player  $i$ ’s optimal policy reflects a *status-quo bias*, because it’s closer to the status quo than is  $p_i^\circ$ . To find the optimal policy, player  $i$  does not consider the correlation between outcomes of distinct policies because only her own outcome

<sup>10</sup> The matrix  $\mathbf{I} - \alpha\mathbf{\Gamma}$  is positive definite due to Assumption 1 (next section) so centralities are well-defined and  $\mathbf{B}(\alpha\mathbf{\Gamma}) = \sum_{\ell=0}^{\infty} \alpha^\ell \mathbf{\Gamma}^\ell$ . Other definitions of Katz-Bonacich centrality do not adjust by  $(1 - \alpha)$  or use the term “weighted” if  $\delta_i \neq 1, i \in N$ .

is payoff-relevant. In particular, player  $i$ 's expected payoff is

$$\begin{aligned}\mathbb{E}\pi_i(\chi(\mathbf{p})) &= -\mathbb{E}(\chi(p_i) - \delta_i)^2 \\ &= -\underbrace{(\mathbb{E}\chi(p_i) - \delta_i)^2}_{\text{quadratic}} - \underbrace{\mathbb{V}\chi(p_i)}_{\text{piecewise-linear}}.\end{aligned}$$

The first equality follows from the definition of  $\pi_i$  and the second from mean-variance decomposition. The variance term is a continuous and piecewise-linear function of player  $i$ 's policy with a kink at the status-quo policy.<sup>11</sup> The presence of this kink leads to a second form of the status-quo bias: for an interval of status-quo outcomes, the optimal policy is the status-quo policy (Callander (2011a) and Corollary 1.)

**Coordination and Complexity** Players take into account the correlation between outcomes of different policies, because the outcomes of opponents are payoff-relevant. In particular, the same distance in expected outcome from the status quo is “less expensive” — in terms of uncertainty — if it implies a high covariance with the outcomes of other players. The interplay of strategic interaction ( $\alpha > 0$ ) and complexity of the environment ( $k > 0$ ) gives rise to endogenously located kinks in expected payoffs. Player  $i$ 's expected payoff in the two-player case with  $\delta_i = 0$  and  $\gamma^{ij} = 1, j \neq i$  is as follows,

$$\begin{aligned}\mathbb{E}\pi_i(\chi(\mathbf{p})) &= -\mathbb{E}(\chi(p_i) - \alpha\chi(p_j))^2 \\ &= -\underbrace{(\mathbb{E}\chi(p_i) - \alpha\mathbb{E}\chi(p_j))^2}_{\text{quadratic}} - \underbrace{\mathbb{V}\chi(p_i)}_{\text{piecewise-linear}} + \underbrace{2\alpha\mathbb{C}(\chi(p_i), \chi(p_j))}_{\text{piecewise-linear}} - \alpha^2\mathbb{V}\chi(p_j).\end{aligned}$$

If  $k > 0$  and  $\alpha > 0$ , the mean-variance decomposition is “kinked” due to the presence of covariance terms. Kinks occur *endogenously*: expected payoff of player  $i$  has a kink at the policy of player  $j$ .

**No-Complexity Benchmark** The special case of the model without complexity is essentially equivalent to the linear-best-response game  $S := \langle N, \{\mathbf{R}, \pi_i\}_{i \in N} \rangle$ , studied in the literature on games played over networks (Ballester et al., 2006). There exists a unique Nash equilibrium in  $S$ , under a commonly used upper bound on the magnitude of coordination motives: the strategy profile  $(\beta_1, \dots, \beta_n)$  (Corollary 2). The result holds because the best-reply mapping of the game  $S$  is affine and contractive, and it extends: Neyman (1997) establishes uniqueness of the correlated equilibrium. With complexity, best responses are not as smooth because of endogenous kinks, and they admit a multiplicity of equilibria under the same upper bound on coordination motives.

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<sup>11</sup> We adopt the convention of calling a function linear when it is affine to improve readability.

**Notation** The set of strategy profiles,  $P^n$ , and the set of profiles of opponents' strategies,  $P^{n-1}$ , are endowed with the product order.  $\leq$  denotes all partial orders and  $<$  the asymmetric part of  $\leq$ . For posets  $S$  and  $T$ , the function  $g: S \times T \rightarrow \mathbf{R}$  exhibits strictly increasing differences if  $t \mapsto g(s', t) - g(s, t)$  is increasing for all  $s', s \in S$  with  $s < s'$ .  $-i$  denotes  $N \setminus \{i\}$ . The column vector corresponding to the list of real numbers  $(x_1, \dots, x_\ell)$  is denoted by  $\mathbf{x}$ , and the column vector of ones by  $\mathbf{1}$ . The Hadamard (element-by-element) product of matrices  $\mathbf{A}$  and  $\mathbf{B}$  is denoted by  $\mathbf{A} \odot \mathbf{B}$ . Proofs are in the Appendix.

## 2.4 Analysis

Coordination motives often lead to multiple equilibria. The following requirement ensures existence and uniqueness of an equilibrium absent complexity, and is common in the literature on games played over networks (Jackson and Zenou, 2015).

**Assumption 1.** *Let  $\lambda(\mathbf{\Gamma})$  denote the largest eigenvalue of  $\mathbf{\Gamma}$ , then:*

$$\alpha \lambda(\mathbf{\Gamma}) < 1.$$

To see the intuition for why the assumption imposes an upper bound on the magnitude of coordination motives, suppose that  $\mathbf{\Gamma}$  is irreducible, so players cannot be separated into multiple nonempty groups without interaction across groups.<sup>12</sup> In that case  $\lambda(\mathbf{\Gamma})$  is positive and increasing in  $\gamma^{ij}$ , so the upper bound on  $\alpha$  is more stringent when players are more interconnected.

The game  $G(x_0)$  is of strategic complementarities.

**Lemma 1** (Strategic Complementarities). *For every player  $i$ , the expected payoff  $\mathbb{E}\pi_i(\chi(\mathbf{p}))$  exhibits strictly increasing differences in  $(p_i, \mathbf{p}_{-i})$ .*

Intuitively, the returns to choosing higher policies are increasing in the opponents' policies. The key observation in the proof leverages the covariance structure given by the Brownian motion discussed in Section 2.3. When opponents increase their policies, a higher own policy implies (i) a closer expected outcome to the opponents' expected outcomes, and (ii) a different volatility of own outcome. The willingness to incur volatility stems from variance and covariance elements, and it varies with opponent's policies. By the results discussed in Section 2.3, the covariance between two outcomes is supermodular in the associated policies. The reason is that only the player with the least-volatile outcome is “controlling” the covariance directly, in every pair of players. Thus, if player  $i$  is a *follower* of player  $j$  — player  $i$  incurs less volatility than does player  $j$  —, then she has an incentive to adjust her policy towards

<sup>12</sup>  $\mathbf{\Gamma}$  is nonnegative, and also symmetric.  $\lambda(\mathbf{\Gamma})$  is equal to the spectral radius of  $\mathbf{\Gamma}$  via a generalization of Perron's theorem (Theorem 8.3.1 in Horn and Johnson, 2013, as noted in the network literature by Denti, 2017.) Symmetry is not required except for the selection rule and welfare analysis (Section 4). For the properties of irreducible nonnegative matrices, see Debreu and Herstein (1953).

player  $j$ 's one. Moreover, the incentives of the *leader* player — player  $i$  — are not affected by player  $j$ 's policy except via the target.

Due to strategic complementarities, the set of equilibria is nonempty and admits an order structure.

**Proposition 1** (Equilibrium Existence). *There exist a greatest and least equilibrium.*

Strategy spaces are compact intervals and expected payoff function is strictly supermodular in  $(p_i, \mathbf{p}_{-i})$  by Lemma 1. A known argument based on Tarski's fixed-point theorem establishes existence (Milgrom and Roberts, 1990; Vives, 1990).

The next result offers a characterization of equilibria in the form of a decomposition of equilibrium expected outcomes.

**Proposition 2** (Equilibrium Decomposition). *The profile of policies  $\mathbf{p} \in (\underline{p}, \bar{p})^n$  is an equilibrium if, and only if:*

$$\mathbb{E}\chi(\mathbf{p}) = \beta + \mathbf{b}k + \alpha(\mathbf{I} - \alpha\mathbf{\Gamma})^{-1}(\mathbf{\Gamma} \odot \mathbf{A})\mathbf{1}k,$$

for a matrix  $\mathbf{A} = [a_{ij} : i, j \in N]$  and a vector  $\mathbf{b}$  such that  $a_{ij}, b_i \in [-1, 1]$  and

$$b_i = \begin{cases} 1 & \text{if } p_i > p_0, \\ -1 & \text{if } p_i < p_0, \end{cases} \text{ and } a_{ij} = \begin{cases} 1 & \text{if } p_i > p_j, \\ -1 & \text{if } p_i < p_j. \end{cases}$$

The decomposition is stated for equilibria in which all players choose interior policies. The complete characterization accounts for the boundary cases of players' equilibrium best responses, and it is stated in Appendix C. The decomposition provides a tool to verify whether a policy profile is an equilibrium. If the expected outcomes satisfy the decomposition for a matrix  $\mathbf{A}$ , which is constrained by the induced location of players in the policy interval, then the policy profile is an equilibrium.

The three summands that constitute equilibrium expected outcomes are labeled in order to study the interplay between coordination and complexity:

$$\mathbb{E}\chi(p) = \underbrace{\beta}_{\text{equilibrium outcomes without complexity}} + \underbrace{\mathbf{b}k}_{\text{status-quo bias}} + \underbrace{\alpha(\mathbf{I} - \alpha\mathbf{\Gamma})^{-1}(\mathbf{\Gamma} \odot \mathbf{A})\mathbf{1}k}_{\text{additional strategic-uncertainty effect}}.$$

If  $k = 0$ , the decomposition characterizes the unique equilibrium without complexity, which is determined by the centrality vector (see Lemma 2 below.) If  $\alpha = 0$ , the decomposition characterizes the unique equilibrium without coordination motives, which is determined by the vector of favorite outcomes and a status-quo-bias term (Corollary 1 below.) The interplay of coordination motives and complexity generates an additional term: the *endogenous* matrix  $\mathbf{A}$ . The decomposition leaves room for multiple equilibria and coordination problems: possibly for

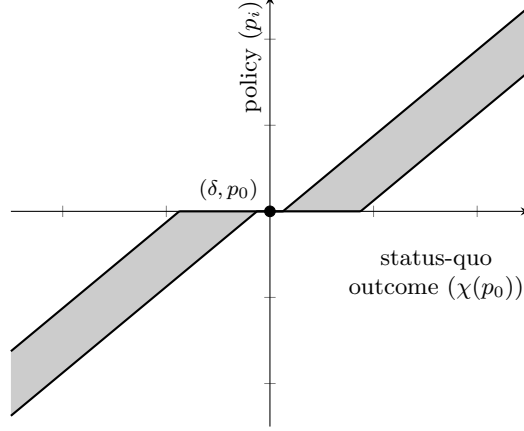


Figure 3: If  $n = 2$  and  $\delta_1 = \delta_2 =: \delta$ , then every equilibrium  $\mathbf{p}$  is symmetric, i.e.,  $p_1 = p_2$ . The grey area, including black lines, show the equilibrium set, represented by player  $i$ 's policy, for every status-quo outcome.

multiple policy profiles there exists a matrix  $\mathbf{A}$  satisfying the decomposition. Figure 3 shows that a two-player game admits an interval of policies that can be sustained in equilibrium.

Assumption 1 upper bounds the magnitude of coordination motives in order to isolate coordination problems induced by the introduction of complexity. In order to attribute the multiplicity to the interplay between coordination motives and complexity, the next results focus on the particular cases of no complexity and no coordination motives. In both benchmark cases there exists a unique equilibrium.

**Corollary 1** (No Coordination). *Let  $\alpha = 0$ . There exists a unique equilibrium of  $G(x_0)$ . Moreover, the profile of policies  $\mathbf{p} \in (\underline{p}, \bar{p})^n$  is an equilibrium of  $G(x_0)$  if, and only if:*

$$\mathbb{E}\chi(\mathbf{p}) = \beta + \mathbf{b}k,$$

for a vector  $\mathbf{b}$  such that  $b_i \in [-1, 1]$  and

$$b_i = \begin{cases} 1 & \text{if } p_i > p_0, \\ -1 & \text{if } p_i < p_0. \end{cases}$$

**Corollary 2** (No Complexity). *There exists a unique equilibrium of the game  $G(x_0)$  without complexity. Moreover, the profile of policies  $\mathbf{p} \in (\underline{p}, \bar{p})^n$  is an equilibrium of  $G(x_0)$  without complexity if, and only if:*

$$\psi(\mathbf{p}) = \beta.$$

### 3 Conformity

This section develops intuition for the novel element in the decomposition of equilibrium expected outcomes in terms of a conformity phenomenon. In particular, expected individual outcomes are closer across players than in an environment without complexity.

#### 3.1 Example

The intuition is the simplest in the case of two players with sufficiently different favorite outcomes, so that every interior equilibrium  $\mathbf{p}$  is ordered —  $\mathbf{p}$  satisfies  $p_i < p_j$  and  $\mathbb{E}\chi(p_i) > \mathbb{E}\chi(p_j)$ . Moreover, this section treats the expected outcomes as the strategies of players ( $p_i \mapsto \mathbb{E}\chi(p_i)$  is one-to-one), and considers the ingredients of the model one at a time. The best response of player  $i$  in the game without complexity is the expected outcome given by

$$(1 - \alpha)\delta_i + \alpha\mathbb{E}\chi(p_j),$$

and there exists a unique pair of expected outcomes that induces an equilibrium:  $(\beta_1, \beta_2)$  (Corollary 2, Figure 4).<sup>13</sup> The distance between expected outcomes in equilibrium is given by centralities:  $|\beta_1 - \beta_2|$ .

When players face a complex environment, the quadratic loss functions introduce two elements in the best response: a status-quo bias and a leader-follower relationship, reflecting, respectively, variance and covariance features of complexity. Consider an environment with noisy and *uncorrelated* outcomes, in which the best response of player  $i$  is the expected outcome

$$(1 - \alpha)\delta_i + \alpha\mathbb{E}\chi(p_j) + k.$$

The best response shifts upwards, with respect to the case of no complexity: an incentive to stay close to the status quo emerges, although there is no leader-follower asymmetry.<sup>14</sup> There exists a unique pair of equilibrium expected outcomes:  $(\beta_1 + mk, \beta_2 + mk)$ , in which  $m = 1/(1 - \alpha)$  is the social multiplier, studied in network games (Jackson and Zenou, 2015). The social multiplier magnifies the status-quo bias identified by Callander: when player 1 moves closer to the status quo, player 2 has an incentive to move towards the status quo too (due to the presence of  $\alpha\mathbb{E}\chi(p_1)$  in the best response.) In equilibrium, the distance between expected outcomes is pinned down by centralities  $|\beta_1 - \beta_2|$  (Figure), because the two best-response curves shift by the same amount.

When players face a complex environment, one player incurs the least uncertainty. Suppose favorite outcomes satisfy  $\delta_1 - \delta_2 > 2\frac{\alpha}{1-\alpha}k$ , so that  $\beta_1 > \beta_2$ . Then, player 1 is the follower,

<sup>13</sup> To make the discussion simpler, best responses are restricted on  $(\chi(p_0), \mathbb{E}\chi(\bar{p}))$ .

<sup>14</sup> The case of independent and player-specific Brownian motions is nested in a more general model discussed in Section 6.

and her best response is:

$$(1 - \alpha)\delta_1 + \alpha\mathbb{E}\chi(p_2) + k - 2\alpha k,$$

while the best response of player 2, the leader, is the same as with uncorrelated outcomes. The follower is pulled by the leader to explore more, which is reflected by a downward shift of the best response of player 1 — relative to the uncorrelated-outcomes case. There is a unique equilibrium  $\mathbf{p}$  for the given leader-follower relationship, described by the pair of expected outcomes  $(\beta_1 + k - k\frac{\alpha}{1+\alpha}, \beta_2 + k + k\frac{\alpha}{1+\alpha})$ . This equilibrium has three features that the rest of the section generalizes.

(1) *Conformity.* Additional conformity arises, in addition to the conformity arising merely from coordination motives ( $\alpha$ ) and the status-quo bias (without correlation). In particular,

$$\mathbb{E}\chi(p_1) - \mathbb{E}\chi(p_2) - (\beta_1 - \beta_2) < 0.$$

(2) *The new conformity increases in complexity.* The difference in expected outcomes netting out  $\beta_1 - \beta_2$  is:

$$\mathbb{E}\chi(p_1) - \mathbb{E}\chi(p_2) - (\beta_1 - \beta_2) = -2\frac{\alpha}{1+\alpha}k.$$

(3) *The leader “pulls” the follower away from the status quo.* With the introduction of complexity, the follower is facing two new incentives. First, she is pushed towards the status quo, via the status-quo bias that is present also without correlation in outcomes. Second, she is pulled away from the status quo, via the conformity that is introduced by the covariance structure.

In general, these three features are “scaled” by the correlation between outcomes. In particular, suppose two Brownian motions with same initial points, drift and variance, which are correlated with parameter  $\rho$  (this model is discussed in Section 6.) While the best response of the leader is identical to the no-correlation case, the best response of the follower is

$$(1 - \alpha)\delta_1 + \alpha\mathbb{E}\chi(p_2) + k - 2\alpha\rho k.$$

And any interior equilibrium leads to expected outcomes  $(\beta_1 + mk - 2\rho\frac{\alpha}{1-\alpha^2}k, \beta_1 + mk - 2\rho\frac{\alpha^2}{1-\alpha^2}k)$ .

### 3.2 Pairwise Conformity

The interplay between coordination motives and complexity arises in equilibrium via a matrix that keeps track of leader-follower relationship (the matrix  $\mathbf{A}$  in Proposition 2.) Under a complete network, the intuition from the two-player case generalizes: the introduction of complexity unambiguously leads to additional conformity.



**Lemma 2.** Let  $\gamma^{ij} = \gamma$  for all players  $i, j \in N$  with  $i \neq j$ , and  $\mathbf{p} \in (\underline{p}, \bar{p})^n$  be an equilibrium. If  $p_i < p_j$ , then:

$$\mathbb{E}\chi(p_i) - \mathbb{E}\chi(p_j) < \beta_i - \beta_j.$$

The above result compares the expected outcomes of every pair of players in equilibrium to the no-complexity case, across all equilibria. The introduction of complexity makes players choose closer expected outcomes.

For ordered equilibria, conformity increases with the complexity of the environment. To see this, consider an equilibrium  $\mathbf{p}$  is ordered, it satisfies  $p_0 < p_1 < p_2 < \dots < p_n < \bar{p}$ .<sup>15</sup>

**Lemma 3.** Let  $\gamma^{ij} = \gamma$  for all players  $i, j \in N$  with  $i \neq j$ , and  $\mathbf{p} \in (\underline{p}, \bar{p})^n$  be an ordered equilibrium. Then:

$$\mathbb{E}\chi(p_i) - \mathbb{E}\chi(p_{i+1}) = \beta_i - \beta_{i+1} - 2\frac{\alpha}{1+\alpha}k.$$

As conformity increases above a cutoff, the difference in favorite outcomes does not sustain the leader-follower asymmetry. In this case, extreme conformity arises: players choose the same policy, which need not be the status-quo policy — e.g., if the status-quo outcome is sufficiently large, reflecting a “bad” status quo with respect to favorite outcomes.

### 3.3 Counterformity

Conformity interacts with the network of players. A player may exert substantial network-influence on a follower player. This influence can be so strong that it steers the follower away from a third player. In this case, “*counter-formity*” emerges, leading to expected outcomes that are more distant than in a non-complex environment. This situation is illustrated in Figure, with a three-player example. The middle player — player 2 — is the follower to player 3 and the leader to player 1. When the connection between player 1 and 2 is weak, relative to the connection between player 2 and 3, the middle player values the pull of the “global leader” more than the push towards the status quo of the global follower. As a result, counterformity arises between player 1 and 2.

In general, conformity has a delicate interaction with the network of players. Consider ordered equilibria. player  $n$  is a leader for every other player, while player 1 is a follower for every opponent. In ordered equilibria, the first term of the infinite sum induced by  $\alpha(\mathbf{I} - \alpha\mathbf{\Gamma})^{-1}(\mathbf{\Gamma} \odot \mathbf{A})\mathbf{1}k$ , i.e.,  $\alpha k(\mathbf{\Gamma} \odot \mathbf{A})\mathbf{1}k$ , represents a “first-order” conformity effect. While player  $n$ ’s opponents are choosing policies closer to the status quo than her, player 1’s opponents are incurring more uncertainty than him.<sup>16</sup> Hence, player  $n$  has an extra incentive than player 1 to choose a policy close to the status quo. This incentive is an *endogenous*

<sup>15</sup> Equilibrium actions are naturally ordered by the primitives of certain economic environments. In oligopolistic competition, for instance, demand intercepts and marginal costs order equilibrium prices (Section 3.5).

<sup>16</sup> This configuration of players implies that  $a_{nj} = 1$ ,  $j \in -n$ , and  $a_{1k} = -1$ ,  $k \in -1$  (Proposition 2).

status-quo bias for player  $n$  relative to player 1 because it is determined in equilibrium. We tentatively define the “extra status-quo bias” for player  $n$  that takes into account the connections among players by averaging the entries in the  $n$ th row of  $\mathbf{A}$ , each weighted according to the connection of player  $n$  with the corresponding opponent; this average yields

$$\sum_j a_{nj} \gamma^{nj} > 0.$$

The same intuition leads to an “extra exploration motive” for player 1,

$$\sum_j a_{1j} \gamma^{1j} < 0.$$

The vector  $\alpha k(\mathbf{\Gamma} \odot \mathbf{A})\mathbf{1}$  collects these first-order incentives of all players, each scaled by  $\alpha k$ . The complete intuition, however, takes into account how the extra status-quo biases and exploration motives feed into the network of players. The resulting *equilibrium* strategic-uncertainty effect is

$$(\mathbf{\Gamma} \odot \mathbf{A})\mathbf{1}\alpha k + \alpha \mathbf{\Gamma}(\mathbf{\Gamma} \odot \mathbf{A})\mathbf{1}\alpha k + (\alpha \mathbf{\Gamma})^2(\mathbf{\Gamma} \odot \mathbf{A})\mathbf{1}\alpha k + \dots,$$

which yields the vector  $\mathbf{B}(\alpha \mathbf{\Gamma})(\alpha \mathbf{\Gamma} \odot \mathbf{A})\mathbf{1}k$  present in the decomposition of equilibrium expected outcomes. Thus, player  $i$ ’s strategic-uncertainty effect counts all the geometrically discounted walks starting from  $i$ , in a similar way as centrality (Section 2.3), and weighs each walk to player  $j$  by the endogenous status-quo bias  $\alpha k \sum_\ell a_{j\ell} \gamma^{j\ell}$ .

The three-player example in the Figure showcases the richness of the model that accounts for conformity (between extreme players) and counterformity (between the global follower and the middle player.) As the next result suggests, heterogeneity in network connections is related to counterformity. We say that  $\mathbf{\Gamma}$  is a *line* if: (i)  $\gamma^{ii+1} = 1$  for all  $i \in \{1, \dots, n-1\}$ , (ii)  $\gamma^{ii-1} = 1$  for all  $i \in \{2, \dots, n\}$ , and (iii)  $\gamma^{ij} = 0$  otherwise. In a line network with homogeneous connections — unlike in Figure. —, conformity emerges pairwise, and it increases in complexity.

**Lemma 4.** *Let  $\mathbf{\Gamma}$  be a line and  $\mathbf{p} \in (p_0, \bar{p})^n$  be an ordered equilibrium. Then:*

$$\mathbb{E}\chi(p_i) - \mathbb{E}\chi(p_{i+1}) = \beta_i - \beta_{i+1} - ck,$$

for some  $c > 0$ .

### 3.4 Discussion

The conformity effect is not specific to the abstract coordination game  $G(x_0)$ . Incremental uncertainty and coordination motives are present in many economic environments.

- In oligopolistic competition, firms that rely on algorithmic pricing face uncertainty over

their own listed prices. This uncertainty arises because an algorithm conditions prices on data not available when the algorithm is selected (Brown and MacKay, 2023). Price competition exhibits strategic complementarities in many models of oligopoly. In Section 3.5, we model firms that choose pricing policies knowing the resulting listed prices up to some noise — which may reflect market uncertainty or the recent introduction of algorithmic pricing. As the environment becomes more complex, firms choose more similar pricing policies. This finding suggests that estimates of firm parameters from price data exhibit less heterogeneity across firms than by taking into account the complexity of the industry.

- In social psychology, it is documented that conformity increases in the difficulty of the task and in “cohesion” of the group (Krech et al., 1962). By the comparative statics results, conformity increases in complexity, the strength of coordination motives and the number for players.<sup>17</sup>
- Sometimes there is a perceived premium to choosing popular topics in academic research and investment decisions in stock markets.<sup>18</sup> In general, coordination motives are present in certain interactions in which exploration of unknown alternatives is important. If society values exploration, conformity may limit learning about the underlying outcome function.<sup>19</sup> The presence of conformity is important for the design of incentives to research and innovation.
- The management of every subsidiary owned by the same holding company coordinates with other subsidiaries and adapts to subsidiary-specific circumstances. Communication frictions are a source of noise in the implementation of production processes. This noise may be particularly relevant for the adoption of innovative technologies. In Section 4.3, I show that an organization with decentralized decision-making — e.g., a holding company with only oversight capacities — can implement profit maximization in sufficiently complex environments. This result suggests that centralized decision-making may be less desirable in presence of coordination problems. The analysis also points to a responsibility of holding company’s management: leveraging the coordination problems induced by the environment and make maximization of the holding’s profits a focal point for the management of subsidiaries.

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<sup>17</sup> The main comparative statics is in Lemma 3, a simple corollary is that conformity increases in the number of players:  $\mathbb{E}\chi(p_1) - \mathbb{E}\chi(p_n) = \beta_i - \beta_{i+1} - 2(n-1)\frac{\alpha}{1+\alpha}k$ . Similar results follow from Lemma 4.

<sup>18</sup> “The best explanation for the [stock] market’s back-and-forth swings is that each day we are conducting a Keynesian beauty contest”, from: “The Beauty Contest That’s Shaking Wall St.”, Robert J. Shiller, 2011 (available at <https://www.nytimes.com/2011/09/04/business/economy/on-wall-st-a-keynesian-beauty-contest.html>.)

<sup>19</sup> In Brownian-motion models, however, learning occurs in two ways: radical and incremental experimentation, given, respectively, by the extreme ( $\max\{p_1, \dots, p_n\}$  and  $\min\{p_1, \dots, p_n\}$ ) and non-extreme policies that are chosen (similarly to Garfagnini and Strulovici (2016).) If conformity increases, less is known about radical experimentation, but, possibly, more about incremental experimentation.

- In primary elections, career concerns determine the choice of platforms of politicians, because the winner has authority over the campaign in a future general election. Often, the consequences of extreme policies are unknown. In separate work, I study elections under complexity, in which each competitor represents a combination of (i) a constituency of voters and (ii) a career-concerned politician. I find that complexity lessens the polarization of platforms. This result suggests that better information of political parties about the policy-outcome mapping — from, e.g., lobbies and interest groups — may increase political polarization.

In order to study different games in which our equilibrium analysis holds, I define an auxiliary utility function of player  $i$  over outcomes,  $v_i(\mathbf{x}) = 2(1-\alpha)\delta_i x_i - x_i^2 + 2\alpha \sum_{j \in N} \gamma^{ij} x_i x_j$ . The next result studies the strategic-form game  $F(x_0)$ , in which players and strategy spaces are the same as in  $G(x_0)$  and utility functions are  $\mathbb{E}v_1(\chi(\cdot)), \dots, \mathbb{E}v_n(\chi(\cdot))$ .

**Lemma 5** (Equivalence). *For every player  $i \in N$ , there exists a function  $g_i: P^{n-1} \times \mathbf{R} \rightarrow \mathbf{R}$  such that:*

$$\mathbb{E}\pi_i(\chi(\mathbf{p})) = \mathbb{E}v_i(\chi(\mathbf{p})) + g_i(\mathbf{p}_{-i}, x_0) \text{ for all } \mathbf{p} \in P^n, x_0 \in \mathbf{R}.$$

The game  $F(x_0)$  has the same set of equilibria as  $G(x_0)$  because the games are Von-Neumann-Morgenstern equivalent. (Morris and Ui, 2004). The application in this paper leverage the above result to apply the analysis in the preceding section.

### 3.5 Application 1: Oligopoly Pricing

I study the implications of conformity for oligopoly pricing. I model competition among firms who set pricing policies, or algorithms, knowing the resulting price only in expectation.

**Model** A representative consumer has quasi-linear preferences over bundles of  $n + 1$  goods, which are represented by the quadratic utility function  $U$  such that

$$U(q_1, \dots, q_n, m) = \sum_i a_i q_i - \frac{1}{2}b \sum_i q_i^2 - \frac{1}{2}c \sum_{i,j:j \neq i} q_i q_j + m,$$

in which  $m$  denotes the numéraire good, and  $b > c \geq 0$ . The last condition is to study substitute goods and a well-defined demand system leading to strategic complementarities in the resulting price-setting firm interaction. The coefficients of the Marshallian demand of the representative consumer are normalized so that the own-price coefficient is  $-1$  in the demand for every good  $i \in \{1, \dots, n\}$ .<sup>20</sup>

<sup>20</sup> The Marshallian demand is well-defined because the Hessian of the quadratic form  $(q_1, \dots, q_n) \mapsto U(q_1, \dots, q_n, m)$  is negative definite whenever  $b > c \geq 0$ . The induced linear demand system is well-studied, we refer to Choné and Linnemer (2020) and Amir et al. (2017) for extensive treatments of linear demand systems and the resulting pricing games without complexity. We normalize the matrix of demand coefficients arising from the representative consumer  $[D_{ij} : i, j \in N]$  using  $D_{ii} = -1$ .

Each price is set through the decision of one of  $n$  firms. Firm  $i$  has constant marginal costs — parametrized by  $c_i$  — and no fixed costs. We define a strategic-complementarity coefficient  $\zeta := \frac{1-(b-c)}{b-c} \in \left[0, \frac{2}{n-1}\right)$  and the net demand intercept for product  $i$ ,  $\hat{a}_i := a_i - c_i - \zeta \sum_{j \neq i} (a_j - c_j)$ .<sup>21</sup> Given a profile of prices net of marginal costs,  $\mathbf{x}$ , the profits of firm  $i$  are

$$\pi_i^B(\mathbf{x}) = \left( \hat{a}_i - x_i + \zeta \sum_{j \in -i} x_j \right) x_i.$$

Each firm chooses a pricing policy  $p_i$ . The function  $\chi$  specifies the markup that is eventually realized from every pricing policy.<sup>22</sup> Firm  $i$ 's profits from the policy profile  $\mathbf{p}$  are given by  $\pi_i^B(\chi(\mathbf{p}))$ . Firms choose pricing policies simultaneously in the *pricing game*,  $\langle N, \{\mathbb{E}\pi_i^B(\chi(\cdot)), [p_0, \bar{p}]\}_{i \in N} \rangle$ . There exists a unique vector of equilibrium markups in the pricing game without complexity, which we denote by  $\beta^B$  (Lemma 2 and 5.)

**Results** Complexity leads to less dispersed expected prices across products, by leveraging a natural ordering property of equilibrium policies. If the net demand intercepts are sufficiently heterogeneous, then every equilibrium is ordered; which may arise in practice if firms are sufficiently different in their production efficiency.

**Proposition 3.** *Let  $\mathbf{p} \in (p_0, \bar{p})^n$  be an equilibrium of the pricing game. If  $p_1 < p_2 \leq \dots \leq p_{n-1} < p_n$ , then:*

$$\mathbb{E}\chi(p_1) - \mathbb{E}\chi(p_n) - (\beta_1^B - \beta_n^B) = -(n-1) \frac{\zeta}{2+\zeta} k.$$

*Moreover, if  $\hat{a}_i - \hat{a}_{i+1} > 2\zeta k$  for all  $i \in \{1, \dots, n-1\}$ , then every equilibrium is ordered such that:  $p_1 < \dots < p_n$  and there exists at most one interior equilibrium.*

The impact of complexity on conformity of markup policies is increasing in the level of complexity and in the strategic-complementarity coefficient in ordered equilibria. The more substitutable products, the greater the impact of complexity on price conformity, measured by  $\mathbb{E}\chi(p_i) - \mathbb{E}\chi(p_j) - (\beta_i^B - \beta_j^B)$ . The reason is that the strength of strategic complementarities ( $\zeta$ ) increases in product substitutability  $c$ .

**Discussion** The pricing game models quasi-Bertrand competition with differentiated products in which negative quantities and prices are theoretically available, and the consumer's

<sup>21</sup> The inequality  $\zeta < \frac{2}{n-1}$  is the content of Assumption 1 in the pricing game under the normalization on demand coefficients. The inequality  $\zeta \geq 0$  is assumed following the normalization of demand coefficients. These two constraints would not be needed without the normalization, and the normalization is used only to ease the connection between the game  $F(x_0)$  and the pricing game; the Appendix includes a formal discussion.

<sup>22</sup> The same structure can be applied to a model in which the outcome of policy  $p_i$  is a price, and not a markup, and the findings are qualitatively unchanged. The present section works with outcomes that are markups to ease the connection between the pricing game and the game  $F_0$ .

income is sufficiently large.<sup>23</sup> A reason for the presence of correlated noise in the mapping from pricing policies to listed prices — or, equivalently, to markups — is that firms buy pricing services from the same provider.

## 4 Equilibrium Selection

### 4.1 Potential Maximizer

I propose an equilibrium selection based on the observation that the game  $G(x_0)$  is a potential game (Monderer and Shapley, 1996).

A game is a common-interest game if all players have the same payoff function. A game is a potential game if it is “best-response equivalent” to an auxiliary game that is a common-interest game (definitions are in the Appendix.) For a potential game, the common payoff function in the auxiliary game is called the potential function, which maps strategy profiles into real numbers.

The *potential* is the function  $V: P^n \rightarrow \mathbf{R}$  given by

$$V(\mathbf{p}) = \mathbb{E} \left[ 2(1 - \alpha) \boldsymbol{\delta}^\top \boldsymbol{\chi}(\mathbf{p}) - \boldsymbol{\chi}(\mathbf{p})^\top (\mathbf{I} - \alpha \boldsymbol{\Gamma}) \boldsymbol{\chi}(\mathbf{p}) \mid \chi(p_0) = x_0 \right].$$

I study the maximizers of the potential  $V$ .

**Definition 3.** A potential maximizer is a policy profile  $\mathbf{p}^*$  that maximizes the potential, so

$$\mathbf{p}^* \in \arg \max_{\mathbf{p} \in P^n} V(\mathbf{p}).$$

**Proposition 4.** The following properties of the potential maximizer hold.

- (1) If the policy profile  $\mathbf{p} \in P^n$  is a potential maximizer, then  $\mathbf{p}$  is an equilibrium.
- (2) If  $P = [p_0, \bar{p}]$ , there exists a unique potential maximizer.

For part (1), we establish von-Neumann-Morgenstern equivalence (Morris and Ui, 2004) between the two strategic-form games played in the outcome space with utility functions  $\{\pi_1, \pi_2, \dots, \pi_n\}$  and  $\{v, v, \dots, v\}$ , in which  $v(\mathbf{x}) = 2(1 - \alpha) \boldsymbol{\delta}^\top \mathbf{x} - \mathbf{x}^\top (\mathbf{I} - \alpha \boldsymbol{\Gamma}) \mathbf{x}$ . This result extends to the induced games played in the policy space, and so it establishes that  $G(x_0)$  is a potential game, a fortiori.<sup>24</sup> Since a strategy profile that maximizes the potential is necessarily an equilibrium of the potential game (Radner, 1962), part (1) follows. Moreover, the potential

<sup>23</sup> For sufficiently large status-quo price, the probability of negative prices is made arbitrarily small. The terminology is inspired by Monderer and Shapley (1996) who refer to quantity competition as quasi-Cournot competition when negative quantities are possible.

<sup>24</sup> In particular, for every player  $i \in N$  there exists a function  $g_i: P^{n-1} \times \mathbf{R} \rightarrow \mathbf{R}$  such that:  $\mathbb{E} \pi_i(\boldsymbol{\chi}(\mathbf{p})) = \mathbb{E} v(\boldsymbol{\chi}(\mathbf{p})) + g_i(\mathbf{p}_{-i}, x_0)$  for all  $\mathbf{p} \in P^n$  and  $x_0 \in \mathbf{R}$ . The last step of the proof verifies that von-Neumann-Morgenstern equivalence is consistent with the definition of a potential game.

for  $G(x_0)$  is uniquely defined up to a constant term.<sup>25</sup> These two observations imply that the potential maximizer provides a valid equilibrium selection for  $G(x_0)$ .

The potential  $V$  is not differentiable whenever  $p_i = p_j$  for a pair of players, due to the covariance structure (see Section 2.3 and A.3.) However, strict concavity on  $[p_0, \bar{p}]$  leads to existence and uniqueness of the potential maximizer. We study the (well-defined) superdifferential of  $V$  to characterize the potential maximizer.

**Proposition 5** (Potential Maximizer). *Let  $P = [p_0, \bar{p}]$ . The policy profile  $\mathbf{p} \in (p_0, \bar{p})^n$  is a potential maximizer if, and only if:*

$$\mathbb{E}\chi(\mathbf{p}) = \beta + \mathbf{1}k + \alpha(\mathbf{I} - \alpha\mathbf{\Gamma})^{-1}(\mathbf{\Gamma} \odot \mathbf{A})\mathbf{1}k,$$

for a skew-symmetric matrix  $\mathbf{A} = [a_{ij} : i, j \in N]$  such that  $a_{ij} \in [-1, 1]$  and  $a_{ij} = 1$ , if  $p_i > p_j$ .

The decomposition for the potential maximizer has a similar structure as the equilibrium decomposition. The main difference is a sharper constraint on the endogenous matrix  $\mathbf{A}$  that implies the uniqueness result.

The uniqueness and characterization of the potential maximizer allow to make predictions about strategic interactions in complex environments using the potential maximizer as equilibrium selection. With quadratic ex-post payoffs, the selection is useful precisely due to complexity. If  $k > 0$ , the strictly concave potential is not smooth and there are multiple equilibria. If  $k = 0$ , the strictly concave potential is differentiable everywhere and there exists a unique equilibrium: the potential maximizer.<sup>26</sup> It follows that studying the potential maximizer is useful to compare  $G(x_0)$  with the case in which  $k = 0$ .

We study welfare in the game  $F(x_0)$  using the tools developed for the maximization of the potential of  $G(x_0)$ . The *utilitarian welfare* in  $F(x_0)$  is given by the function  $W: \mathbf{p} \mapsto \sum_i \mathbb{E}v_i(\chi(\mathbf{p}))$ .

**Definition 4.** *A welfare maximizer is a policy profile  $\mathbf{p}^W$  that maximizes utilitarian welfare in  $F(x_0)$ , so*

$$\mathbf{p}^W \in \arg \max_{\mathbf{p} \in P^n} W(\mathbf{p}).$$

The following result characterizes the welfare maximizer.

**Proposition 6** (Welfare Maximizer). *Let  $P = [p_0, \bar{p}]$  and  $2\alpha\lambda(\mathbf{\Gamma}) < 1$ . There exists a unique welfare maximizer. Moreover, the policy profile  $\mathbf{p} \in (p_0, \bar{p})^n$  is a welfare maximizer if, and*

<sup>25</sup> In Appendix C, we establish that  $V$  is an exact potential; Monderer and Shapley (1996) introduce the notion of exact potential, a particular case of the weighted potential; Morris and Ui (2004) study the equivalence between weighted potential games and potential games in connection with von-Neumann-Morgenstern equivalence.

<sup>26</sup> To establish this observation, we claim that:  $\mathbf{p}^\circ \in P^n$  such that  $\psi(\mathbf{p}^\circ) = \beta$  maximizes  $\mathbf{p} \mapsto v(\psi(\mathbf{p}))$  on  $P^n$ , for which it suffices to show that  $\mathbf{p} \mapsto v(\psi(\mathbf{p}))$  is a potential for the game  $G(x_0)$  without complexity. This result is established in the Appendix.

only if:

$$\mathbb{E}\chi(\mathbf{p}) = (1 - \alpha)\mathbf{B}(2\alpha\mathbf{\Gamma})\boldsymbol{\delta} + \mathbf{1}k + 2\alpha\mathbf{B}(2\alpha\mathbf{\Gamma})(\mathbf{\Gamma} \odot \mathbf{A})\mathbf{1}k,$$

for a skew-symmetric matrix  $\mathbf{A} = [a_{ij} : i, j \in N]$  such that  $a_{ij} \in [-1, 1]$  and  $a_{ij} = 1$ , if  $p_i > p_j$ .

In the proof, we establish that utilitarian welfare maximization in  $F(x_0)$  is equivalent to maximization of the potential of an auxiliary game in which the magnitude of cost externalities is doubled. The reason is that the game  $F(x_0)$  is a coordination game, by the results established for  $G(x_0)$  (Lemma 1 and 5), in which players do not internalize all the externality of their policy on their opponents. This intuition resonates with the results for games played over networks (Jackson and Zenou, 2015). There is a key distinction in the way these externalities work that is due to the presence of complexity and has welfare implications. In particular, in  $F(x_0)$  and  $G(x_0)$ , the externalities are in policies.

## 4.2 Application 2: Network of Players

I characterize the potential maximizer in a two-type network.

**Model** I study the game in which every player is part of only one of two groups,  $A$  and  $B$ , and players in the same group have the same favorite outcomes and connections. We denote by  $\gamma$  the connection between a player in group  $A$  and a player in  $B$ , by  $\delta_g, \gamma^{gg}, \beta_g$  and  $n_g$ , respectively, the favorite outcome, the weight of an intra-group connection, the centrality of a player and the number of players for group  $g \in \{A, B\}$ .

The *two-type game* is the game  $G(x_0)$  with the restriction described in the above paragraph. In every equilibrium of a two-type game, player  $i$  chooses the same policy as player  $j$  if they are in the same group.<sup>27</sup> Hence, an equilibrium is represented by a pair  $(p_A, p_B)$ , such that  $i \in A$  plays  $p_A$ , and  $j \in B$  plays  $p_B$ . We use  $\alpha_A := \frac{\alpha\gamma n_B}{1 - \alpha\gamma^{AA}(n_A - 1)}$  and  $\alpha_B := \frac{\alpha\gamma n_A}{1 - \alpha\gamma^{BB}(n_B - 1)}$ , and we note that  $\alpha_A, \alpha_B \in [0, 1]$  by Assumption 1, and so  $\frac{\alpha_A + \alpha_B - 2\alpha_A\alpha_B}{1 - \alpha_A\alpha_B} \in [0, 1]$ .<sup>28</sup>

**Results** We characterize the potential maximizer in a two-type network.

**Lemma 6** (Two-Type Game). *Let  $\beta_A \geq \beta_B$  and  $(p_A, p_B) \in (p_0, \bar{p})^2$  be the unique potential maximizer of the two-type game.*

(1) *If  $\beta_A - \beta_B \geq \frac{\alpha_A + \alpha_B - 2\alpha_A\alpha_B}{1 - \alpha_A\alpha_B}k$ , then  $p_A < p_B$  and*

$$\mathbb{E}\chi(p_A) - \mathbb{E}\chi(p_B) = \beta_A - \beta_B - \frac{\alpha_A + \alpha_B - 2\alpha_A\alpha_B}{1 - \alpha_A\alpha_B}k.$$

<sup>27</sup> The proof of this result uses the fact that the game  $G(x_0)$  is a potential game, and that, for given policies chosen in group  $g'$ , the “reduced potential” that includes only members of  $g$  is “symmetric”, as observed, e.g., in Vives (1999).

<sup>28</sup> These results are established in the Appendix, Section E.



(2) If  $\beta_A - \beta_B \leq \frac{\alpha_A + \alpha_B - 2\alpha_A\alpha_B}{1 - \alpha_A\alpha_B}k$ , then  $p_A = p_B$  and

$$\mathbb{E}\chi(p_A) = \frac{\alpha_B(1 - \alpha_A)\beta_A + \alpha_A(1 - \alpha_B)\beta_B}{\alpha_B(1 - \alpha_A) + \alpha_A(1 - \alpha_B)} + k.$$

The result shows that the strategic-uncertainty effect increases in the number of players. In particular,  $\mathbb{E}\chi(p_A) - \mathbb{E}\chi(p_B) - (\beta_A - \beta_B)$  is decreasing in  $n_A$  and  $n_B$ . Moreover for sufficiently large complexity, conformity is extreme: all players choose the same policy. In this case, the expected outcome is the same as if a representative player were choosing an optimal policy, in isolation and with a favorite outcome equal to  $\frac{\alpha_B(1 - \alpha_A)\beta_A + \alpha_A(1 - \alpha_B)\beta_B}{\alpha_B(1 - \alpha_A) + \alpha_A(1 - \alpha_B)}$ , which is a weighted average of centralities in the two groups.

### 4.3 Application 3: Centralization in Organizations

This section considers a stylized model of an organization in which division managers choose production processes knowing the produced quantity of alternative choices only up to some noise.

**Model** A firm is made of two divisions, each producing a different good. The firm has a CEO who does not enter the strategic interaction; we only model the CEO's preferences over firm profits. When quantity produced by division  $i$  is  $x_i$ , the cost of division  $i$  is

$$c_i x_i - g x_1 x_2,$$

in which the parameter  $g > 0$  measures the degree of cost externalities and  $c_i > 0$ . An increase in the quantity produced by one division reduces the marginal costs of the other division, as in [Alonso et al. \(2015\)](#). The inverse demand function for product  $i$  is given by

$$a_i - \frac{1}{b} x_i,$$

where  $b > 0$  measures the price elasticity of demand. The profits of division  $i$  given the profile of quantities  $\mathbf{x}$  are

$$\pi_i^O(\mathbf{x}) := \left( a_i - \frac{1}{b} x_i - c_i + g x_j \right) x_i.$$

The CEO's objective is the maximization of total profits  $\pi_1^O + \pi_2^O$ . We impose an upper bound on the strength of cost externalities for the CEO's profit maximization to be well-behaved:  $bg < 1$ .<sup>29</sup>

Each division manager chooses a production policy  $p_i \in [p_0, \bar{p}]$ . The function  $\chi$  specifies the quantity produced by a division for every production policy. Division  $i$ 's profits given

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<sup>29</sup> The Hessian of total profits  $\pi_i^O + \pi_j^O$  is negative definite iff:  $bg < 1$ .

the pair of policies  $\mathbf{p}$  are given by  $\pi_i^O(\chi(\mathbf{p}))$ . The division managers set production policies simultaneously and independently in the *production game*,  $\langle \{1, 2\}, \{\mathbb{E}\pi_i^O(\chi(\cdot)), [p_0, \bar{p}]\}_{i \in \{1, 2\}} \rangle$ .

**Results** I investigate whether managerial incentives are compatible with total-profit maximization. For the rest of the analysis, we impose  $a_1 - c_1 = a_2 - c_2 =: \hat{a}$ , which implies that managers choose the same policy in equilibrium and for total-profit maximization;  $\hat{a}$  is the net demand intercept for the two goods.<sup>30</sup>

**Proposition 7.** *There exists a unique policy profile  $\mathbf{p}^O$  that maximizes expected total profits. Moreover,  $\mathbf{p}^O$  is an equilibrium of the production game if and only if:*

$$\hat{a} \frac{b}{1 - bg} \leq 2k.$$

The result gives conditions under which  $\mathbf{p}^O$  is in the equilibrium set. First, I show that the CEO’s objectives are well-defined by studying the maximization of total profits, which is equivalent to the maximization of utilitarian welfare in the coordination game between the division managers. The maximization of expected total profits is solved using the welfare analysis in Proposition 6 and the equilibrium set is characterized using Proposition 2 and Lemma 5.

The result associates multi-division firms with weaker cost externalities and operating in more complex environments with an equilibrium that implements the CEO’s optimal production policy. A necessary and sufficient condition to for maximization of total profits to be implemented in equilibrium is that complexity exceeds the threshold  $\hat{a} \frac{b}{2(1 - bg)}$ . The threshold increases in the net demand intercept  $\hat{a}$  and price sensitivity of demand, reflecting that for favorable individual market conditions the interests of division managers move farther apart from CEO’s interests. The threshold also increases in  $g$ , because the “non-internalized” externalities increase in  $g$ .

**Discussion** A reason for the presence of noise in the mapping from production processes to quantities is frictions in the command chain. Let’s suppose that each division manager only instructs lower-end division managers about production decisions, who in turn interact with store managers, and so forth. The division manager is unsure about how her instructions are communicated along the chain of command and finally implemented. Complexity captures the noise perceived by the division manager; e.g., the longer the chain, the less predictable the outcome of the original instruction. To capture that bold decisions are unpredictable, in the model division managers do not know the shape of the mapping from production policies to quantities, and there is a status-quo policy leading to a certain quantity. In particular, if a division manager’s opts for the status-quo policy, the quantity produced by that division is known to both managers and CEO. The status-quo is common between divisions, which may

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<sup>30</sup> More general results are given in the Appendix, Section E.

arise in practice if the two divisions are just starting to operate separately and have operated under a centralized authority until now.

## 5 Heterogeneous Status Quo

This section consider an incomplete-information extension of the game  $G(x_0)$  introduced in Section 2.

### 5.1 General Model

Ex-Post payoffs are the same as in Section 2.1. The following description of interim beliefs defines a Bayesian game parametrized by a profile of status-quo policies,  $\mathcal{G}(\mathbf{p}_0)$ , which is defined explicitly in the Appendix (Section C).

Player  $i$  believes that the outcome function  $\chi$  is the realized path of a Brownian motion with drift  $\mu < 0$ , variance parameter  $\omega > 0$  and starting point  $(p_0^i, \chi(p_0^i))$ . Every player knows the profile of status-quo policies  $\mathbf{p}_0 = (p_0^1, \dots, p_0^n) \in \mathbf{R}^n$ . The status-quo outcome of player  $i$  is known to player  $i$  and not known to her opponents:  $\chi(p_0^i)$  is player  $i$ 's *type*. Beliefs are consistent with the limit of a common prior over a Brownian motion.<sup>31</sup> I denote by  $\mathbb{P}^i$  the probability of an event and by  $\mathbb{E}^i$  the expectation operator induce by player  $i$ 's beliefs at a given type  $\chi(p_0^i)$  (see the Appendix, Section A.2, for more details.)

Every player simultaneously chooses a policy. Let  $P_i = [\underline{p}_i, \bar{p}_i]$  be the policy space of player  $i$ , for  $\underline{p}_i, \bar{p}_i \in \mathbf{R}$  with  $\underline{p}_i \leq p_0^i \leq \bar{p}_i$ . In this section,  $P = \times_i P_i$  to ease readability, with a slight inconsistency of notation with respect to the previous sections. A strategy for player  $i$  is a measurable function  $\sigma_i: \mathbf{R} \rightarrow P_i$ . The set of strategies for player  $i$  is denoted by  $\Sigma_i$ , the set of strategy profiles by  $\Sigma := \times_{i \in N} \Sigma_i$ , and the set of profiles of strategies for players other than  $i$  by  $\Sigma_{-i} = \times_{i \in -i} \Sigma_j$ ;  $\Sigma_i$  is endowed with the pointwise order to be a lattice,  $\Sigma_{-i}$  and  $\Sigma$  are endowed with the product order. The following notation is used, given a profile of strategies of player  $i$ 's opponents  $\sigma_{-i}$ :

$$(\chi(p_i), \chi(\sigma_{-i})) = (\dots, \chi(\sigma_{i-1}(\chi(p_0^{i-1}))), \chi(p_i), \chi(\sigma_{i+1}(\chi(p_0^{i+1}))), \dots),$$

The expected payoff of player  $i$ , given  $\sigma_{-i}$ , is

$$\Pi_i(p_i, x_0^i; \sigma_{-i}) := \mathbb{E}^i[\pi_i(\chi(p_i), \chi(\sigma_{-i}))]$$

An equilibrium of  $\mathcal{G}(\mathbf{p}_0)$  is an interim Bayesian Nash equilibrium; the definition uses  $\varphi_i(x_0^i; \sigma_{-i}) := \arg \max_{p_i \in P_i} \Pi_i(p_i, x_0^i; \sigma_{-i})$ .

<sup>31</sup> Given a Brownian motion with starting point  $(0, z)$  and realized path denoted by  $\xi$ , suppose that each player observes the point  $(p_0^i, \xi(p_0^i))$  and a signal about  $z$  with Gaussian noise that is i.i.d. across players. As the noise grows, player  $i$ 's belief about  $\xi(q)$  given  $\xi(p_0^i) = x_0^i$  converges to her belief in  $\mathcal{G}(\mathbf{p}_0)$  about  $\chi(q)$  when her type is  $\chi(p_0^i) = x_0^i$ .

**Definition 5.** The strategy profile  $\sigma \in \Sigma$  is an equilibrium of  $\mathcal{G}(\mathbf{p}_0)$  if, and only if:

$$\sigma_i(x_0^i) \in \varphi_i(x_0^i; \sigma_{-i}), \quad \text{for all } x_0^i \in \mathbf{R}, i \in N.$$

**Remark 1.** Let's consider the game  $\mathcal{G}((p_0, \dots, p_0))$ , in which players have the same status-quo policy  $p_0$ . This game is effectively the collection of strategic-form games  $\{G(x_0)\}_{x_0 \in \mathbf{R}}$ , because the profile of status-quo outcomes is common knowledge. Hence, the game  $G(x_0)$  is the subgame of  $\mathcal{G}((p_0, \dots, p_0))$  starting at  $\chi(p_0) = x_0$ .

## 5.2 Results

The assumption that status-quo policies are different across players is maintained in this section.

**Assumption 2** (Incomplete Information). *Status-Quo policies are different across players:  $p_0^i \neq p_0^j$  for all  $i, j \in N$  with  $j \neq i$ .*

Player  $i$ 's belief about  $\chi(q)$  is nondecreasing in  $\chi(p_0^i)$  in the sense of first-order stochastic dominance (FOSD) and satisfies a translation-invariance property studied in [Mathevet \(2010\)](#).<sup>32</sup>

**Lemma 7** (FOSD Monotonicity and Translation Invariance of Beliefs). *Player  $i$ 's belief about the outcome of policy  $q$  is nondecreasing in  $\chi(p_0^i)$  according to first-order stochastic dominance. Moreover, player  $i$ 's belief satisfies the following translation invariance property:*

$$\mathbb{P}^i\{\chi(q) < x | \chi(p_0^i) = x_0^i\} = \mathbb{P}^i\{\chi(q) < x + \Delta | \chi(p_0^i) = x_0^i + \Delta\}, \text{ for all } \Delta \in \mathbf{R}.$$

FOSD monotonicity is used to establish the single-crossing property of expected payoffs in own policy and type.

A more stringent upper bound on the strength of coordination motives than Assumption 1 is used to establish single-crossing of expected payoffs, which is used for the existence of equilibria in monotone strategies.

**Assumption 3.** *It is assumed that*

$$\alpha \sum_{j \in N} \gamma^{ij} < 1, \text{ for every player } i \in N.$$

Assumption 3 implies that  $\mathbf{I} - \alpha \mathbf{\Gamma}$  has strictly dominant diagonal, which is a known sufficient condition for Assumption 1.

The incomplete-information game  $\mathcal{G}(\mathbf{p}_0)$  exhibits strategic complementarities.

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<sup>32</sup> For notational convenience, in the following result we use the symbol “|”, even though the beliefs of players do not necessarily arise as conditional probabilities, because  $\mathcal{G}(\mathbf{p}_0)$  is an interim Bayesian game.

**Lemma 8.** *[Single-Crossing and Strategic Complementarities] For all  $i \in N$ , the expected payoff  $(\mathbf{p}, \chi(p_0^i)) \mapsto \mathbb{E}^i \pi_i(\chi(\mathbf{p}))$  exhibits strictly increasing differences in  $p_i, p_j$ ,  $j \in -i$ , and in  $(p_i, \chi(p_0^i))$ .*

The upper bound on coordination motives is key for increasing differences in own policy and type. To establish this property, the right-derivative of  $p_i \mapsto \mathbb{E}^i \pi_i(\chi(\mathbf{p}))$  is shown to be an affine function of  $x_0^i$ , where the coefficient on  $x_0^i$  is  $1 - \alpha \sum_j \gamma^{ij}$  (Appendix). The upper bound on coordination motives is necessary for the single-crossing property of expected payoffs in  $(p_i, x_0^i)$ , which associates higher policies to higher types.

The following result establishes existence of Bayesian Nash equilibrium in nondecreasing strategies.

**Proposition 8.** *There exist a greatest and a least Bayesian Nash equilibrium,  $\bar{\sigma}$  and  $\underline{\sigma}$ , respectively. Moreover,  $\bar{\sigma}$  and  $\underline{\sigma}$  are profiles of nondecreasing strategies.*

Because the type spaces are necessarily unbounded, results from the literature on incomplete-information games with strategic complementarities do not apply directly. However, I establish that the expected payoff function  $p_i \mapsto \Pi_i(p_i, x_0^i; \sigma_{-i})$  is strictly concave for a profile of nondecreasing strategies  $\sigma_{-i}$ . Given strict concavity of  $\Pi_i$ , compactness of  $P_i$  and strategic complementarities, type spaces can be compactified to establish similar results as [Van Zandt and Vives \(2007\)](#). In particular, the greatest-best-reply mapping  $x_0^i \mapsto \sup \varphi_i(x_0^i, \sigma_{-i})$  is measurable; see Lemma 21 in Appendix.)

**Remark 2.** *Let  $\alpha = 0$ . From the analysis in [Callander \(2011a\)](#) (Corollary 1), it follows that: (i) there exists a unique Bayesian Nash equilibrium, and (ii) in the unique Bayesian Nash equilibrium, the strategy of each player is nondecreasing in her type.*

The following result shows a status-quo effect.

**Lemma 9** (Status-Quo Bias). *For every Bayesian Nash equilibrium in nondecreasing strategies  $\sigma$  and player  $i$ , the following holds:*

*There exist cutoffs  $c_1^i, c_2^i \in \mathbf{R}$  with  $c_1^i < c_2^i$  such that:  $\sigma_i(x) = p_0^i$  for all  $x \in [c_1^i, c_2^i]$ , and  $\sigma_i(x) \neq p_0^i$  for all  $x \in \mathbf{R} \setminus [c_1^i, c_2^i]$ .*

There are two takeaways. First, the reason why the slope of equilibrium strategies is not constant is the presence of a status quo: if the status-quo outcome of player  $i$  is in an interval  $[x_1^i, x_2^i]$ , player  $i$  prefers to stick to the status-quo policy, than to incur the uncertainty implied by a change of expected outcome. This equilibrium behavior is consistent with the optimal strategy in the game without coordination motives (Corollary 1).

Secondly, equilibrium strategies do not have a constant slope, differently from general models of beauty contest under incomplete information. Strategies with constant slope are either the focus or constitute the unique possibility in equilibrium in standard beauty-contest models of incomplete information. In [Lambert et al. \(2018\)](#) — where the environment is

“informationally complex” because of the arbitrarily large, though finite, dimensionality of the state and type profile —, the authors establish existence of an equilibrium in strategies with constant slope.

The following result offers a partial characterization of equilibria in nondecreasing strategies, using  $\chi_j$  for  $\chi(\sigma_j(p_0^j))$ , given  $\sigma_j \in \Sigma_j$  and  $j \in N$ .

**Lemma 10.** *Let  $P_i = [p_0^i, \infty)$  for all  $i \in N$ . The profile of nondecreasing strategies  $\sigma$  is an equilibrium if, and only if, the following condition holds. For all  $i \in N$  and  $x_0^i \in \mathbf{R}$  such that  $\sigma_i(x_0^i) > p_0^i$ , there exists a vector  $[a_{ij} : j \in N]$ , such that:*

$$\mathbb{E}^i \chi_i - \alpha \sum_{j \in N} \gamma^{ij} \mathbb{E}^i \chi_j = \beta_i - \alpha \sum_{j \in N} \gamma^{ij} \beta_j + k + \alpha k \sum_{j \in N} \gamma^{ij} a_{ij},$$

and  $a_{ij} \in \left[ 2\mathbb{P}^i\{\sigma_j(\chi(p_0^j)) < \sigma_i(x_0^i) | \chi(p_0^i) = x_0^i\} - 1, 2\mathbb{P}^i\{\sigma_j(\chi(p_0^j)) \leq \sigma_i(x_0^i) | \chi(p_0^i) = x_0^i\} - 1 \right]$ .

The next result studies the multiplicity of equilibria, letting  $d$  denote the sup-norm distance between two strategies for player  $i$ .<sup>33</sup>

**Proposition 9.** *The following holds:*

$$\max_{i \in N} d(\bar{\sigma}_i, \underline{\sigma}_i) \leq 2k \max_{i \in N} \frac{\alpha \sum_j \gamma^{ij}}{1 - \alpha \sum_j \gamma^{ij}} \frac{1}{|\mu|}.$$

By Proposition 8, all equilibria are shrunk between two extreme strategy profiles,  $\bar{\sigma}$  and  $\underline{\sigma}$ . Therefore, the distance between player  $i$ ’s strategies in any two equilibria is at most the distance between the extremal equilibria, i.e.  $d(\bar{\sigma}_i, \underline{\sigma}_i)$ , which is upper bounded by the Proposition.

In the Appendix, I study the game with finite policy spaces. With two players and finite policy spaces, there exists a unique equilibrium in nondecreasing strategies. The key step of the proof is the observation that increasing differences — which yield strategic complementarities in  $G(x_0)$  and single-crossing in  $\mathcal{G}(p_0)$  — are constant in own type. This “constant-type” monotonicity, and the translation invariance and FOSD monotonicity properties of beliefs suffice establish uniqueness by using the results in [Mathevet \(2010\)](#); the author shows that under “translation monotone” and FOSD-nondecreasing beliefs, a class of coordination games admits a unique equilibrium because the best-response mapping to nondecreasing strategies is a contraction.

<sup>33</sup> The sup-norm of a strategy for a player is well-defined because policy spaces are bounded. Moreover, in the Appendix we establish that (i) equilibrium strategies are continuous and (ii) type spaces can be compactified, so that the sup can be replaced by the max in  $d$  by Weierstrass’ Theorem (Lemmata 19 and 20).

## 6 Conclusion

### 6.1 Discussion

This section studies a finer decomposition of equilibria in a more general model than Section 2.

In many settings, players face different decision-outcome mappings. Firms buy pricing services from different providers, and pricing algorithms are trained on separate datasets, possibly drawn from indepent variables. The communication noise within an organization may be only partially correlated across divisions. To capture these features, suppose that the covariance structure among multiple Brownian motion admits a description with a matrix  $\omega \mathbf{I} + \omega \rho \mathbf{\Omega}$ , for a variance parameter  $\omega > 0$ , a correlation parameter  $\rho \in [0, 1]$  and a zero-diagonal symmetric “covariance” matrix  $\mathbf{\Omega}$ . Then, a policy profile  $\mathbf{p} \in (p_0, \bar{p})^n$  is an equilibrium if, and only if:

$$\mathbb{E}\chi(\mathbf{p}) = \beta + \underbrace{(\mathbf{I} - \alpha \mathbf{\Gamma})^{-1}}_{\substack{\text{positive definite} \\ \text{and nonnegative matrix}}} \underbrace{(\mathbf{I} + \rho \alpha \mathbf{\Gamma} \odot \mathbf{\Omega} \odot \mathbf{C})}_{\text{nonpositive matrix}} \mathbf{1}k,$$

for a matrix  $\mathbf{C}$  such that  $C_{ij} \in [-1, 0]$ ,  $C_{ij} = 0$  if  $p_i > p_j$  and  $C_{ij} = -1$  if  $p_i < p_j$ .

This general decomposition separates the two elements of the covariance structure: variance of outcomes and covariance of pairs of outcomes. The new element in the equilibrium decomposition is a linear combination of two effects. First, a *pure status-quo bias* that arises with *uncorrelated* outcomes across players. This component pushes every player towards the status quo, and is magnified by the familiar “social-multiplier” of the network. Second, a *pure experimentation motive*, that arises only with *correlated* outcomes. This component pulls players away from the status quo, and keeps track of follower incentives. This finer decomposition is consistent with the definition of conformity in social psychology: “The essence of conformity is the yielding to group pressures. For there to be conformity there must be conflict — conflict between those forces in the individual which tend to lead him to act [...] in one way and those pressures [from the] group which tend to lead him in another way.” In particular, due to complexity: a follower player is torne between the status-quo “push” and the conformity “pull”.

### 6.2 Remarks

In strategic interactions with coordination motives, the willingness to take on risk of agents is endogenous. The reason is that players in a coordination game have an incentive to make (independent) decisions with “correlated” consequences — not just with similar consequences in expectation —, all else equal. The informational complexity of an environment influences the risk borne in equilibrium. Do players “experiment” more as complexity increases? A

second question is about how complexity shapes the influence that players have on each other. Does complexity amplify the network-influence that players are subject to? This paper provides a framework in which these questions can be answered.

I show that the interplay of coordination and complexity leads to a conformity phenomenon, in all equilibria for plausible coordination structures.<sup>34</sup> Conformity implies that some players are pulled away from the status quo, and others are pushed towards it. I also show that conformity interacts with the network of players. The influence of an “leader” innovator can be so strong that it steers a “follower” away from other players. This paper shows that network heterogeneity is intimately linked to conformity and counter-formity.

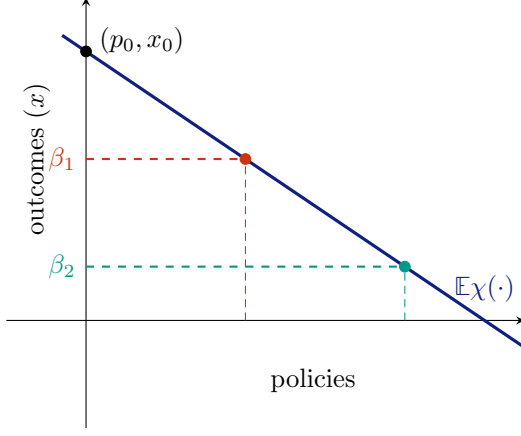
A direction for future research is the characterization of the pattern of conformity that arises in specific networks of innovators that are identified by empirical and theoretical work. The design of network interventions studies the changes in favorite outcomes that induce certain behavior of players. In complex environments, small interventions of this type do not change conformity. Large interventions change the leader-follower structure of equilibria and, so, also the conformity. But for a fixed leader-follower relationship, the conformity phenomena are fully determined by network influences. Thus, a second direction of future research is design of conformity, which necessarily works through the network-influence that players are subject to, if only limited favorite-outcome interventions are feasible.

Modern social psychology investigates the impact of subjective uncertainty on conformity. This paper allows for outcome functions that are arbitrarily “correlated” across players. Further research is needed to verify whether this rich structure of common-knowledge heterogeneous decision-outcome mappings helps to explain behavior observed in experimental settings.

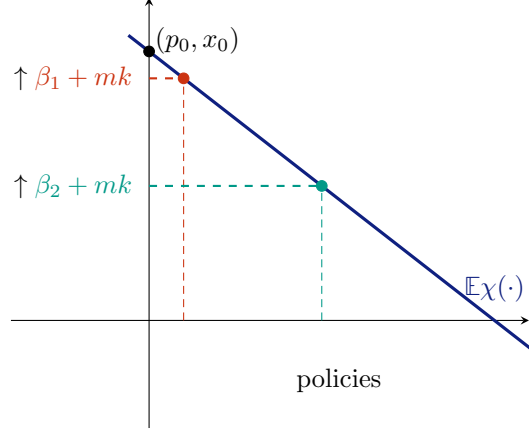
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<sup>34</sup> These coordination structures include: the complete network (Morris and Shin, 2002) and the line network that models supply-chain relationships.

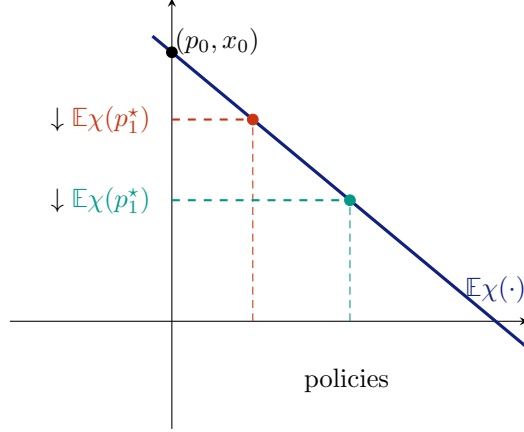




(a) Equilibrium in the game without complexity. The expected outcomes are given by the centrality of players.



(b) Noisy and independent outcomes. The expected outcomes are given by centrality the centrality of players and network-adjusted status-quo bias.



(c) Equilibrium in  $G(x_0)$ . The expected outcomes are given by the decomposition in Proposition 2, which includes the leader-follower asymmetry.

Figure 4: In the figures, it is assumed that  $\delta_1 = 2, \delta_2 = 0, \mu = -1/2, \omega = 0, \alpha = 1/3, p_0 = 0 = \bar{p}, \chi(0) = 2.5, \bar{p} > 2.75$ . Panel (a) illustrates the equilibrium in the game without complexity. Panel (b) illustrates the equilibrium when outcomes are noisy but independent across policies, discussed in Section 6, given that  $\mathbb{V}_\chi(p) = 0.5p$  and  $\mathbb{C}(\chi(p), \chi(q)) = 0$ , for  $p, q > 0$ ; both players choose policies closer to the status quo than in panel (a). Panel (c) illustrates the equilibrium in the game  $G(x_0)$  when  $\omega = 1/2$ .

## A Preliminaries

In this section, we study the properties of payoffs over outcomes defined in Section 2, the information structure introduced in Section 2.3 and the potential of  $G(x_0)$ . Moreover, in Section A.2.3, we extend the model to study a common prior over a Brownian motion. The analysis maintains Assumption 1.

### A.1 Ex-Post Payoffs

In this section, we study the ex-post payoff functions. Player  $i \in N = \{1, \dots, n\}$  has preferences over outcome profiles  $x \in \mathbf{R}^n$  that are represented by the *payoff*  $u_i: \mathbf{R}^n \rightarrow \mathbf{R}$ , which takes a quadratic-loss form:

$$\pi_i(x_i, x_{-i}) = - \left( x_i - (1 - \alpha)\delta_i - \alpha \sum_{j \in N} \gamma^{ij} x_j \right)^2,$$

in which  $\delta_i \in \mathbf{R}$ ,  $\alpha \in [0, 1)$ ,  $\gamma^{ij} \geq 0$ , and  $\gamma^{ii} = 0$ .

We note that:  $\pi_i(x_i, x_{-i}) = 2(1 - \alpha)\delta_i x_i - x_i^2 + 2\alpha \sum_{j \in N} \gamma^{ij} x_i x_j + h_i(x_{-i})$ , in which  $h_i(x_{-i})$  is constant with respect to  $x_i$ . Player  $i$ 's *effort-game payoff* is:  $v_i: \mathbf{R}^n \rightarrow \mathbf{R}$ , with

$$v_i(x_i, x_{-i}) = 2(1 - \alpha)\delta_i x_i - x_i^2 + 2\alpha \sum_{j \in N} \gamma^{ij} x_i x_j.$$

We let  $\boldsymbol{\delta}$  and  $\boldsymbol{\Gamma}$  be, respectively, the column vector of favorite outcomes  $(\delta_1, \dots, \delta_n)^\top$  and the interactions matrix  $[\gamma^{ij} : i, j \in N]$ . We let  $\mathbf{G} := \alpha\boldsymbol{\Gamma}$ ,  $\mathbf{Q} := \mathbf{I} - \mathbf{G}$ ,  $\mathbf{b} := (1 - \alpha)\boldsymbol{\delta}$ . We define  $\boldsymbol{\beta} := \mathbf{Q}^{-1}\mathbf{b}$ .  $\mathbf{1}$  and  $\mathbf{I}$  denote, respectively, a column vector of ones and the  $n \times n$  identity matrix. For a matrix  $\mathbf{A}$ , we let  $a_{ij}$  be the entry in the  $i$ th row and  $j$ th column of  $\mathbf{A}$ , and  $\mathbf{a}_{i\bullet}$  be the column vector corresponding to the  $i$ th row of  $\mathbf{A}$ .

We let  $\mathbf{x}$  be the column vector given by the outcome profile  $(x_1, \dots, x_n)$ . We define the *potential*  $v: \mathbf{R}^n \rightarrow \mathbf{R}$ , such that

$$v(\mathbf{x}) = 2(1 - \alpha)\boldsymbol{\delta}^\top \mathbf{x} - \mathbf{x}^\top (\mathbf{I} - \alpha\boldsymbol{\Gamma}) \mathbf{x}.$$

We note that:  $v(\mathbf{x}) = -(\mathbf{x} - \boldsymbol{\beta})^\top \mathbf{Q}(\mathbf{x} - \boldsymbol{\beta}) + \boldsymbol{\beta}^\top \mathbf{Q} \boldsymbol{\beta}$ . The *effort-game utilitarian welfare* is  $\sum_{i \in N} v_i$ , so that

$$\sum_{i \in N} v_i(\mathbf{x}) = 2(1 - \alpha)\boldsymbol{\delta}^\top \mathbf{x} - \mathbf{x}^\top (\mathbf{I} - 2\alpha\boldsymbol{\Gamma}) \mathbf{x}.$$

The following Lemma states that player  $i$ 's payoff is best-response equivalent to the effort-game payoff and to the potential. In particular, we show that the three strategic-form games  $(N, (\pi_i, \mathbf{R})_{i \in N})$ ,  $(N, (v_i, \mathbf{R})_{i \in N})$  and  $(N, (v, \mathbf{R})_{i \in N})$  are von Neumann–Morgenstern equivalent (Morris and Ui, 2004). We adopt the following notational conventions:  $\mathbf{x}$  denotes  $(x_i, x_{-i})$ , and  $-i := N \setminus \{i\}$ , for all  $i \in N$ .

**Lemma 11** (VNM Equivalence). *For all  $i \in N$ , there exist  $h_i, g_i: \mathbf{R}^{n-1} \rightarrow \mathbf{R}$  such that:*

$$u_i(\mathbf{x}) - v_i(\mathbf{x}) = h_i(x_{-i}) \text{ and } u_i(\mathbf{x}) - v(\mathbf{x}) = g_i(x_{-i}) \text{ for all } \mathbf{x} \in \mathbf{R}^n.$$

*Proof.* The second result is a consequence of  $\boldsymbol{\Gamma}$  being a symmetric matrix. In particular, we note that:

$\sum_{(i,j) \in N^2} \gamma^{ij} x_i x_j - 2 \sum_{j \in N} \gamma^{ij} x_i x_j$  is constant with respect to  $x_i$ , and:

$$\begin{aligned} \pi_i(\mathbf{x}) - v_i(\mathbf{x}) &= - \left( (1 - \alpha) \delta_i + \alpha \sum_{j \in N} \gamma^{ij} x_j \right)^2, \\ v(\mathbf{x}) - v_i(\mathbf{x}) &= \sum_{j \in -i} \left( 2(1 - \alpha) \delta_j x_j - x_j^2 \right) + \alpha \sum_{(i,j) \in N^2} \gamma^{ij} x_i x_j - 2\alpha \sum_{j \in N} \gamma^{ij} x_i x_j. \end{aligned}$$

■

## A.2 Interim Beliefs

In this section, we study player  $i$ 's beliefs in the game  $\mathcal{G}(\mathbf{p}_0)$ , given  $p_0^i \neq p_0^j$ , for all  $i, j \in N$  with  $i \neq j$ .

Every player knows the profile of status-quo policies  $(p_0^1, \dots, p_0^n) \in \mathbf{R}^n$ . Player  $i$  privately knows the outcome corresponding to her own status quo policy:  $\chi(p_0^i)$ . Player  $i$  believes that the outcome function  $\chi: \mathbf{R} \rightarrow \mathbf{R}$  is the realized path of a Brownian motion with drift  $\mu < 0$ , variance parameter  $\omega > 0$  and starting point  $(p_0^i, \chi(p_0^i))$ . This belief structure is consistent with a common prior that is studied in section A.2.3

### A.2.1 Expectation and Variance-Covariance

We define  $\mathbb{E}^i, \mathbb{V}^i, \mathbb{C}^i$  as, respectively, the conditional expectation, variance and covariance operators given knowledge of  $\chi(p_0^i)$ .

**Lemma 12** (Interim expectation, variance and covariance). *The following formulas hold. For all policies  $p, q \in \mathbf{R}$  we have:*

$$\begin{aligned} \mathbb{E}^i \chi(p) &:= \mathbb{E}[\chi(p) \mid \chi(p_0^i)] = \chi(p_0^i) + \mu(p - p_0^i), \\ \mathbb{V}^i \chi(p) &:= \text{Var}[\chi(p) \mid \chi(p_0^i)] = |p - p_0^i| \omega, \\ \mathbb{C}^i(\chi(p), \chi(q)) &:= \text{Cov}[\chi(p), \chi(q) \mid \chi(p_0^i)] \\ &= \begin{cases} \min\{\mathbb{V}^i \chi(p), \mathbb{V}^i \chi(q)\} & \text{if } \text{sgn}(p - p_0^i) = \text{sgn}(q - p_0^i), \\ 0 & \text{if } p > p_0^i > q \text{ or } q > p_0^i > p. \end{cases} \end{aligned}$$

*Proof.* The formulas for the expectation and the variance operators are known in the experimentation literature (Callander, 2011a). Let's show that the covariance formula is a consequence of the Markov property of beliefs. By the law of iterated expectations:

$$\begin{aligned} \mathbb{C}^i(\chi(p), \chi(q)) &= \mathbb{E}[\chi(p) \mathbb{E}[\chi(q) \mid \chi(p), \chi(p_0^i)] \mid \chi(p_0^i)] \\ &\quad - \mathbb{E}^i \chi(p) \mathbb{E}[\mathbb{E}[\chi(q) \mid \chi(p), \chi(p_0^i)] \mid \chi(p_0^i)]. \end{aligned}$$

Moreover, if  $q \geq p \geq p_0^i$ , then:  $\mathbb{E}[\chi(q) \mid \chi(p), \chi(p_0^i)] = \mathbb{E}[\chi(q) \mid \chi(p)]$ , by the Markov property, so the

covariance expression simplifies to

$$\begin{aligned}
\mathbb{C}^i(\chi(p), \chi(q)) &= \mathbb{E}[\chi(p)\mathbb{E}[\chi(q) \mid \chi(p)] \mid \chi(p_0^i)] - \mathbb{E}^i\chi(p)\mathbb{E}[\mathbb{E}[\chi(q) \mid \chi(p)] \mid \chi(p_0^i)] \\
&= \mathbb{E}[\chi(p)(\chi(p) + \mu(q - p)) \mid \chi(p_0^i)] \\
&\quad - \mathbb{E}^i\chi(p)\mathbb{E}[\chi(p) + \mu(q - p) \mid \chi(p_0^i)] \\
&= \mathbb{V}^i\chi(p),
\end{aligned}$$

in which the second equality uses  $\mathbb{E}[\chi(q) \mid \chi(p)] = \chi(p) + \mu(q - p)$ . Instead, if  $q > p_0^i > p$ , then:  $\mathbb{E}[\chi(q) \mid \chi(p), \chi(p_0^i)] = \mathbb{E}[\chi(q) \mid \chi(p_0^i)]$ , by the Markov property, so the covariance expression simplifies to

$$\begin{aligned}
\mathbb{C}^i(\chi(p), \chi(q)) &= \mathbb{E}[\chi(p)\mathbb{E}[\chi(q) \mid \chi(p_0^i)] \mid \chi(p_0^i)] - \mathbb{E}^i\chi(p)\mathbb{E}[\chi(q) \mid \chi(p_0^i)] \\
&= 0.
\end{aligned}$$

Thus, the covariance formula holds. ■

The Brownian motion structure implies that the conditional distribution of  $\chi(p)$  and  $\chi(q)$  given  $\chi(p_0^i)$  is jointly Gaussian, for all  $p, q \in \mathbf{R} \setminus \{p_0^i\}$ . The CDF of  $\chi(q) \mid \chi(p_0^i)$  is denoted by  $F(\cdot, q \mid \chi(p_0^i), p_0^i)$ . The next result states that beliefs are monotone in status-quo outcome and admit an invariance property.

**Lemma 13** (FOSD and Translation Invariance of beliefs.). *For all  $y, y' \in \mathbf{R}$  such that  $y \geq y'$ , we have:*

$$F(\cdot, q \mid y, p_0^i) \leq F(\cdot, q \mid y', p_0^i) \text{ pointwise for all } q, p_0^i \in \mathbf{R},$$

moreover:  $F(x + \Delta, q \mid y + \Delta, p_0^i) = F(\cdot, q \mid y', p_0^i)$  for all  $\Delta, x, y, q, p_0^i \in \mathbf{R}$ .

*Proof.* Letting  $\Phi$  be the CDF of a standard Gaussian random variable, we observe that  $F(x', q \mid y', p_0^i) = \Phi\left(\frac{x' - y' - \mu(q - p_0^i)}{\sqrt{|q - p_0^i|\omega}}\right)$ . ■

### A.2.2 Derivatives of Variance and Covariance terms

We define the left and right derivatives of  $\mathbb{V}^i\chi(p)$  and  $\mathbb{C}^i(\chi(p), \chi(q))$  with respect to  $p$ , using Iverson brackets ( $[Y] = 1$  if  $Y$  is true, and  $[Y] = 0$  otherwise). First, let's observe that:

$$\mathbb{C}^i(\chi(p), \chi(q)) = \begin{cases} (q - p_0^i)_+\omega & \text{if } q < p \text{ and } p \geq p_0^i, \\ (p - p_0^i)\omega & \text{if } p \leq q \text{ and } p \geq p_0^i, \\ (p_0^i - p)\omega & \text{if } q < p \text{ and } p < p_0^i, \\ (p_0^i - q)_+\omega & \text{if } p < q \text{ and } p < p_0^i, \end{cases}$$

from which it follows that:

$$\begin{aligned}
\partial_- \mathbb{V}^i\chi(p) &= \begin{cases} -\omega & p \leq p_0^i, \\ \omega & p > p_0^i, \end{cases} & \partial_+ \mathbb{V}^i\chi(p) &= \begin{cases} -\omega & p < p_0^i, \\ \omega & p \geq p_0^i, \end{cases} \\
\partial_- \mathbb{C}^i(\chi(p), \chi(q)) &= \begin{cases} [p \leq q]\omega & p > p_0^i, \\ -[p > q]\omega & p \leq p_0^i, \end{cases} & \partial_+ \mathbb{C}^i(\chi(p), \chi(q)) &= \begin{cases} [p < q]\omega & p \geq p_0^i, \\ -[p \geq q]\omega & p < p_0^i. \end{cases}
\end{aligned}$$

In particular, we have that:

$$\begin{aligned}
\partial \mathbb{C}^i(\chi(p), \chi(q)) &= \begin{cases} \partial_p(\min\{p, q\} - p_0^i)\omega & \text{if } p \geq p_0^i, \\ -\partial_p(\max\{p, q\} - p_0^i)\omega & \text{if } p < p_0^i. \end{cases} \\
&= \begin{cases} \left(\frac{1}{2} - \frac{1}{2}\partial_p|p - q|\right)\omega & \text{if } p \geq p_0^i, \\ \left(-\frac{1}{2} - \frac{1}{2}\partial_p|p - q|\right)\omega & \text{if } p < p_0^i. \end{cases} \\
&= \frac{1}{2}(1 - 2[p < p_0^i] - \partial_p|p - q|)\omega \\
\partial \mathbb{V}^i \chi(p) &= 1 - 2[p < p_0^i]
\end{aligned}$$

**Lemma 14** (Concavity of VCV). *The function  $p_i \mapsto \sum_{(i,j) \in N^2} q^{ij} \text{Cov}[\chi(p_i), \chi(p_j) \mid \chi(p_0^*) = x_0^*]$  is convex on  $\mathbf{R}$  for all  $i \in N$  and  $p_0^* \in \mathbf{R}$ , and*

$$\begin{aligned}
g_i(p_i, p_{-i}) &:= \partial_{+p_i} \sum_{(i,j) \in N^2} q^{ij} \text{Cov}[\chi(p_i), \chi(p_j) \mid \chi(p_0^*) = x_0^*] \\
&= \mathbf{q}_{i\bullet}^\top \mathbf{1} - 2\mathbf{q}_{i\bullet}^\top \mathbf{1}[p_i < p_0^i] + \alpha \sum_{j \in N} g_{ij} \partial_{+p_i} |p_i - p_j| \\
&= \mathbf{q}_{i\bullet}^\top \mathbf{1} - 2\mathbf{q}_{i\bullet}^\top \mathbf{1}[p_i < p_0^i] + \alpha \sum_{j \in N} g_{ij} ([p_i \geq p_j] - [p_i < p_j]),
\end{aligned}$$

and  $g_i(p_i, \cdot)$  is nonincreasing on  $\mathbf{R}^{n-1}$ . Moreover, the function  $\mathbf{p} \mapsto \sum_{(i,j) \in N^2} q^{ij} \text{Cov}[\chi(p_i), \chi(p_j) \mid \chi(p_0^*) = x_0^*]^n$  is convex on  $[p_0^*, \bar{p}]^n$ .

*Proof.* First, we show that the function  $f: p_i \mapsto \sum_{(i,j) \in N^2} q^{ij} \text{Cov}[\chi(p_i), \chi(p_j) \mid \chi(p_0^*) = x_0^*]$  is convex. By definition of  $\mathbf{Q}$ , we have that:

$$f(p_i) = \sum_{i \in N} \text{Var}[\chi(p_i) \mid \chi(p_0^*) = x_0^*] - \sum_{(i,j) \in N^2} g_{ij} \text{Cov}[\chi(p_i), \chi(p_j) \mid \chi(p_0^*) = x_0^*]$$

Thus, for all  $i \in N$ , assuming  $\omega = 1$  without loss of generality, we have:

$$\begin{aligned}
\partial_{+p_i} f(p_i) &= 1 - 2[p_i < p_0^i] - \alpha \sum_{j \in N} g_{ij} (-\partial_{+p_i} |p_i - p_j| - 2[p_i < p_0^i]) - \alpha \sum_{j \in N} g_{ij} \\
&= \mathbf{q}_{i\bullet}^\top \mathbf{1} - 2\mathbf{q}_{i\bullet}^\top \mathbf{1}[p_i < p_0^i] + \alpha \sum_{j \in N} g_{ij} \partial_{+p_i} |p_i - p_j|.
\end{aligned}$$

Thus,  $\partial_{+p_i} f$  is a nondecreasing function and so  $f$  is convex on  $\mathbf{R}$  (Rockafellar, 1970).

Let's show the second part of the lemma. Let's observe that:

$$\mathbf{p} \in [p_0^*, \bar{p}]^n \implies f(p_i) = \sum_{(i,j) \in N^2} q^{ij} \min\{p_i - p_0^*, p_j - p_0^*\} \omega.$$

Joint convexity follows. ■

### A.2.3 Common Prior

In this section, we define a common prior over the outcome function, parametrized by the amount of noise about the initial value of the Brownian motion. As the noise grows unboundedly large, the

interim beliefs converge to the beliefs of the heterogeneous status quo game introduced in Section 5 and analyzed in Section B.

**Timeline** Let's describe a timeline of a game. Every player knows the profile of status-quo policies  $(p_0^1, \dots, p_0^n) \in \mathbf{R}^n$ .

- (1) Nature draws the initial value  $X(0)$  from a normal distribution with mean 0 and variance  $\sigma_0^2 \geq 0$ .
- (2) Nature draws the outcome function  $X: \mathbf{R} \rightarrow \mathbf{R}$  from a Brownian motion with drift  $\mu < 0$ , variance parameter  $\omega > 0$  and starting point  $(0, X(0))$ .
- (3) Player  $i$  privately observes the realization of signal  $S_i$  about  $X(0)$  and the outcome corresponding to her own status quo policy:  $X(p_0^i)$ .

After (3), players update their beliefs using Bayes' rule, and then simultaneously choose real-valued policies.  $i$ 's payoff from the policy profile  $\mathbf{p}$  is  $u_i(X(p_1), \dots, X(p_n))$ . We assume that  $S_i = X(0) + \sigma \varepsilon_i$ , for  $\sigma \geq 0$  and a standard Gaussian random variable  $\varepsilon_i$ , and that for all pairs of players  $i \neq k$ ,  $\varepsilon_i$  is independent from  $\varepsilon_k$  and from  $X(0)$ . To ease on notation, we assume that  $\omega = 1$ . In the limit as  $\sigma_0 \rightarrow \infty$  and  $\sigma \rightarrow \infty$ , Bayes' rule for jointly Gaussian random variables gives us

$$\begin{aligned}\mathbb{E}[X(0) | I] &\rightarrow X(p_0^i), \\ \text{Var}[X(0) | I] &\rightarrow p_0^i.\end{aligned}$$

To verify the second formula, let's observe that  $X(p_0^i) - \mu p_0^i$  is an unbiased signal about  $X(0)$ , with precision  $1/p_0^i$ . In particular, for a Wiener process  $W(\cdot)$ , we have that:

$$X(p_0^i) - \mu p_0^i = X(0) + \omega(W(p_0^i) - W(0)),$$

and  $W(p_0^i) - W(0)$  is Gaussian, centered at 0, with variance  $p_0^i$ .  $W(p_0^i) - W(0)$  is independent of  $X(0)$  and  $(\varepsilon_i)_{i \in N}$  by our hypotheses.

**Interim beliefs** The information structure is parametrized by  $(\sigma_0, \sigma)$ . In this section, we derive interim beliefs as a function of  $(\sigma_0, \sigma)$  and study the behavior as  $(\sigma_0, \sigma) \rightarrow (\infty, \infty)$ . Beliefs are described by Gaussian random variables, thus we study the expectation, variance and covariance terms of the outcomes  $X(p), X(q)$  given the realization of  $(S_i, X(p_0^i)) = I$ , for  $(p, q) \in \mathbf{R}^2$ , with  $q \leq p$ . We claim that  $\mathbb{E}[X(p) | I] \rightarrow \mathbb{E}[X(p) | X(p_0^i)]$  and  $\text{Cov}[X(p), X(q) | I] \rightarrow \text{Cov}[X(p), X(q) | X(p_0^i)]$  for all  $(p, q) \in \mathbf{R}^2$ .

Case 1:  $0 \leq p_0^i \leq q$ . By the Markov property:  $\mathbb{E}[X(p) | I] = \mathbb{E}[X(p) | X(p_0^i)]$ ,  $\mathbb{E}[X(q) | I] = \mathbb{E}[X(q) | X(p_0^i)]$ , and  $\text{Cov}[X(p), X(q) | I] = \text{Cov}[X(p), X(q) | X(p_0^i)]$ .

Case 2:  $0 \leq q \leq p_0^i \leq p$ . By the Brownian bridge properties,  $\mathbb{E}[X(q) | I] = \mathbb{E}[X(q) | X(p_0^i)]$ , using  $\mathbb{E}[X(0) | I] = X(p_0^i)$ . By the Markov property:  $\mathbb{E}[X(p) | I] = \mathbb{E}[X(p) | X(p_0^i)]$ . By the law of iterated covariance:

$$\begin{aligned}\text{Cov}[X(p), X(q) | I] &= \mathbb{E}[\text{Cov}[X(p), X(q) | X(0), I] | I] \\ &\quad + \text{Cov}[\mathbb{E}[X(p) | X(0), I], \mathbb{E}[X(q) | X(0), I] | I],\end{aligned}$$

By the Markov property, both terms on the right-hand side are 0.

Case 3:  $0 \leq q \leq p \leq p_0^i$ . By the Brownian bridge properties,  $\mathbb{E}[X(q) | I] \rightarrow \mathbb{E}[X(q) | X(p_0^i)]$ , using the formula for  $\mathbb{E}[X(0) | I]$ . Similarly, we obtain that  $\mathbb{E}[X(p) | I] \rightarrow \mathbb{E}[X(p) | X(p_0^i)]$ . Towards using

the law of iterated covariance, we observe that, by the Brownian bridge properties

$$\text{Cov}[X(p), X(q) \mid X(p_0^i), X(0)] = \frac{(p_0^i - p)q}{p_0^i}.$$

Moreover, for  $a, b, c, d$  given by the Brownian bridge properties

$$\begin{aligned} \text{Cov}\left[\mathbb{E}[X(p) \mid X(0), X(p_0^i)], \mathbb{E}[X(q) \mid X(0), X(p_0^i)] \mid X(p_0^i), S_i\right] = \\ \text{Cov}[aX(0) + bX(p_0^i), cX(0) + dX(p_0^i) \mid X(p_0^i), S_i], \end{aligned}$$

from which it follows that:

$$\text{Cov}\left[\mathbb{E}[X(p) \mid X(0), X(p_0^i)], \mathbb{E}[X(q) \mid X(0), X(p_0^i)] \mid X(p_0^i), S_i\right] = ab \text{Var}[X(0) \mid I].$$

By the Brownian bridge properties  $ab = \frac{p_0^i - p}{p_0^i} \frac{p_0^i - q}{p_0^i}$ . Using the law of iterated covariance and the formula for  $\text{Var}[X(0) \mid I]$ , we observe that

$$\begin{aligned} \text{Cov}[X(p), X(q) \mid I] &\rightarrow \frac{(p_0^i - p)q}{p_0^i} + \frac{p_0^i - p}{p_0^i} (p_0^i - q) \\ &\rightarrow p_0^i - p. \end{aligned}$$

The remaining cases are dealt with similarly.

### A.3 Analysis of the Potential

For a profile of policies  $\mathbf{p} \in P$ , we denote the corresponding column vector of outcomes as  $\chi(\mathbf{p})$ , or  $\chi$  if the policy profile is unambiguous. In this section, we study the following function:

$$\begin{aligned} V(\cdot, x_0): P &\rightarrow \mathbf{R} \\ \mathbf{p} &\mapsto \mathbb{E}\{v(\chi(\mathbf{p})) \mid \chi(p_0) = x_0\}, \end{aligned}$$

under the assumption that  $P_i = [p_0, \bar{p}]$  for all  $i \in N$ , for given  $p_0, x_0 \in \mathbf{R}$ .

**Definition 6.** Let  $x_0 \in \mathbf{R}$ . An element of  $\arg \max_{\mathbf{p} \in [p_0, \bar{p}]^n} V(\mathbf{p}, x_0)$  is called the potential maximizer given  $x_0$ .

It will be useful to study  $f(\mathbf{p}, x_0) = -V(\mathbf{p}, x_0)$ , and also to omit the dependence on  $x_0$  when it leads to no confusion. Moreover, we let  $\mathbb{E}\chi(\mathbf{p}) = \mathbb{E}[\chi(\mathbf{p}) \mid \chi(p_0) = x_0]$ .

**Lemma 15.**  $f: \mathbf{p} \rightarrow -V(\mathbf{p}, x_0)$  is a strictly convex function on  $\mathbf{R}^n$ , and

$$f(\mathbf{p}) = (\mathbb{E}\chi(\mathbf{p}) - \beta)^\top \mathbf{Q}(\mathbb{E}\chi(\mathbf{p}) - \beta) + \omega \mathbf{p}^\top \mathbf{Q} \mathbf{1} + \omega \sum_{(i,j) \in N^2} g_{ij} \frac{|p_i - p_j|}{2} - \beta^\top \mathbf{Q} \beta.$$

*Proof.* First, we observe that  $v$  is a quadratic function of the outcome profile. So, we have the next

chain of equalities:

$$\begin{aligned}
V(\mathbf{p}) &= -(\mathbb{E}\chi(\mathbf{p}) - \beta)^\top \mathbf{Q}(\mathbb{E}\chi(\mathbf{p}) - \beta) - \sum_{(i,j) \in N^2} q_{ij}(\min\{p_i, p_j\} - p_0)\omega + \beta^\top \mathbf{Q}\beta \\
&= -(\mathbb{E}\chi(\mathbf{p}) - \beta)^\top \mathbf{Q}(\mathbb{E}\chi(\mathbf{p}) - \beta) - \sum_{(i,j) \in N^2} q_{ij}(p_i/2 + p_j/2)\omega + \\
&\quad + \sum_{(i,j) \in N^2} q_{ij}|p_i - p_j|\omega/2 + \beta^\top \mathbf{Q}\beta \\
&= -(\mathbb{E}\chi(\mathbf{p}) - \beta)^\top \mathbf{Q}(\mathbb{E}\chi(\mathbf{p}) - \beta) + \\
&\quad + \sum_{i \in N} (1 - \mathbf{g}_{i\bullet}^\top \mathbf{1})p_i\omega - \sum_{(i,j) \in N^2} g_{ij}|p_i - p_j|\omega/2 + \beta^\top \mathbf{Q}\beta.
\end{aligned}$$

The second equality expresses  $\min\{p_i, p_j\} = \frac{p_i + p_j - |p_i - p_j|}{2}$ , and the third uses the definition of  $\mathbf{Q}$ .  $\blacksquare$

Towards finding the potential maximizer, we find the subdifferential of  $f$ , and  $\partial$  denotes the subdifferential operator with respect to the vector of policies  $\mathbf{p}$ . By the above Lemma, we have that:

$$\begin{aligned}
\partial f(\mathbf{p}) &= 2\mu \mathbf{Q}(\mathbb{E}\chi(\mathbf{p}) - \beta) + \mathbf{Q}\mathbf{1}\omega + \frac{\omega}{2} \partial \sum_{(i,j) \in N^2} g_{ij}|p_i - p_j| \\
\frac{\partial f(\mathbf{p})}{2\mu} &= \mathbf{Q}(\mathbb{E}\chi(\mathbf{p}) - \beta - \mathbf{1}k) - \frac{k}{2} \partial \sum_{(i,j) \in N^2} g_{ij}|p_i - p_j|.
\end{aligned}$$

The subdifferential of  $f$  is

$$\begin{aligned}
\partial f(\mathbf{p}) &= \{\mathbf{y} \in \mathbf{R}^n : \frac{\mathbf{y}}{2\mu} = \mathbf{Q}(\mathbb{E}\chi(\mathbf{p}) - \beta - \mathbf{1}k) - (\mathbf{G} \odot \mathbf{A})\mathbf{1}k, \text{ for some } \mathbf{A} \text{ such that} \\
&\quad a_{ij} = -a_{ji}, p_i > p_j \implies a_{ij} = 1, p_i = p_j \implies a_{ij} \in [-1, 1]\}.
\end{aligned}$$

Let  $\mathbf{0}$  be a column of zeroes and  $I_S: \mathbf{R}^n \rightarrow \mathbf{R}$  be the characteristic function of  $S \subseteq \mathbf{R}^n$ . By strict convexity of  $f$  and convexity of  $P$ , standard results in convex analysis (Rockafellar, 1970) imply that the potential maximizer is the unique  $\mathbf{p} \in P$  such that:

$$\mathbf{0} \in \partial f(\mathbf{p}) + \partial I_P(\mathbf{p}).$$

**Lemma 16.** *There exists a unique potential maximizer given  $x_0 \in \mathbf{R}$ . Moreover,  $\mathbf{p} \in (p_0, \bar{p})^n$  is the unique potential maximizer given  $x_0 \in \mathbf{R}$  if, and only if:*

$$\mathbb{E}\chi(\mathbf{p}) = \beta + \mathbf{1}k + (\mathbf{I} - \mathbf{G})^{-1}(\mathbf{G} \odot \mathbf{A})\mathbf{1}k,$$

for some skew-symmetric  $\mathbf{A} = [a_{ij} : i, j \in N]$  such that:

$$a_{ij} = 1 \text{ if } p_i > p_j, \text{ and } a_{ij} \in [-1, 1] \text{ if } p_i = p_j, \text{ for all } i, j \in N.$$

*Proof.* For interior  $\mathbf{p}$ , it is necessary and sufficient that  $\mathbf{0} \in \partial f(\mathbf{p})$ . The result follows from the preceding derivation.  $\blacksquare$



## B Proofs for Section 5

### B.1 General Model with a Continuum of Policies

In this section we study the heterogeneous status quo game. We formulate it as a Bayesian game and study its Bayesian Nash equilibria. The definition of the Bayesian game and of Bayesian Nash equilibria are in terms of interim beliefs, and follow closely the respective definitions in [Van Zandt and Vives \(2007\)](#). The following definition of the heterogeneous status quo game depends on a vector of status-quo policies  $\mathbf{p}_0$  such that:  $p_0^i \neq p_0^j$ , for all players  $i, j$  with  $i \neq j$ . Thus, the heterogeneous status-quo game given  $\mathbf{p}_0$  is  $\mathcal{G}(\mathbf{p}_0)$ . In this section, we assume Assumption 3.

#### Components of the game

- (1) The set of players is  $N$ .
- (2) The type space of player  $i$  is  $(\mathbf{R}, \mathcal{B})$ , in which  $\mathcal{B}$  is the Borel sigma-algebra; the typical type of player  $i$  is denoted by  $x_0^i$ .
- (3) Player  $i$ 's type-dependent beliefs are represented by an  $n - 1$ -dimensional Gaussian random vector  $(\chi(p_0^j))_{j \in -i}$  with expectation and variance-covariance that are functions of  $i$ 's type. Let  $j, k \in N \setminus \{i\}$ , and  $x_0^i$  be  $i$ 's type, then: the expectation and variance-covariance of  $(\chi(p_0^j))_{j \in -i}$  are given, respectively, by  $\mathbb{E}[\chi(p_0^j) \mid \chi(p_0^i) = x_0^i]$  and  $\text{Cov}[\chi(p_0^j), \chi(p_0^k) \mid \chi(p_0^i) = x_0^i]$ , which are defined in Section A.2. Let  $f_i(\cdot \mid x_0^i): \mathbf{R}^{n-1} \rightarrow \mathbf{R}$  be the PDF of the Gaussian random vector  $(\chi(p_0^j))_{j \in -i}$  with mean and variance-covariance as above. We note that  $f_i$  is well-defined because  $p_0^i \neq p_0^j$ , for all players  $i, j$  with  $i \neq j$ . Thus, player  $i$ 's type-dependent belief is such that: for every measurable  $A \subseteq \mathbf{R}^{n-1}$  and type  $x_0^i \in \mathbf{R}$ , we have the following formula for the probability of  $A$ :

$$\mathbb{P}((\chi(p_0^j))_{j \in -i} \in A \mid x_0^i) = \int_A f(x_0^{-i} \mid x_0^i) dx_0^{-i}.$$

In particular, let's define  $p_i(x_0^i)$  as the probability measure on  $\mathbf{R}^{n-1}$  induced by the set-valued mapping  $A \mapsto \int_A f(x_0^{-i} \mid x_0^i) dx_0^{-i}$ . The function  $x_0^i \mapsto p_i(x_0^i)$  gives player  $i$ 's interim beliefs.

- (4) The action set of player  $i$  is  $P_i = [\underline{p}_i, \bar{p}_i]$ , for  $\underline{p}_i < \bar{p}_i$ , and  $\underline{p}_i, \bar{p}_i \in \mathbf{R}$ ; we let  $P := \times_{i \in N} P_i$  and  $P_{-i} := \times_{j \in -i} P_j$ .
- (5) The payoff of player  $i$  is  $u_i: P \times \mathbf{R} \rightarrow \mathbf{R}$ , such that:

$$u_i(\mathbf{p}, x_0^i) = \mathbb{E}[\pi_i(\chi(p_1), \dots, \chi(p_n)) \mid \chi(p_0^i) = x_0^i].$$

**Properties of the components of the game** In this section, the superdifferential operator  $\partial$  refers to differentiation with respect to  $i$ 's policy  $p_i$ . In Section 4.1, we refer to  $p \mapsto \mathbb{E}[v_i(\chi) \mid \chi(p_0) = x_0]$  simply as  $v_i$ .

**Lemma 17** (Best-Response Equivalence). *For all  $i \in N$ , there exist  $h_i, g_i: P_{-i} \times \mathbf{R} \rightarrow \mathbf{R}$  such that, letting  $\chi = (\chi(p_1), \dots, \chi(p_n))$ :*

$$\begin{aligned} & \mathbb{E}[\pi_i(\chi) \mid \chi(p_0^i) = x_0^i] - \mathbb{E}[v_i(\chi) \mid \chi(p_0^i) = x_0^i] = h_i(p_{-i}, x_0^i) \\ & \text{and } \mathbb{E}[\pi_i(\chi) \mid \chi(p_0^i) = x_0^i] - \mathbb{E}[v(\chi) \mid \chi(p_0^i) = x_0^i] = g_i(p_{-i}, x_0^i) \text{ for all } \mathbf{p} \in P, x_0^i \in \mathbf{R}. \end{aligned}$$

*Proof.* Follows from VNM Equivalence established in Lemma 11. ■

**Lemma 18.** *The function  $u_i(\cdot, x_0^i)$  exhibits strictly increasing differences in  $(p_i, p_{-i})$  for all  $x_0^i \in \mathbf{R}$ , and the function  $u_i((\cdot, p_{-i}), \cdot)$  exhibits strictly increasing differences in  $(p_i, x_0^i)$  for all  $p_{-i} \in P_{-i}$ . Moreover,  $u_i((\cdot, p_{-i}), x_0^i)$  is strictly concave.*

*Proof.* First, we establish strict concavity of  $u_i((\cdot, p_{-i}), x_0^i)$ . For a profile of policies of  $i$ 's opponents  $p_{-i}$  and  $x_0^i \in \mathbf{R}$ , we study the function

$$\begin{aligned} \mathbf{p} \mapsto & -(x_0^i \mathbf{1} + \mu(\mathbf{p} - p_0^i \mathbf{1}) - \beta)^\top \mathbf{Q}(x_0^i \mathbf{1} + \mu(\mathbf{p} - p_0^i \mathbf{1}) - \beta) \\ & - \sum_{(i,j) \in N^2} q^{ij} \text{Cov}[\chi(p_i), \chi(p_j) \mid \chi(p_0^i) = x_0^i] \end{aligned}$$

First, we observe that  $\mathbf{p} \mapsto -(x_0^i \mathbf{1} + \mu(\mathbf{p} - p_0^i \mathbf{1}) - \beta)^\top \mathbf{Q}(x_0^i \mathbf{1} + \mu(\mathbf{p} - p_0^i \mathbf{1}) - \beta)$  is strictly concave on  $\mathbf{R}^n$  because  $\mathbf{Q}$  is positive definite. Strict concavity follows from previous results and Best-Response Equivalence.

Let's establish strictly increasing differences in  $(p_i, x_0^i)$ . By absolute continuity of the concave function  $u_i((\cdot, p_{-i}), x_0^i)$ :

$$u_i((r_i, p_{-i}), x_0^i) - u_i((q_i, p_{-i}), x_0^i) = \int_{q_i}^{r_i} \partial_- u_i((p_i, p_{-i}), x_0^i) dp_i.$$

By the formulas from Lemma 14

$$\begin{aligned} \partial_- u_i(p_i, p_{-i}, x_0^i) &= -2\mu \mathbf{q}_{i\bullet}^\top (\mathbb{E}[\chi \mid \chi(p_0^i) = x_0^i] - \beta) \\ &- \mathbf{q}_{i\bullet}^\top \mathbf{1} \omega + 2\mathbf{q}_{i\bullet}^\top \mathbf{1} [p_i < p_0^i] \omega - \alpha \sum_{j \in N} g_{ij} \partial_{-p_i} |p_i - p_j| \omega. \end{aligned}$$

We observe that: (i) monotonicity of  $F(\cdot, p_j; t_i, p_0^i)$  in  $i$ 's own type (Lemma 13) and (ii) strict diagonal dominance of  $\mathbf{Q}$  jointly imply that  $\partial_- u_i(p_i, p_{-i}, x_0^i)$  is strictly increasing in  $x_0^i$ , thus the function  $u_i((\cdot, p_{-i}), \cdot)$  has strictly increasing differences in  $(p_i, x_0^i)$  for all  $p_{-i} \in P_{-i}$ .

Similarly, we establish that the function  $u_i(\cdot, x_0^i)$  has strictly increasing differences in  $(p_i, p_{-i})$  for all  $x_0^i \in \mathbf{R}$  by monotonicity of  $\partial_- u_i(p_i, p_{-i}, x_0^i)$  with respect to  $p_{-i}$ , established in Lemma 14. ■

Given the strategic complementarities established in Lemma 18, we draw on the toolset developed by the literature on incomplete information games with complementarities to show that a greatest and a least equilibria exist and are in monotone strategies. Since payoffs in  $\mathcal{G}(\mathbf{p}_0)$  are not bounded, we do not apply the tools of Van Zandt and Vives (2007) directly; rather, we leverage strict concavity of expected payoffs in own action and compactness of action spaces to establish similar results.

**Remark 3.** *Let's observe that: "Assumption 1.", "Assumption 2.", "Assumption 3.", "Part (1) of Assumption 4.", and "Part (2) of Assumption 4." from Van Zandt and Vives (2007) hold. Assumption 1. holds because we endow the type space of player  $i$ ,  $\mathbf{R}$ , with the usual order. Assumption 2. holds because  $P_i$  is a compact interval of the real line, and we endow  $P_i$  with the usual metric, so  $P_i$  is a lattice. Let's show that Assumption 3. holds by verifying that  $x_0^i \rightarrow \int_A f(x_0^{-i} | x_0^i) dx_0^{-i}$  is measurable. Measurability holds because  $f$  is a well-defined and a continuous real-valued function of  $x_0^i$  on  $\mathbf{R}$ . In particular,  $x_0^i$  enters  $f$  only through the expected value of  $(\chi(p_0^j))_{j \in -i}$ .  $u_i(\mathbf{p}, \cdot)$  is a real-valued continuous function on  $\mathbf{R}$  for all  $\mathbf{p} \in P$ , and  $u_i(\cdot, x_0^i)$  defines a real-valued continuous function on  $\mathbf{R}^n$  by concavity of  $u_i(\cdot, x_0^i)$ ; thus, parts (1) and (2) of Assumption 4. hold.*

**Strategies and equilibrium notion** A strategy for player  $i$  is a measurable function  $\sigma_i: \mathbf{R} \rightarrow P_i$ . Let  $\Sigma_i$  denote the set of strategies for player  $i$ . Let  $\Sigma := \times_{i \in N} \Sigma_i$  denote the set of strategy profiles, and let  $\Sigma_{-i} = \times_{j \in -i} \Sigma_j$  denote the set of profiles of strategies for players other than  $i$ .  $\Sigma_i$  is endowed with the pointwise order to be a lattice,  $\Sigma_{-i}$  and  $\Sigma$  are endowed with the product order and  $\leq$  denotes every partial order

We use the following shorthand notation given a profile of strategies of  $i$ 's opponents  $\sigma_{-i} = (\dots, \sigma_{i-1}, \sigma_{i+1}, \dots)$ :

$$\begin{aligned}\chi_{-i} &= \chi(\sigma_{-i}) = (\dots, \chi(\sigma_{i-1}(\chi(p_0^{i-1}))), \chi(\sigma_{i+1}(\chi(p_0^{i+1}))), \dots) \\ (\chi_i, \chi_{-i}) &= (\chi(p_i), \chi(\sigma_{-i})) = (\dots, \chi(\sigma_{i-1}(\chi(p_0^{i-1}))), \chi(p_i), \chi(\sigma_{i+1}(\chi(p_0^{i+1}))), \dots),\end{aligned}$$

and  $\chi$  is the column vector of outcomes corresponding to  $(\chi_i, \chi_{-i})$ .

The expected payoff of player  $i$ , given  $\sigma_{-i}$ , is

$$U_i(p_i, x_0^i; \sigma_{-i}) := \mathbb{E}\{u_i(\chi(p_i), \chi(\sigma_{-i})) | \chi(p_0^i) = x_0^i\}, \quad x_0^i, p_i \in \mathbf{R}.$$

We use  $U_i(p_i, x_0^i; \sigma_{-i}, \mathbf{p}_0)$  when the particular status-quo policy profile is important; we note that  $U_i(p_i, x_0^i; \sigma_{-i}, \mathbf{p}_0)$  depends on  $p_0^j$  through  $F(\cdot, p_0^j; x_0^i, p_0^i)$  if  $j \neq i$ . Let  $\varphi_i(x_0^i; \sigma_{-i})$  be the set of policies that maximize  $U_i(p_i, x_0^i; \sigma_{-i})$ ,

$$\varphi_i(x_0^i; \sigma_{-i}) := \arg \max_{p_i \in P_i} U_i(p_i, x_0^i; \sigma_{-i}).$$

Then, we have that  $\sigma \in \Sigma$  is a Bayesian Nash equilibrium if, and only if:

$$\sigma_i(x_0^i) \in \varphi_i(x_0^i; \sigma_{-i}), \quad \text{for all } x_0^i \in \mathbf{R}, \quad i \in N.$$

Let  $\beta_i: \Sigma_{-i} \rightarrow \Sigma_i$  denote player  $i$ 's best-response correspondence

$$\beta_i(\sigma_{-i}) := \{\sigma_i \in \Sigma_i : \sigma_i(x_0^i) \in \varphi_i(x_0^i; \sigma_{-i}) \text{ for all } x_0^i \in \mathbf{R}\}.$$

**Lemma 19.** *The expected payoff to player  $i$  is, up to a term that is constant with respect to  $i$ 's policy  $p_i$ :*

$$\begin{aligned}U_i(p_i, x_0^i; \sigma_{-i}) &= -(\mathbb{E}[\chi | \chi(p_0^i) = x_0^i] - \beta)^\top \mathbf{Q}(\mathbb{E}[\chi | \chi(p_0^i) = x_0^i] - \beta) \\ &\quad - \mathbb{V}[\chi(p_i) | \chi(p_0^i) = x_0^i] \\ &\quad - 2 \sum_{j \in -i} q^{ij} \int_{x_0^j \in \mathbf{R}} \text{Cov}[\chi(p_i), \chi(s_j(x_0^j)) | \chi(p_0^i) = x_0^i] dF(x_0^j, p_0^j; x_0^i, p_0^i).\end{aligned}$$

Moreover:

- (1)  $U_i(p_i, x_0^i; \sigma_{-i})$  is strictly concave in  $p_i$ .
- (2)  $U_i(p_i, x_0^i; \sigma_{-i})$  exhibits strictly increasing differences in  $(p_i, x_0^i)$  if  $\sigma_{-i}$  is a profile of nondecreasing strategies.

*Proof.* First, we establish strict concavity using a result in Radner (1962) ("Lemma", p. 863) and Lemma 18.

Let's establish strictly increasing differences in  $(p_i, x_0^i)$ . By absolute continuity of the concave

function  $U_i(\cdot, x_0^i; \sigma_{-i})$ , we have

$$U_i(r_i, x_0^i; \sigma_{-i}) - U_i(q_i, x_0^i; \sigma_{-i}) = \int_{q_i}^{r_i} \partial_- U_i(p_i, x_0^i; \sigma_{-i}) dp_i.$$

We inspect monotonicity of  $\partial_- U_i(p_i, x_0^i; \sigma_{-i})$  with respect to  $t_i$ , using the formulas in Lemma 18 and Lemma 14. Our proof is complete given: (i) monotonicity of  $F(\cdot, p_0^j; x_0^i, p_0^i)$  in the sense of FOSD with respect to  $x_0^i$  (Lemma 13), and (ii) strict diagonal dominance of  $\mathbf{Q}$ . ■

**Remark 4.** Item (2) in Lemma 19 implies that the Single Crossing Condition for games of incomplete information (Athey, 2001) is satisfied in  $\mathcal{G}(\mathbf{p}_0)$ . The reason is that strictly increasing differences imply the Milgrom-Shannon single-crossing property of incremental returns.

The following result restricts the type spaces to compact sets.

**Lemma 20** (Compact type spaces). *For all  $i$ , there exist types  $\underline{x}_0^i, \bar{x}_0^i \in \mathbf{R}$ , such that:*

$$\begin{aligned} x_0^i > \bar{x}_0^i &\implies \varphi_i(x_0^i, \sigma_{-i}) = \{\bar{p}_i\}, \text{ for all } \sigma_{-i} \in \Sigma_{-i} \\ \text{and } x_0^i < \underline{x}_0^i &\implies \varphi_i(x_0^i, \sigma_{-i}) = \{\underline{p}_i\}, \text{ for all } \sigma_{-i} \in \Sigma_{-i}. \end{aligned}$$

*Proof.* We establish the first claim. Let  $\underline{\sigma}_{-i}$  be the least element in  $\Sigma_{-i}$ , which is given by a profile of constant functions. Let  $\bar{x}_0^i$  be such that:  $\bar{p}_i \in \varphi_i(\bar{x}_0^i, \underline{\sigma}_{-i})$ .  $\bar{x}_0^i$  is well-defined by an application of Topkis' Theorem, because (i)  $\varphi_i(\cdot, \underline{\sigma}_{-i})$  is nonempty-valued and continuous correspondence (by strict concavity of  $U_i(p_i, x_0^i; \underline{\sigma}_{-i})$  as a function of  $p_i$  and Berge's Theorem, respectively), and (ii)  $U_i(p_i, x_0^i; \underline{\sigma}_{-i})$  exhibits strictly increasing differences in  $p_i, x_0^i$  on  $P_i \times \mathbf{R}$ .  $U_i(p_i, x_0^i; \underline{\sigma}_{-i})$  exhibits increasing differences in  $(p_i, x_0^i)$  (Lemma 19), thus  $x_0^i > \bar{x}_0^i \implies \varphi_i(x_0^i, \underline{\sigma}_{-i}) = \{\bar{p}_i\}$ . The first follows because  $U_i(p_i, x_0^i; \sigma_{-i})$  exhibits increasing differences in  $(p_i, \sigma_{-i})$ . The second claim is established analogously. ■

**Lemma 21** (Measurability of GBR). *The mapping  $x_0^i \rightarrow \sup \varphi_i(x_0^i; \sigma_{-i})$  is measurable.*

*Proof.* By strict concavity of  $U_i(\cdot, x_0^i; \sigma_{-i})$ , its maximizer on  $P_i$  exists and is unique, so  $\sup \varphi_i(x_0^i; \sigma_{-i}) = \varphi_i(x_0^i; \sigma_{-i})$ .  $U_i(p_i, \cdot; \sigma_{-i})$  is continuous, so by Berge's maximum theorem the unique selection from  $\varphi_i(\cdot; \sigma_{-i})$  is a real-valued continuous function on  $\mathbf{R}$ . The claim follows from Corollary 4.26 in Aliprantis and Border (2006). ■

**Remark 5.** Lemma 21 admits a different proof that is similar to the approach taken by Van Zandt (2010). Let's observe that  $U_i(p_i, \cdot; \sigma_{-i})$  is a continuous real-valued function on  $\mathbf{R}$  by Lemma 19. Let's observe that  $U_i(\cdot; \sigma_{-i})$  is continuous in  $i$ 's own policy, and measurable in  $i$ 's own type. Thus,  $U_i(\cdot; \sigma_{-i})$  is a Carathéodory function. Therefore, the Measurable Maximum Theorem (Aliprantis and Border (2006), Theorem 18.19) holds.

If  $\sigma_i$  is a nondecreasing function, by Lemma 20 its generalized inverse  $\sigma_i^{-1}$  is well-defined:

$$\sigma_i^{-1}(p_i) = \inf \left\{ x_0^i \in \mathbf{R} : p_i \leq \sigma_i(x_0^i) \right\}, \quad p_i \in P_i.$$

Moreover, if  $\sigma_i$  is nondecreasing,  $\sigma_i^{-1}$  is nondecreasing, left-continuous and admits a limit from the right at each point given Lemma 20. We define  $\sigma_i^-$  to be the generalized inverse of  $\sigma_i$  extended by continuity to be a correspondence:

$$\begin{aligned} \sigma_i^- : P_i &\rightrightarrows \mathbf{R} \\ p_i &\mapsto [\sigma_i^{-1}(p_i), \lim_{p_i' \rightarrow p_i^+} \sigma_i^{-1}(p_i')] =: [\sigma_{i1}^-(p_i), \sigma_{i2}^-(p_i)]. \end{aligned}$$

**Lemma 22.** *If  $\sigma$  is a Bayesian Nash equilibrium, the left and right derivatives of  $U_i(p_i, x_0^i; \sigma_{-i})$  with respect to  $p_i$  and evaluated at  $p_i = \sigma_i(x_0^i)$  are, respectively:*

$$\begin{aligned} \partial_- U_i(p_i, x_0^i; \sigma_{-i}) &= \begin{cases} -2\mu \mathbf{q}_{i\bullet}^\top (\mathbb{E}[\chi \mid \chi(p_0^i) = x_0^i] - \beta) - \mathbf{q}_{i\bullet}^\top \mathbf{1}\omega - \\ \sum_j g_{ij} [2F(\sigma_{j1}^{-1}(p_i), p_0^j; x_0^i, p_0^i) - 1]\omega & \text{if } p_i > p_0^i, \\ -2\mu \mathbf{q}_{i\bullet}^\top (\mathbb{E}[\chi \mid \chi(p_0^i) = x_0^i] - \beta) + \mathbf{q}_{i\bullet}^\top \mathbf{1}\omega - \\ \sum_{j \in -i} g_{ij} [2F(\sigma_{j1}^{-1}(p_i), p_0^j; x_0^i, p_0^i) - 1]\omega & \text{if } p_i \leq p_0^i, \end{cases} \\ \partial_+ U_i(p_i, x_0^i; \sigma_{-i}) &= \begin{cases} -2\mu \mathbf{q}_{i\bullet}^\top (\mathbb{E}[\chi \mid \chi(p_0^i) = x_0^i] - \beta) - \mathbf{q}_{i\bullet}^\top \mathbf{1}\omega - \\ \sum_j g_{ij} [2F(\sigma_{j2}^{-1}(p_i), p_0^j; x_0^i, p_0^i) - 1]\omega & \text{if } p_i \geq p_0^i, \\ -2\mu \mathbf{q}_{i\bullet}^\top (\mathbb{E}[\chi \mid \chi(p_0^i) = x_0^i] - \beta) + \mathbf{q}_{i\bullet}^\top \mathbf{1}\omega - \\ \sum_j g_{ij} [2F(\sigma_{j2}^{-1}(p_i), p_0^j; x_0^i, p_0^i) - 1]\omega & \text{if } p_i < p_0^i. \end{cases} \end{aligned}$$

**Lemma 23.** *Let  $\sigma_{-i}$  be a profile of nondecreasing strategies of  $i$ 's opponents. Then:  $\varphi_i(\cdot; \sigma_{-i})$  is nonempty-valued, uniquely-valued, continuous and nondecreasing in the strong set order.*

*Proof.*  $\varphi_i(\cdot; \sigma_{-i})$  is nonempty-valued, uniquely-valued and continuous by Berge's Theorem, since: (i)  $P_i$  is nonempty and compact, and (ii)  $U_i(\cdot, x_0^i; \sigma_{-i})$  is strictly concave (Lemma 19), and  $U_i(p_i, x_0^i; \sigma_{-i})$  is a continuous function of  $x_0$  (Lemma 19, noting that  $U_i(p_i, x_0; \sigma_{-i})$  is a strictly concave function of  $x_0$ ).

$\varphi_i(\cdot; \sigma_{-i})$  is nondecreasing by Topkis' Theorem (Topkis (1978), Theorem 6.3), because  $U_i(p_i, x_0^i; \sigma_{-i})$  exhibits strictly increasing differences in  $(p_i, x_0^i)$  (Lemma 19). ■

The next result characterizes monotone BNE as a consequence of the above Lemma.

**Lemma 24.** *The strategy profile of nondecreasing strategies  $\sigma$  is a Bayesian Nash equilibrium if, and only if, the following conditions are satisfied for all  $i \in N$ ,  $x_0^i \in \mathbf{R}$ .*

$$\begin{aligned} k \sum_{j \in N} g_{ij} [2F(\sigma_{j2}^{-1}(\sigma_i(x_0^i)), p_0^j; x_0^i, p_0^i) - 1] &\geq \mathbf{q}_{i\bullet}^\top (\mathbb{E}[\chi \mid \chi(p_0^i) = x_0^i] - \beta - \mathbf{1}k) \\ &\geq k \sum_{j \in N} g_{ij} [2F(\sigma_{j1}^{-1}(\sigma_i(x_0^i)), p_0^j; x_0^i, p_0^i) - 1] \text{ if } \sigma_i(x_0^i) > p_0^i, \\ k \sum_{j \in N} g_{ij} [2F(\sigma_{j2}^{-1}(\sigma_i(x_0^i)), p_0^j; x_0^i, p_0^i) - 1] &\geq \mathbf{q}_{i\bullet}^\top (\mathbb{E}[\chi \mid \chi(p_0^i) = x_0^i] - \beta + \mathbf{1}k) \\ &\geq k \sum_{j \in N} g_{ij} [2F(\sigma_{j1}^{-1}(\sigma_i(x_0^i)), p_0^j; x_0^i, p_0^i) - 1] \text{ if } \sigma_i(x_0^i) < p_0^i, \\ k \mathbf{q}_{i\bullet}^\top \mathbf{1} + k \sum_{j \in N} g_{ij} [2F(\sigma_{j2}^{-1}(\sigma_i(x_0^i)), p_0^j; x_0^i, p_0^i) - 1] &\geq \mathbf{q}_{i\bullet}^\top (\mathbb{E}[\chi \mid \chi(p_0^i) = x_0^i] - \beta) \\ &\geq -k \mathbf{q}_{i\bullet}^\top \mathbf{1} + k \sum_{j \in N} g_{ij} [2F(\sigma_{j1}^{-1}(\sigma_i(x_0^i)), p_0^j; x_0^i, p_0^i) - 1] \text{ if } \sigma_i(x_0^i) = p_0^i. \end{aligned}$$

Assuming  $p_i = p_0^i$ , the strategy profile of nondecreasing strategies  $\sigma$  is a Bayesian Nash equilibrium if, and only if, the following condition is satisfied. For all  $i \in N$  and  $x_0^i \in \mathbf{R}$  such that  $\sigma_i(x_0^i) > p_0^i$ , there exists a matrix  $\mathbf{A} = [a_{ij}]$ , such that:

$$\mathbb{E}[\chi \mid \chi(p_0^i) = x_0^i] = \beta + \mathbf{1}k + \mathbf{Q}^{-1} \mathbf{G} \odot \mathbf{A} \mathbf{1}k,$$

and  $a_{ij} \in [2F(\sigma_{j1}^{-1}(\sigma_i(x_0^i)), p_0^j; x_0^i, p_0^i) - 1, 2F(\sigma_{j2}^{-1}(\sigma_i(x_0^i)), p_0^j; x_0^i, p_0^i) - 1]$ .

## Existence of Bayesian Nash equilibria

**Lemma 25** (Properties of GBR mapping). *The following hold.*

- (1)  $\beta_i(\sigma_{-i})$  has a greatest element, which we call  $\bar{\beta}_i(\sigma_{-i})$ , for all  $\sigma_{-i} \in \Sigma_{-i}$ .
- (2) For  $\sigma'_{-i}, \sigma_{-i} \in \Sigma_{-i}$  such that  $\sigma'_{-i} \geq \sigma_{-i}$ , we have that  $\beta_i(\sigma'_{-i}) \geq \beta_i(\sigma_{-i})$ .
- (3) If the strategies in  $\sigma_{-i}$  are nondecreasing, then the unique strategy given by  $\bar{\beta}_i(\sigma_{-i})$  is nondecreasing (in  $i$ 's type).

*Proof.*  $U_i(p_i, x_0^i; \sigma_{-i})$  is continuous as a function of  $p_i$  and has increasing differences in  $p_i, \sigma_{-i}$  because increasing differences are preserved by integration. Thus, by “Lemma 7” in [Van Zandt and Vives \(2007\)](#),  $\varphi_i(x_0^i; \sigma_{-i})$  is a nonempty complete lattice, and (2) holds.

(3) is established in [Lemma 23](#).

(1) is a consequence of [Lemma 21](#). ■

**Lemma 26.** *There exists a greatest and a least Bayesian Nash equilibria, and they are in nondecreasing strategies.*

*Proof.*  $u_i(\cdot, x_0^i)$  is a continuous real-valued function on the compact set  $P$ , so  $u_i(\cdot, x_0^i)$  is bounded. Given [Lemma 25](#), the proof follows from the same argument as that of “Lemma 6” in [Van Zandt and Vives \(2007\)](#). ■

**Proof of Lemma 9** The next result upper bounds the distance between two equilibrium strategies of any player, in the sense of the sup norm.

**Lemma 27.** *If  $\bar{\sigma}_i(x_0^i) - \underline{\sigma}_i(x_0^i) > c$ , for  $i \in N, x_0^i \in \mathbf{R}, c > 0$ , then:*

$$\omega > \mu^2 \frac{1}{\frac{\alpha \sum_j g_{ij}}{1 - \alpha \sum_j g_{ij}}} c$$

*Equivalently, if  $\omega \leq v$ , then:  $\max_{i \in N} |\bar{\sigma}_i - \underline{\sigma}_i| \leq v \frac{\alpha \sum_j g_{ij}}{1 - \alpha \sum_j g_{ij}} / (\mu^2)$ .*

*Proof.* Let  $\bar{\sigma}, \underline{\sigma} \in \Sigma$  be, respectively, the greatest and least Bayesian Nash equilibria, and suppose that they are distinct elements of  $\Sigma$ . Let's take  $i \in N$  be such that:  $i \in \arg \max_{i' \in N} \max_{x_0^{i'} \in \mathbf{R}} \bar{\sigma}_{i'}(x_0^{i'}) - \underline{\sigma}_{i'}(x_0^{i'})$ . First, we verify that  $i$  is well defined. By hypothesis,  $\bar{\sigma}_{i'} \geq \underline{\sigma}_{i'}$  pointwise. Thus,  $x_0^{i'} \mapsto \bar{\sigma}_{i'}(x_0^{i'}) - \underline{\sigma}_{i'}(x_0^{i'})$  is bounded below pointwise by a constant function that takes value 0, and bounded above pointwise by a constant function that takes value  $\max_{j \in N} \bar{p}_j - \underline{p}_j > 0$ . It follows that  $\sup\{\bar{\sigma}_{i'}(x_0^{i'}) - \underline{\sigma}_{i'}(x_0^{i'}) : x_0^{i'} \in [\underline{x}_0^{i'}, \bar{x}_0^{i'}]\}$  is well defined, and  $\sup\{\bar{\sigma}_{i'}(x_0^{i'}) - \underline{\sigma}_{i'}(x_0^{i'}) : x_0^{i'} \in [\underline{x}_0^{i'}, \bar{x}_0^{i'}]\} = \max\{\bar{\sigma}_{i'}(x_0^{i'}) - \underline{\sigma}_{i'}(x_0^{i'}) : x_0^{i'} \in [\underline{x}_0^{i'}, \bar{x}_0^{i'}]\}$  because  $\underline{\sigma}_{i'}, \bar{\sigma}_{i'}$  are continuous by Berge's Theorem ([Lemma 23](#)). By [Lemma 20](#) result,  $\max\{\bar{\sigma}_{i'}(x_0^{i'}) - \underline{\sigma}_{i'}(x_0^{i'}) : x_0^{i'} \in [\underline{x}_0^{i'}, \bar{x}_0^{i'}]\} \geq \max\{\bar{\sigma}_{i'}(x_0^{i'}) - \underline{\sigma}_{i'}(x_0^{i'}) : x_0^{i'} \notin [\underline{x}_0^{i'}, \bar{x}_0^{i'}]\} = \{0\}$ . It follows that  $\arg \max_{x_0^{i'} \in \mathbf{R}} \bar{\sigma}_{i'}(x_0^{i'}) - \underline{\sigma}_{i'}(x_0^{i'}) \subseteq [\underline{x}_0^{i'}, \bar{x}_0^{i'}]$ . Thus,  $\max_{i' \in N} \max_{x_0^{i'} \in \mathbf{R}} \bar{\sigma}_{i'}(x_0^{i'}) - \underline{\sigma}_{i'}(x_0^{i'})$  has a solution. It follows that  $i$  is well defined.

Let  $y_{i'} \in \arg \max_{x_0^{i'} \in \mathbf{R}} \bar{\sigma}_{i'}(x_0^{i'}) - \underline{\sigma}_{i'}(x_0^{i'})$ , for all  $i' \in N$ . The problem  $\max_{i' \in N} \bar{\sigma}_{i'}(y_{i'}) - \underline{\sigma}_{i'}(y_{i'})$  has a solution, which we denote by  $j$ , and we define  $t := y_j$ . By definition of  $y_{i'}, i' \in N$ , we have that  $\max_{i' \in N} \bar{\sigma}_{i'}(y_{i'}) - \underline{\sigma}_{i'}(y_{i'}) \geq \max_{i' \in N} \max_{x_0^{i'} \in \mathbf{R}} \bar{\sigma}_{i'}(x_0^{i'}) - \underline{\sigma}_{i'}(x_0^{i'})$ . Therefore,  $i = j$  and  $t$  is the type (of

player  $i$ ) for which  $\bar{\sigma}_j(x_0^j) - \underline{\sigma}_j(x_0^j)$  is maximized across players ( $j$ ) and types ( $x_0^j$ ). By the definition of Bayesian Nash equilibrium, we have

$$\partial_{+p_i} U_i(\bar{\sigma}_i(t), t; \bar{\sigma}_{-i}) \geq 0 \text{ and } \partial_{-p_i} U_i(\underline{\sigma}_i(t), t; \underline{\sigma}_{-i}) \leq 0.$$

Therefore:

$$\partial_{+p_i} U_i(\bar{\sigma}_i(t), t; \bar{\sigma}_{-i}) - \partial_{-p_i} U_i(\underline{\sigma}_i(t), t; \underline{\sigma}_{-i}) \geq 0.$$

Let's verify that:

$$\begin{aligned} A := & -2\mu(\mathbb{E}[\chi(\bar{\sigma}_i(t)) | \chi(p_0^i) = t] - \mathbb{E}[\chi(\underline{\sigma}_i(t)) | \chi(p_0^i) = t]) \\ & - \sum_j g_{ij} \mathbb{E}[\chi(\bar{\sigma}_j(\chi(p_0^j))) | \chi(p_0^i) = t] - g_{ij} \mathbb{E}[\chi(\underline{\sigma}_j(\chi(p_0^j))) | \chi(p_0^i) = t]) < -2\mu^2 c \mathbf{q}_{i\bullet}^\top \mathbf{1}. \end{aligned}$$

The claim follows from the next inequality,

$$\begin{aligned} A = & -2\mu^2(\bar{\sigma}_i(t) - \underline{\sigma}_i(t)) + 2\mu^2 \sum_j g_{ij} \mathbb{E}[\chi(\bar{\sigma}_j(\chi(p_0^j))) | \chi(p_0^i) = t] - \mathbb{E}[\chi(\underline{\sigma}_j(\chi(p_0^j))) | \chi(p_0^i) = t] \\ \leq & -2\mu^2(\bar{\sigma}_i(t) - \underline{\sigma}_i(t)) \mathbf{q}_{i\bullet}^\top \mathbf{1}, \end{aligned}$$

which holds by definition of  $i$  and  $t$ .

We have that:

$$\begin{aligned} & \partial_{+p_i} U_i(\bar{\sigma}_i(t), t; \bar{\sigma}_{-i}) - \partial_{-p_i} U_i(\underline{\sigma}_i(t), t; \underline{\sigma}_{-i}) = \\ & A + B - [\bar{\sigma}_i(t) > p_0^i] 2\mathbf{q}_{i\bullet}^\top \mathbf{1} \omega + [\underline{\sigma}_i(t) > p_0^i] 2\mathbf{q}_{i\bullet}^\top \mathbf{1} \omega. \end{aligned}$$

With:

$$B := -2\omega \sum_{j \in N} g_{ij} F(\bar{\sigma}_{j2}^{-1}(\bar{\sigma}_i(t)), p_0^j; t, p_0^i) - g_{ij} F(\underline{\sigma}_{j1}^{-1}(\underline{\sigma}_i(t)), p_0^j; t, p_0^i) \in [-2\omega(1 - \mathbf{q}_{i\bullet}^\top \mathbf{1}), 2\omega(1 - \mathbf{q}_{i\bullet}^\top \mathbf{1})]$$

Then:

$$\begin{aligned} A + B - [\bar{\sigma}_i(t) > p_0^i] 2\mathbf{q}_{i\bullet}^\top \mathbf{1} \omega + [\underline{\sigma}_i(t) > p_0^i] 2\mathbf{q}_{i\bullet}^\top \mathbf{1} \omega &> 0 \\ B &> -A \\ 2\omega(1 - \mathbf{q}_{i\bullet}^\top \mathbf{1}) &> 2\mu^2 c \mathbf{q}_{i\bullet}^\top \mathbf{1} \\ \omega \frac{\alpha \sum_j g_{ij}}{1 - \alpha \sum_j g_{ij}} &> \mu^2 c \end{aligned}$$

■

## B.2 Auxiliary results for finite policy spaces

The expected payoff of player  $i$  given symmetric information,  $\sigma_{-i}$ , and a profile of status quo outcomes  $(x_0^1, \dots, x_0^n)^\top = \mathbf{x}_0 \in \mathbf{R}^n$  is

$$U_i(p_i, \mathbf{x}_0; \sigma_{-i}) := \mathbb{E}\{u_i(\chi(p_i), \chi(\sigma_{-i})) | \chi(p_0^1) = x_0^1, \dots, \chi(p_0^n) = x_0^n\},$$

for all  $p_i \in \mathbf{R}$ . We use  $U_i(p_i, \mathbf{x}_0; \sigma_{-i}, \mathbf{p}_0)$  when the status-quo policy profile is important.

We derive a second expression for the right and left derivatives of expected payoffs, based on  $v_i$ . For given policy  $p$  and nondecreasing strategy  $s_j$ :

$$\mathbb{C}^i(\chi(p), \chi(s_j)) = \begin{cases} \omega \int_{(-\infty, s_{j1}^-(p))} s_j(x_0^j) - p_0^i dF^i(x_0^j) + \omega [1 - F^i(s_{j1}^-(p))] (p - p_0^i) & , p > p_0^i, \\ 0 & , p = p_0^i, \\ \omega F^i(s_{j2}^-(p)) (p - p_0^i) - \omega \int_{(s_{j2}^-(p), \infty)} s_j(x_0^j) - p_0^i dF^i(x_0^j) & , p < p_0^i. \end{cases}$$

Thus, we have

$$\partial \mathbb{C}^i(\chi(p_i), \chi(s_j)) = \begin{cases} \omega [1 - F^i(s_j^-(p_i))] & , p^i > p_0^i, \\ [-\omega F^i(s_{j2}^-(p_0^i)), \omega - \omega F^i(s_{j1}^-(p_0^i))] & , p^i = p_0^i \\ -\omega F^i(s_j^-(p_i)) & , p^i < p_0^i. \end{cases}$$

We express the left and right derivatives of the conditional expected payoff at  $p_i \neq p_0^i$  as follows.

$$\begin{aligned} \partial_- U_i(p_i, x_0^i; s_{-i}) &\propto \mathbb{E}^i \chi(p_i) - \delta_i - \alpha \sum_j \gamma^{ij} \mathbb{E}^i \chi(s_j) - \frac{1}{-2\mu} \frac{\partial}{\partial p_i} \mathbb{V}^i \chi(p_i) + \\ &\quad + 2\alpha \frac{1}{-2\mu} \sum_j \gamma^{ij} \partial_- \mathbb{C}^i(\chi(p_i), \chi(s_j)) \end{aligned}$$

$$\begin{aligned} \partial_+ U_i(p_i, x_0^i; s_{-i}) &\propto \mathbb{E}^i \chi(p_i) - \delta_i - \alpha \sum_j \gamma^{ij} \mathbb{E}^i \chi(s_j) - \frac{1}{-2\mu} \frac{\partial}{\partial p_i} \mathbb{V}^i \chi(p_i) + \\ &\quad + 2\alpha \frac{1}{-2\mu} \sum_j \gamma^{ij} \partial_+ \mathbb{C}^i(\chi(p_i), \chi(s_j)), \end{aligned}$$

in which  $-2\mu$  is the proportionality constant.

**Lemma 28** (Continuity). *Let  $s$  be a strategy profile and  $x_0 := (x_0^1, \dots, x_0^n)$  be the profile of status-quo outcomes corresponding to status-quo policies  $p_0 := (p_0^1, \dots, p_0^n)$ . Then:*

- (1)  $\bar{U}_i(p_i, x_0; s_{-i}, p_0)$  is a continuous function of  $(\dots, s_{i-1}(x_0^{i-1}), p_i, s_{i+1}(x_0^{i+1}), \dots)$ .
- (2) If  $\dots < p_0^{\ell-1} < p_0^\ell < p_0^{\ell+1} < \dots$ , then:  $\bar{U}_i(p_i, x_0; s_{-i}, p_0)$  is a continuous function of  $p_0^\ell$  on  $(p_0^{\ell-1}, p_0^{\ell+1})$ ,  $\ell \in N$ .

*Proof.* We prove (1) first. We have:

$$\begin{aligned} \bar{U}_i(p_i, x_0; s_{-i}, p_0) &= \int \dots \int u_i(\dots, \chi(s_{i-1}(x_0^{i-1})), \chi(p_i), \chi(s_{i+1}(x_0^{i+1})), \dots) \\ &\quad d\mathbf{m}(\dots, \chi(s_{i-1}(x_0^{i-1})), \chi(p_i), \chi(s_{i+1}(x_0^{i+1})), \dots), \end{aligned}$$



Where  $m$  is the distribution of a random vector that we describe in what follows. Because  $u_i$  is quadratic, the mean vector and the variance-covariance matrix of the random vector described by  $G$  determine  $\bar{U}_i(p_i, x_0; s_{-i}, p_0)$ . Thus, we prove (1) by means of the next two claims:

$\mathbb{E}[\chi(q)|\chi(p_0^1) = x_0^1, \dots, \chi(p_0^n) = x_0^n]$  is a continuous function of  $q$ . By the properties of Brownian bridges:

$$\mathbb{E}[\chi(q)|\chi(p_0^1) = x_0^1, \dots, \chi(p_0^n) = x_0^n] = \begin{cases} \chi(p_1) + \frac{\chi(p_2) - \chi(p_1)}{p_2 - p_1}(q - p_1) & p_1 \leq q \leq p_2, p_1 = \max\{p_0^i : p_0^i \leq q\}, p_2 = \min\{p_0^i : p_0^i \geq q\} \\ \chi(\max p_0) + \mu(q - \max p_0) & q \geq \max p_0 \\ \chi(\min p_0) + \mu(q - \min p_0) & q \leq \min p_0 \end{cases}$$

$\text{Cov}[\chi(q), \chi(q')|\chi(p_0^1) = x_0^1, \dots, \chi(p_0^n) = x_0^n]$  is a continuous function of  $q, q'$ . Let  $q \leq q'$ :

$$\text{Cov}[\chi(q), \chi(q')|\chi(p_0^1) = x_0^1, \dots, \chi(p_0^n) = x_0^n] = \begin{cases} \omega \frac{(p_2 - q')(q - p_1)}{p_2 - p_1} & p_1 \leq q \leq p_2, p_1 = \max\{p_0^i : p_0^i \leq q\}, p_2 = \min\{p_0^i : p_0^i \geq q\} \\ \text{Cov}[\chi(q'), \chi(q) | \chi(\max p_0)] & q' \geq q \geq \max p_0 \\ \text{Cov}[\chi(q'), \chi(q) | \chi(\min p_0)] & q \leq q' \leq \min p_0 \\ 0 & \text{else.} \end{cases}$$

Let's establish (2). Let  $p_0^1 < p_0^2 < \dots$ . The expressions above show that mean and covariance terms of the pair of random variables  $\chi(q), \chi(q') | \chi(p_0^1), \dots, \chi(p_0^n)$  are locally continuous in  $p_0^1, \dots, p_0^n$ . ■

### B.3 The General Model with Finite Policy Spaces

#### B.3.1 Preliminaries

We consider the same interim Bayesian game as the heterogeneous status quo game, except that the policy space of every agent is a finite nonempty set and that  $n = 2$ . In particular, we consider the two-player heterogeneous status quo game  $\mathcal{F}$ , for fixed status quo policy profile  $\mathbf{p}_0 \in \mathbf{R}^2$  and the finite policy spaces defined in what follows, under the maintained assumption that  $p_0^1 \neq p_0^2$ .

Let  $A_i = \{a_{i,1}, \dots, a_{i,M_i}\}$ , for given  $M_i \in \mathbf{N}$  and every  $i \in N$ . We define the following payoff differences, towards studying strategic complementarities

$$\begin{aligned} du_i(a_i, a'_i, a_{-i}, x_0^i) &= \int_{a'_i}^{a_i} u_i(p_i, a_{-i}, x_0^i) dp_i \\ \delta_i(a_i, a'_i, a_{-i}, a'_{-i}, x_0^i) &= du_i(a_i, a'_i, a_{-i}, x_0^i) - du_i(a_i, a'_i, a'_{-i}, x_0^i). \end{aligned}$$

**Lemma 29** (Dominance Region). *There exists  $\underline{x}, \bar{x} \in \mathbf{R}$  such that:  $\underline{x} < \bar{x}$  and, for all  $i \in N$ ,  $a_{-i} \in A_{-i}$  it holds that*

$$\begin{aligned} du_i(a_{i,M_i}, a'_i, a_{-i}, x_0^i) &> 0 \text{ if } a_i \neq a_{i,M_i} \text{ and } x_0^i > \bar{x}, \\ \text{and } du_i(a_{i,1}, a'_i, a_{-i}, x_0^i) &> 0 \text{ if } a_i \neq a_{i,1} \text{ and } x_0^i < \underline{x}. \end{aligned}$$

*Proof.* The result follows from Lemma 20. In particular, in the notation of the aforementioned result,

we define

$$\begin{aligned}\bar{x} &:= \max\{\bar{x}_1, \bar{x}_2\} \\ \underline{x} &:= \max\{\underline{x}_1, \underline{x}_2\}.\end{aligned}$$

■

**Lemma 30** (Strategic Complementarities). *The function  $u_i(\cdot, x_0^i)$  exhibits increasing differences in  $(a_i, a_{-i})$ , for all  $i \in N$  and  $x_0^i \in \mathbf{R}$ .*

*Proof.* The result follows from Lemma 18. ■

**Lemma 31** (Type Monotonicity). *The function  $u_i(\cdot, a_{-i}, x_0^i)$  exhibits strictly increasing differences in  $(a_i, x_0^i)$ , for all  $i \in N$  and  $a_{-i} \in A_{-i}$ .*

*Proof.* The result follows from Lemma 18. ■

**Lemma 32** (Constant Type Monotonicity). *For all  $i \in N$ ,  $a_i'', a_i' \in A_i$  with  $a_i'' > a_i'$ , and all  $a_{-i}'', a_{-i}' \in A_{-i}$  with  $a_{-i}'' > a_{-i}'$ , the function  $\delta_i(a_i'', a_i', a_{-i}'', a_{-i}', \cdot)$  is constant on  $\mathbf{R}$ .*

*Proof.* In the proof of Lemma 18, we show an expression for  $du_i(a_i, a_i', a_{-i}, x_0^i)$ , which we use to write:

$$\begin{aligned}\delta_i(a_i'', a_i', a_{-i}'', a_{-i}', x_0^i) &= \\ \int_{a_i'}^{a_i''} -2\mu(-g_{i-i})\mu(a_{-i}'' - a_{-i}') - g_{i-i}(\partial_-|p_i - a_{-i}''| - \partial_-|p_i - a_{-i}'|)\omega dp_i.\end{aligned}$$

The result follows. ■

**Lemma 33** (Existence of Cutoffs). *For all  $i \in N$ ,  $a_i'', a_i' \in A_i$  and all  $a_{-i} \in A_{-i}$ , there exists  $\tilde{x} \in \mathbf{R}$  such that*

$$du_i(a_i'', a_i', a_{-i}, \tilde{x}) = 0.$$

*Proof.* In the proof of Lemma 18, we show that  $u_i$  is strictly concave in  $i$ 's policy. The result follows. ■

**Lemma 34** (Payoff Continuity). *For all  $i \in N$ ,  $a_i \in A_i$  and  $a_{-i} \in A_{-i}$ , the function  $u_i(a_i, a_{-i}, \cdot)$  is continuous on  $\mathbf{R}$ .*

*Proof.*  $u_i(a_i, a_{-i}, \cdot)$  is a strictly concave function of the column vector  $(\mathbb{E}[\chi(a_j)|\chi(p_0^i) = x_0^i], \mathbb{E}[\chi(a_{-j})|\chi(p_0^i) = x_0^i])^\top$ , for a given  $j \in N$ , by positive definiteness of  $\mathbf{Q}$ . The result follows since  $u_i(a_i, a_{-i}, x_0^i)$  is a function of  $x_0^i$  only through  $(\mathbb{E}[\chi(a_j)|\chi(p_0^i) = x_0^i], \mathbb{E}[\chi(a_{-j})|\chi(p_0^i) = x_0^i])^\top$ , and the function  $x_0^i \mapsto (\mathbb{E}[\chi(a_j)|\chi(p_0^i) = x_0^i], \mathbb{E}[\chi(a_{-j})|\chi(p_0^i) = x_0^i])^\top$  is affine. ■

In  $\mathcal{F}$ , a strategy for player  $i$  is a function  $\alpha_i: \mathbf{R} \rightarrow A_i$ . We study Bayesian Nash equilibria of  $\mathcal{F}$  defined at the interim stage.

### B.3.2 Existence of Bayesian Nash Equilibria

The proof is an adaptation of the one in [Athey \(2001\)](#). For simplicity of exposition, we prove the theorem in the where  $A := A_1 = A_2$  and  $M_1 - 1 =: M$ , so that we may relabel policies as in  $A = \{a_0, \dots, a_M\}$ . We say that strategy  $\alpha_i'$  improves upon strategy  $\alpha_i$  given  $\alpha_{-i}$  if:  $U_i(\alpha_i(x_0^i), x_0^i; \alpha_{-i}) \leq U_i(\alpha_i'(x_0^i), x_0^i; \alpha_{-i})$  for all  $x_0^i$ .

We define the set of  $i$ 's cutoffs as

$$\widehat{\Sigma}_i := \{(x_1, \dots, x_M) \in (\mathbf{R} \cup \{-\infty, \infty\})^M : x_1 \leq x_2 \leq \dots \leq x_M\},$$

$\widehat{\Sigma} = \times_{i \in N} \widehat{\Sigma}_i$ , and  $\widehat{\Sigma} = \times_{j \in -i} \widehat{\Sigma}_j$ , We say that a strategy  $\alpha_i$  has finite cutoffs if  $a_0, a_M \in \alpha_i(\mathbf{R})$ .

**Lemma 35** (Finite Cutoffs). *Let's fix  $i \in N$ . If  $\alpha_i$  does not have finite cutoffs, there exists strategy  $\alpha'_i$  that has finite cutoffs and improves upon  $\alpha_i$  given some nondecreasing strategy profile of  $i$ 's opponents.*

*Proof.* Let's suppose  $a_0 \in \alpha_i(\mathbf{R})$  and  $a_M \notin \alpha_i(\mathbf{R})$ . Let's define  $b = \inf\{x_0^i \in \mathbf{R} : \alpha_i(x_0^i) = \max \alpha_i(\mathbf{R})\}$ . There exists  $k > 0$  such that  $\partial_- U_i(A_M, b+k; \alpha_{-i}) > 0$ , because  $\partial_- U'_i(A_M, \cdot; \alpha_{-i})$  is increasing for nondecreasing  $\alpha_{-i}$ . Let's define the strategy  $\alpha'_i$  for player  $i$  as follows:

$$\alpha'_i : y \mapsto \begin{cases} \alpha_i(y) & , y \leq b+k \\ a_M & , y > b+k \end{cases}$$

The other cases can be dealt with similarly. ■

**Definition 7.** (i) *Given a nondecreasing strategy  $\alpha_i$ ,  $x \in \widehat{\Sigma}_i$  represents  $\alpha_i$  if the following holds for all  $m \in \{0, \dots, M\}$ .*

*$x_m = \infty$  if  $a_m > \max \alpha_i(\mathbf{R})$ ,  $x_m = -\infty$  if  $a_m < \min \alpha_i(\mathbf{R})$ , and:*

$$x_m = \inf\{x_0^i \in \mathbf{R} : \alpha_i(x_0^i) \geq a_m\}, \text{ otherwise.}$$

(ii) *Given a vector  $x \in \widehat{\Sigma}_i$ , strategy  $\alpha_i$  is consistent with  $x$  if:*

$$\alpha_i(x_0^i) = \begin{cases} a_0 & , x_0^i \leq x_1 \\ a_1 & , x_1 < x_0^i \leq x_2 \\ \vdots & \\ a_M & , x_M < x_0^i. \end{cases}$$

For fixed cutoff profile of  $i$ 's opponents,  $X^{-i} = (x^j)_{j \in -i} \in \widehat{\Sigma}_{-i}$ , we denote  $i$ 's expected payoff from policy  $p$  as her expected payoff from  $(\chi(p), \chi(\alpha_{-i}(x_0^{-i})))$ , in which  $\alpha_j$  is consistent with  $x^j$ ,  $j \in -i$ ; thus, we have

$$\widehat{U}_i(p, x_0^i; X^{-i}) := U_i(p, x_0^i; \alpha_{-i}).$$

We define the best response to  $X^{-i}$  of  $i$  as:

$$\widehat{a}_i^{BR}(x_0^i, X^{-i}) = \arg \max_{a \in \mathcal{A}_i} \widehat{U}_i(a, x_0^i; X^{-i})$$

**Lemma 36** (Bounds of best-response cutoffs). *There exists  $\underline{t}, \bar{t}$  such that the following holds. For every  $i \in N$ ,  $X^{-i} \in \widehat{\Sigma}_{-i}$ , nondecreasing selection  $\zeta$  from  $\widehat{a}_i^{BR}(x_0^i, X^{-i})$  and cutoffs  $x^i \in \widehat{\Sigma}_i$  representing  $\zeta$ , we have:*

$$-\infty < \underline{t} \leq x_1^i \leq \dots \leq x_M^i \leq \bar{t} < \infty.$$

*Proof.* The result follows from Lemma 20. ■

**Proposition 10** (Existence in Discrete Game). *In the game  $\mathcal{F}$ , there exists an equilibrium in nondecreasing strategies.*

*Proof.* We apply Kakutani’s theorem to the following correspondence. Let’s define the set of cutoff vectors that represent best response strategies to the profile  $X$ :

$$\Gamma_i(X^{-i}) = \{y \in \hat{\Sigma}_i : \text{there exists a strategy for } i \text{ consistent with } y \text{ that} \\ \text{is a selection from } a_i^{BR}(\cdot, X^{-i})\}.$$

We claim that there exists a fixed point of the correspondence  $(\Gamma_1, \dots, \Gamma_I) : \Sigma \rightarrow \Sigma$ , where:

$$\Sigma := \times_{i \in N} \Sigma_i \quad \text{and} \quad \Sigma_i := \{x \in [\underline{t}, \bar{t}]^M : x_1 \leq x_2 \leq \dots \leq x_M\}.$$

$\Sigma_i$  is compact, convex subset of  $\mathbf{R}^{nM}$ .  $\Gamma$  is nonempty-valued because action spaces are finite and the Single Crossing Condition for games of incomplete information holds.  $\Gamma$  is convex-valued due to “Lemma 2” in [Athey \(2001\)](#), and the Single Crossing Condition for games of incomplete information.  $\Gamma$  has closed graph, as established in the proof of “Lemma 3” in [Athey \(2001\)](#). Thus, by Kakutani’s theorem, there exists a fixed point of  $\Gamma$ .

Next, we claim that a fixed point of  $\Gamma$  is an equilibrium of  $\mathcal{F}$ . It follows from [Lemma 36](#), because if a strategy is a best-response against  $X^{-i}$ , than it admits a representation with finite uniformly bounded cutoffs. ■

**Remark 6.** *We note that the proof of existence of Bayesian Nash equilibria in  $\mathcal{F}$  does not rely on the assumption that  $n = 2$ . Thus, it also establishes existence with finite policy spaces and  $n$  players.*

**Remark 7** (Existence in  $\mathcal{G}(\mathbf{p}_0)$ ). *Following the approach in [Athey \(2001\)](#), there is a second existence proof for nondecreasing strategy equilibria in  $\mathcal{G}(\mathbf{p}_0)$ , which uses a purification argument given existence of an equilibrium in nondecreasing strategies in  $\mathcal{F}$ .*

**Lemma 37.** *In  $\mathcal{G}(\mathbf{p}_0)$ , there exists an equilibrium in which every player’s strategy is nondecreasing.*

*Proof.* For each player  $i$ , let’s consider a sequence of action spaces  $P_i^\bullet$ , in which

$$P_i^k = \left\{ \underline{p}_i + \frac{m}{10^k} (\bar{p}_i - \underline{p}_i) : m = 0, \dots, 10^k \right\}, k \in \mathbf{N}.$$

For every  $k$ , the game where finite action spaces  $P_1^k, P_2^k, \dots$  replace  $A_1, A_2, \dots$  has an equilibrium, by [Lemma 10](#). Let’s fix a sequence of equilibria in nondecreasing strategies,  $s^\bullet$ . Because action spaces  $P_1^k, P_2^k, \dots$  are bounded by  $\min \underline{p}_i$  and  $\max \bar{p}_i$ ,  $s^\bullet$  is a sequence of uniformly bounded nondecreasing functions. By Helly’s selection theorem,  $s^\bullet$  admits a pointwise convergent subsequence, so we define  $s^* := \lim s^\bullet$ . Because  $s^k$  is an equilibrium, it holds that  $U_i(s_i^k(x_0^i), x_0^i; s_{-i}^k) \geq U_i(p, x_0^i; s_{-i}^k)$ , for all  $k$  and  $p \in P_i^k$ .  $U_i(p, \mathbf{x}_0; s_{-i}^k)$  is a continuous function of  $(\dots, s_{i-1}^k(x_0^{i-1}), s_{i+1}^k(x_0^{i+1}), \dots)$ , by [lemma 28](#). Thus,  $U_i(p, x_0^i; s_{-i}^k)$ , which is the expectation of  $U_i(p, \mathbf{x}_0; s_{-i}^k)$ , converges as  $k \rightarrow \infty$ . Therefore: it holds that  $U_i(s_i^*(t_i), x_0^i; s_{-i}^*) \geq U_i(p, x_0^i; s_{-i}^*)$ , for all  $p \in P_i$ .  $s^*$  is an equilibrium of the game  $\mathcal{G}(p_0^1, \dots, p_0^N)$ . ■

### B.3.3 Uniqueness of Bayesian Nash equilibria with 2 players

First, we establish two properties of beliefs in  $\mathcal{F}$ , which we leverage to establish uniqueness of nondecreasing strategy equilibrium.

Let  $C_i$  denote the space of nondecreasing strategies for player  $i \in N$ , in which a nondecreasing strategy is identified by its finite sequence of “real cutoffs” ([Mathevet, 2010](#)). For  $k > 1$ , let’s compute

the probability that  $i$  attaches to her opponent playing strictly less than  $g = a_{-i,k} \in A_{-i}$ , given that  $i$ 's type is  $x_0^i$  and  $-i$ 's strategy is  $\alpha_{-i}$ :

$$\Phi\left(\frac{\alpha_{-i1}^-(g) - x_0^i - \mu(p_0^{-i} - p_0^i)}{\sqrt{\omega|p_0^i - p_0^{-i}|}}\right),$$

in which  $\alpha_{-i1}^-(g)$  is the real cutoff between  $a_{-i,k-1}$  and  $a_{-i,k}$  implied by  $\alpha_{-i}$ . For  $k = 1$ , that probability is 0.

Towards a definition of the above probability as a function of real cutoffs, we make the following definitions. Given a policy  $g \in A_{-i}$ , we let  $k_{-i}(g)$  be such that:  $g = a_{-i,k_{-i}(g)}$ . A real cutoff between  $a_{-i,k}$  and  $a_{-i,k+1}$  is denoted by  $c_{-i,k}^r$ , for  $k \in \{1, \dots, M_i - 1\}$  (the interpretation for  $c_{-i,k}^r$  is that types below  $c_{-i,k}^r$  play  $a_{-i,k}$  and types above  $c_{-i,k}^r$  play  $a_{-i,k+1}$ ).

Given a nondecreasing strategy  $c_{-i} \in C_{-i}$ ,  $g \in A_{-i}$ ,  $x_0^i \in \mathbf{R}$ , we define:

$$\Lambda_i(g|c_{-i}, x_0^i) = \begin{cases} \Phi\left(\frac{c_{-i,k_{-i}(g)-1}^r - x_0^i - \mu(p_0^{-i} - p_0^i)}{\sqrt{\omega|p_0^i - p_0^{-i}|}}\right) & \text{if } k_{-i}(g) > 1, \\ 0 & \text{if } k_{-i}(g) = 1. \end{cases}$$

**Lemma 38** (FOSD and Translation Invariance). *For all  $i \in N$ , and  $y_0^i, x_0^i \in \mathbf{R}$  with  $y_0^i > x_0^i$ , we have:*

$$\Phi\left(\frac{s - y_0^i - \mu(p_0^{-i} - p_0^i)}{\sqrt{\omega|p_0^i - p_0^{-i}|}}\right) < \Phi\left(\frac{s - x_0^i - \mu(p_0^{-i} - p_0^i)}{\sqrt{\omega|p_0^i - p_0^{-i}|}}\right).$$

Moreover, let  $c_{-i}$  be a column vector real cutoffs with  $M_{-i}$  columns corresponding to an element of  $C_{-i}$ , we have that

$$\Lambda_i(g|c_{-i} + \Delta \mathbf{1}, x_0^i + \Delta) = \Lambda_i(g|c_{-i}, x_0^i),$$

for all  $i \in N$ ,  $g \in A_{-i}$  and  $\Delta \in [0, \bar{x} - \underline{x}]$ .

*Proof.* The first part follows from Lemma 13. The second part follows from the definition of  $\Lambda_i$ .  $\blacksquare$

**Proposition 11.** *In the game  $\mathcal{F}$ , there exists a unique equilibrium in nondecreasing strategies.*

*Proof.* Given that we established existence of an equilibrium in nondecreasing strategies, it suffices to establish that there exists at most one equilibrium in nondecreasing strategies. The proof uses the same argument as ‘‘Proposition 2’’ and ‘‘Theorem 1’’ in [Mathevet \(2010\)](#). In particular, Lemmata 29 through 34 imply ‘‘Assumptions 1, 2, 3, 4, 5, 6’’ in [Mathevet \(2010\)](#), and beliefs in  $\mathcal{F}$  satisfy FOSD and Translation Invariance.  $\blacksquare$

**Remark 8.** *This remark explains why the results for  $\mathcal{G}(\mathbf{p}_0)$ , either for existence and for the characterization of extremal equilibria, are not used in  $\mathcal{F}$ . This remark is informed by the approach taken in [Mathevet \(2010\)](#) to establish uniqueness. For notational convenience, our next definition is valid under the assumption that  $A_i \subseteq P_i$  for all  $i \in N$ ,*

$$\varphi_i^F(x_0^i, \alpha_{-i}) = \arg \max_{p_i \in A_i} U_i(p_i, x_0^i; \alpha_{-i}).$$

We note that  $\varphi_i^F$  differs from  $\varphi_i$  because the respective optimization problems have different feasible sets:  $A_i$  and  $P_i$ , respectively. If the mapping  $x_0^i \rightarrow \sup \varphi_i^F(x_0^i, \alpha_{-i})$  is measurable, then there exists a unique

equilibrium in  $\mathcal{F}$ . Here is the reason. Let's order individual strategies and strategy profiles in  $\mathcal{F}$  as in the heterogeneous status quo game. To establish uniqueness, by Proposition 11, it suffices to establish that there exists a largest and a smallest equilibrium, and that they are in nondecreasing strategies. Once we establish that the “GBR” mapping is measurable — ie, the equivalent in  $\mathcal{F}$  of Lemma 21 in  $\mathcal{G}(\mathbf{p}_0)$  —, the same argument that we adopt to establish Proposition 26 in  $\mathcal{G}(\mathbf{p}_0)$  is valid in  $\mathcal{F}$ . However,  $\sup \varphi_i^F(x_0^i, \alpha_{-i})$  is not necessarily single-valued, so the Caratheodory-function argument used in  $\mathcal{G}(\mathbf{p}_0)$  does not hold in  $\mathcal{F}$ .

## C Proofs for Section 2

Proof of Lemma 1.

*Proof.* By strict concavity of expected payoff in own policy (Lemma 18), it is enough to verify that, up to a positive proportionality constant of  $-2\mu$ , the right derivative of expected payoff in own policy is:

$$\begin{aligned} \partial_{p_i+} \mathbb{E}\pi_i(\chi(p)) &\propto \mathbb{E}\chi(p_i) - \beta_i - \alpha \sum_j \gamma^{ij} (\mathbb{E}\chi(p_j) - \beta_j + \partial_{p_i+} |p_i - p_j| k) \\ &\quad - \left(1 - \alpha \sum_j \gamma^{ij}\right) \frac{1}{-2\mu} \partial_{p_i+} \mathbb{V}\chi(p_i), \end{aligned}$$

which follows from the independent Proposition 12. The result follows because  $p_{-i} \mapsto \partial_{p_i+} \mathbb{E}\pi_i(\chi(p))$  is increasing (this step is shown explicitly in the proof of 18, and it is omitted here for the sake of brevity.) ■

Proof of Proposition 1.

*Proof.* In  $G_0$ , strategy spaces are compact intervals and player  $i$ 's payoff function is continuous in  $p_i$  for all  $p_{-i}$  (Lemma 18) and strictly supermodular in  $(p_i, p_{-i})$  (Lemma 8). The result follows from Tarski's fixed point theorem, and the argument is known in the literature on supermodular games (Milgrom and Roberts, 1990; Vives, 1990). ■

Proof of Proposition 2.

*Proof.* Without loss of generality, we set  $p_0 = 0$  to ease on notation. By right and left differentiation of the strictly concave expected payoff of player  $i$  in own payoff (Lemma 18), at policy profile  $p$ , and by the best-response equivalence established in Lemma 12, the best response constraints for  $i$  are equivalent to the following pair of inequalities:

$$\begin{aligned} \mathbb{E}\chi(p_i) - \beta_i - \alpha \sum_j \gamma^{ij} (\mathbb{E}\chi(p_j) - \beta_j) &\leq ([p_i \geq 0] - [p_i < 0])k \\ &\quad + \alpha \sum_j \gamma^{ij} ([p_i \geq p_j] - [p_i < p_j])k \\ \text{and } ([p_i < 0] - [p_i \leq 0])k + \alpha \sum_j \gamma^{ij} ([p_i < p_i] - [p_i \geq p_j])k &\geq \mathbb{E}\chi(p_i) - \beta_i \\ &\quad - \alpha \sum_j \gamma^{ij} (\mathbb{E}\chi(p_j) - \beta_j), \end{aligned}$$

which are found by left and right differentiation of the strictly concave potential, *separately* in each individual policy (i.e. for all  $p_i$ 's). The result follows from rearranging the above inequalities in matrix notation. ■

Proof of Lemma 2.

*Proof.* The result follows directly from the results in Belhaj et al. (2014), and also the analysis in Ballester et al. (2006). ■

Proof of Corollary 1.

*Proof.* The result follows from the analysis of Callander (2011a), or the same arguments leading to Lemma 1 and Proposition 2. ■

## D Proofs for Section 3

### Proofs of Section 3

Proof of Lemma 2.

*Proof.* The present proof uses the notation described in Section A. By the equilibrium decomposition:

$$\mathbf{Q}\mathbb{E}\chi = \mathbf{b} + \mathbf{Q}\mathbf{1}k + (\mathbf{G} \odot \mathbf{A})\mathbf{1}k$$

Thus:

$$\mathbf{q}_{i\bullet}^\top \mathbb{E}\chi = b_i + \mathbf{q}_{i\bullet}^\top \mathbf{1}k + \sum_j g_{ij} a_{ij}k$$

So, by symmetry of  $\mathbf{G}$

$$\begin{aligned} (\mathbb{E}\chi(p_i) - \mathbb{E}\chi(p_j))(1 + g_{ij}) &= b_i - b_j + \mathbf{q}_{i\bullet}^\top \mathbf{1}k - \mathbf{q}_{j\bullet}^\top \mathbf{1}k + \\ &+ \sum_{\ell \notin \{i,j\}} (g_{i\ell} - g_{j\ell})\mathbb{E}\chi_\ell + \sum_{\ell \notin \{i,j\}} (g_{i\ell}a_{i\ell} - g_{j\ell}a_{j\ell})k + g_{ij}(a_{ij} - a_{ji})k \end{aligned}$$

Which simplifies to:

$$(\mathbb{E}\chi(p_i) - \mathbb{E}\chi(p_j))(1 + g_{ij}) = b_i - b_j + \alpha\gamma \sum_{\ell \notin \{i,j\}} (a_{i\ell} - a_{j\ell})k - 2gk$$

From the equilibrium decomposition, it holds that: (i)  $a_{i\ell} - a_{j\ell} \in [-2, 0]$  if  $p_i < p_j$ , and (ii)  $a_{i\ell} - a_{j\ell} = 0$  only if:  $p_\ell \in \{p_i, p_j\}$  or  $p_\ell \in P_i \setminus [p_i, p_j]$ . The result follows. ■

Proof of Lemma 3

*Proof.* We use the notation developed in Section A. We have that, for all  $i, m \in N$

$$\begin{aligned} \mathbb{E}\chi(p_i) &= \beta_i + k + (\mathbf{I} - \mathbf{G})_{ii}^{-1} \sum_{\ell \in N} g_{i\ell} a_{i\ell}k + \\ &+ \sum_{j \in N \setminus \{i,m\}} (\mathbf{I} - \mathbf{G})_{ij}^{-1} \sum_{\ell \in N} g_{j\ell} a_{j\ell}k + (\mathbf{I} - \mathbf{G})_{im}^{-1} \sum_{\ell \in N} g_{m\ell} a_{m\ell}k. \end{aligned}$$

Thus:

$$\mathbb{E}\chi(p_i) - \mathbb{E}\chi(p_m) = \beta_i - \beta_m + \left[ (\mathbf{I} - \mathbf{G})_{ii}^{-1} - (\mathbf{I} - \mathbf{G})_{mi}^{-1} \right] \left( \sum_{\ell \in N} g_{i\ell} a_{i\ell} - \sum_{\ell \in N} g_{m\ell} a_{m\ell} \right) k$$

Letting  $g := \alpha\gamma$ , by computation of  $(\mathbf{I} - \mathbf{G})^{-1}$ , we have that the diagonal element is  $\frac{1-g(n-1)+g}{(1-g(n-1))(1+g)}$  and the off-diagonal element is:  $\frac{g}{(1-g(n-1))(1+g)}$ , so that:

$$(\mathbf{I} - \mathbf{G})_{ii}^{-1} - (\mathbf{I} - \mathbf{G})_{im}^{-1} = \frac{1}{1+g}.$$

Thus, by the preceding equality we have:

$$\begin{aligned} \mathbb{E}\chi(p_i) - \mathbb{E}\chi(p_m) &= \beta_i - \beta_m + \frac{g}{1+g} \left( \sum_{\ell \in N} a_{i\ell} - \sum_{\ell \in N} a_{m\ell} \right) k \\ &= \beta_i - \beta_m - \frac{g}{1+g} 2k + \frac{g}{1+g} \left( \sum_{\ell \in N \setminus \{i,m\}} a_{i\ell} - a_{m\ell} \right) k. \end{aligned}$$

The result follows from the equilibrium decomposition in Proposition 2 and the hypotheses on  $p$ . ■

Proof of Lemma 5.

*Proof.* The result follows from Lemma 11. ■

Towards the proof of Lemma 3, we establish an auxiliary result. We say that  $\mathbf{\Gamma}$  is *complete* if:  $\gamma^{ij} = 1$  for all  $j \in N \setminus \{i\}$  and  $\gamma^{ii} = 0$  for all  $i \in N$ . We say that the equilibrium  $\mathbf{p}$  is ordered if:  $p_1 < p_2 < \dots < p_n$ , and a the equilibrium  $\mathbf{p}$  is interior if:  $p_i \in (p_0, \bar{p}), i \in N$ .

**Lemma 39.** ?? *Let  $\mathbf{\Gamma}$  be complete. Then, Assumption 1 is satisfied if, and only if:  $\alpha < 1/(n-1)$ . Moreover, if  $\mathbf{p} \in (p_0, \bar{p})^n$  is an ordered equilibrium and  $i \in \{1, \dots, n-1\}$ , then*

$$\mathbb{E}\chi(p_i) - \mathbb{E}\chi(p_{i+\ell}) = \beta_i - \beta_{i+\ell} - 2\ell \frac{\alpha}{1+\alpha} k, \ell \in \{1, \dots, n-i\}.$$

Furthermore, if  $\delta_i - \delta_{i+1} > 2\frac{\alpha}{1-\alpha}k$ , then: every interior equilibrium is ordered, and there exists at most one ordered interior equilibrium.

*Proof.* **Assumption 1 is satisfied if, and only if:**  $\alpha < 1/(n-1)$ . The result follows from the largest eigenvalue of  $\mathbf{\Gamma}$  being  $\lambda(\mathbf{\Gamma}) = n-1$ .

**“Moreover” part.** By the Decomposition of equilibrium expected outcomes,  $p_i < p_j$  implies

$$\mathbb{E}\chi(p_i) - \mathbb{E}\chi(p_j) = \beta_i - \beta_j + \frac{\alpha}{1+\alpha} \sum_{\ell \in N \setminus \{i,j\}} (a_{i\ell} - a_{j\ell})k - 2\frac{\alpha}{1+\alpha}k,$$

in which  $a_{i\ell}, a_{j\ell}$  are elements of the matrix  $A$  in the decomposition, and we used the properties of the complete  $\mathbf{\Gamma}$ . The formula for  $\mathbb{E}\chi(p_i) - \mathbb{E}\chi(p_{i+\ell})$  in the Lemma follows from the properties of  $A$  stated in the decomposition given that  $\mathbf{p}$  is ordered.

It remains to verify that  $\mathbb{E}\chi(p_i) \geq \beta_i$ . We set  $\hat{\alpha} = \alpha(n-1)$  for  $\hat{\alpha} \in (0, 1)$  — if  $\hat{\alpha} = 0$ , then  $\mathbb{E}\chi(p_i) = \beta_i + k \geq \beta_i$ . After computation of the Leontieff inverse  $\mathbf{B}$ , it is established that:

$$1 + \hat{\alpha} \sum_{j \in N} B_{ij} a_{ij} = 1 - \frac{(n-1)(1-\hat{\alpha}) + \hat{\alpha}}{(n-1+\hat{\alpha})(1-\hat{\alpha})} \hat{\alpha} + \frac{\hat{\alpha}}{(n-1+\hat{\alpha})(1-\hat{\alpha})} \hat{\alpha}(n-1),$$

using the properties of the matrix  $\mathbf{A}$  for an interior ordered equilibrium  $\mathbf{p}$  (and the entries of  $\mathbf{B}$ , described in the proof of Proposition 3).



We verify that

$$1 + \hat{\alpha} \sum_{j \in N} B_{ij} a_{ij} \leq 0 \iff (n-1)(1-\alpha) + \alpha + 2\alpha^2(n-2) \leq 0$$

Since the left-hand side of the above inequality is always positive, the result follows.

**“Furthermore” part.** This result is established in the proof of Proposition 3. ■

Proof of Lemma 3.

*Proof.* The result is an implication of Lemma ?? ■

Towards the proof of Lemma 4, we establish an auxiliary result. We say that  $\Gamma$  is a *line* if: (i)  $\gamma^{ii+1} = 1$  for all  $i \in \{1, \dots, n-1\}$ , (ii)  $\gamma^{ii-1} = 1$  for all  $i \in \{2, \dots, n\}$ , and (iii)  $\gamma^{ij} = 0$  otherwise. We say that the equilibrium  $\mathbf{p}$  is ordered if:  $p_1 < p_2 < \dots < p_n$ .

**Lemma 40.** *Let  $\Gamma$  be a line and  $0 < \alpha < 1/2$ . Then, Assumption 1 is satisfied. Moreover, if  $\mathbf{p} \in (p_0, \bar{p})^n$  is an ordered equilibrium and  $i \in \{1, \dots, n-1\}$ , then*

$$\mathbb{E}\chi(p_i) - \mathbb{E}\chi(p_{i+\ell}) = \beta_i - \beta_{i+\ell} - a(i, \ell, n, \alpha)k, \ell \in \{1, \dots, n-i\},$$

for some  $a(i, \ell, n, \alpha) > 0$ .

Furthermore,  $\mathbb{E}\chi(p_i) \geq \beta_i$ .

*Proof.* (1) **Characterization of the inverse of  $\mathbf{I} - \alpha\Gamma$  using Toeplitz matrices.**

We have that  $\mathbf{I} - \alpha\Gamma =: \mathbf{S} = [S^{ij} : i, j \in N]$  in which (i)  $S^{ii+1} = -\alpha$  for all  $i \in \{1, \dots, n-1\}$ , (ii)  $S^{ii-1} = -\alpha$  for all  $i \in \{2, \dots, n\}$ , (iii)  $S^{ij} = 1$  and (iv)  $S^{ij} = 0$  otherwise. This matrix  $\mathbf{S}$  Toeplitz because it is constant on each diagonal. We study the following transformation  $\mathbf{T}$  of  $\mathbf{S}$ .

$$\mathbf{T} = \frac{1}{\alpha} \mathbf{S},$$

so that  $\mathbf{T}$  in which (i)  $T^{ii+1} = -1$  for all  $i \in \{1, \dots, n-1\}$ , (ii)  $T^{ii-1} = -1$  for all  $i \in \{2, \dots, n\}$ , (iii)  $T^{ij} = a := 1/\alpha$  and (iv)  $T^{ij} = 0$  otherwise.  $\mathbf{T}$  is Toeplitz, and the entries of its inverse can be characterized starting from the two solutions to  $r^2 - ar + 1 = 0$ . If  $0 < \alpha < 1/2$ , there exists two distinct roots, defined as:

$$r_- := \frac{1 - \sqrt{(1+2\alpha)(1-2\alpha)}}{2\alpha}$$

$$r_+ := \frac{1 + \sqrt{(1+2\alpha)(1-2\alpha)}}{2\alpha}.$$

It is straightforward to establish that  $0 < r_- < 1 < 1/\alpha < r_+ < 1/\alpha + 1$ . By the characterization of inverse of Toeplitz matrices (e.g., Theorem 2.8 in Meurant, 1992), we have:  $\mathbf{T}^{-1} = [T_{ij}^{-1} : i, j \in N]$  and

$$T_{ij}^{-1} = \frac{(r_+^i - r_-^i)(r_+^{n-j+1} - r_-^{n-j+1})}{(r_+ - r_-)(r_+^{n+1} - r_-^{n+1})}, j \geq i.$$

(2) **Characterization of vector  $\alpha\Gamma \odot \mathbf{A1}k$ , given an ordered equilibrium.** We have that:

$$\alpha\Gamma \odot \mathbf{A1}k = \alpha \begin{pmatrix} -1 \\ 0 \\ \vdots \\ 0 \\ 1 \end{pmatrix} k.$$

(3) **Characterization of vector  $e := (\mathbf{I} - \alpha\Gamma)^{-1}\alpha\Gamma \odot \mathbf{A1}k$ , given an ordered equilibrium.** By using the definition of  $\mathbf{T}^{-1}$ , and  $e = [e_i : i \in N]$  we have that:

$$\begin{aligned} e_i &= -k \left( -\frac{r_+^i - r_-^i}{r_+^{n+1} - r_-^{n+1}} + \frac{r_+^{n-i+1} - r_-^{n-i+1}}{r_+^{n+1} - r_-^{n+1}} \right) \\ &= -\frac{r_+^{n-i+1} - r_+^i - r_-^{n-i+1} + r_-^i}{r_+^{n+1} - r_-^{n+1}} k. \end{aligned}$$

It follows that

$$e_i - e_{i+\ell} \propto -(r_+^{n-i+1} - r_+^{n-i-\ell+1} - r_+^i + r_+^{i+\ell} - r_-^{n-i+1} + r_-^{n-i-\ell+1} + r_-^i - r_-^{i+\ell}),$$

which is a positive number. We take:

$$a(i, \ell, n, \alpha) = \frac{r_+^{n-i+1} - r_+^{n-i-\ell+1} - r_+^i + r_+^{i+\ell} - r_-^{n-i+1} + r_-^{n-i-\ell+1} + r_-^i - r_-^{i+\ell}}{r_+^{n+1} - r_-^{n+1}}.$$

(4) **Largest Eigenvalue of  $\Gamma$ .** The adjacency matrix  $\Gamma$  is Toeplitz. By known results (Theorem 2.2 in Kulkarni et al., 1999), the largest eigenvalue is

$$\lambda(\Gamma) = -2 \cos(\pi n / (n+1)) \in [0, 2).$$

“Furthermore” Part. We verify that  $e_i \geq -k$ . In particular,

$$\begin{aligned} -e_i/k > 1 &\iff r_+^{n-i+1} - r_+^i - r_-^{n-i+1} + r_-^i > r_+^{n+1} - r_-^{n+1} \\ &\iff -r_+^i + r_-^i > r_+^{n+1}(1 - r_+^{-i}) - r_-^{n+1}(1 - r_-^{-i}). \end{aligned}$$

The right-hand side of the above inequality is positive and the left-hand side is negative, by definition of  $r_+, r_-$  and  $\alpha \in (0, 1/2), i \in N$ . Thus, it holds that  $-e_i/k \leq 1$ . ■

Proof of Lemma 3.

*Proof.* The result is an implication of Lemma 40. ■

## Proofs for section 3.5

A representative consumer has quasi-linear preferences over bundles of  $n+1$  goods, which are represented by the quadratic utility function  $U$  such that

$$U(q_1, \dots, q_n, z) = \sum_i \hat{a}_i q_i - \frac{1}{2} b \sum_i q_i^2 - \frac{1}{2} c \sum_{i,j:j \neq i} q_i q_j + z,$$

in which  $r$  denotes the numéraire good. Let  $\mathbf{B} = c\mathbf{1}\mathbf{1}^\top + (b - c)\mathbf{I}$  be the matrix with  $b$  on the main diagonal and  $c$  in off-diagonal entries.

**Lemma 41.** *Let  $b > c > 0$ . Then:  $\mathbf{B}$  is a symmetric and positive definite matrix. Its inverse  $\mathbf{B}^{-1}$  is symmetric, positive definite, its entries given by  $\frac{b-c+(n-1)c}{(b-c)[(n-1)c+b]}$  on the main diagonal, and  $-\frac{c}{(b-c)[(n-1)c+b]}$  in off-diagonal entries.*

*Proof.*  $\mathbf{B}$  is symmetric. The eigenvalues of  $\frac{1}{b}\mathbf{B}$  are  $1 - c/b$  and  $1 + \frac{n-1}{b}c$ , so  $\mathbf{B}$  is positive definite. Then,  $\mathbf{B}^{-1}$  is well-defined, positive definite and has eigenvalues  $(b - c)^{-1}$  and  $(b + (n - 1)c)^{-1}$ .

We verify that  $\mathbf{B}^{-1} = r\mathbf{1}\mathbf{1}^\top + \frac{1}{b-c}\mathbf{I}$ , for  $r = -\frac{c}{(b-c)[(n-1)c+b]}$ . Let's observe that  $\mathbf{1}\mathbf{1}^\top\mathbf{1}\mathbf{1}^\top = n\mathbf{1}\mathbf{1}^\top$ , and:

$$\begin{aligned} \mathbf{B}\mathbf{B}^{-1} = \mathbf{I} &\iff r\mathbf{1}\mathbf{1}^\top c\mathbf{1}\mathbf{1}^\top + \mathbf{I} + r(b - c)\mathbf{1}\mathbf{1}^\top\mathbf{I} + \frac{c}{b - c}\mathbf{1}\mathbf{1}^\top\mathbf{I} = \mathbf{I} \\ &\iff rcn\mathbf{1}\mathbf{1}^\top + \left[r(b - c) + \frac{c}{b - c}\right]\mathbf{1}\mathbf{1}^\top = \mathbf{I} - \mathbf{I} \\ &\iff r = -\frac{c}{(b - c)[(n - 1)c + b]}. \end{aligned}$$

■

By normalizing the main-diagonal entries of  $\mathbf{B}^{-1}$  to 1, the off-diagonal elements are  $1 - \frac{1}{b-c}$ . We note that  $1 - \frac{1}{b-c} < 0 \iff 1 - (b - c) > 0$ . Thus, in what follows we assume  $1 > b - c$ . Moreover, we assume that  $\zeta := \frac{1-(b-c)}{b-c} < \frac{2}{n-1}$ . Our parameter assumptions are summarized as follows

**Assumption 4** (Demand System 2). *We assume that*

- (1) *Goods are utility-substitute and  $U$  is strictly concave, which is equivalent to what is assumed in the main body of the text.*
- (2) *Own-price coefficients of demand are all equal to  $-1$  and that the degree of utility substitutability  $c$  is bounded above by  $b - \frac{n-1}{n+1}$ .*

The two assumptions are jointly represented by:

$$c \geq 0 \text{ and } 1 > b - c > \frac{n-1}{n+1}.$$

$b > c \geq 0$  is equivalent to requiring that the following two conditions jointly hold: (i) goods are utility-substitute ( $U$  is submodular) and (ii)  $U$  is strictly concave. The requirement  $1 > b - c$  is needed following the normalization that own-price coefficient of demand is  $-1$ , and  $\frac{1-(b-c)}{b-c} < \frac{2}{n-1}$  is the content of Assumption 1 in the current setup after the normalization (we note that  $\frac{1-(b-c)}{b-c} < \frac{2}{n-1} \iff b - c > \frac{n-1}{n+1}$ ). In the following remark, we verify that the additional assumptions can be dispensed of, which justifies that in the main text we only assume  $b > c \geq 0$ .

**Remark 9** (Assumption 4 v. Main Text). *Under our assumptions, goods are mutually direct substitutes (Weinstein, 2022), substitutes in the sense of Hedgeworth and Marshallian demand satisfies the Law of Demand (Amir et al., 2017). Moreover, for a positive price vector  $\mathbf{v}$  and sufficiently large income, demand for the goods excluding the numeraire is given by  $\mathbf{B}^{-1}(\hat{\mathbf{a}} - \mathbf{x})$ .*

Let's show that under  $b > c \geq 0$  the analysis goes through without the extra content in Assumption 4. First, let's observe that the concavity assumption on demand — positive definiteness of  $\mathbf{B}$  following from  $b > c \geq 0$  according to Lemma 41 — guarantees positive definiteness of  $\mathbf{B}^{-1}$ , and induces a

contractive property on the best-response mapping of the game  $\langle N, \{\pi_i^B, \mathbf{R}\}_{i \in N} \rangle$ . Letting  $\text{Diag}(\mathbf{M})$  return an  $n \times n$  diagonal matrix whose entries are the  $n$  elements in the main diagonal of matrix  $\mathbf{M}$ , such best-response mapping follows from first-order conditions and is given by:

$$\begin{aligned} \text{BR}(\mathbf{x}) &= -2 \text{Diag}(\mathbf{B}^{-1})\mathbf{x} + [\text{Diag}(\mathbf{B}^{-1}) - \mathbf{B}^{-1}]\mathbf{x} + \mathbf{B}^{-1}\hat{\mathbf{a}} + \text{Diag}(\mathbf{B}^{-1})\hat{\mathbf{x}} \\ &= -[\text{Diag}(\mathbf{B}^{-1}) + \mathbf{B}^{-1}]\mathbf{x} + \mathbf{B}^{-1}\hat{\mathbf{a}} + \text{Diag}(\mathbf{B}^{-1})\hat{\mathbf{x}}. \end{aligned}$$

The Jacobian of  $\text{BR}(\mathbf{x})$  is given by  $-[\text{Diag}(\mathbf{B}^{-1}) + \mathbf{B}^{-1}]$ , which is negative definite iff  $\text{Diag}(\mathbf{B}^{-1}) + \mathbf{B}^{-1}$  is positive definite. The diagonal entries of  $\mathbf{B}^{-1}$  are positive (Lemma 41). Thus, the best-reply mapping is a contraction.

Secondly, to establish that the normalization on demand coefficients is innocuous, we show that the coefficients of  $\mathbf{B}^{-1}$  are negative, shown in Lemma 41.

We assume that each of the prices of  $n$  goods is set by one of  $n$  firms that compete in prices. Each of  $n$  firms has constant marginal costs and no fixed costs. Let  $\mathbf{D} := -\mathbf{B}^{-1} = [D_{ij} : i, j \in N]$  be the matrix of demand coefficients. Given a profile of prices  $\hat{\mathbf{x}}$  and marginal costs  $\hat{\mathbf{m}}$ , profits of firm  $i$  are:

$$\begin{aligned} \pi_i^B(\hat{\mathbf{x}}) &:= (\hat{x}_i - \hat{m}_i) \left[ \sum_{j \in N} D_{ij}(\hat{x}_j - \hat{a}_j) \right] \\ &= \left( \hat{m}_i + \hat{a}_i - \sum_{j \in -i} D_{ij}a_j \right) \hat{x}_i - \hat{x}_i^2 + \sum_{j \in -i} D_{ij}\hat{x}_i\hat{x}_j + F, \end{aligned}$$

for a term  $F = -\hat{m}_i(\hat{a}_i - \sum_{j \in -i} D_{ij}\hat{a}_j) - \hat{m}_i \sum_{j \in -i} D_{ij}\hat{x}_j$  that is constant with respect to  $\hat{x}_i$ . We can equivalently express profits in terms of markups,  $x := \hat{x} - \hat{m}$ , letting  $a := \hat{a} - \hat{m}$ , to write

$$\pi_i^B(x) := \left( a_i - \zeta \sum_{j \in -i} a_j \right) x_i - x_i^2 + \zeta \sum_{j \in -i} x_j x_i,$$

for  $\zeta = \frac{1-(b-c)}{b-c}$ . In particular, we note that we may set:

$$\begin{aligned} 2\alpha\gamma^{ij} &= \zeta \\ 2(1-\alpha)\delta_i &= \left( a_i - \zeta \sum_{j \in -i} a_j \right). \end{aligned}$$

So that the largest eigenvalue of  $\mathbf{\Gamma}$  is  $\frac{\zeta}{2}(n-1)$  and the content of Assumption 4 is justified in light of Assumption 1.

Proof of Proposition 3.

*Proof.* First, the pricing game has the same set of equilibria as the particular case of  $G(x_0)$  in which:  $\underline{p} - p_0$ , the favorite outcome of  $i$  is  $\hat{a}_i/[2(1-\alpha)]$ , coordination motives are  $\zeta/2$  and  $\mathbf{\Gamma}$  is the adjacency matrix of a network in which  $\gamma^{ij} = 1, i \in N, j \in -i$ , which we refer to as a *complete* network for the present proof. This result follows from Lemma 5. This observation implies the first part of the proposition via Lemma 3.

Second, let's establish a property of equilibria. Let  $\mathbf{p}$  be an equilibrium. By the decomposition in

Proposition 2, if the network is complete and  $p_i = p_j$ , then

$$(1 + \alpha)[\mathbb{E}\chi(p_i) - \mathbb{E}\chi(p_j)] = (1 - \alpha)(\delta_i - \delta_j) - m\alpha k,$$

for  $m \in [0, M]$ , in which-  $M = |\{\ell \in N : p_\ell \in [p_i, p_j]\}|$ . In particular, a similar derivation is described in the proof of Lemma 2, and it is omitted in the present proof. From the above equality it follows that:  $p_i = p_j$  implies that  $m\alpha k \geq (1 - \alpha)(\delta_i - \delta_j)$ . In the pricing game, then,  $p_i = p_j$  implies that

$$m\zeta k \geq \hat{a}_i - \hat{a}_j. \quad (1)$$

Third, we establish that: if  $\min_{i \in N, j \in -i} |\hat{a}_i - \hat{a}_j| > 2\zeta k$ , the no two players choose the same policy in equilibrium. In what follows, we fix an equilibrium  $\mathbf{p}^* \in (p_0, \bar{p})$ , and a policy  $p \in (p_1^*, \dots, p_n^*)$  that is played in equilibrium by a number of players  $m \in \{2, n\}$ . For fixed number of players  $m \in \{2, \dots, n\}$  who play the same policy  $p$  in equilibrium  $\mathbf{p}^*$ , there exist players  $i', j'$  who play  $p$  and with

$$\hat{a}_{i'} - \hat{a}_{j'} > (m - 1) \min_{i \in N, j \in -i} |\hat{a}_i - \hat{a}_j| \quad (2)$$

In particular, this observation holds by taking  $i', j'$  to be the players choosing, respectively,  $\min\{p_1^*, \dots, p_n^*\}$  and  $\max\{p_1^*, \dots, p_n^*\}$ . Let's observe that: if  $\min_{i \in N, j \in -i} |\hat{a}_i - \hat{a}_j| > 2\zeta k$ , then  $\min_{i \in N, j \in -i} |\hat{a}_i - \hat{a}_j| > \frac{m'}{m'-1}\zeta k$  for all  $m' \in \{2, \dots, n\}$ , so:

$$(m - 1) \min_{i \in N, j \in -i} |\hat{a}_i - \hat{a}_j| > m\zeta k.$$

Hence, if  $\min_{i \in N, j \in -i} |\hat{a}_i - \hat{a}_j| > 2\zeta k$ , inequality 1 contradicts inequality 2.

Fourth, we show that the only interior equilibrium in which no two players choose the same policy is  $p_1 < \dots < p_n$  if  $\min_{i \in N, j \in -i} |\hat{a}_i - \hat{a}_j| > 2\zeta k$ . By the proof of Lemma 2, if the network is complete and  $\mathbf{p} \in (p_0, \bar{p})^n$  is an equilibrium with  $p_0 < p_1 < \dots < p_n < \bar{p}$ , then

$$(1 + \alpha)[\mathbb{E}\chi(p_i) - \mathbb{E}\chi(p_j)] = (1 - \alpha)(\delta_i - \delta_j) - 2\alpha k,$$

whenever  $p_i < p_j$ . We note that  $\alpha < 1$  under a complete network, by Assumption 1.

Hence, if  $\min_{i \in N, j \in -i} |\hat{a}_i - \hat{a}_j| > 2\zeta k$  and  $\mathbf{p} \in (p_0, \bar{p})^n$  is an equilibrium of the pricing game, then  $p_0 < p_1 < \dots < p_n < \bar{p}$  up to a permutation of players. Moreover, by the decomposition in Proposition 2, if  $\min_{i \in N, j \in -i} |\hat{a}_i - \hat{a}_j| > 2\zeta k$  there exists at most one interior equilibrium. ■

## E Proofs for Section 4

### Proofs for Section 4.1

Towards the proof of Proposition 4, introduce a definitions and several lemmata.

**Definition 8** (Monderer and Shapley (1996)). *The game in strategic form  $\langle I, \{S_i, u_i\}_{i \in I} \rangle$  is a potential game if there exists a function  $U: \times_i S_i \rightarrow \mathbf{R}$  such that, for all  $i \in I$ ,  $s_{-i} \in \times_{j \neq i} S_j$  and  $s_i, s'_i \in S_i$ :*

$$u_i((s_i, s_{-i})) > u_i((s'_i, s_{-i})) \text{ iff } U((s_i, s_{-i})) > U((s'_i, s_{-i}));$$

*the function  $U$  is called a potential for the game.*

Towards the study of a selection rule for equilibria of  $G(x_0)$ , we introduce a function that is related to the potential of the game without complexity. The no-complexity potential is the function

$v: \mathbf{R}^n \rightarrow \mathbf{R}$  given by

$$v(\mathbf{x}) = 2(1 - \alpha)\boldsymbol{\delta}^\top \mathbf{x} - \mathbf{x}^\top (\mathbf{I} - \alpha\boldsymbol{\Gamma})\mathbf{x}.$$

And the expected no-complexity potential  $V: P^n \rightarrow \mathbf{R}$  is given by

$$V(p) = \mathbb{E}v(\boldsymbol{\chi}(p)), \text{ for all } p \in P^n.$$

The expected no-complexity potential, or *potential*, provides a potential for the game  $G(x_0)$ , as established by the next results. The function  $v$  is the potential of the game  $S$  defined in Section 2.3; this result is a corollary to Proposition 12 and is known (Jackson and Zenou, 2015).

**Lemma 42.** *The game  $G(x_0)$  is a potential game. Moreover, for every player  $i \in N$  there exists a function  $g_i: P^{n-1} \times \mathbf{R} \rightarrow \mathbf{R}$  such that:*

$$\mathbb{E}\pi_i(\boldsymbol{\chi}(p)) = \mathbb{E}v(\boldsymbol{\chi}(p)) + g_i(p_{-i}, x_0^i) \text{ for all } p \in P^n \text{ and } x_0 \in \mathbf{R},$$

and a potential for  $G(x_0)$  is the expected no-complexity potential  $V: p \mapsto \mathbb{E}v(\boldsymbol{\chi}(p))$  given the status-quo outcome  $x_0$ .

Proof of Lemma 42.

*Proof.* We first establish von-Neumann-Morgenstern equivalence (Morris and Ui, 2004) between the two strategic-form games  $S$  and  $\langle N, \{P, v\}_{i \in N} \rangle$ . Thus, we show that: for all  $i \in N$ , there exists a function  $h_i: \mathbf{R}^{n-1} \rightarrow \mathbf{R}$  such that

$$\pi_i(\mathbf{x}) - v(\mathbf{x}) = h_i(x_{-i}) \text{ for all } \mathbf{x} \in \mathbf{R}^n.$$

The claim is a consequence of  $\boldsymbol{\Gamma}$  being a symmetric matrix. In particular, we note that  $\sum_{(i,j) \in N^2} \gamma^{ij} x_i x_j - 2 \sum_{j \in N} \gamma^{ij} x_i x_j$  is constant with respect to  $x_i$ , and:

$$v(\mathbf{x}) - v_i(\mathbf{x}) = \sum_{j \in -i} \left( 2(1 - \alpha)\delta_j x_j - x_j^2 \right) + \alpha \sum_{(i,j) \in N^2} \gamma^{ij} x_i x_j - 2\alpha \sum_{j \in N} \gamma^{ij} x_i x_j.$$

The second part of the Lemma follows, by observing that  $v_i(\mathbf{x}) - \pi_i(\mathbf{x})$  is constant in  $x_{-i}$ , as shown in Section A, and taking expectations given the status-quo outcome.

It remains to establish that von-Neumann-Morgenstern equivalence between  $G_0$  and  $\langle N, \{P, \mathbb{E}v(\boldsymbol{\chi}(p))\}_{i \in N} \rangle$  implies that  $G_0$  is a potential game according to the definition in Monderer and Shapley (1996). We prove a stronger statement:  $V$  is a  $w$ -potential for  $G(x_0)$  with  $w_i = 1$  for all  $i \in N$ , that is,  $G(x_0)$  is an weighted and exact potential game, and  $V$  is a weighted and exact potential. The intuition for the observation is the same underlining Lemma 1 in Morris and Ui (2004), we include a proof solely because the authors assume finite strategy spaces.

Let  $\Pi_i(q_i, p_{-i}) := \mathbb{E}\pi_i(\chi(p_1), \dots, \chi(q_i), \chi(p_{i+1}), \dots)$ . By the definitions of Monderer and Shapley (1996), pages 127-128,  $V$  is an exact potential for  $G(x_0)$  if  $\Pi_i(p_i, \cdot) - \Pi_i(p'_i, \cdot) = V((p_i, \cdot)) - V((p'_i, \cdot))$  for all  $p_i, p'_i \in P$ . By our preceding results:

$$\Pi_i(p_i, p_{-i}) - V((p_i, p_{-i})) = g_i(p_{-i}, x_0) \text{ and } \Pi_i(p'_i, p_{-i}) - V((p'_i, p_{-i})) = g_i(p_{-i}, x_0).$$

Thus, we have

$$\Pi_i(p_i, p_{-i}) - V((p_i, p_{-i})) = \Pi_i(p'_i, p_{-i}) - V((p'_i, p_{-i})),$$

which we rearrange to write:

$$\Pi_i(p_i, p_{-i}) - \Pi_i(p'_i, p_{-i}) = V((p_i, p_{-i})) - V((p'_i, p_{-i})).$$

■

**Lemma 43.** *If  $U$  is a potential for the game  $G(x_0)$ , there exists a constant  $c \in \mathbf{R}$  such that*

$$U(p) = V(p) + c, \text{ for all } p \in P^n.$$

*Moreover, if  $p$  is a potential maximizer, then  $p$  is an equilibrium of  $G(x_0)$ .*

Proof of Lemma 43.

*Proof.* Let  $p \in P^n$  be a potential maximizer and  $i \in N, q_i \in P$  such that

$$\mathbb{E}\pi_i(\chi(p)) < \mathbb{E}\pi_i(\dots, \chi(p_{i-1}), \chi(q_i), \dots).$$

By Lemma 42, we have

$$\mathbb{E}v(\chi(p)) < \mathbb{E}v(\dots, \chi(p_{i-1}), \chi(q_i), \dots),$$

Which contradicts the definition of  $p$ .

The second part of the Lemma follows from Lemma 2.7 in [Monderer and Shapley \(1996\)](#) if  $G(x_0)$  is an exact potential game, using a definition in [Monderer and Shapley \(1996\)](#), pages 127-128. In the proof of Lemma 42, we establish that  $G(x_0)$  is an exact potential game when we show that  $V$  is an exact potential for  $G(x_0)$ . ■

**Proposition 12.** *The game  $G(x_0)$  is a potential game and  $V: P^n \rightarrow \mathbf{R}$  is a potential for  $G(x_0)$ . Moreover,*

(1) *If  $U: P^n \rightarrow \mathbf{R}$  is a potential for  $G(x_0)$ , there exists a constant  $c \in \mathbf{R}$  such that*

$$U(p) = V(p) + c, \text{ for all } p \in P^n.$$

(2) *If the policy profile  $p \in P^n$  maximizes  $V$ , then  $p$  is an equilibrium of  $G(x_0)$ .*

Proof of Proposition 12

*Proof.* The Proposition follows directly from Lemmata 42 and 43. ■

We establish an auxiliary Lemma towards the proof of Proposition 5. Towards a characterization of the potential maximizer, we note that the no-complexity potential can be expressed as  $v(\mathbf{x}) = -(\mathbf{x} - \beta)^\top (\mathbf{I} - \alpha \mathbf{\Gamma})(\mathbf{x} - \beta) + \beta^\top (\mathbf{I} - \alpha \mathbf{\Gamma})\beta$ , which directly implies the following expression for  $V$ .

**Lemma 44.** *For all policy profiles  $p \in P^n$ , we have that*

$$V(p) = -(\mathbb{E}\chi(p) - \beta)^\top (\mathbf{I} - \alpha \mathbf{\Gamma})(\mathbb{E}\chi(p) - \beta) - \sum_{i \in N} \mathbb{V}\chi(p_i) + \alpha \sum_{i, j \in N} \gamma^{ij} \mathbb{C}[\chi(p_i), \chi(p_j)],$$

*up to a term that is constant in  $p$ .*

Proof of Lemma 44.

*Proof.* We observe that the potential function  $v$  is a quadratic form, so  $V(p) = -(\mathbb{E}\chi(p) - \beta)^\top (\mathbf{I} - \alpha\mathbf{\Gamma})(\mathbb{E}\chi(p) - \beta) - \text{tr}((\mathbf{I} - \alpha\mathbf{\Gamma})\mathbf{\Omega}) + \beta^\top (\mathbf{I} - \alpha\mathbf{\Gamma})\beta$ , in which  $\mathbf{\Omega}$  is the variance-covariance matrix of  $\chi(p)$  given  $\chi(p_0) = x_0$ , which is well-defined by joint Gaussianity of outcomes and  $\omega > 0$ . ■

**Proposition 13** (Potential Maximizer). *Let  $P = [p_0, \bar{p}]$ . There exists a unique potential maximizer. Moreover, the policy profile  $p \in (p_0, \bar{p})^n$  is a potential maximizer if, and only if:*

$$\mathbb{E}\chi(p) = \beta + \mathbf{1}k + \alpha(\mathbf{I} - \alpha\mathbf{\Gamma})^{-1}(\mathbf{\Gamma} \odot \mathbf{A})\mathbf{1}k,$$

for a skew-symmetric matrix  $\mathbf{A} = [a_{ij} : i, j \in N]$  such that  $a_{ij} \in [-1, 1]$  and  $a_{ij} = 1$ , if  $p_i > p_j$ .

Proof of Proposition 13.

*Proof.* The first part of the result is a consequence of standard tools in convex analysis. First, we claim that there exists at most one potential maximizer. This follows from strict concavity of  $V$ , proved in Section A.3. For existence given strict convexity of  $-V$  see, e.g., Proposition 9.3.2, part (iv), in [Briceno-Arias and Combettes \(year\)](#), stated in a game-theoretic environment.

The characterization of the potential maximizer is established in Lemma 16. ■

Proof of Proposition 4.

*Proof.* Part (1) follows from Proposition 12. Part (2) follows from Proposition 13. ■

Proof of Proposition 5.

*Proof.* The result follows from Proposition 13. ■

Proof of Proposition 6.

*Proof.* We use the notation developed in Section A, in which we define  $v_i$  as the “effort-game ex-post payoff”, defined over outcome profiles. It holds that:

$$v(\mathbf{x}) = \sum_i v_i(\mathbf{x}) - \alpha \mathbf{x}^\top \mathbf{\Gamma} \mathbf{x}.$$

Thus, we have that:

$$W(p) = \mathbb{E} \left[ v(\chi(p)) + \alpha \chi(p)^\top \mathbf{\Gamma} \chi(p) \mid \chi(p_0) = x_0 \right].$$

Strict concavity of  $W$  on  $[p_0, \bar{p}]^n$  follows from the same argument as Lemma 14. Thus, the superdifferential of  $W$  is well-defined. By standard subgradient calculus (citation used in persuasion paper), we write the following expression for  $\partial W$ , using  $+$  for (Minkowski) set addition,

$$\partial W(p) = \partial V(p) + \partial \mathbb{E} \left[ \alpha \chi(p)^\top \mathbf{\Gamma} \chi(p) \mid \chi(p_0) = x_0 \right].$$

Using the decomposition of expectation of quadratic forms, we have:

$$\partial W(p) = \partial V(p) + 2\alpha \mathbf{\Gamma} \partial \mathbb{E}[\chi(p)] + \alpha \partial \sum_{(i,j) \in N^2} \gamma^{ij} \mathbb{C}(\chi(p_i), \chi(p_j)),$$

for which we also apply symmetry of  $\mathbf{\Gamma}$ . The result follows from the characterization of  $\partial V(p)$  in Lemma 16, in which we also characterize  $\partial \sum_{(i,j) \in N^2} \gamma^{ij} \mathbb{C}(\chi(p_i), \chi(p_j))$ . ■



## Proofs for Section 4.2 and Section 4.3

In this section, we assume that  $P = [p_0, \bar{p}]$ .

**Lemma 45.** *Let  $|a_1 - c_1 - a_2 + c_2| \leq -gk$ . For sufficiently large  $\chi(p_0)$ , total profits are maximized by*

$$\mathbb{E}\chi(p_i) = \min\left\{b\frac{a - c_1 + a - c_2}{4(1 + gb)} + k, \chi(p_0)\right\}.$$

*The maximization of total profits is implemented in equilibrium if, and only if:  $a - c_1 + a - c_2 \leq \frac{1+bg}{b}2k$ .*

*Proof.* By Lemma 5, we find the set of equilibria using Proposition 2. By Proposition 6 and Lemma 5, we find the maximizer of total profits by using 46 (which follows and is proved independently) and  $2g$  in place of  $g$ . ■

### Dyad

We assume that  $N = 2$ , and we use  $\hat{\alpha} := \alpha\gamma^{12}$ . We use  $\chi_i := \chi(p_i)$ ,  $\chi$  for the column vector of outcomes  $(\chi(p_1), \chi(p_2))'$ , and  $\partial_{p_i}$  for the subdifferential with respect to  $p_i$ . The expectation operators are conditional on  $\chi(p_0) = x_0$ . Let  $y_+ := \max\{\beta_1, \beta_2\} + k\left(1 - \frac{\hat{\alpha}}{1+\hat{\alpha}}\right)$ ,  $y_- := \min\{\beta_1, \beta_2\} + k\left(1 + \frac{\hat{\alpha}}{1+\hat{\alpha}}\right)$ .

**Lemma 46** (Dyad). *Let  $y_+ \geq x_0$  and  $\mathbb{E}\chi(\bar{p}) \geq y_-$ . The following hold.*

(1) *If  $(1 - \alpha)(\delta_2 - \delta_1) \geq 2\hat{\alpha}k$ , then there exists a unique equilibrium in  $G|_{x_0}$ . Moreover, in equilibrium:*

$$\begin{aligned}\mathbb{E}\chi_1 &= \beta_1 + k\left(1 + \frac{\hat{\alpha}}{1 + \hat{\alpha}}\right) \\ \mathbb{E}\chi_2 &= \beta_2 + k\left(1 - \frac{\hat{\alpha}}{1 + \hat{\alpha}}\right),\end{aligned}$$

*which imply*

$$\mathbb{E}\chi_2 - \mathbb{E}\chi_1 = \beta_2 - \beta_1 - 2\frac{\hat{\alpha}}{1 + \hat{\alpha}}k.$$

(2) *If  $(1 - \alpha)(\delta_2 - \delta_1) < 2\hat{\alpha}k$ , then there exist multiple equilibria in  $G|_{x_0}$ . Moreover, in equilibrium:*

$$\begin{aligned}(1 - \alpha)(\delta_2 - \delta_1) &= \hat{\alpha}(d_1 - d_2), \text{ for some } d_2, d_1 \in [-1, 1] \\ \mathbb{E}\chi_1 = \mathbb{E}\chi_2 &= \frac{\beta_1 + \beta_2}{2} + k + \frac{\hat{\alpha}}{1 - \hat{\alpha}} \frac{d_1 + d_2}{2}k \\ &\in \left[\frac{\beta_1 + \beta_2}{2} + k - \frac{\hat{\alpha}}{1 - \hat{\alpha}}k, \frac{\beta_1 + \beta_2}{2} + k + \frac{\hat{\alpha}}{1 - \hat{\alpha}}k\right].\end{aligned}$$

(3) *If  $0 \leq (1 - \alpha)(\delta_2 - \delta_1) < 2\hat{\alpha}k$ , then there exists a unique potential maximizer in  $G|_{x_0}$ . Moreover, in the potential maximizer:  $(1 - \alpha)(\delta_2 - \delta_1) = 2\hat{\alpha}d_1k$ ,  $d_1 \in [0, 1)$ , and:*

$$\begin{aligned}\mathbb{E}\chi_1 &= \beta_1 + k\left(1 + \frac{\hat{\alpha}}{1 + \hat{\alpha}}d_1\right) \\ \mathbb{E}\chi_2 &= \beta_2 + k\left(1 - \frac{\hat{\alpha}}{1 + \hat{\alpha}}d_1\right),\end{aligned}$$

which imply

$$\mathbb{E}\chi_1 = (\beta_1 + \beta_2)/2 + k.$$

*Proof.* The expected effort-game payoff to player  $i$  is:

$$\mathbb{E}v_i(\chi_i, \chi_j) = 2(1 - \alpha)\delta_i\mathbb{E}\chi_i - (\mathbb{E}\chi_i)^2 + 2\hat{\alpha}\mathbb{E}\chi_i\mathbb{E}\chi_j - \mathbb{V}\chi_i + 2\hat{\alpha}\mathbb{C}\chi_i\chi_j,$$

up to a term that is constant with respect to  $p_i$ . The superdifferential of  $\mathbb{E}v_i(\chi_i, \chi_j)$  with respect to  $p_i$  is:

$$2\mu(1 - \alpha)\delta_i - 2\mu\mathbb{E}\chi_i + 2\mu\hat{\alpha}\mathbb{E}\chi_j - \omega + \hat{\alpha}\omega - \hat{\alpha}\omega\partial_{p_i}|p_i - p_j|.$$

In any interior equilibrium  $p$ :

$$0 \in \begin{pmatrix} 1 & -\hat{\alpha} \\ -\hat{\alpha} & 1 \end{pmatrix} \mathbb{E}\chi - (1 - \alpha)\delta - \begin{pmatrix} 1 & -\hat{\alpha} \\ -\hat{\alpha} & 1 \end{pmatrix} \mathbf{1}k - \hat{\alpha} \begin{pmatrix} \partial_{p_1}|p_1 - p_2| \\ \partial_{p_2}|p_2 - p_1| \end{pmatrix} k$$

Thus, we obtain the following interior equilibrium condition.  $p \in (p_0, \bar{p})$  is an equilibrium if, and only if:

$$\mathbb{E}\chi \in \frac{1 - \alpha}{1 - \hat{\alpha}^2} \begin{pmatrix} 1 & \hat{\alpha} \\ \hat{\alpha} & 1 \end{pmatrix} \delta + k\mathbf{1} + \frac{\hat{\alpha}}{1 - \hat{\alpha}^2} \begin{pmatrix} 1 & \hat{\alpha} \\ \hat{\alpha} & 1 \end{pmatrix} \begin{pmatrix} \partial_{p_1}|p_1 - p_2| \\ \partial_{p_2}|p_2 - p_1| \end{pmatrix} k,$$

and in an equilibrium in which  $p_1 > p_2$  the last term simplifies to a singleton:

$$\frac{\hat{\alpha}}{1 - \hat{\alpha}^2} \begin{pmatrix} 1 & \hat{\alpha} \\ \hat{\alpha} & 1 \end{pmatrix} \begin{pmatrix} \partial_{p_1}|p_1 - p_2| \\ \partial_{p_2}|p_2 - p_1| \end{pmatrix} k = \left\{ \frac{\hat{\alpha}}{1 + \hat{\alpha}} \begin{pmatrix} 1 \\ -1 \end{pmatrix} k \right\}.$$

In an equilibrium  $p$  in which  $p_1 = p_2$ , the last term can be written as:

$$\frac{\hat{\alpha}}{1 - \hat{\alpha}^2} \begin{pmatrix} 1 & \hat{\alpha} \\ \hat{\alpha} & 1 \end{pmatrix} \begin{pmatrix} \partial_{p_1}|p_1 - p_2| \\ \partial_{p_2}|p_2 - p_1| \end{pmatrix} k = \frac{\hat{\alpha}}{1 - \hat{\alpha}^2} \begin{pmatrix} \partial_{p_1}|p_1 - p_2| + \hat{\alpha}\partial_{p_2}|p_2 - p_1| \\ \partial_{p_2}|p_2 - p_1| + \hat{\alpha}\partial_{p_1}|p_1 - p_2| \end{pmatrix} k.$$

In the potential maximizer  $p$ , we have that:  $\partial_{p_1}|p_1 - p_2| = -\partial_{p_2}|p_2 - p_1|$ , and so the last term simplifies to:

$$\frac{\hat{\alpha}}{1 - \hat{\alpha}^2} \begin{pmatrix} 1 & \hat{\alpha} \\ \hat{\alpha} & 1 \end{pmatrix} \begin{pmatrix} \partial_{p_1}|p_1 - p_2| \\ \partial_{p_2}|p_2 - p_1| \end{pmatrix} k = \frac{\hat{\alpha}}{1 + \hat{\alpha}} \begin{pmatrix} 1 \\ -1 \end{pmatrix} \partial_{p_1}|p_1 - p_2| k.$$

■

## Two-Type Network

We assume that there are two groups of players,  $A$  and  $B$ , such that:  $N = A \cup B$ , and  $A \cap B = \emptyset$ . We let  $n_G := |G|$ ,  $G \in \{A, B\}$ , and  $G(\ell)$ ,  $-G(\ell)$  denote, respectively, the group of player  $\ell$  and the other group. Moreover, we assume that:  $\delta_\ell = \delta_{G(\ell)}$ , and

$$\gamma^{\ell k} = \gamma^{G(\ell)G(k)}, \text{ for all } \ell, k \in N.$$

We note that, by our maintained assumptions:  $\gamma^{AB} = \gamma^{BA}$ , and:  $\gamma^{GF} = o(n)$ , because  $n_F\gamma^{GF} +$

$(n_G - 1)\gamma^{GG} \leq 1$ , for all  $G, F \in \{A, B\}, G \neq F$ .

The potential function is such that:  $G(i) = G(j) \implies v(x_1, \dots, x_i, \dots, x_j, \dots, x_n) = v(x_1, \dots, x_j, \dots, x_i, \dots, x_n)$ , so every equilibrium is represented by a pair  $(p_A, p_B)$ , such that  $i \in A$  plays  $p_A$ , and  $j \in B$  plays  $p_B$ . We let  $\mathbb{E}\chi_{G(i)} = \mathbb{E}\chi_i$  in the potential maximizer  $p$ . We use  $\alpha_A := \frac{\alpha\gamma^{AB}n_B}{1-\alpha\gamma^{AA}(n_A-1)}$  and  $\alpha_B := \frac{\alpha\gamma^{BA}n_A}{1-\alpha\gamma^{BB}(n_B-1)}$ .

We note that:  $\alpha_A \leq \frac{\alpha\gamma^{AB}n_B}{\alpha\gamma^{AB}n_B + \alpha\gamma^{AA}(n_A-1) - \alpha\gamma^{AA}(n_A-1)} = 1$ , and, similarly,  $\alpha_B \leq 1$ .

We note that  $\frac{\alpha_A + \alpha_B - 2\alpha_A\alpha_B}{1 - \alpha_A\alpha_B} \in [0, 1]$ , because:

$$\alpha_A + \alpha_B - 2\alpha_A\alpha_B > 0 \iff \frac{\alpha_A}{1 - \alpha_A} + \frac{\alpha_B}{1 - \alpha_B} > 0,$$

and

$$\frac{\alpha_A + \alpha_B - 2\alpha_A\alpha_B}{1 - \alpha_A\alpha_B} = 1 - \frac{(1 - \alpha_A)(1 - \alpha_B)}{1 - \alpha_A\alpha_B}.$$

Also, we note that  $\frac{\partial}{\partial \alpha_{G(i)}} \frac{\alpha_A + \alpha_B - 2\alpha_A\alpha_B}{1 - \alpha_A\alpha_B} = \left( \frac{1 - \alpha_{G(i)}}{1 - \alpha_A\alpha_B} \right)^2$ .

**Lemma 47.** *Let  $\Gamma$  be a two-type network, such that:  $\beta_A \geq \beta_B$ , and let  $x_0 \geq \beta_A + k - \alpha_A(1 - \alpha_B) \frac{1}{1 - \alpha_A\alpha_B} k$  and  $\beta_B + k + \alpha_B(1 - \alpha_A) \frac{1}{1 - \alpha_A\alpha_B} k \geq \mathbb{E}\chi(\bar{p})$ . The following hold.*

(1) *If  $\beta_A - \beta_B \geq \frac{\alpha_A + \alpha_B - 2\alpha_A\alpha_B}{1 - \alpha_A\alpha_B} k$ , then  $p_A \leq p_B$  in the unique interior potential maximizer. Moreover:*

$$\begin{aligned} \mathbb{E}\chi_A &= \beta_A + k - \alpha_A(1 - \alpha_B) \frac{1}{1 - \alpha_A\alpha_B} k \\ \mathbb{E}\chi_B &= \beta_B + k + \alpha_B(1 - \alpha_A) \frac{1}{1 - \alpha_A\alpha_B} k, \end{aligned}$$

which imply:

$$\mathbb{E}\chi_A - \mathbb{E}\chi_B = \beta_A - \beta_B - \frac{\alpha_A + \alpha_B - 2\alpha_A\alpha_B}{1 - \alpha_A\alpha_B} k.$$

(2) *If  $\beta_A - \beta_B < \frac{\alpha_A + \alpha_B - 2\alpha_A\alpha_B}{1 - \alpha_A\alpha_B} k$ , then  $p_A = p_B$  in the unique interior potential maximizer. Moreover:*

$$\begin{aligned} \mathbb{E}\chi_A &= \beta_A + k - \frac{\alpha_A(1 - \alpha_B)}{1 - \alpha_A\alpha_B} dk \\ \mathbb{E}\chi_B &= \beta_B + k + \frac{\alpha_B(1 - \alpha_A)}{1 - \alpha_A\alpha_B} dk, \quad d \in [0, 1]. \end{aligned}$$

and  $\beta_A - \beta_B = \frac{\alpha_A + \alpha_B - 2\alpha_A\alpha_B}{1 - \alpha_A\alpha_B} dk$ , which imply:

$$\mathbb{E}\chi_A = \frac{\alpha_B(1 - \alpha_A)\beta_A + \alpha_A(1 - \alpha_B)\beta_B}{\alpha_B(1 - \alpha_A) + \alpha_A(1 - \alpha_B)} + k.$$

*Proof.* The superdifferential of  $\mathbb{E}v_i(\chi_1, \dots, \chi_n)$  with respect to  $p_i$ ,  $i \in A$ , evaluated at an equilibrium, is:

$$\begin{aligned} &2\mu(1 - \alpha)\delta_A - 2\mu\mathbb{E}\chi_i + 2\mu\alpha\gamma^{AA}(n_A - 1)\mathbb{E}\chi_A + 2\mu\alpha\gamma^{AB}n_B\mathbb{E}\chi_B + \\ &-\omega + \alpha\gamma^{AA}(n_A - 1)\omega + \alpha\gamma^{AB}(n_B)\omega - \alpha\gamma^{AA}(n_A - 1)\partial_{p_i}|p_i - p_A|\omega - \alpha\gamma^{AB}n_B\partial_{p_i}|p_i - p_B|. \end{aligned}$$

If  $p$  is the potential maximizer, then:  $p_i = p_{G(i)}$ , and:

$$\begin{aligned} 0 &\in 2\mu(1-\alpha)\delta_A - 2\mu\mathbb{E}\chi_A + 2\mu\alpha\gamma^{AA}(n_A-1)\mathbb{E}\chi_A + 2\mu\alpha\gamma^{AB}n_B\mathbb{E}\chi_B + \\ &\quad - \omega + \alpha\gamma^{AA}(n_A-1)\omega + \alpha\gamma^{AB}(n_B)\omega - \alpha\gamma^{AB}n_B\partial_{p_A}|p_A - p_B| \\ 0 &\in 2\mu(1-\alpha)\delta_B - 2\mu\mathbb{E}\chi_B + 2\mu\alpha\gamma^{BB}(n_B-1)\mathbb{E}\chi_B + 2\mu\alpha\gamma^{BA}n_A\mathbb{E}\chi_A + \\ &\quad - \omega + \alpha\gamma^{BB}(n_B-1)\omega + \alpha\gamma^{BA}(n_A)\omega - \alpha\gamma^{BA}n_A\partial_{p_B}|p_B - p_A|. \end{aligned}$$

We use  $\alpha_A := \frac{\alpha\gamma^{AB}n_B}{1-\alpha\gamma^{AA}(n_A-1)}$  and  $\alpha_B := \frac{\alpha\gamma^{BA}n_A}{1-\alpha\gamma^{BB}(n_B-1)}$ . We note that:  $\alpha_A \leq \frac{\alpha\gamma^{AB}n_B}{\alpha\gamma^{AB}n_B + \alpha\gamma^{AA}(n_A-1) - \alpha\gamma^{AA}(n_A-1)} = 1$ , and, similarly,  $\alpha_B \leq 1$ . Thus, if  $p$  is the potential maximizer, then  $p_i = p_{G(i)}$ , and, for some  $d \in \partial_{p_A}|p_A - p_B|$ :

$$0 \in 2\mu(1-\alpha) \left( \frac{\delta_A}{1-\alpha\gamma^{AA}(n_A-1)} \right) - 2\mu \begin{pmatrix} 1 & -\alpha_1 \\ -\alpha_2 & 1 \end{pmatrix} \begin{pmatrix} \mathbb{E}\chi_A \\ \mathbb{E}\chi_B \end{pmatrix} - \begin{pmatrix} 1 & -\alpha_1 \\ -\alpha_2 & 1 \end{pmatrix} \mathbf{1}\omega + \begin{pmatrix} \alpha_A \\ -\alpha_B \end{pmatrix} \omega d.$$

Thus,  $p \in (p_0, \bar{p})^n$  is the unique potential maximizer if, and only if:  $p_i = p_{G(i)}$ ,  $i \in N$ , and:

$$\begin{pmatrix} \mathbb{E}\chi_A \\ \mathbb{E}\chi_B \end{pmatrix} = \begin{pmatrix} \beta_A \\ \beta_B \end{pmatrix} + k\mathbf{1} + \begin{pmatrix} 1 & -\alpha_A \\ -\alpha_B & 1 \end{pmatrix}^{-1} \begin{pmatrix} -\alpha_A \\ \alpha_B \end{pmatrix} kd, \quad d \in \partial_{p_A}|p_A - p_B|.$$

In the unique potential maximizer for  $p_A < p_B$ , we have:

$$\begin{pmatrix} 1 & -\alpha_A \\ -\alpha_B & 1 \end{pmatrix}^{-1} \begin{pmatrix} -\alpha_A \\ \alpha_B \end{pmatrix} kd = \frac{1}{1-\alpha_A\alpha_B} \begin{pmatrix} -(1-\alpha_B)\alpha_A \\ (1-\alpha_A)\alpha_B \end{pmatrix} k,$$

and:

$$\mathbb{E}\chi_A - \mathbb{E}\chi_B = \beta_A - \beta_B - \frac{\alpha_A + \alpha_B - 2\alpha_A\alpha_B}{1-\alpha_A\alpha_B} k.$$

■

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