title

1 Introduction

1.1   Purpose and Scope

A first description of what the application will do (1 page)

Final application description (1 page)

1.2   Project Executive Summary

1.2.1 System Overview

Revised application description (1 page)

1.2.2 Design Constraints

1.3   Document Organisation

1.4   Points of Contact

1.5   Project References

1.6   Glossary

2   System Architecture

2.1   System Hardware Architecture

2.2   System Software Architecture

A drawing of the conceptualisation

2.3   Internal Communication Architecture

3   Database Design

3.1   Data Source Selection

Motivation for data source selection (1 page)

3.2   Data Structure

A serialization of the OWL ontology in Turtle format (using the .ttl file extension)

A description of the views on the data (1 page)

3.3 Data Reuse

A paragraph on data reuse and inferencing; how does your application reuse data, how does it use inferencing, and how can other applications use it (1/2 page)

3.3 Inferencing

Evidence of inferencing results (a screenshot)

Illustration of the newly inferred information (1/2 page)

3.4 Query Examples

Some examples of the queries used (1/2 page)

4 Human-Computer Interface

4.1 Inputs

4.2 Outputs

5 User Definition

User base description (1/2 page)

5.1 User Segmentation

5.2 Personas

5.3 User Journeys