



# FLCA Design Concept

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SMART TECHNOLOGY FOR SMARTER MOBILITY



# FLCA Design concept

SMART TECHNOLOGY FOR SMARTER MOBILITY

# Fully-automatic Lane Change Assist General Description

# Regulation Application

ECE UN  
Regulation No.79

ASCF

FLCA

SLCA  
Driver trigger

Cat. C

**"Category C"** means, a function which is initiated/activated by the driver and which can perform a single lateral manoeuvre (e.g. lane change) **when commanded by the driver**.

PLCA  
System proposal  
with confirmation

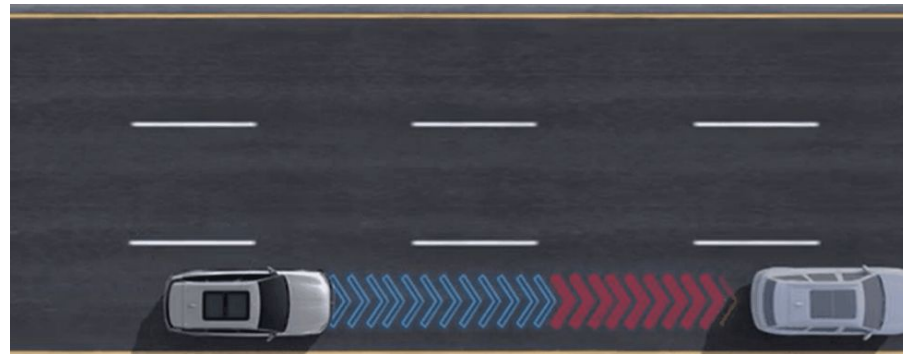
Cat. D

**"Category D"** means, a function which is initiated/activated by the driver and which can indicate the possibility of a single lateral manoeuvre (e.g. lane change) but performs that function only **following a confirmation by the driver**.

FLCA  
System proposal  
without confirmation

Cat. E

**"Category E"** means, a function which is initiated/activated by the driver and which can continuously determine the possibility of a manoeuvre (e.g. lane change) and complete these manoeuvres for extended periods without further driver command/confirmation.



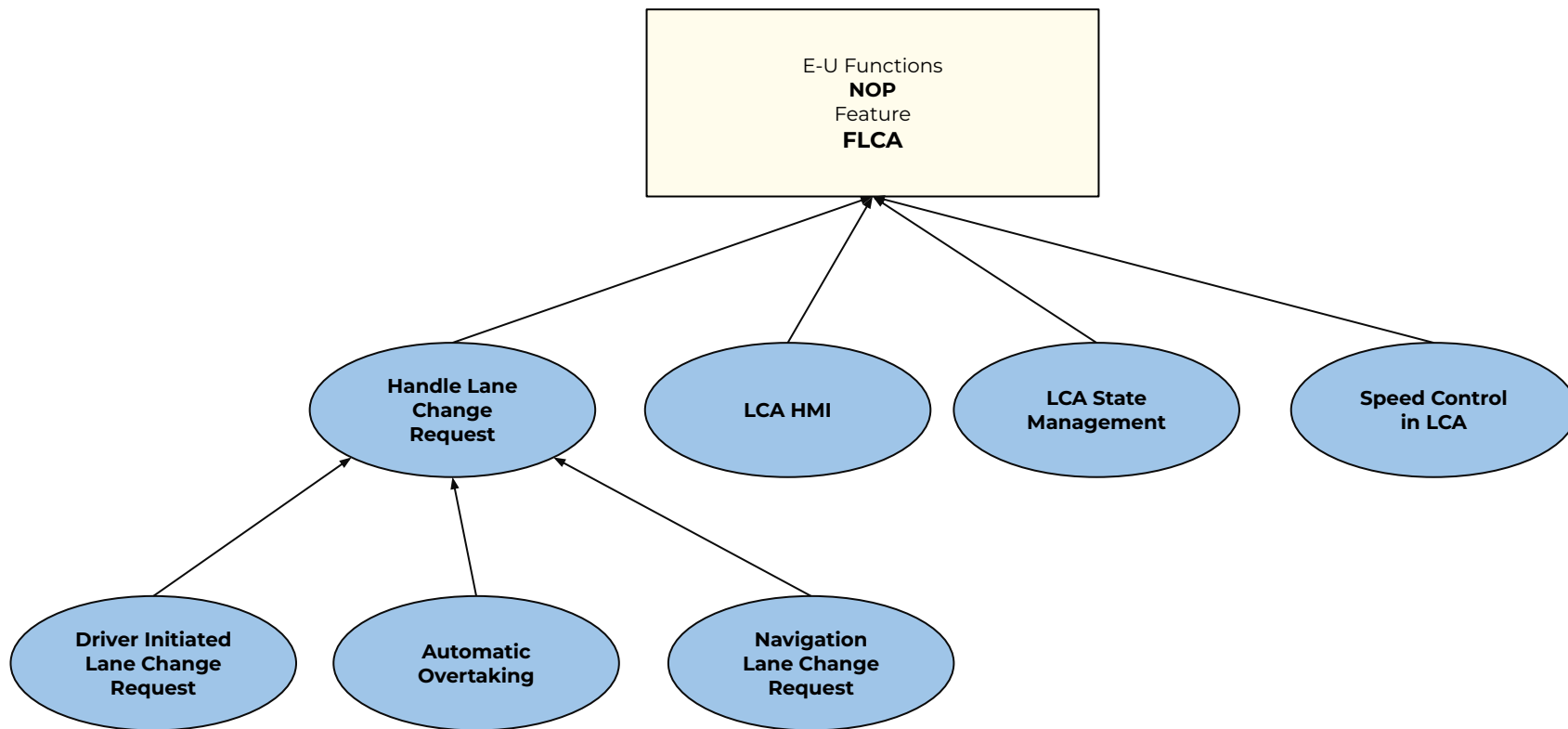
**"Automatically commanded steering function "** means a function within an electronic control system where actuation of the steering system can result from automatic evaluation of signals initiated on-board the vehicle, possibly in conjunction with passive infrastructure features, to generate control action in order to assist the driver.

# FLCA Operational Design Condition

- Operational Design Domain
  - Highway or other closed roads.
  - Good weather that surroundings around Host Vehicle can be evaluated.
  - Map information received.
- Driver status
  - Driver in the loop: hands-on and eyes-on.
- Vehicle status
  - Speed in range of 0-150 kph.
  - During NOP is activated.

# FLCA Product Design Map

# Functions and Scenario Catalogs



# FLCA Functional Architecture

Finished

In review

Determine  
Adjacent Lane  
Collision Target

Determine Ego  
Lane Change  
State

Determine  
Lateral Path  
Properties

Determine  
Overtaking  
Pre-Boost For  
Ego Lane Change

Determine LCS  
Activation/Deacti  
vation Status

Determine Road  
Speed Limitation

Determine Lane  
Change  
Trajectory

Determine SLCA  
Activation and  
Deactivation  
Conditions

Determine SLCA  
Enabling and  
Disabling  
Conditions

Generate Lane  
Change Steering  
Command

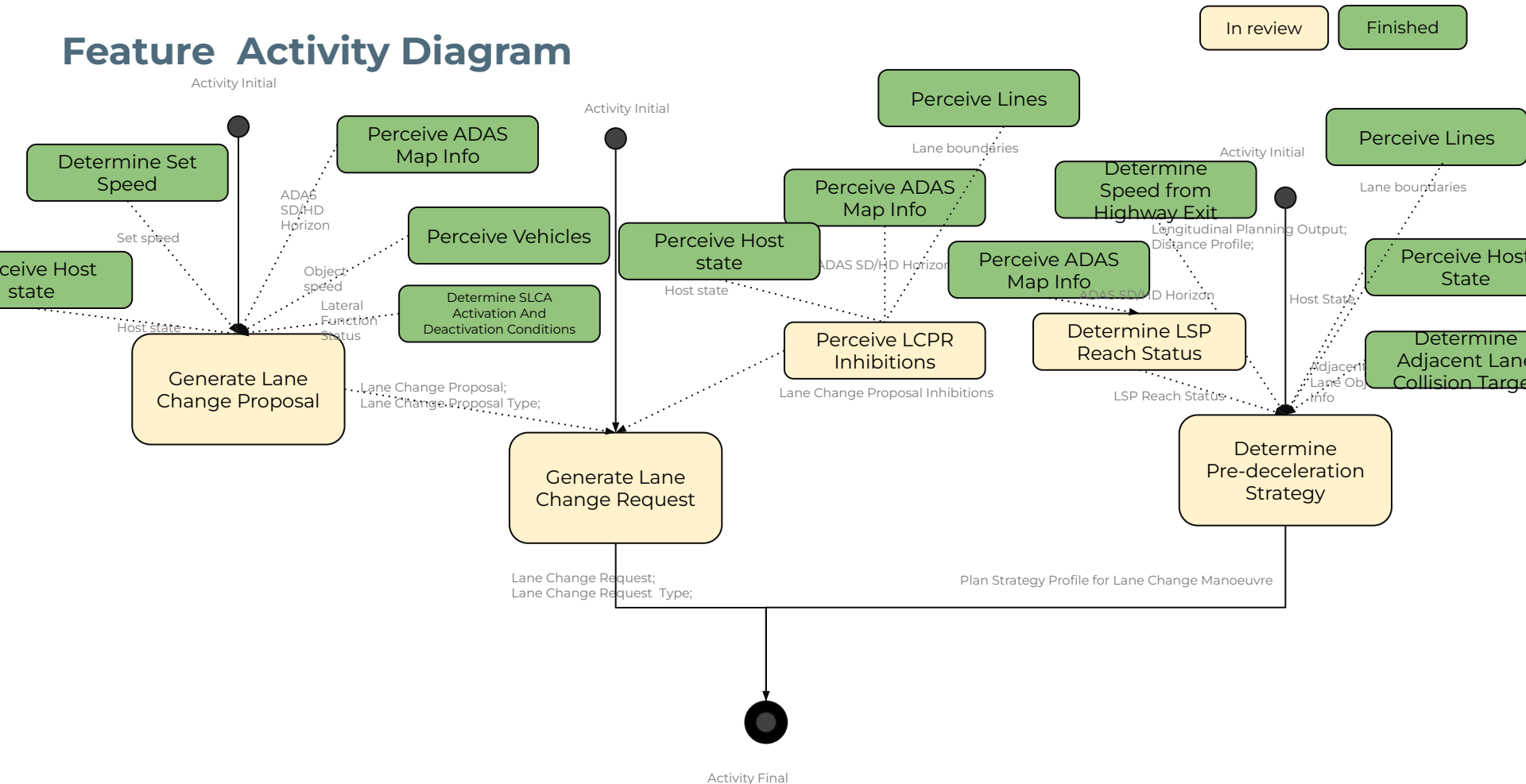
...

Generate Lane  
Change Proposal

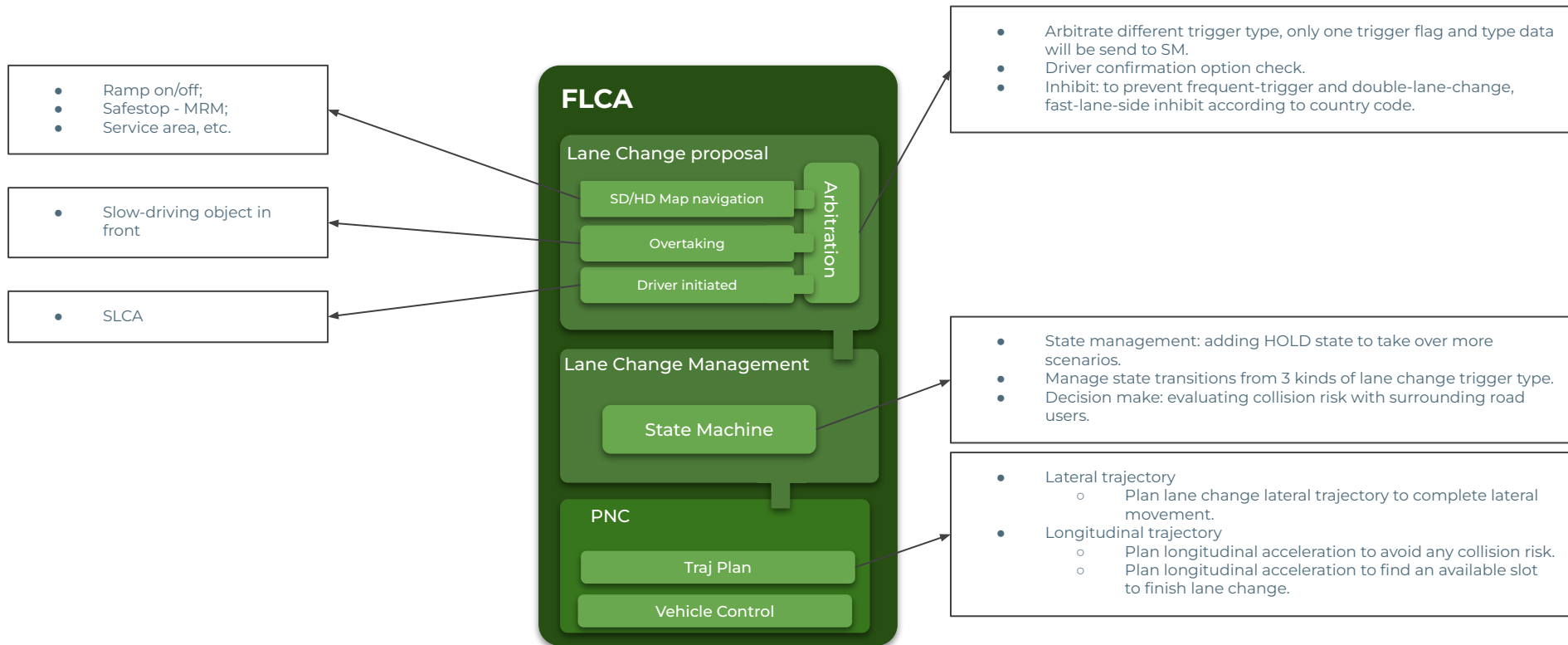
Generate Lane  
Change Request



# Feature Activity Diagram

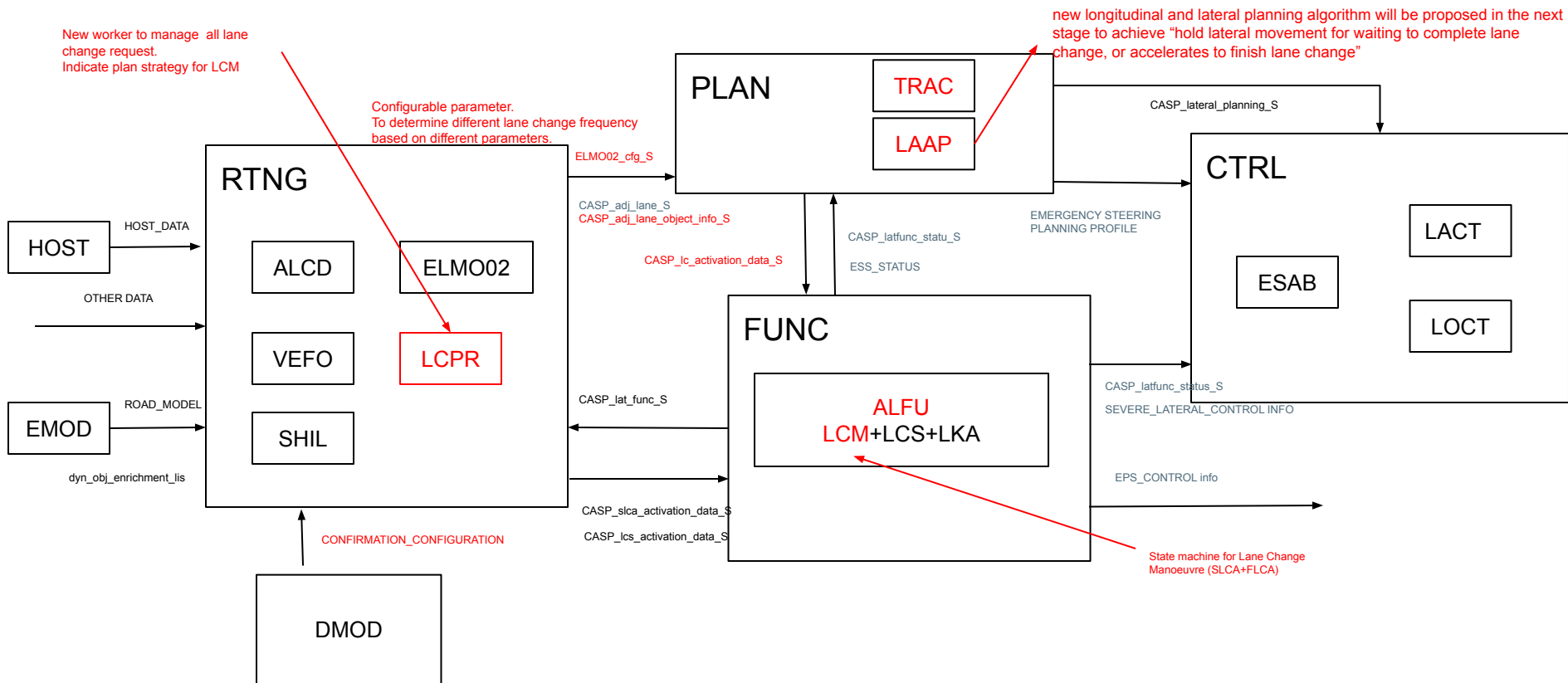


# FLCA Functional Control Diagram

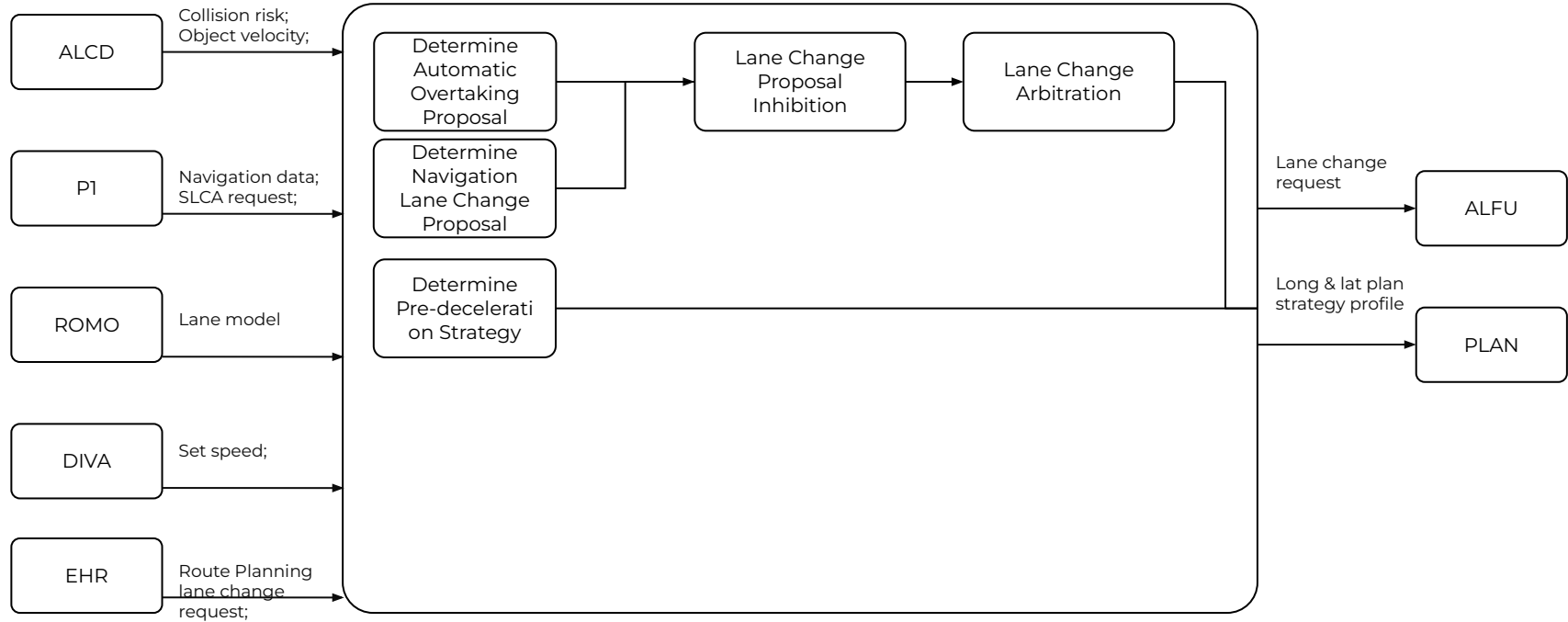


# LCPR FLCA Concept

# FLCA Software Architecture



# LCPR Module Structure



[Interface definition](#)

# Determine Automatic Overtaking Proposal

- LCPR should perceive driver initiated lane change request from PI to the LCM state machine.
- LCPR should perceive HD Map initiated lane change request.
- LCPR should generate lane change proposal for automatic overtaking and Navigation (with SD Map) lane change proposal.
- LCPR should propose lane change to the side with the highest Lane Eff.
- LCPR should define Lane Eff. for each lanes:
  - **Lane Eff. =  $\min(\text{ObjV}, \text{LimV})/\text{Set\_speed}$**
  - LimV: speed limit in according lane.
  - ObjV: Object velocity in according lane, returned by ALCD
- Efficiency Availability logic:
  - if (Eff\_left >= Eff\_ego) {Eff\_left\_avl = available;}
  - if (Eff\_right > Eff\_ego) {Eff\_right\_avl = available;}
  - Hysteresis - en: debounce\_eff\_left/right\_en, ex: debounce\_eff\_left/right\_ex, unit: ms
- Side Determination logic:
  - if ((Eff\_left\_avl == available) && (Eff\_right\_avl == not\_available)) {lc\_proposal = propose\_left;}
  - if ((Eff\_right\_avl == available) && (Eff\_left\_avl == not\_available)) {lc\_proposal = propose\_right;}
  - if ((Eff\_left\_avl == available) && (Eff\_right\_avl == available)) {  
if (Eff\_right > Eff\_left \* overtaking\_side\_determine\_cal\_factor) {  
lc\_proposal = propose\_right;  
else  
lc\_proposal = propose\_left;  
end}  
else  
end}
- Request Sending Timer: After side is determined, Request Sending Timer shall be counter down.  
Timer Period:  $\max(0, \min(t1, t2))$ , t2 shall be calibratable.  
After Request Sending Timer counts down, HMI reminder shall be send to remind the driver that lane change is processing, or request confirmation of driver if driver confirmation is needed.
- Once a single request or HMI reminder is send, lane change direction shall not be changed until it is completed, interrupted, or denied by the driver.

# Lane Change Proposal Inhibition

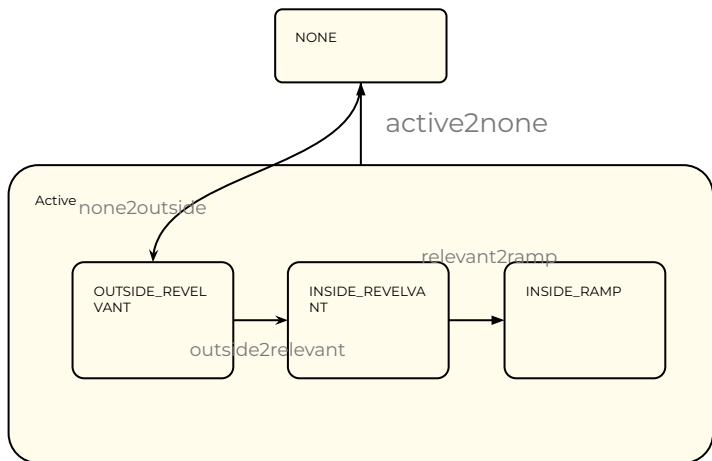
- Lane change inhibition should only apply for low priority lane change proposal (3rd, 4th) in LCPR.
- Country rules: available side to overtake from will be different according to different country regulations, which shall be achieved by country code and fast lane side.
  - For EU mainland, overtaking from right shall be inhibited.
  - For CN mainland, overtaking from both sides shall NOT be inhibited.
- In case of following the same Primary Object (ObjectID), overtaking proposal shall be limited within TWICE. Ego lane index change, active indicators, function status switch, and another ignition cycle shall reset this inhibit.
- Overtaking from left and right shall be inhibited for InhibitionAlternatePeriod\_L, InhibitionAlternatePeriod\_R, respectively. Active indicators, function status switch, and another ignition cycle shall reset this inhibit.
- Overtaking lane change proposal shall be inhibited on below conditions:
  - According lane marking type is solid.
  - Navigation lane change proposal is 2 kilometers ahead (for proposals of the opposite direction).
  - The ego is in ramp.
  - Road curve > OvertakingLaneChangeCurvatureThreshold
  - P1 Inhibitions
- Navigation lane change proposal shall be inhibited on below conditions:
  - P1 Inhibitions
  - RemainDistance>400 && Pre\_dec\_strategy == inside\_relevant

# Lane Change Arbitration

- Fewer number should represent higher priority of lane change proposal:
  - Driver initiated lane change proposal = 1
  - Navigation initiated lane change proposal = 3
  - Automatic overtaking lane change proposal = 4



# Determine Pre-deceleration Strategy



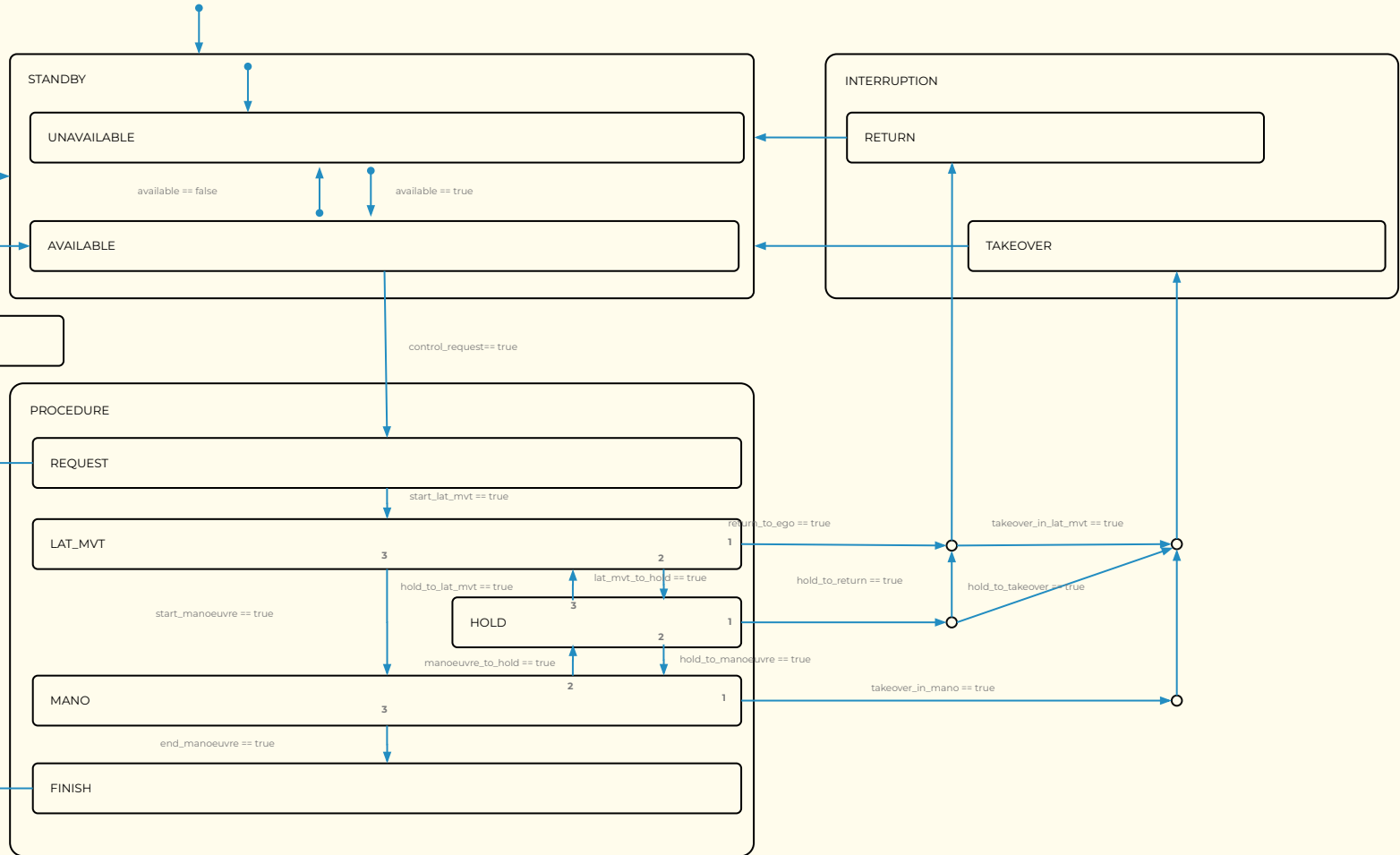
- Init State: none
- none2outside == true:
  - `||( NavNextIntersectionRemainDis < 2000m && navi_lc_direction != CASP_LCR_NO_REQUEST )`
  - `|| speed_limit < CANCEL_DEC_STR_SPEED_CMPS`
- outside2relevant == true:
  - `&& According lane marking type is solid`
  - `&& According LMDistanceToRoadEdge < 4m`
  - `&& navi_lc_direction != CASP_LCR_NO_REQUEST )`
  - `|| speed_limit < CANCEL_DEC_STR_SPEED_CMPS.`
- relevant2ramp == false:
- active2none == true:
  - `speed_limitation > CANCEL_DEC_STR_SPEED_CMPS && NavNextIntersectionRemainDis > 2000`

# Determine Navigation Lane Change Proposal

- Navigation lane change shall only be proposed when road\_type is CASP\_ROT\_HIGHWAY or CASP\_ROT\_URBAN\_EXPRESSWAY.
- Navigation lane change shall be proposed according to different state of pre\_decel\_strategy:
  - CASP\_PDS\_NONE: from the moment entering this state, the system shall keep requesting left change until driving over 800m.
  - CASP\_PDS\_OUTSIDE\_RELEVANT: the system shall keep requesting the same direction of lane change with navigation message.
  - CASP\_PDS\_INSIDE\_RELEVANT:
    - the system shall keep requesting the same direction of lane change with navigation message within the NavNextIntersectionRemainDis is smaller than 400m;
    - The system shall request left lane change if NavNextIntersectionRemainDis increases over 50m and perceived speed limit is over CANCEL\_DEC\_STR\_SPEED\_CMPS.
  - CASP\_PDS\_INSIDE\_RAMP: the system shall keep requesting left lane change in this state.

# ALFU FLCA Concept

ON



# Difference Statement- Hold Strategy

To make FLCA complete single lane change as many times as possible, there are two methods to achieve this.

1. Propose every lane change cautiously;
2. Propose as much as possible and evaluate situation to perform lane change at the proper timing;

Given the factor that above methods can work under the same performance, Propose and evaluate is better since that active turning indicators can **deliver the message to other road users that ego vehicle would like to change lane**, which means **more guaranteed safety** and **management chance**.

Therefore, besides **REQUEST** will remain for extra time compared with SLCA, **HOLD** shall be designed to continue fully control to the host vehicle and manage lane change behavior (details will be provided in part of ALFU).

# Difference Statement- State Management

- LCA\_OFF: **overtaking feature** switched off by the driver (to be discussed).
- LCA\_ON: overtaking feature switched on after each ignition, containing the following sub-states:
  - LCA\_STANDBY: LCA activated default state, containing the following sub-states:
    - UNAVAILABLE: LCA is not allowed to propose lane change.
    - AVAILABLE: LCA is allowed to propose lane change.
  - LCA\_PROCEDURE: This group state contains the nominal lane change procedure after LCA lane change proposal. It contains the following sub-states:
    - REQUEST: LCA is proposing a lane change. Turning indicator is controlled by the function and lateral movement has not started yet. **Compared with SLCA, LCA REQUEST will stay in this state longer to waiting for a proper timing to start lateral movement.**
    - LAT\_MVT: Lateral movement has started but the vehicle has not reached the point of no return.
    - MANO: The vehicle has crossed the point of no return, but the last wheel has not crossed target lane marking.
    - **HOLD: Lane change will be held in this state that vehicle heading angle is parallelized with lane markings. This state will remain limited period and transit to LAT\_MVT only.**  
**NOTICE: function shall entry HOLD once in a single procedure. The second time triggering HOLD will bring into INTERRUPTION.**
    - FINISH: The last wheel has crossed target lane marking, but the vehicle has not reached center of target lane.
  - LCA\_INTERRUPTION: This group states stand for the vehicle behavior that it will abort lane change.
    - RETURN: This state stands for cases that the function considers returning to the ego lane is the best option and is capable of doing so.
    - HAND\_OVER: This state requires a take-over of driver in some critical scenarios.
  - REJECT: LCA consider canceling lane change is the best option. Turning indicator control will be released.
- FAIL: The function has a failure.

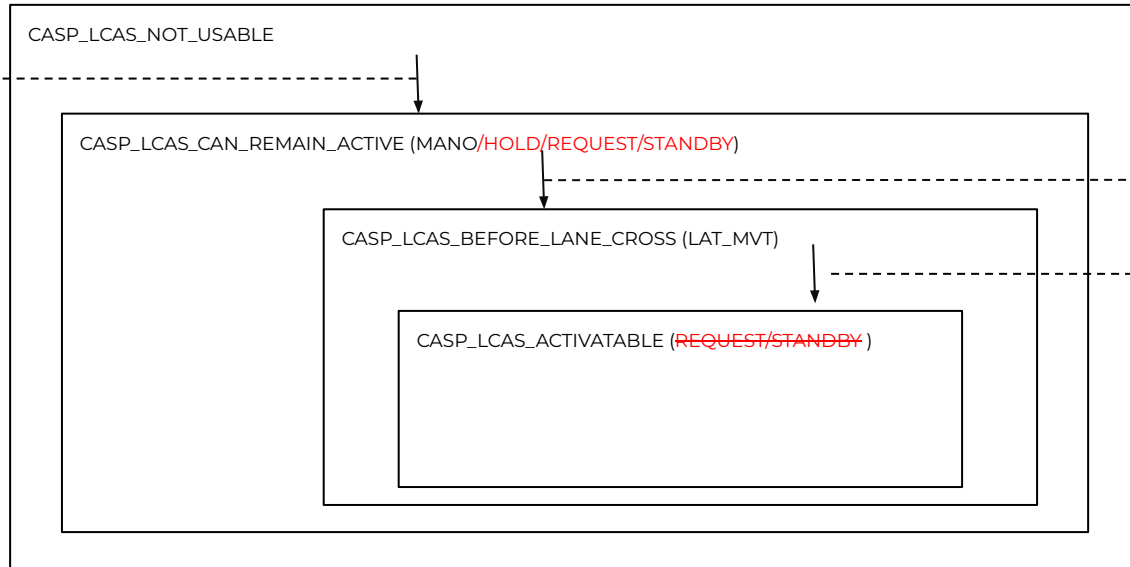
# Difference Statement - Transitions

Transitions shall be managed in a general principal. It shall be divided into several types as below:

- Basic condition:
  - Lane usability is not CASP\_LCAS\_NOT\_USABLE.
  - Speed is in range as designed.
  - No LCS inhibit condition.
  - No ACC inhibit condition.
  - P1 conditions, defined according to customer requirements.
- Collision condition:
  - Collision risk shall be defined in ALCD as 3 levels, regarding to 3 strategies in lane change process.
- Lane condition:
  - Lane marking type is crossable.

# Difference Statement- Lane Usability Definition

- Left-left and left line is detected or virtual
- Ego and adjacent line is >10m
- Ego and adjacent line is overlapped with HV.



- \*\*\*
- **Ego line is dashed.**
- \*\*\*
- **Left-left line NOT none.**
- **Right line NOT none.**
- **Left-left and left line is stably detected.**
- **Distance>LookA head\_dist**
- **LaneWidth> 83m**

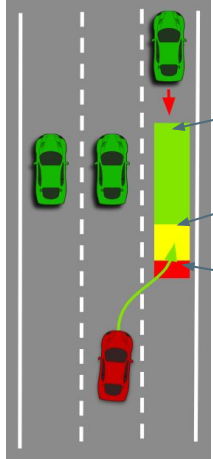


# Driver Confirmation Check

- Driver confirmation check:
  - If driver chooses “No need confirmation”, lane change proposal shall propose lane change request to ALFU after Timer counting down;
  - If driver chooses “Need confirmation”, lane change proposal shall activate a HMI reminder to request for driver confirmation after Timer counting down.
    - If driver confirmed lane change, request will be send to ALFU
    - If driver denied lane change, reminder shall be canceled.
  - Reminder lasts for ReminderPeriod s.
  - During Reminder lasts, driver confirmation shall propose lane change request; driver denial shall cancel reminder and reset Timer.
  - Reminder cancel:
    - || Reminder lasts for over threshold;
    - || driver denial;

# Collision Risk TTC Definition

Before COP

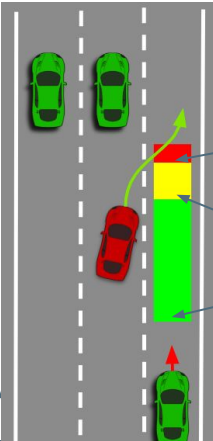


hold\_front\_obj\_ttc\_bef\_cop

return\_front\_obj\_ttc\_bef\_cop

takeover\_front\_obj\_ttc\_bef\_cop

COLLISION\_RISK\_LEVEL3 = 3; && take over ttc  
(minimum = 2.7s)  
COLLISION\_RISK\_LEVEL2 = 2; && return ttc  
COLLISION\_RISK\_LEVEL1 = 1; && hold ttc  
COLLISION\_RISK\_LEVEL0 = 0; && can continue lane  
change

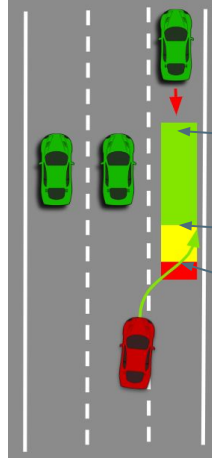


takeover\_rear\_obj\_ttc\_bef\_cop

return\_rear\_obj\_ttc\_bef\_cop

hold\_rear\_obj\_ttc\_bef\_cop

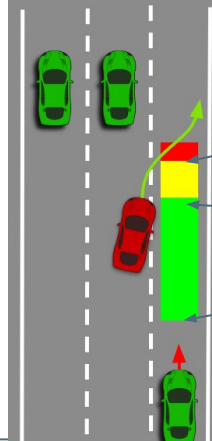
After COP



dece\_front\_obj\_ttc\_aft\_cop

hold\_front\_obj\_ttc\_aft\_cop

takeover\_front\_obj\_ttc\_aft\_cop



takeover\_rear\_obj\_ttc\_aft\_cop

hold\_rear\_obj\_ttc\_aft\_cop

acce\_rear\_obj\_ttc\_aft\_cop

available

&& Basic condition is met.

## control\_request

&& target side is available

&& lane change request is received.

## request\_rejected

|| request time is over MAX\_REQUEST\_DURATION\_MS

|| Basic condition not met.

start\_lat\_mvt

&& Basic condition met.

&& No Collision condition.

&& Lane condition met, target side lane usability is CASP\_LCAS\_ACTIVATABLE

In this concept slides, cases are explained with left lane change for an example.

lat\_mvt\_to\_hold

&& EnterHoldCount == 0

|| Collision condition is COLLISION\_RISK\_LEVEL1

hold\_to\_lat\_mvt

hold2latmvt = FALSE



## hold\_to\_return

|| Collision condition is COLLISION\_RISK\_LEVEL2;

|| The system spends more than MAX\_HOLD\_TO\_RETURN\_TIME\_MS && The ego vehicle has not passed the cross-over point. && No collision risk in initial lane.

|| lane condition not met, lane marking is not crossable.

|| basic condition not met.

## return\_to\_ego

|| Lane condition not met, lane marking is not crossable.

|| Basic condition not met.

|| Collision condition is COLLISION\_RISK\_LEVEL2.

## takeover\_before\_pnr

|| basic condition not met.

|| Collision condition is COLLISION\_RISK\_LEVEL3 && the host vehicle has reached the point of no return.

|| The system spends more time than max\_time\_to\_cross\_line\_ms

## start\_manoeuvre

&& Basic condition met.

&& Lane condition is dashed, lane usability is CASP\_LCAS\_ACTIVATABLE or CASP\_LCAS\_BEFORE\_LANE\_CROSS

&& All wheels in lane not met.

&& collision condition is CASP\_LCAS\_BEFORE\_LANE\_CROSS

manoeuvre\_to\_hold

&& EnterHoldCount == 0

|| Collision condition is COLLISION\_RISK\_LEVEL1



## hold\_to\_manoeuvre

&& no collision condition.

&& basic condition met.

&& lane condition met, lane usability is CASP\_LCAS\_BEFORE\_LANE\_CROSS or CASP\_LCAS\_ACTIVATABLE.

## takeover\_after\_pnr

- || Basic condition not met.
- || Collision condition is COLLISION\_RISK\_LEVEL3.
- || the system spend more time than max\_manoeuvre\_dur\_ms

## hold\_to\_takeover

|| Collision condition is COLLISION\_RISK\_LEVEL3 && cross over point passed.

|| Collision condition is COLLISION\_RISK\_LEVEL2 && cross over point passed.

|| Basic condition not met.

|| The system spends more than MAX\_HOLD\_DURATION\_MSseconds && The ego vehicle has passed the cross over point.



end\_manoeuvre

&& common\_lat\_act\_data.CASP\_lateral\_deprt\_status\_E == CASP\_LDS\_CENTER\_LANE

&& all wheels inside ego lane.

end\_procedure

&& maneuver is completed.

&& distance to the center of the ego lane is smaller than max\_pos\_error\_cm

## stdby\_after\_return

|| maneuver is completed.

|| The function remains in LCA\_ON:SLCA\_INTERRUPTION:RETURN for more than max\_return\_dur\_ms

## stdby\_after\_takeover

|| P1 condition, driver overrule.

|| The function remains in SLCA\_ON:SLCA\_INTERRUPTION:TAKEOVER\_REQUEST for more than overrule\_ind\_ms.

stdby\_after\_rejected

|| the system spend more than min\_reject\_dur\_ms

# LAAP FLCA Concept

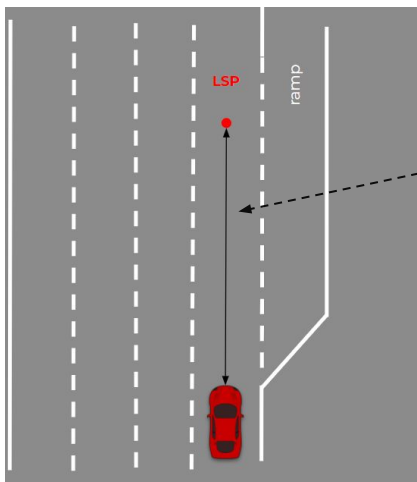
# LAAP 变更

1. 进入hold时拉平车头
2. 从hold进mano时重新规划曲线
3. 从hold进interruption时拉平车头
4. 从hold进return时规划返回曲线
5. 规划返回从压线点变成了坐标系返回点
6. 进弯道单侧invalid时向右偏移
- 7.

# TRAC FLCA Concept



# Ramp Deceleration Determination



Based on LSP profile, perform Trapezoid Control.

Known conditions:

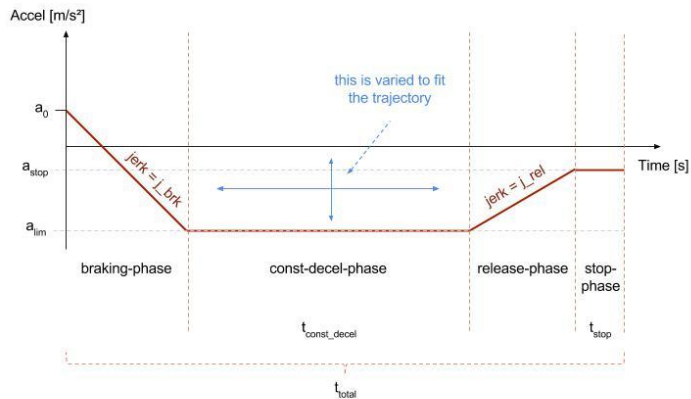
- $v_0$  = initial velocity;
- $x_0$  = initial position;
- $a_0$  = initial acceleration;
- $v_{end}$  = ramp speed limitation;
- $x_{end}$  = LSP distance;
- $a_{end} = 0$ ;

Arbitration:

Actual acceleration =  $\min(\text{follow\_deceleration}, \text{trpz\_in\_curve})$

The system shall request a take-over of driver if:

- Bypassed LSP;
- Host vehicle is localized on target path;
- Host vehicle is not on lane change status;

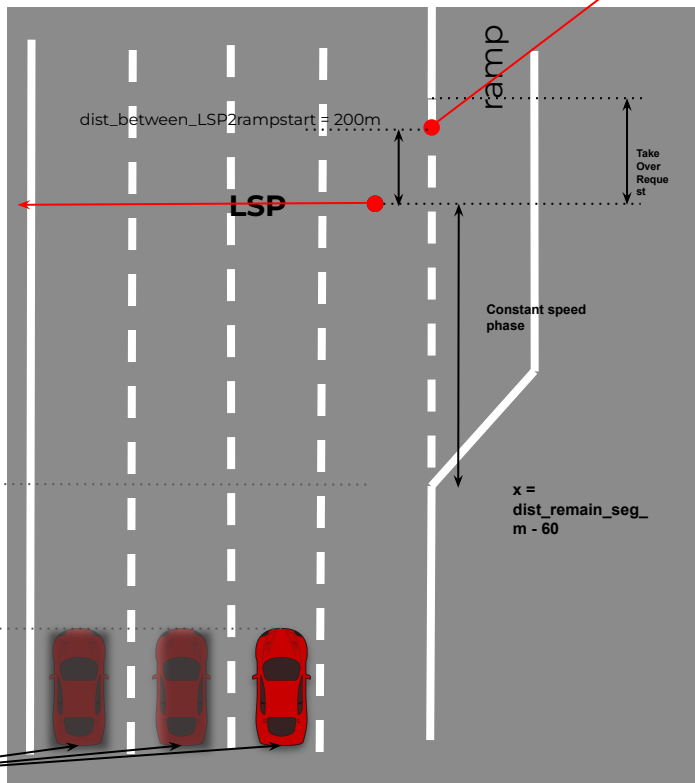


# Determine Longitudinal Strategy for Lane Change Manoeuvre

**CASP\_lc\_proposal\_S** lc\_pre\_dec\_strategy = CASP\_PDS\_OUTSIDE\_RELEVANT

Seg\_end\_point = Ramp\_start\_point  
:dist\_remain\_seg\_m = 0

**Long. Profile  
(a. v. x.)**



## LSP & Long. Profile attributes:

Acceleration: 0

Velocity: major\_speed\_limitation\_low

Distance: dist\_remain\_seg\_m + 200

## Pre deceleration strategy:

Ego\_target\_velocity =

$\text{Max}(0.5 * \text{spd\_limitation\_current} * (1 + \text{dec\_factor}), 40\text{kph})$

$\text{Dec\_factor} = \text{distance\_to\_LSP} / 1000\text{m}$

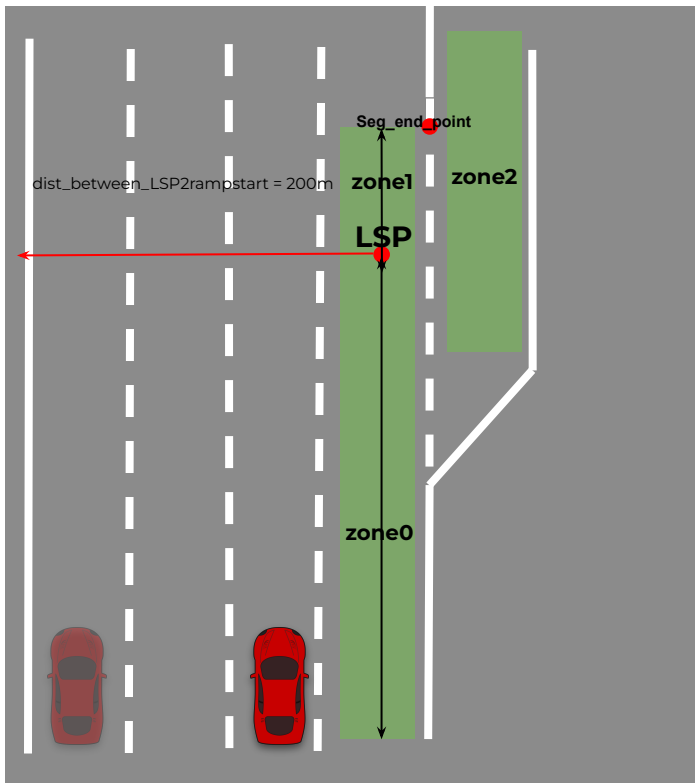
Ego  
position

# Determine Longitudinal Strategy for Lane Change Manoeuvre

**CASP\_Ic\_proposal\_S** lc\_pre\_dec\_strategy = CASP\_PDS\_INSIDE\_RELEVANT

The two green lanes are relevant lane

Seg\_end\_point = Ramp\_start\_point  
:dist\_remain\_seg\_m = 0



## LSP & Long. Profile attributes:

Acceleration: 0

Velocity: major\_speed\_limitation\_low

Distance: dist\_remain\_seg\_m + 200

**Pre deceleration strategy == CASP\_PDS\_INSIDE\_RELEVANT :**

### zone0:

Ego\_target\_velocity =

**Max**(0.5 \* spd\_limitation\_current\*(1+dec\_factor),40kph)

Dec\_factor = distance\_to\_LSP/1000m

### zone1:

Ego\_target\_velocity =

**MIN**(0.5 \* spd\_limitation\_current\*(1+dec\_factor),40kph)

Dec\_factor = distance\_to\_LSP/1000m

Take over request = TRUE

### zone2:

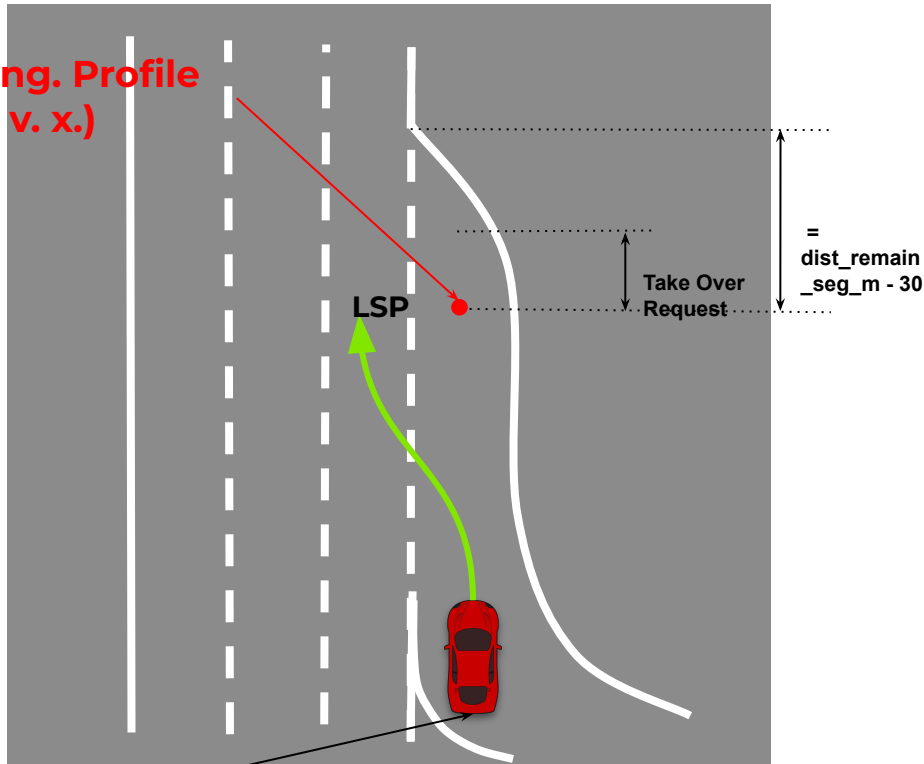
Ego\_target\_velocity =

**MIN**(spd\_limitation,40kph)

# Determine Longitudinal Strategy for Lane Change Manoeuvre

CASP\_lc\_proposal\_S lc\_pre\_dec\_strategy = CASP\_PDS\_INSIDE\_RAMP

Long. Profile  
(a. v. x.)



## LSP attributes:

Acceleration: 0

Velocity: 0

Distance:  $\text{dist\_remain\_seg\_m} - 69^*$

Trpz:  $V_{\text{init}} = 60\text{kph} = 16.67\text{m/s}$

$V_{\text{end}} = 0\text{ m/s}$

$a_{\text{lim}} = -2\text{ m/s}^2$  (for comfort purpose)

Therefore,  $\text{dist} = 69\text{m}$

## Long. Profile:

Acceleration: 0

Velocity:  $\text{highway\_speed\_limitation}$

Distance:  $\text{dist\_remain\_seg\_m} - 69^*$

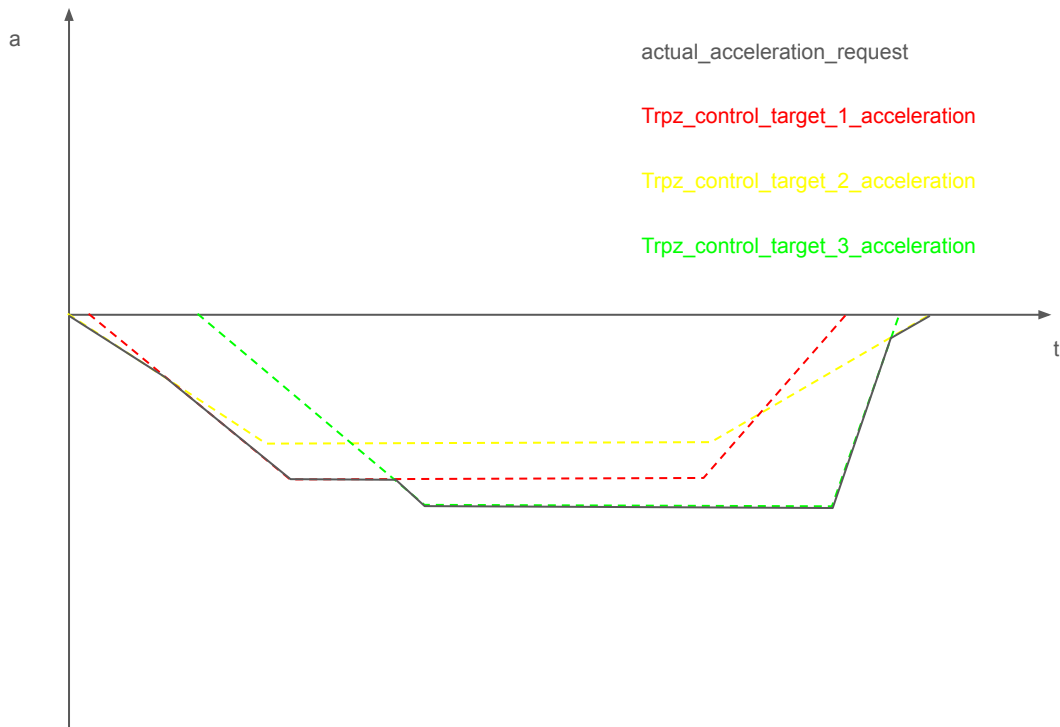
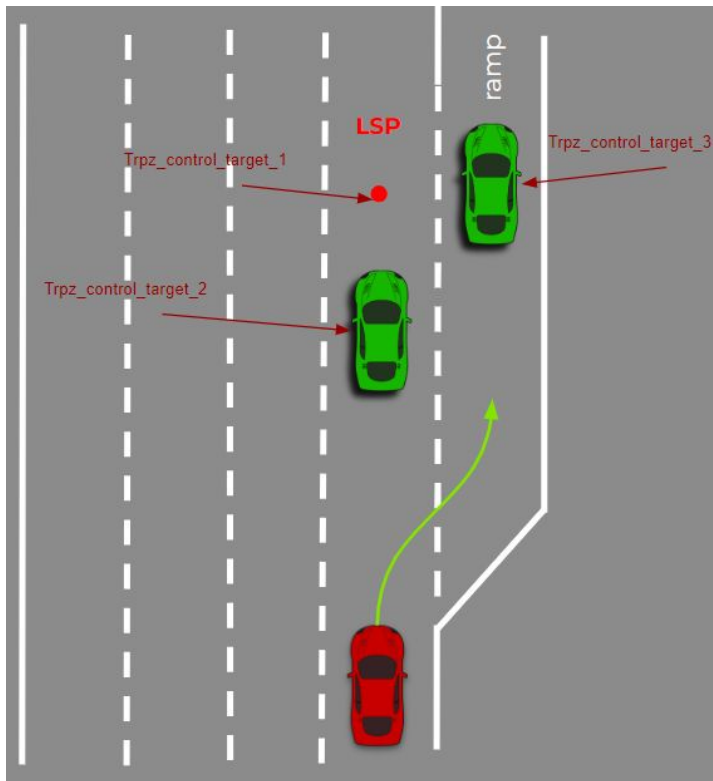
Ego  
position

VALEO RESERVED

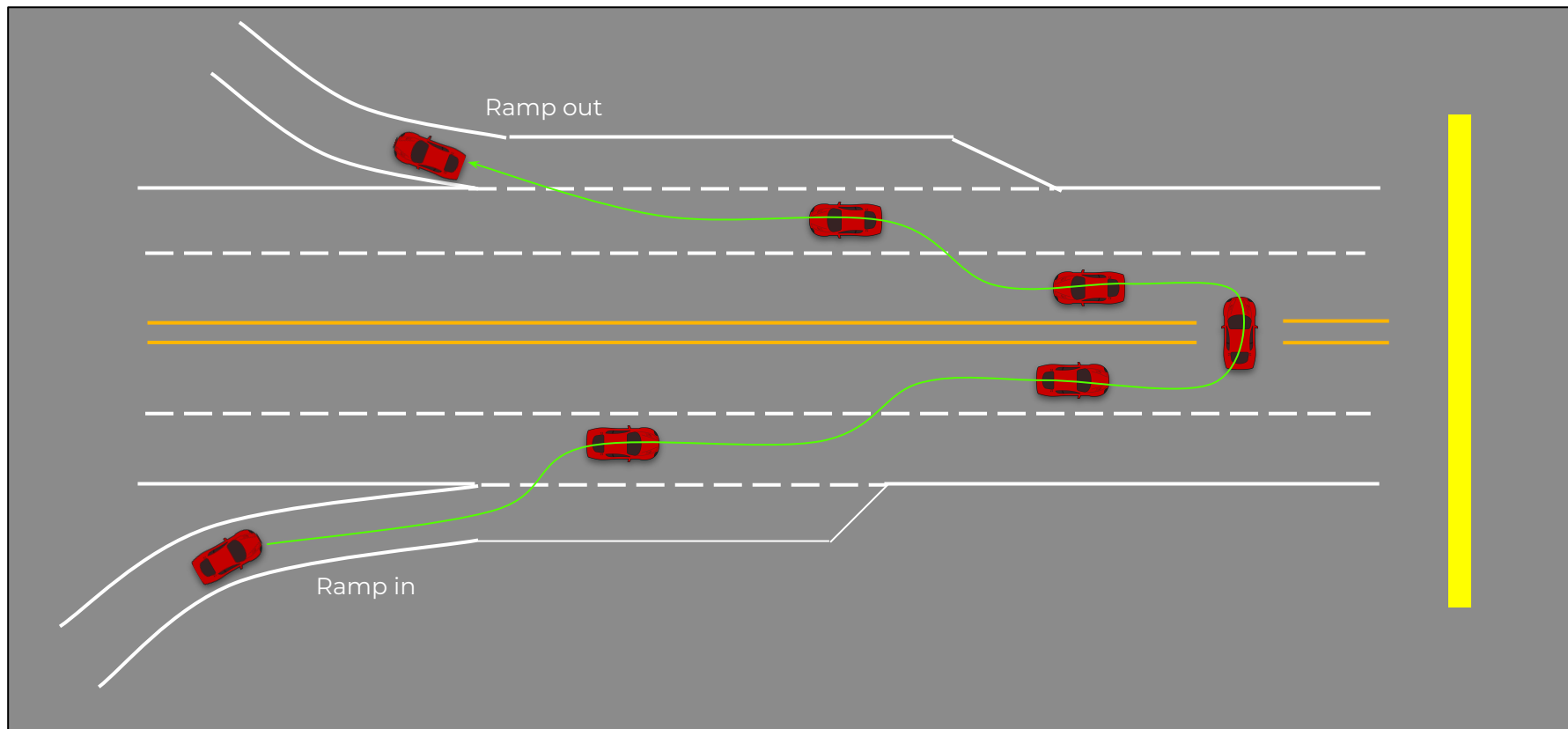
Valeo

# FLCA Deceleration Arbitration

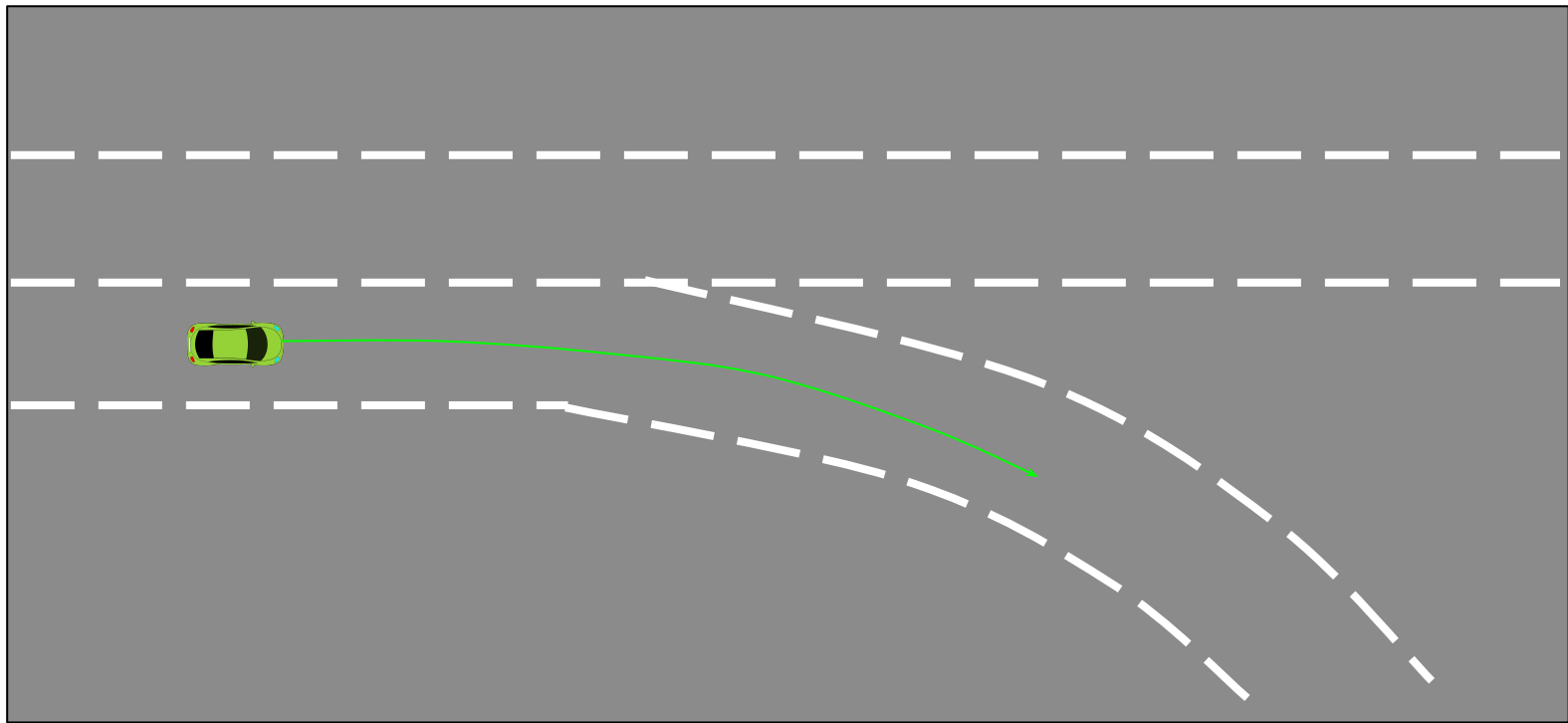
CASP\_Ic\_proposal\_S lc\_pre\_dec\_strategy != 4



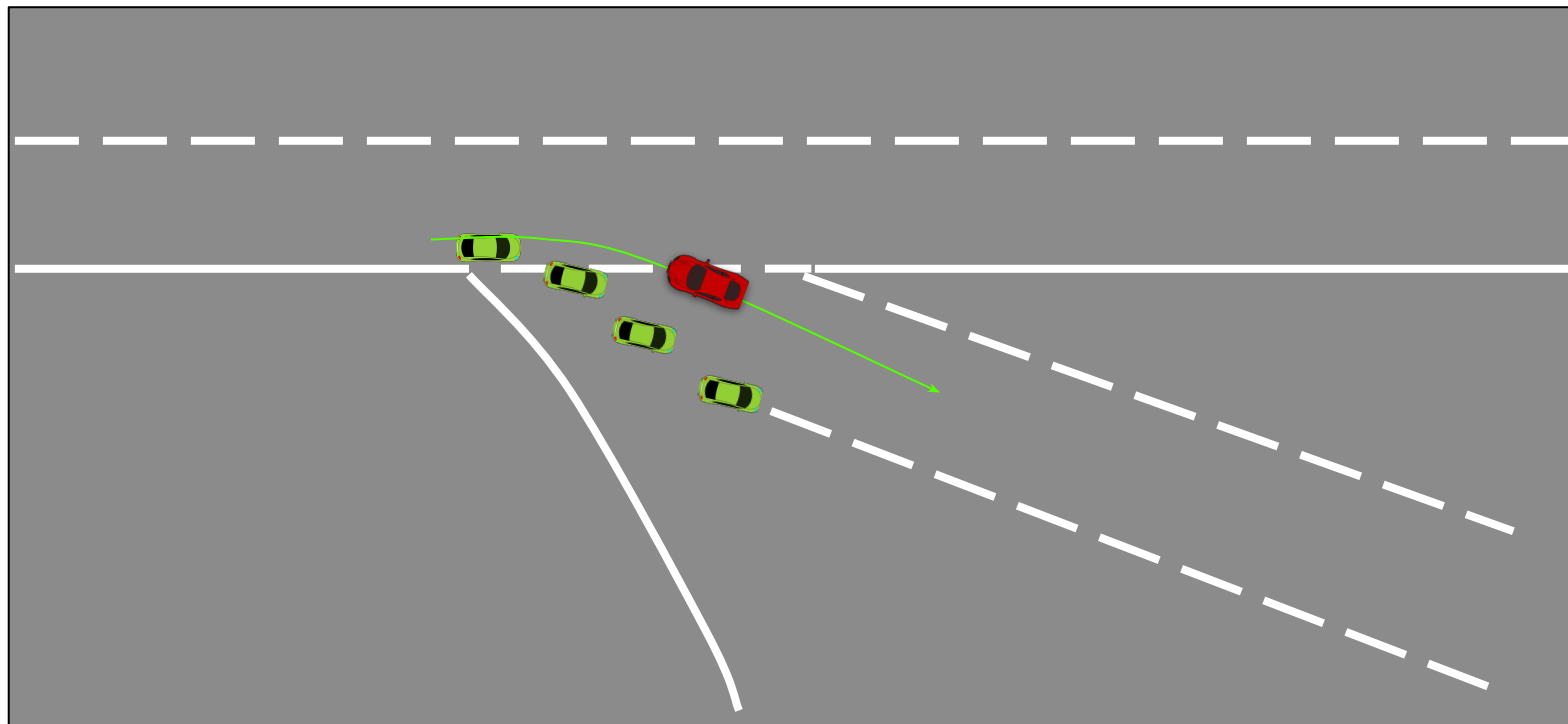
# FLCA Deceleration Arbitration



# FLCA Deceleration Arbitration



# FLCA Deceleration Arbitration





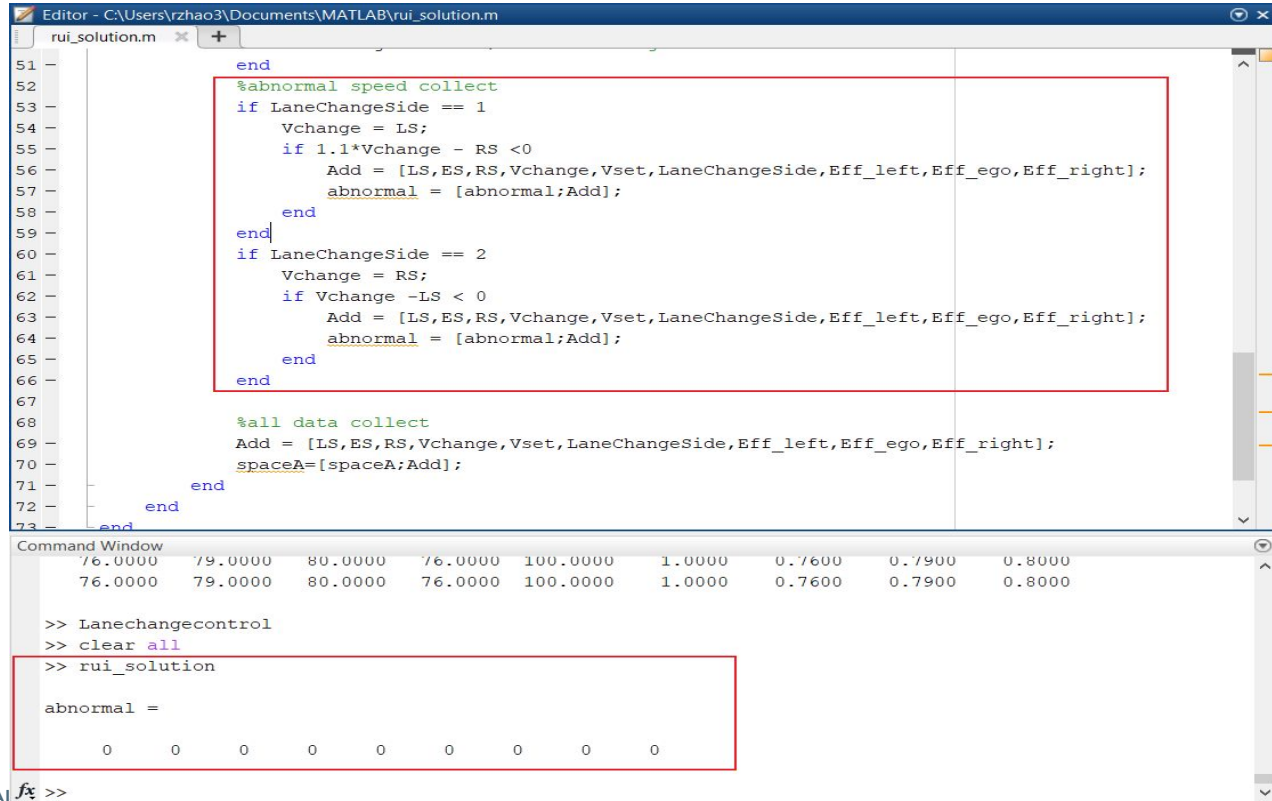
# ALCD FLCA Concept

# Perceive Vehicles

- ALCD shall compute the value of ObjV as an input of LCPR.
- Object select for ObjV:
  - The object is defined as the closest object in front of the ego vehicle.
  - The object should be considered if the longitudinal distance between the object and the ego is larger than *allowed\_dis\_cm*.
  - *allowed\_dis\_cm* should be a look-up table based on the ego velocity to avoid mis-selection of long distance object.
  - The object selection should be compensated with detected road curvature to avoid mis-selection of object in curve.

# Concept Verification

# Concept Verification



The image shows a MATLAB Editor window with a script named `rui_solution.m` and a Command Window below it. The script contains logic for lane change control, including speed collection and data collection. A red box highlights a section of the script that handles lane change side logic. The Command Window shows the execution of the script, displaying numerical data and the state of the `abnormal` variable.

```
51 - end
52 - %abnormal speed collect
53 - if LaneChangeSide == 1
54 -     Vchange = LS;
55 -     if 1.1*Vchange - RS < 0
56 -         Add = [LS,ES,RS,Vchange,Vset,LaneChangeSide,Eff_left,Eff_ego,Eff_right];
57 -         abnormal = [abnormal;Add];
58 -     end
59 - end
60 - if LaneChangeSide == 2
61 -     Vchange = RS;
62 -     if Vchange -LS < 0
63 -         Add = [LS,ES,RS,Vchange,Vset,LaneChangeSide,Eff_left,Eff_ego,Eff_right];
64 -         abnormal = [abnormal;Add];
65 -     end
66 - end
67 -
68 - %all data collect
69 - Add = [LS,ES,RS,Vchange,Vset,LaneChangeSide,Eff_left,Eff_ego,Eff_right];
70 - spaceA=[spaceA;Add];
71 - end
72 - end
73 - end
```

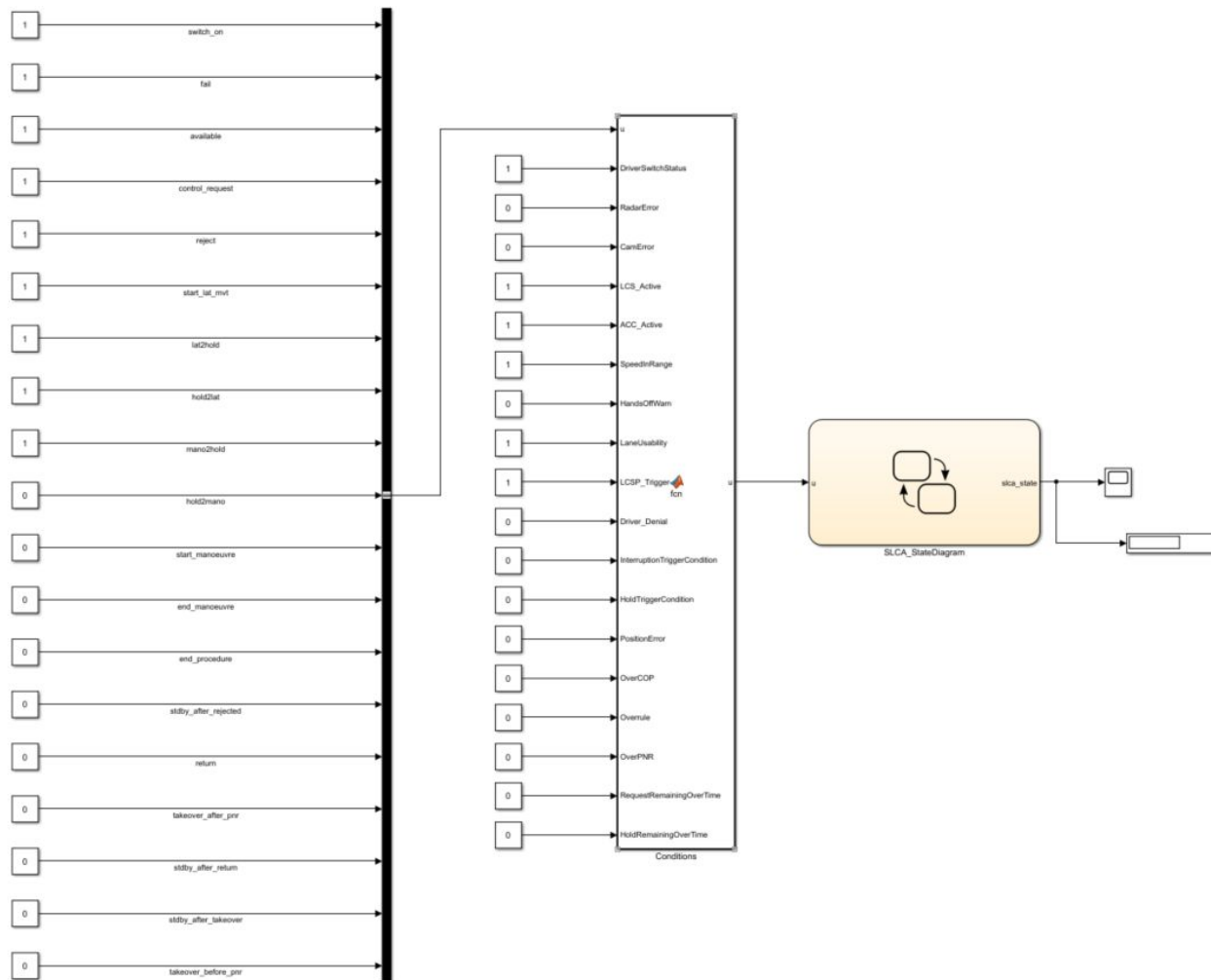
Command Window

```
>> Lanechangecontrol
>> clear all
>> rui_solution

abnormal =

    0    0    0    0    0    0    0    0    0
```

[Validation Script](#)





**FAIL = 0xB**

**HOLD = 0xA**

**Finish = 0x9**

**TAKEOVER = 0x8**

**RETURN = 0x7**

**REJECTED = 0x6**

**MANO = 0x5**

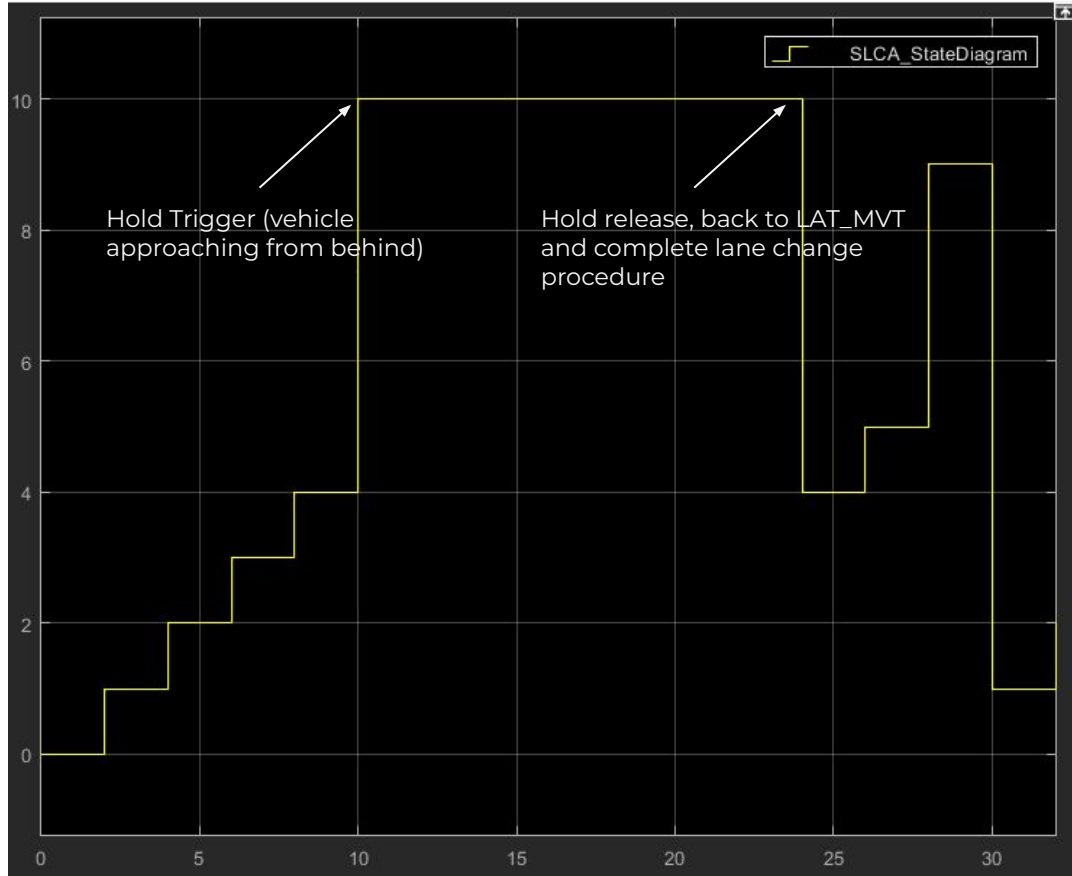
**LAT\_MVT = 0x4**

**REQUEST = 0x3**

**Standby/available = 0x2**

**Standby/Unavailable = 0x1**

**OFF= 0x0**



Paused

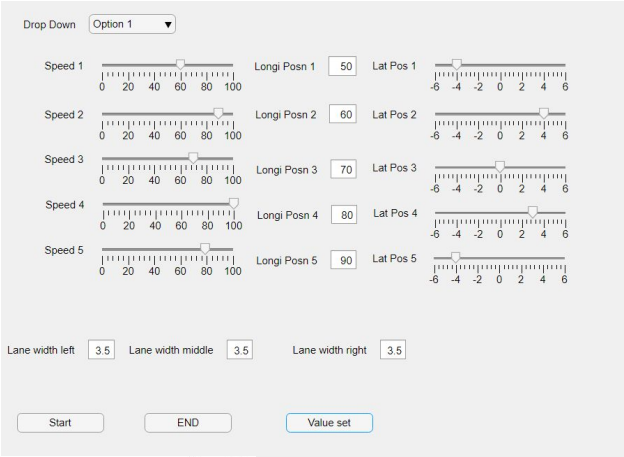
Sample based T=32.000

# Concept Simulation

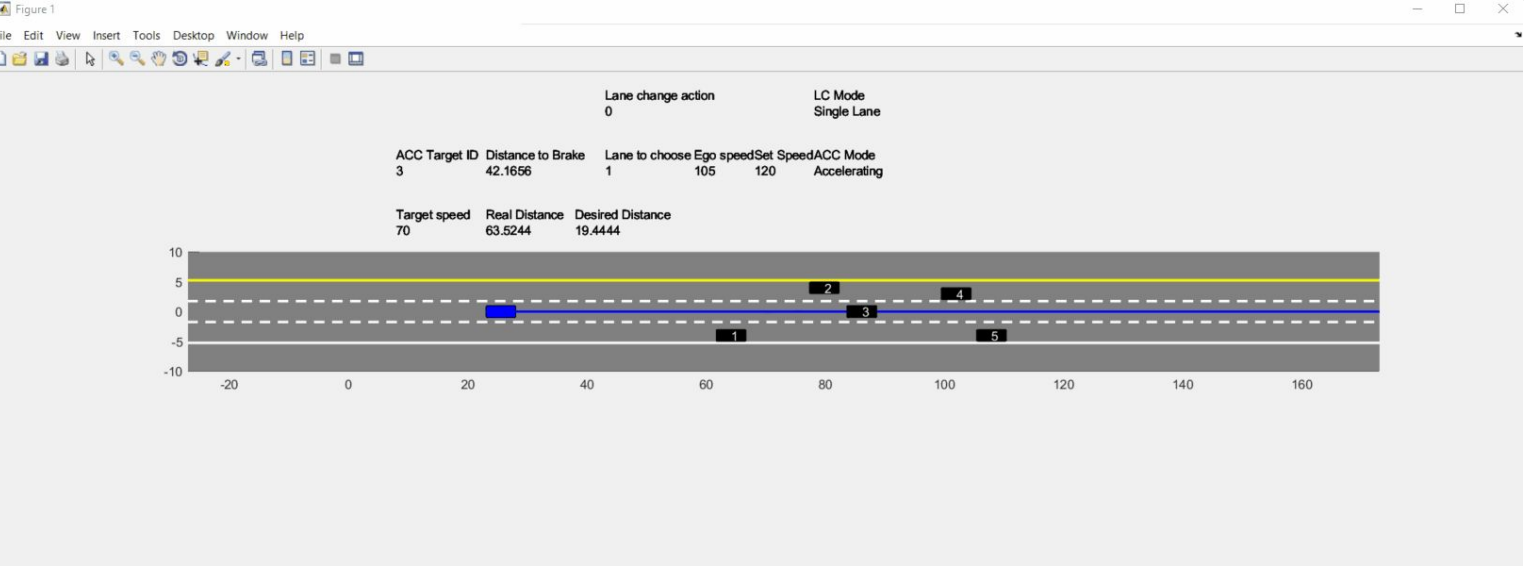
Simulation animation, developed on MATLAB

This GIF indicates:

- lane change direction (1 for left, 2 for right),
- cruise mode(lane centering or lane change),
- available side to change lane (1 for left, 2 for right),
- object speed, set speed and current speed



Config Panel  
Adjust object speed, set speed



## FLCA-overtaking on embedded ECU





# Link

- [FLCA function development history](#)
- [FLCA Sensor set](#)
- [FLCA Stakeholder Req. Spec.](#)
- [FLCA Stkhd req template](#)
- [FLCA Sys. Req. Spec.](#)
- [FLCA Cal & Cfg Parameter](#)
- [FLCA ALFU PTF change](#)
- [FLCA hold standazation review](#)
- [FLCA Use Case](#)
- FLCA Decision and Planning Design