Coordination in complex environments

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Coordination and complexity

Coordination motives and uncertainty are common in innovative contexts.

Examples:

- 1. Interoperability of Electronic Medical Record Systems (Lin '23),
- 2. Co-op advertising (Jørgensen-Zaccour '14),
- 3. Technological innovation.

This paper introduces a model of **coordination** in an **informationally complex** environment.

Complexity: the more innovative a decision, the more uncertain its outcome (Callander '11).

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- (1) A model of coordination in complex environments;
- (2) New *conformity* phenomenon;

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- (1) A model of coordination in complex environments;
- (2) New *conformity* phenomenon;
- (3) Source of conformity: **correlation** between the outcomes of the decisions of **different players**.

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Contributions:

- (1) A model of coordination in complex environments;
- (2) New *conformity* phenomenon;
- (3) Source of conformity: **correlation** between the outcomes of the decisions of **different players**.
- (4) Applications:
 - 1. Oligopoly pricing;
 - 2. Multi-division organization.

Model

n players.

 $x_i \in \mathbf{R}$ is player i's **outcome**.

Payoff to player i from the profile of outcomes x is:

$$\pi_i(\boldsymbol{x}) = -\left[\underbrace{(1-\alpha)\delta_i + \alpha \sum_{j \neq i} \gamma^{ij} x_j}_{i'\text{s target}} - x_i\right]^2,$$

in which

 $\alpha \geq 0$ captures coordination motives,

 $\delta_i \in \mathbf{R}$ is i's favorite outcome,

 $\gamma^{ij} \geq 0$ weighs the link from j to i.

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[Ballaster et al. '06]

Players simultaneously choose **policies** from $[p, \overline{p}] \subset \mathbf{R}$.

The **outcome function** χ maps every policy p_i to the corresponding outcome $\chi(p_i)$,

$$\chi \colon \mathbf{R} \to \mathbf{R}$$
.

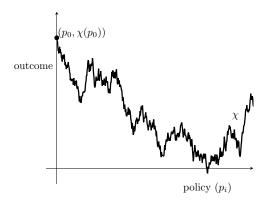
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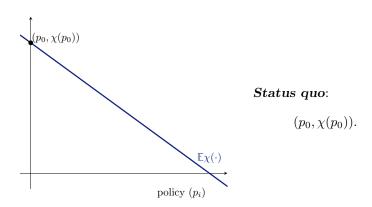
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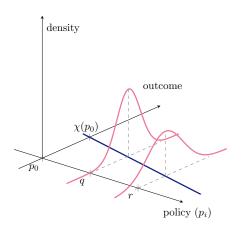
$$\chi \colon \mathbf{R} \to \mathbf{R}$$
.

 χ is the realization of a Brownian motion with known:

- ▶ Drift μ < 0,
- \blacktriangleright Variance σ^2 ,
- ▶ Initial point $(p_0, \chi(p_0))$.







Complexity:

$$k = \frac{\sigma^2}{2|\mu|}.$$

▶ Details

Equilibrium

- 1. Players simultaneously choose policies p_1, \ldots, p_n .
- 2. Player i gets the payoff from the profile of corresponding outcomes:

$$\pi_i(\chi(p_1),\ldots,\chi(p_n)).$$

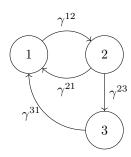
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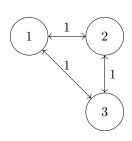
$$\pi_i(\chi(p_1),\ldots,\chi(p_n)).$$

The policy profile p is an **equilibrium** if, for every player i:

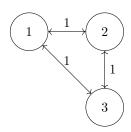
$$\mathbb{E}\pi_i(\boldsymbol{\chi}(\boldsymbol{p})) \geq \mathbb{E}\pi_i(\boldsymbol{\chi}(q_i), \boldsymbol{\chi}(\boldsymbol{p}_{-i}))$$
 for all policies q_i .



$$\mathbf{\Gamma} = (\gamma^{ij}) = \begin{pmatrix} 0 & \gamma^{12} & 0\\ \gamma^{21} & 0 & \gamma^{23}\\ \gamma^{31} & 0 & 0 \end{pmatrix}$$



$$\mathbf{\Gamma} = \begin{pmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{pmatrix}$$

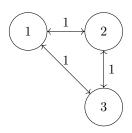


$$\mathbf{\Gamma} = \begin{pmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{pmatrix}$$

Upper bound on strength of coordination motives:

$$\alpha\lambda(\mathbf{\Gamma}) < 1,$$

in which $\lambda(\Gamma)$ is the largest eigenvalue of the adjacency matrix.



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For this talk: $\gamma^{ij} = \gamma^{ji}$, and:

- 1. $\underline{p} = p_0$,
- 2. \overline{p} and $\chi(p_0)$ are sufficiently large.

The centrality of player i is the ith entry of:

$$\boldsymbol{\beta} = (1 - \alpha)(\boldsymbol{I} - \alpha \boldsymbol{\Gamma})^{-1} \boldsymbol{\delta}.$$

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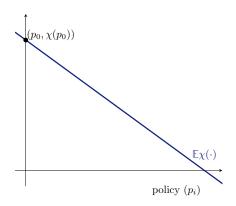
$$\boldsymbol{\beta} = (1 - \alpha)(\boldsymbol{I} - \alpha \boldsymbol{\Gamma})^{-1} \boldsymbol{\delta}.$$

 β_i counts all ' α -discounted' walks from i and weighs walks to j by $(1-\alpha)\delta_j,$ so:

$$\boldsymbol{\beta} \propto \boldsymbol{\delta} + \alpha \boldsymbol{\Gamma} \boldsymbol{\delta} + \alpha^2 \boldsymbol{\Gamma}^2 \boldsymbol{\delta} + \cdots$$

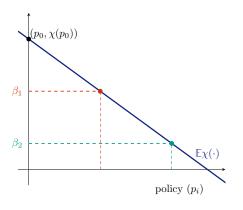
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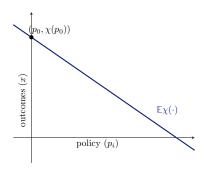
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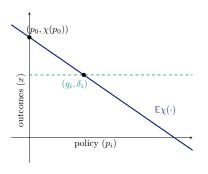


Fact A. (Ballester et al. '06) If k = 0, in the unique equilibrium:

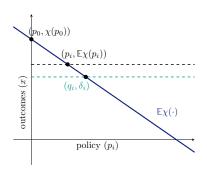
$$\mathbb{E}\chi(\mathbf{p}) = \boldsymbol{\beta}.$$



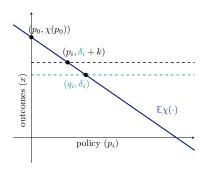
$$\mathbb{E}\chi(p_i) = \delta_i + k.$$



$$\mathbb{E}\chi(p_i) = \delta_i + \underbrace{k}_{\substack{\text{status quo} \\ \text{bias}}}.$$

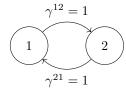


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Two players



$$\mathbf{\Gamma} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

And: $\delta_1 > \delta_2$

Two players



And:
$$\delta_1 > \delta_2 \stackrel{\text{no complexity}}{\Longrightarrow} p_1 < p_2$$
.

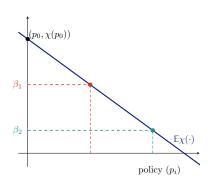
Disentangling **pure noise** and **correlation** of players' outcomes.

Player i's outcome of policy p_i is:

$$\chi^{i}(p_{i}) = \chi(p_{0}) + \mu p_{i} + \sigma W^{i}(p_{i}),$$
 for independent standard W^{1}, W^{2} .

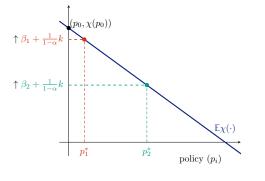
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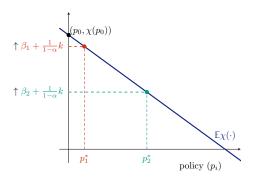


In the unique equilibrium:

$$\mathbb{E}\chi^{i}(p_{i}^{*}) = \beta_{i} + \underbrace{\frac{\sum_{i=1}^{n} k_{i}}{1-\alpha}}_{\text{amplified s.q. bias}} k_{i}$$

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Conformity?
$$\mathbb{E}\chi^i(p_i^*) - \mathbb{E}\chi^j(p_j^*) = \beta_i - \beta_j$$
.

Two players | Correlated outcomes

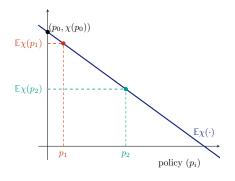
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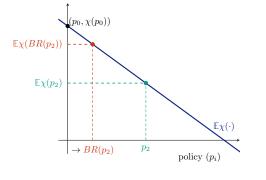
If $p_1 < p_2$, then: 2 is the **Leader** and 1 is the **Follower**,

$$\operatorname{Cov}(\chi(p_1), \chi(p_2)) = \operatorname{Var} \chi(p_1).$$

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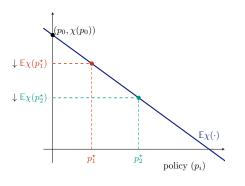
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 \implies Extra Exploration Motive for 1.

Two players | Correlated outcomes

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In the unique equilibrium:

$$\begin{split} \mathbb{E}\chi^1(p_1^\star) &= \beta_i + k + \frac{1}{1+\alpha}k,\\ \mathbb{E}\chi^2(p_2^\star) &= \beta_2 + k - \frac{1}{1+\alpha}k,\\ \text{if: } \delta_1 - \delta_2 &> 2k\frac{\alpha}{1-\alpha}. \end{split}$$

Conformity:
$$\mathbb{E}\chi(p_1^{\star}) - \mathbb{E}\chi(p_2^{\star}) - (\beta_1 - \beta_2) = \underbrace{-2\frac{\alpha}{1+\alpha}k}_{0}$$
.

Outcomes are given, for $\rho \in [0,1],$ by:

$$\chi^{1}(p_{1}) = \chi(p_{0}) + \mu p_{1} + \sigma W^{1}(p_{1})$$

$$\chi^{2}(p_{2}) = \chi(p_{0}) + \mu p_{2} + \rho \sigma W^{1}(p_{2}) + \sqrt{1 - \rho^{2}} \sigma W^{2}(p_{2}).$$

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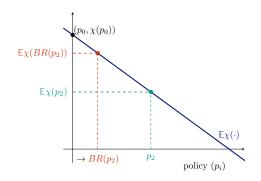
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 $\implies \rho$ -Weighted Extra Exploration Motive for 1.

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In equilibrium:

$$\mathbb{E}\chi^{1}(p_{1}) - \mathbb{E}\chi^{2}(p_{2}) - (\beta_{1} - \beta_{2}) = \rho \underbrace{\left(-2\frac{\alpha}{1+\alpha}k\right)}_{\text{(perfect correlation)}}.$$

Strategic complementarities

Lemma 1 (Strategic complementarities)

The expected payoff $\mathbb{E}\pi_i(\boldsymbol{\chi}(\boldsymbol{p}))$ exhibits increasing differences in $(p_i, \boldsymbol{p}_{-i})$, for every player i.

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Theorem 1 (Existence)

There exist a greatest and least equilibrium.

► Tarski's fixed point theorem. (Milgrom-Shannon '90, Vives '90.)

Proposition 1 (Decomposition)

The profile of policies $\mathbf{p} \in (p_0, \overline{p})^n$ is an equilibrium if and only if:

$$\mathbb{E}\chi(\mathbf{p}) = \beta + k\mathbf{1} + \alpha(\mathbf{I} - \alpha\mathbf{\Gamma})^{-1}(\mathbf{\Gamma} \odot \mathbf{A})\mathbf{1}k,$$

for a matrix $\mathbf{A} = (a_{ij})$ such that $a_{ij} \in [-1, 1]$ and

$$a_{ij} = \begin{cases} 1 & \text{if } p_i > p_j, \\ -1 & \text{if } p_i < p_j. \end{cases}$$

Proposition 1 (Decomposition)

Without complexity, $\boldsymbol{p} \in (p_0, \overline{p})^n$ is an equilibrium iff:

$$\mathbb{E} \chi(oldsymbol{p}) = \underbrace{oldsymbol{eta}}_{k=0}$$

Proposition 1 (Decomposition)

Without coordination, $\mathbf{p} \in (p_0, \overline{p})^n$ is an equilibrium iff:

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Proposition 1 (Decomposition)

The profile of policies $\mathbf{p} \in (p_0, \overline{p})^n$ is an equilibrium if, and only if:

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Player i's **conformity effect** weighs each walk to j by $w_j := \sum_{\ell} \alpha k \gamma^{j\ell} a_{j\ell}$:

$$\mathbf{w} + \alpha \mathbf{\Gamma} \mathbf{w} + \alpha^2 \mathbf{\Gamma}^2 \mathbf{w} + \dots = \alpha (\mathbf{I} - \alpha \mathbf{\Gamma})^{-1} (\mathbf{\Gamma} \odot \mathbf{A}) \mathbf{1} k.$$

Suppose the network is complete.

Lemma 2 (Pairwise conformity)

If $\mathbf{p} \in (p_0, \overline{p})^n$ is an equilibrium:

If
$$p_i < p_j$$
, then: $\mathbb{E}\chi(p_i) - \mathbb{E}\chi(p_j) < \beta_i - \beta_j$.

Suppose the network is complete.

Lemma 2 (Conformity in ordered equilibria)

Let $\mathbf{p} \in (p_0, \overline{p})^n$ be an equilibrium. If $p_1 < \cdots < p_n$, then:

$$\mathbb{E}\chi(p_i) - \mathbb{E}\chi(p_{i+1}) - (\beta_i - \beta_{i+1}) = \underbrace{-2\frac{\alpha}{1+\alpha}k}_{\downarrow \text{ in } \alpha \& k}.$$

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- 1. If $\uparrow k$, matching a leader's outcome is a more cost effective way of dealing with uncertainty + Conformity 'feeds back' through the network.
- 2. "Yielding is far greater on **difficult** items than on easy ones." (Asch '51; difficulty elicited as "certainty of judgement".)



Extra slides

Complexity à la Callander '11a

- ▶ Decision problems, players interacting over time: Jovanovic-Rob '90, Callander-Hummel '14, Garfagnini-Strulovici '16, Callander-Matouschek '19.
- ► Competitive elections: Callander '11b.
- Principal-Agent models: Callander '08, Callander et al. '21, Aybas-Callander '23.

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Gaussian processes Bardhi '24, Bardhi-Bobkova '23, Cetemen et al. '23, Ilut-Valchev '20, Anderson et al. '60.

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Coordination games with quadratic payoffs

- ▶ Complete information: Ballester et al. '06, Bramoullé et al. '14, Galeotti et al. '20, oligopoly (Amir et al. '17), ...
- ► Incomplete information: Radner '62, Vives '84, Morris-Shin '02, Angeletos-Pavan '07, Galeotti et al. '10, Lambert et al. '18, decentralization (Dessein-Santos '06), ...

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Team & potential games Radner '62, Monderer-Shapley '96, ...

Order structure of the equilibrium set

Let n=2 and $\delta_1=\delta_2=0$.

Every equilibrium p is symmetric: $p_1 = p_2$.

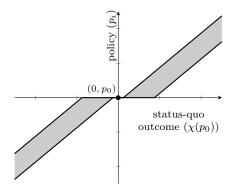


Figure: The equilibrium set, represented by player i's policy, for every status-quo outcome.

Extensions

(1) The outcome of policy p to player i is:

$$\chi^{i}(p) = \chi(p_0) + \mu p + \sigma W^{i}(p),$$

with $dW^{i}(p)dW^{j}(p) = \rho c_{ij}dt$.

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In equilibrium, if Γ is irreducible:

$$\mathbb{E}\chi^{i}(p_{i}) = \beta_{i} + \underbrace{\begin{bmatrix} \text{amplified} \\ \text{s.g. bias} \\ a_{i} \\ \text{>} 1 \end{bmatrix}}_{\text{amplified}} + \underbrace{\begin{bmatrix} \text{exploration} \\ \text{motive} \\ \text{o} \\ \text{b}_{i} \\ \text{≤} 0 \end{bmatrix}}_{\text{motive}},$$

 $[(c_{ij}) \text{ symm. pos.-def.}, c_{ij} \rho \in [0, 1].]$

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with $dW^{i}(p)dW^{j}(p) = \rho c_{ij}dt$.

In equilibrium, if Γ is irreducible:

$$\mathbb{E} \chi^i(p_i) = \beta_i + \underbrace{\begin{bmatrix} \text{amplified} \\ \text{s.q. bias} \\ a_i \\ > 1 \end{bmatrix}}_{\text{s.q. bias}} + \underbrace{\begin{bmatrix} \text{exploration} \\ \text{motive} \\ \rho \\ \leq 0 \end{bmatrix}}_{\text{soliton}} k \ ,$$

 $[(c_{ij}) \text{ symm. pos.-def.}, c_{ij}\rho \in [0,1].]$

(2) Player i believes that the initial point is:

$$(p_0^i, \chi(p_0^i)).$$
private information.

∢ More

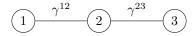
Single Crossing.

The expected payoff $\mathbb{E}^i \pi_i(\chi(p_i), \chi(\sigma_{-i}))$ has strictly increasing differences in $(p_i, \chi(p_0^i))$, if strategies in σ_{-i} are nondecreasing.

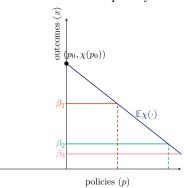
Counterformity



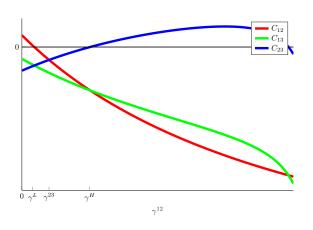
Counterformity



Without complexity:



Counterformity



$$C_{ij} = \mathbb{E}\chi(p_i^{\star}) - \mathbb{E}\chi(p_j^{\star}) - \beta_i + \beta_j.$$



Distribution

For $p_0 :$

$$\mathbb{E}\chi(p) = \chi(p_0) + \mu(p - p_0)$$
$$\operatorname{Var}\chi(p) = (p - p_0)\sigma^2$$
$$\operatorname{Cov}(\chi(p), \chi(q)) = \operatorname{Var}\chi(p).$$
$$= \min\{p - p_0, q - p_0\}\sigma^2$$

▶ Back

If $\omega > 0$ and $\alpha > 0$, 'kinked' mean-variance decomposition.

With
$$n = 2$$
 and $\delta_1 = \delta_2 = 0$, player i 's loss given $p_i \ge p_j \ge p_0$ is
$$\mathbb{E}(\chi(p_i) - \alpha \chi(p_j))^2 = (\mathbb{E}\chi(p_i) - \alpha \mathbb{E}\chi(p_j))^2 + \mathbb{V}\chi(p_i) - 2\alpha \mathbb{E}(\chi(p_i), \chi(p_j)) + \cdots,$$

With n=2 and $\delta_1=\delta_2=0$, player i's loss given $p_i\geq p_j\geq p_0$ is

$$\mathbb{E}(\chi(p_i) - \alpha \chi(p_j))^2 = (\mathbb{E}\chi(p_i) - \alpha \mathbb{E}\chi(p_j))^2 + \mathbb{V}\chi(p_i) \underbrace{-2\alpha \mathbb{C}(\chi(p_i), \chi(p_j))}_{k > 0 \& \alpha > 0} + \cdots,$$

in which:

$$\begin{split} \mathbb{C}(\chi(p_i),\chi(p_j)) &= \mathbb{C}(\chi(p_j) + \underbrace{\chi(p_i) - \chi(p_j)}_{\text{increment from } \chi(p_j)}, \chi(p_j)) \\ &= \min\{\mathbb{V}\chi(p_i), \mathbb{V}\chi(p_j)\}. \end{split}$$

(Independent increments = 'maximum ignorance', Jovanovic-Rob '90.)

Endogenous location of the kink: p_j .

With n=2 and $\delta_1=\delta_2=0$, player i's loss given $p_i\geq p_j\geq p_0$ is

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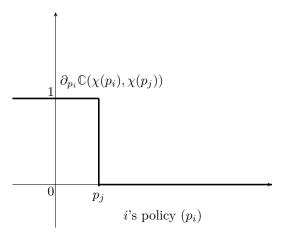
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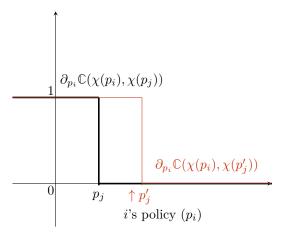
Endogenous location of the kink: p_i .

Covariance $(\min{\{\forall \chi(p_i), \forall \chi(p_j)\}})$ is supermodular in (p_i, p_j) .





Covariance $(\min{\{\forall \chi(p_i), \forall \chi(p_j)\}})$ is supermodular in (p_i, p_j) .





Covariance

 $f(p_1, p_2)$ has **strictly increasing differences** in p_1 and p_2 if:

$$p_1' > p_1 \text{ and } p_2' > p_2 \implies f(p_1', p_2') - f(p_1, p_2') > f(p_1', p_2) - f(p_1, p_2).$$

Covariance

 $f(p_1, p_2)$ has strictly increasing differences in p_1 and p_2 if:

$$p'_1 > p_1 \text{ and } p'_2 > p_2 \implies f(p'_1, p'_2) - f(p_1, p'_2) > f(p'_1, p_2) - f(p_1, p_2).$$

 $Cov(\chi(p), \chi(p'))$, for $p_0 = 0$ and p, p' > 0, can be:

► Brownian:

$$\min\{p, p'\}\sigma^2; \qquad \checkmark$$

► Ornstein-Uhlenbeck:

$$e^{-\frac{|p-p'|}{\ell}}, \ \ell > 0;$$
 X

► Squared exponential:

$$e^{-\left(\frac{p-p'}{\ell}\right)^2}, \ \ell > 0.$$
 X



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