

Spigot XYZ 1.2.5

Player location management plugin

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39.1 KB .jar

Overview

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zimbabweh

zimbabweh submitted a new resource:

Where - A command to let you know your exact XYZ coordinates.

The point of this resource is just to tell you exactly where you are in XYZ without opening the menu of everything.

Permissions - Where. * = All commands (Required to use /Where me)

Commands - /Where = Current version of plugin.
/Where me = Display your current location.

PLEASE DO NOT USE THE REVIEW SECTION TO ASK FOR FUNCTIONS! All requests can be taken by PMing me.

NAME CHANGED TO XYZ JUNE 17 2017

Read more about this resource...

zimbabweh, Oct 21, 2016 Last edited: Jul 3, 2019

#1

zimbabweh

zimbabweh updated Where with a new update entry:

Errors fixed and new features added

Can now do /Where me without errors lol

Can now do /Where (player)

Read the rest of this update entry...

zimbabweh, Jun 16, 2017

#2

zimbabweh

zimbabweh updated XYZ with a new update entry:

Complete recode of plugin

The plugin has been completely overhauled and redone resulting in much faster and no more errors.

Read the rest of this update entry...

zimbabweh, Jun 17, 2017

#3

zimbabweh

zimbabweh updated XYZ with a new update entry:

File size drastically reduced

From 24MB to 5KB

Read the rest of this update entry...

zimbabweh, Jun 19, 2017

#4

zimbabweh

zimbabweh updated XYZ with a new update entry:

New commands and menus redone!

/XYZ cross - Get the XYZ of the block that you are looking at, and the name of the block.

/XYZa tp (player) (player) - Basic teleport command.

/XYZa swap (player) (player) - Swap the location of both players.

Read the rest of this update entry...

zimbabweh, Jul 14, 2017

#5

zimbabweh

zimbabweh updated XYZ with a new update entry:

Freeze command added

You can now freeze players (it is a toggle) using /xyz freeze (player).

Read the rest of this update entry...

zimbabweh, Jul 21, 2017

#6

zimbabweh

zimbabweh updated XYZ with a new update entry:

Huge updates!!!

You no longer have to type the full player name in any command. For example, you can type "/xyz freeze zim" instead of "/xyz freeze zimbabweh"

"/xyz cross" can be used as "/xyz c"

The cross command now tells you the block ID and data, for example, 35:13

Read the rest of this update entry...

zimbabweh, Aug 5, 2017

#7

zimbabweh

zimbabweh updated XYZ with a new update entry:

Errors fixed and layout update

"/xyzs other (player)" layout updated to include all the new stuff from "/xyz me" in 2.5

All internal errors fixed if wrong players included and you no longer have to type out the full name of players for any command.

"/xyz cross" now stretches forever and will get the block in your crosshair correct

Read the rest of this update entry...

zimbabweh, Aug 8, 2017

#8

FynTiKs

top plugin, put it on the server 😊

FynTiKs, Aug 8, 2017

#9

zimbabweh

FynTiKs said: ↑

top plugin, put it on the server 😊

I don't understand sorry lol

zimbabweh, Aug 9, 2017

#10

zimbabweh

zimbabweh updated XYZ with a new update entry:

Internal errors fixed, distance command, biome + world info added

You can always check exactly what changed code-wise on github, but here's a more simplified version.

/XYZ me - includes biome + world

/XYZA o/other - includes biome + world

/XYZA distance (player) - will tell you the distance between you and the specific player.

Read the rest of this update entry...

zimbabweh, Jun 22, 2019

#11

kbulgrien

Instructions for using this plugin as shown on the Overview are incorrect... maybe fix that... very confusing to get started...

kbulgrien, Jun 30, 2019

#12

zimbabweh

kbulgrien said: ↑

Instructions for using this plugin as shown on the Overview are incorrect... maybe fix that... very confusing to get started...

hey, thanks for pointing it out. Mind telling me where? I'm not sure what's wrong, it looks correct to me. Is it /xyzadmin not working? maybe it only works for /xyz, which is what I always use.

zimbabweh, Jul 3, 2019

#13

kbulgrien

zimbabweh said: ↑

hey, thanks for pointing it out. Mind telling me where? I'm not sure what's wrong, it looks correct to me. Is it /xyzadmin not working? maybe it only works for /xyz, which is what I always use.

I couldn't get commands working if I used "xyzadmin", only "xyzza". It was only when I tried help that I realized I could use "xyzza", and then when I did, it worked. I see you've already changed it. Thanks! Great plugin. I had lost ability to quickly see player location when I bumped to 1.13.2.

kbulgrien, Jul 3, 2019

#14

zimbabweh

Yep!!! yeah I just removed the /xyzadmin from the plugin help page, as I doubt anyone would use it anyways so I won't bother fixing it. I'll just act like it was never an option to use 😊

editing a year later this is kinda a yikes i did this... i put xyzadmin back.

zimbabweh, Jul 4, 2019 Last Edited: May 29, 2020

#15

zimbabweh

zimbabweh updated XYZ with a new update entry:

Added multiple new commands and tab completion!

It's been a while since the last update but I'm still here updating this every so often.

I just added these commands

/xyz chunk - basic chunk info (which was found within /xyz me and /xyz c but whatever

/xyz stalk - teleport and become invisible on a player to observe

Read the rest of this update entry...

zimbabweh, Apr 30, 2020

#16

EIBiggus

My kind of plugin: does one job, and does it well. Minor issue, though -- I'm running Spigot for 1.14.1 and during startup I get a message in the console saying it couldn't be started, then it throws a load of errors (pasted below), but it seems to still work despite this.

Code (Text):

[16:10:54] [Server thread/ERROR]: Error occurred while enabling XYZ v1.1.7 (Is it up to date?)
java.lang.NullPointerException: null
 at com.ethanpilz.xyz.XYZ.onEnable(XYZ.java:50) ~[?:?]
 at org.bukkit.plugin.java.JavaPlugin.setEnabled(JavaPlugin.java:263) ~[spigot.jar:git-Spigot-cbd1a1b-009d8af]
 at org.bukkit.plugin.java.JavaPluginLoader.enablePlugin(JavaPluginLoader.java:352) [spigot.jar:git-Spigot-cbd1a1b-009d8af]
 at org.bukkit.plugin.SimplePluginManager.enablePlugin(SimplePluginManager.java:417) [spigot.jar:git-Spigot-cbd1a1b-009d8af]
 at org.bukkit.craftbukkit.v1_14_R1.CraftServer.enablePlugin(CraftServer.java:461) [spigot.jar:git-Spigot-cbd1a1b-009d8af]
 at org.bukkit.craftbukkit.v1_14_R1.CraftServer.enablePlugins(CraftServer.java:375) [spigot.jar:git-Spigot-cbd1a1b-009d8af]
 at org.bukkit.craftbukkit.v1_14_R1.CraftServer.reload(CraftServer.java:810) [spigot.jar:git-Spigot-cbd1a1b-009d8af]
 at org.bukkit.Bukkit.reload(Bukkit.java:576) [spigot.jar:git-Spigot-cbd1a1b-009d8af]
 at org.bukkit.command.defaults.ReloadCommand.execute(ReloadCommand.java:27) [spigot.jar:git-Spigot-cbd1a1b-009d8af]
 at org.bukkit.command.SimpleCommandMap.dispatch(SimpleCommandMap.java:149) [spigot.jar:git-Spigot-cbd1a1b-009d8af]
 at org.bukkit.craftbukkit.v1_14_R1.CraftServer.dispatchCommand(CraftServer.java:710) [spigot.jar:git-Spigot-cbd1a1b-009d8af]
 at org.bukkit.craftbukkit.v1_14_R1.CraftServer.dispatchServerCommand(CraftServer.java:695) [spigot.jar:git-Spigot-cbd1a1b-009d8af]
 at net.minecraft.server.v1_14_R1.DedicatedServer.handleCommandQueue(DedicatedServer.java:430) [spigot.jar:git-Spigot-cbd1a1b-009d8af]
 at net.minecraft.server.v1_14_R1.DedicatedServer.b(DedicatedServer.java:394) [spigot.jar:git-Spigot-cbd1a1b-009d8af]
 at net.minecraft.server.v1_14_R1.MinecraftServer.a(MinecraftServer.java:970) [spigot.jar:git-Spigot-cbd1a1b-009d8af]
 at net.minecraft.server.v1_14_R1.MinecraftServer.run(MinecraftServer.java:815) [spigot.jar:git-Spigot-cbd1a1b-009d8af]
 at java.lang.Thread.run(Unknown Source) [?:1.8.0_241]

EIBiggus, May 10, 2020

#17

EIBiggus

(Version 1.14.4 not 1.14.1; it wouldn't let me edit my post.)

EIBiggus, May 10, 2020

#18

luislys

its because he misspelled admin as dmin

luislys, May 13, 2020

#19

zimbabweh

EIBiggus said: ↑

(Version 1.14.4 not 1.14.1; it wouldn't let me edit my post.)

lol hold on ill fix it rn and update it

zimbabweh, May 13, 2020

#20

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