Phani **Srikar**

ENGINE DEVELOPER · GRAPHICS PROGRAMMER

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"Pixels....Ummm.... I eat tasty pixels for Breakfast, Lunch and Dinner."

Summary

Graphics programmer with unflinching thirst for pixels and passion to make something intriguing an incorporate the wonders of pixels into the virtual world. Nerd who loves to architect game engines and make hardware run faster. Highly enthusiastic about GPU architecture. Homebrew developer for the PSVita and PS3 consoles .

This is a work In progress (Won't be updated unless I'm out of my Imposter Syndrome)