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Search...



uChests

Bukkit Plugins

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OverviewFileImagePagesRelations

Follow

API

[Table of Contents](#)

uChests API

About the API

- The uChests API allows you to use your plugin to send uChests to players directly without having to execute any commands in game.
- Use of the API requires that your plugin be loaded **after** uChests has already been loaded, therefore the soft depend section below is important

Soft Depend

- It is highly recommend that you place the following line in your plugin.yml file. This will ensure that if the server your plugin is running on has uChests, your plugin will load after uChests to ensure your plugin can properly use the uChests API

```
softdepend: [uChests]
```

Hooking Into Plugin

```
Plugin uChests = getServer().getPluginManager().getPlugin("uChests"); //Gets plugin instance from Bukkit
if ((uChests != null) && uChests.isEnabled()) //Ensures it has been loaded and enabled
successfully
{
    UnusualChest ucPlugin = UnusualChest.instance; //Sets local instance

    //ucPlugin.uChestAPI.sendChest(player, locked); //Uses API
}
```

PAGES

- [API](#)
- [Commands](#)
- [Configuration](#)
- [Metrics](#)
- [Permissions](#)
- [Tutorial](#)
- [Update](#)



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AD CHOICES

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AFFILIATES

DEVELOPERS

HELP

FEEDBACK

TERMS OF SERVICE

PRIVACY POLICY

COOKIE POLICY