



# POLITECNICO MILANO 1863

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Software Engineering 2: “PowerEnJoy”  
*Code Inspection Document*

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## 1 Assigned Class

apache-ofbiz-16.11.01/framework/service/  
src/main/java/org/apache/ofbiz/service/job/JobManager.java

## 2 Functional Role

```
1
2  /**
3   * Job manager. The job manager queues and manages jobs. Client
4     code can queue a job to be run immediately
5   * by calling the runJob({@link #runJob(Job)}) method, or schedule
6     a job to be run later by calling the
7   * {@link #schedule(String, String, String, Map, long, int, int,
8     int, long, int)} method.
9   * Scheduled jobs are persisted in the JobSandbox entity.
10  * <p>A scheduled job's start time is an approximation - the
11    actual start time will depend
12  * on the job manager/job poller configuration (poll interval) and
13    the load on the server.
14  * Scheduled jobs might be rescheduled if the server is busy.
15    Therefore, applications
16  * requiring a precise job start time should use a different
17    mechanism to schedule the job.</p>
18  */
```

## 3 List of Issues

### 3.1 Naming Conventions

#### 1. Meaningful Names

sono tutti buoni

**2. One-character variables** Ok. There are no one-character variables.

**3. Class names** Ok. Every class name is in mixed case and properly capitalized.

**4. Interface names** Ok. No interfaces are declared. (se ce ne sono) every interface used by the code is in mixed case and properly capitalized.

**5. Method names** Ok. Every method name is a verb. Every method name is camelCase and properly capitalized.

**6. Class variables** Ok. Every class variable is in mixed case and properly capitalized.

**7. Constants** NO. module and instanceId are immutable, so they can be considered constant. They should be capitalized. registeredManagers is fine because it's mutable

### 3.2 Indentation

**8. Number of spaces** Ok. The code is consistently indented with 4 spaces.

**9. No tabs for indentation** Ok. No tabs are used to indent the code.

### 3.3 Braces

**10. Consistent bracing style** Ok. The code is consistently braced following the *"Kernighan and Ritchie"* style.

**11. One-line statements bracing** NO "if" riga 326, 351, 354

### 3.4 File Organization

**12. Blank lines as separation** Ok. Blank lines are present between each method, around imports and variable declarations. Most of the methods also begin with a Javadoc.

**13. Where practical, line length under 80 characters** NOPE righe 73, 74, 89, 126, 147, 150, 154, 156, 161, 182, 186-190, 195, 198, 201, A great number of lines exceed 80 characters

**14. Line length always under 120 characters** NEPPURE righe 74, 186, 198, 217, 221, 222, 261-264, 273, 311, 315, 317, 387, 409, 429, 453, 498, 543, 560, 561 le dichiarazioni dei metodi sono lunghissime e wrappate poco

### 3.5 Wrapping Lines

**15. Line breaks after commas and operators** NO riga 152, la virgola dovrebbe stare sopra

**16. Higher-level breaks are used** Ok. Non ci sono line break con operatori

**17. Statements are aligned to previous ones** Ok. Sì, per tutti

### 3.6 Comments

**18. Comments use** The method

```
1      public synchronized void reloadCrashedJobs()
```

on line 305 is not commented and so it isn't easy to understand.

Per il resto tutto appoito

**19. Commented out code** There aren't lines of code commented in the source code.

### 3.7 Java Source Files

**20. Single public class or interface** Ok. Job manager is the only public class declared in the file. There are no other classes.

**21. The public class is the first class in the file** Ok. Job manager is the only public class declared in the file. There are no other classes.

**22. External program interfaces are consistent with the Javadoc**

Ok abbiamo vari metodi pubblici: getter: - getDelegator - getDispatcher - getInstance - getPoolState poi altre robe - isAvailable - reloadCrashedJobs - runJob - schedule di tutti i tipi

la Javadoc parla di runJob e schedule

**23. The Javadoc is complete** NO.

- No javadoc for 'module'! line 71
- No javadoc for 'instanceId'! line 71
- No javadoc for reloadCrashedJob!! line 304
- Missing @return tag on getInstance, line 88
- Missing @return tag on getDelegator, line 119
- Missing @return tag on getDispatcher, line 124
- Missing @param tag for 'limit' on poll, line 174
- Missing @return tag on poll, line 174
- Missing @param tag for 'job' on runJob, line 363
- Missing @throws tag for 'JobManagerException' on runJob, line 363
- Missing @throws tag for 'JobManagerException' on schedule, line 386, 408, 428, 453, 469, 498, 543

assertIsRunning, getRunPools sono private quindi non hanno necessariamente bisogno di javadoc

### 3.8 Package and Import Statements

**24. Package statements are first, import statements second** Ok. One package statements. All import statements immediately follow.

### 3.9 Class and Interface Declarations

**25. The class declarations should follow a specific order** - javadoc ok - class declaration ok - altri commenti / - static variables ok - public ok - private ok - normal variables - constructors - methods

no, abbiamo variabili statiche, poi un po' di metodi statici, poi variabili normali, poi costruttori (getInstance è un costruttore), setter e getter poi un metodo statico (ma private!!)

**26. Methods are grouped by functionality** Ok

assertIsRunning getInstance shutDown  
getDelegator getDispatcher getPoolState  
isAvailable getRunPools pool reloadCrashedJobs runJob schedule

**27. The code is free of duplicates, long methods, big classes, breaking encapsulation, and coupling and cohesion are adequate** small class duplicates? no short methods no breaking encapsulation

low/loose coupling -> ci sono un sacco di delegator e dispatcher high cohesion  
-> tutti i metodi servono a runnare/queueare jobs

### 3.10 Initialization and Declarations

**28. Visibility** All variables and class members are of the correct type and have the proper visibility. In line 305 the method

```
1 public synchronized void reloadCrashedJobs()
```

could be stated as protected.

**29. Proper scope.** OK. All variables are declared in the proper scope

**30. New objects.** OK. Each time a new object is desired the proper constructor is called

**31. All object references are initialized before use.** OK

**32. Variables initialization.** OK. All variables are initialized where they are declared, unless dependent upon a computation.

**33. Declarations.** OK. Each declaration appear at the beginning of blocks.

### 3.11 Method Calls

**34. Correct orders parameters** Sembra tutto bene

**35. The called method is the right method** Sembra di si

**36. The returned value from the method is used properly** Me pare de si

### 3.12 Arrays

**No off-by-one errors in array indexing** Ok. The only indexing is with foreach, no off-by-one errors.

**No out-of-bounds indexes** Ok. No number indexing.

**Constructors are called when a new array item is desired** Ok. quali nuovi array? non ce ne sono

### 3.13 Object Comparison

**Objects are compared with equals** Ok. There are no object comparisons.

### 3.14 Output Format

**Displayed output is free of spelling and grammatical errors** riga 156: Debug.LogWarning(e, "Exception thrown while check lock on JobManager : " + instanceId, module); dovrebbe essere "while checking"

riga 182: Debug.LogWarning("Unable to locate DispatchContext object; not running job!", module); dovrebbe essere "job:", come negli altri log di debug

**Error messages are comprehensive and useful** si

**Output is formatted correctly in terms of line breaks and spacing** No line breaks in outputs Some debug outputs don't have a trailing space

### 3.15 Computation, Comparisons and Assignments

**44."Brutish programming".** the avoids OK. The implementation avoids brute force solutions; the code is simple and concise.

**45. Operator precedence and parenthesizing.** OK. Computation/evaluation of operator precedence and parentheses is in the proper order.

**46. The liberal use of parenthesis is used to avoid operator precedence problems.** OK.

**47. All denominators of a division are prevented from being zero.** OK. There are no division.

**48. Integer arithmetic, especially division, are used appropriately to avoid causing unexpected truncation/rounding.** OK. Integer arithmetic is used only to increment variable.

**49. Comparison and Boolean operators are correct.** OK.

**50. Throw-catch expressions.** OK. The error condition is always legitimate

**51. The code is free of any implicit type conversions.** OK.

### 3.16 Exceptions

**52. Relevant exceptions are caught.** OK.

**53. The appropriate action is taken for each catch block.** OK. There are two general

```
1 catch (Throwable t)
```

in order to guarantee a working jobPoller even when a database connection is not available.

### 3.17 Flow of Control

**All switch cases are addressed with a break** Ok, no switch statements.

**All switch statements have a default branch** Ok, no switch statements.

**All loops are correctly formed, with appropriate initialization, increments and termination expressions** Ok. All for loops are foreach, everything is fine. The while loop at line 219: `GenericValue jobValue = jobIterator.next(); while (jobValue != null) jobValue = jobIterator.next();` tutto ok, l'iteratore va avanti finch non finiscono i valori, poi esce dal while while a riga 275 uguale  
a posto

### 3.18 Files

The JobManager class does not have to handle file.

## 4 Other Problems

nah



## **5 Effort Spent**

- Pietro Ferretti: hours of work
- Nicole Gervasoni: hours of work
- Danilo Labanca: hours of work

## **6 Revisions**

### **6.1 Changelog**

- CID v1.0, published on February 5, 2017