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Software Engineering 2: “PowerEnJoy”  
***Project Plan***

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# 1 Introduction

## 1.1 Purpose

The purpose of this document is to provide a detailed analysis of the PowerEnjoy software development project in terms of required cost and time. It highlights the estimation of

- project size, calculated using the *Function Points approach* by IBM;
- project cost and effort, calculated using the *COCOMO II* by Boehm.

Given the previous information we elaborate a feasible schedule considering all the necessary activities in detail, thus the best resources' allocation on each one. The last section of the document focuses on handling all the possible risks that could be met during the whole process, from the requirements analysis to the final testing and deployment.

## 1.2 Scope

The aim of this project is to specify and design a new digital management software for PowerEnjoy, a car-sharing service that employs electric cars only.

PowerEnjoy will offer a very valuable service to its users, letting them borrow cars to drive around the city freely, as an alternative to their own vehicles and public transport. Among the advantages of using PowerEnjoy we can note being able to find available cars in any place that is served by our system and having dedicated spots to park in (namely, PowerEnjoy's power grid stations). Furthermore, thanks to the fact that all the cars that we provide are electrically powered, PowerEnjoy is also very environmentally friendly.

## **1.3 List of Definitions and Abbreviations**

### **1.3.1 Definitions**

### **1.3.2 Acronyms**

- **ITPD**: Integration Test Plan Document
- **DD**: Design Document
- **RASD**: Requirements Analysis and Specification Document
- **DB**: Database
- **PGS**: Power Grid Station
- **GPS**: Global Positioning System
- **API**: Application Programming Interface
- **ISDTN**: International Standard Date and Time Notation
- **FP**: Function Points
- **ILF**: Internal Logic File
- **ELF**: External Logic File
- **EI**: External Input
- **EO**: External Output
- **EQ**: External Inquiries
- **UI**: User Interface

## **1.4 List of Reference Documents**

- Requirements analysis and specification document: “RASD.pdf”
- Design document: “DD.pdf”
- Integration testing document: “ITPD.pdf”
- Project description document: “Assignments AA 2016-2017.pdf”
- Example document: “Project planning example document.pdf”
- COCOMO II Model Definition Manual v. 2.1

## 2 Project size, cost and effort estimation

### 2.1 Size estimation: function points

Function points are useful in expressing the amount of business functionality our software has to provide to a user and are used to compute an estimation of its size. After been identified and categorized into one of five types: outputs, inquiries, inputs, internal files, and external interfaces, each functional requirement is then assessed for complexity and assigned a number of function points.

We based our computation on tables and values in *COCOMO II Model Definition Manual v. 2.1*.

#### 2.1.1 Internal Logic Files (ILFs)

quali internal logic files abbiamo? quali entità di dati abbiamo?

- users nome, cognome, username, password, dob, email, patente, carta di credito, cvv, stato (sospeso, non sospeso) - bills username, importo, data, id ride, car, stato (pagata/non pagata) - cars modello, targa, id, available, issues - reports id macchina, descrizione, utente, data - safe areas latitudine, longitudine, id - power grid stations latitudine, longitudine, id - plugs id plug, availability - reservations user, macchina, data, stato (attiva, annullata, completata) - rides user, macchina, data, durata, stato, bill
- mappe per navigatore in locale in modo complicato (average)  
(- autenticazione id cosa, credenziali es. chiavi private)
- users -> Low tutti low  $7 \times 9 + 10 = 73$  FPs per ILF

#### 2.1.2 External Logic Files (ELFs)

- mappe trovare posizione da indirizzo <- Low trovare distanza in minuti tra due punti (isocrone) <- low trovare strade? - patenti (richieste api) chiedere se patente è valida <- meno che low
- $3 \times 5 = 15$  Fps frame per second per santa claus ELF Executable linkable format

#### 2.1.3 External Inputs (EIs)

lista di funzionalità con input utente

- login -> low - update user (tutti i tipi) -> medium - pay bill -> high - create reservation -> medium - cancel reservation -> low - start ride -> low - end ride? -> high - park -> medium - unlock -> medium - update macchina -> low - update plugs -> low - set car unavailable -> low - set car available -> low - report issue -> medium
- low x 7 =  $3 \times 7 = 21$  medium x 4 =  $4 \times 4 = 16$  high x 2 =  $6 \times 2 = 12$
- tot 49 FPs per EI ti va una schweppes solo io e te?

#### 2.1.4 External Inquiries (EQs)

- get info utente -> low - get bills -> low - car search con position -> medium  
- car search con address -> medium - pgs search con position -> medium - pgs  
search con address -> medium - money saving option -> high - safe area search  
pos -> medium - " add -> medium - cars in need of maintenance -> low  
 $low \times 3 = 3 \times 3 = 9$  medium  $\times 6 = 4 \times 6 = 24$  high  $\times 1 = 6 \times 1 = 6$   
39 per EQs for house music

#### 2.1.5 External Outputs (EOs)

- lock car -> low - unlock car -> low - richiedi update dalla macchina -> medium  
 $4 \times 2 + 5 \times 1 = 13$  FPs per EOOOOOOOOO

#### 2.1.6 Overall estimation

ILF 73 ELF 15 EI 49 EQ 39 EO 13

Total 189

con AVC 46 per Java EE SLOC =  $189 * 46 = 8694$

### 2.2 Cost and effort estimation: COCOMO II

#### 2.2.1 Scale Drivers

qua ci vuole la tabella dove ci sono tutti i valori

Precedentedness -> very low 6,20 flexibility -> high 2.03 o very high 1.01  
risk -> very high 1,41 team -> very high 1,10 maturity -> level 3 3.12 (non so  
perchè)

$E = B + 0.01 \times \text{SUM SF, where } B = 0.91$

$E = 0.91 + 0.01 \times (6.20 + 1.01 + 1.41 + 1.1 + 3.12) \rightarrow 12,84 = 1,0384$

#### 2.2.2 Cost Drivers

RELY -> nominal 1.0 (se l'applicazione non funziona perdiamo soldi e magari  
qualcuno ci fa causa, ma non succede il fini mondo) DATA -> high 1.14 (come  
l'esempio, non saprei dare altre motivazioni)

**2.2.3 Effort equation**

**2.2.4 Schedule estimation**

**3 Schedule**

**4 Resource allocation**

**5 Risk Management**

**A Changelog**

**B Hours of work**