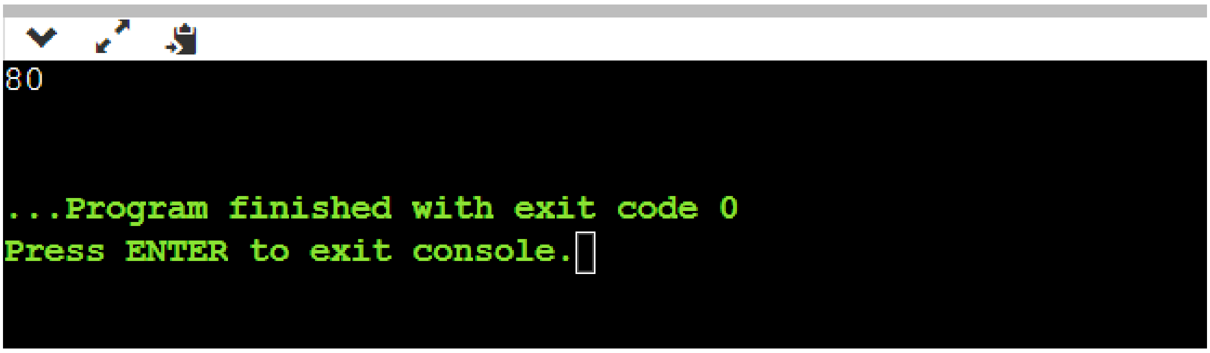
# EXPERIMENT:30

**write a program to solve the classical travelling salesman problem of artificial intelligence using python**

## PROGRAM:

```
from sys import maxsize
from itertools import permutations
V = 4

# implementation of traveling Salesman Problem
def travellingSalesmanProblem(graph, s):

    # store all vertex apart from source vertex
    vertex = []
    for i in range(V):
        if i != s:
            vertex.append(i)

    # store minimum weight Hamiltonian Cycle
    min_path = maxsize
    next_permutation=permutations(vertex)
    for i in next_permutation:

        # store current Path weight(cost)
        current_pathweight = 0

        # compute current path weight
        k = s
        for j in i:
            current_pathweight += graph[k][j]
            k = j
        current_pathweight += graph[k][s]

        # update minimum
        min_path = min(min_path, current_pathweight)

    return min_path


# Driver Code
if __name__ == "__main__":

    # matrix representation of graph
    graph = [[0, 10, 15, 20], [10, 0, 35, 25],
            [15, 35, 0, 30], [20, 25, 30, 0]]
    s = 0
      print(travellingSalesmanProblem(graph, s))
```

## OUTPUT:



```
80


...Program finished with exit code 0
Press ENTER to exit console.
```