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XYZ 1.2.5

Player location management plugin

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39.1 KB .jar

Overview

Updates (16)

Reviews (11)

Version History

Discussion

/xyz players update and portal lock update

/xyz players displays a list of players and their heads with specific information about both in a custom GUI, with the ability to click the head to teleport to the player.

Portal locking will now prevent all entities rather than just players from teleporting.

zimbabweh, Jun 2, 2020

Fixed a bug where the portal bypass message was logging regardless of portals being locked or unlock

title

zimbabweh, Jun 2, 2020

Added /xyz sethome and /xyz home command, as well as /xyza home (player)

/xyz sethome - set home
/xyz home - teleport to home if set
Note: Both of those commands require xyz.user ***and*** xyz.homes, since I'm assuming not every server wants their players to be able to set homes but they might want to allow them access to other permissions.

/xyza home (player) - teleport to the supplied player's home.

zimbabweh, May 29, 2020

Added /xyz share, /xyza world, and changed world list display.

Share - send your coordinates to specified player
World - see specific information on specified world

zimbabweh, May 27, 2020

Added /xyza lockdown

Lockdown your server with this new command, /xyza lockdown. It will disable any players from joining the server, and everyone who does not have xyz.admin will be prevented from moving until the lockdown is lifted. This new command is a toggle command.

zimbabweh, May 21, 2020

Added /xyza portals (lock/unlock)

This new command will deny portal travel to everyone when enabled.

zimbabweh, May 19, 2020

Fixed console error

No idea how it got past me put I was mis-registering the tab completor and it is fixed now.

zimbabweh, May 13, 2020

Added multiple new commands and tab completion!

It's been a while since the last update but I'm still here updating this every so often.

I just added these commands

/xyz chunk - basic chunk info (which was found within /xyz me and /xyz c but whatever

/xyza stalk - teleport and become invisible on a player to observe

/xyza blind - blind a player. this is a toggle command.

/xyza serverinfo - basic server info (will be adding more later)

/xyza clear - clear potion effects (i just added this so you can remove the invisibility from /xyza...

zimbabweh, Apr 30, 2020

... Read More

Internal errors fixed, distance command, biome + world info added

You can always check exactly what changed code-wise on github, but here's a more simplified version.

[/XYZ me](#) - includes biome + world

[/XYZA o/other](#) - includes biome + world

[/XYZA distance \(player\)](#) - will tell you the distance between you and the specific player.

Also, I added the ability to see which Biome and World a player or yourself is in for /xyza other and /xyz me

zimbabweh, Jun 22, 2019

ZykovIvanovich likes this.

Errors fixed and layout update

"/xyza other (player)" layout updated to include all the new stuff from "/xyz me" in 2.5

All internal errors fixed if wrong players included and you no longer have to type out the full name of players for any command.

"/xyz cross" now stretches forever and will get the block in your crosshair correct

zimbabweh, Aug 8, 2017

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INFORMATION

Author:

zimbabweh

Total Downloads:

10,340

First Release:

Oct 21, 2016

Last Update:

Jun 2, 2020

Category:

Tools and Utilities

All-Time Rating:

★★★★★
9 ratings

VERSION 1.2.5

Released:

Jun 2, 2020

Downloads:

5,881

Version Rating:

★★★★★
0 ratings

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