

## **Programming Assignment #3: Global Routing**

**(due 6pm, January 21, 2017 on-line;**

**a 10% bonus will be given for one submitted by 6pm, January 1, 2017)**

### **Submission URL:**

<http://eda.ee.ntu.edu.tw/~lzw/alg16/submission/>

### **Online Resources:**

<http://eda.ee.ntu.edu.tw/~lzw/alg16/resource/pa3/pa3.tar.gz>

This programming assignment asks you to write a simplified global router that can route 2-pin nets (connection between two points). The problem description below is a simplified routing problem.

## **1. Input/output Specification**

### **Input Format**

The file format for the global routing problem is illustrated, with comments in italics (these comments will not be in actual input files). The 1<sup>st</sup> line gives the problem size in terms of the number of horizontal and vertical tiles. Each global routing tile (tile in short) has a *capacity* on its four boundaries to measure the available space, which is the maximum number of routing paths allowed to pass through the boundaries. The capacity value is given in the 2<sup>nd</sup> line. The 3<sup>rd</sup> line gives the number of nets, followed by line-by-line net descriptions, including the starting coordinate and the terminal coordinate. The input file format is as follows:

```
grid # # //number of horizontal tiles, number of vertical tiles
capacity # //capacity of tile
num net # //number of nets
net_id xs ys xt yt
...
//repeat for the appropriate number of nets
```

### **Output Format**

All the routes in the output could run only either horizontally or vertically. For example, (18, 61)-(19, 62) is not acceptable, because it is diagonal. Remember that each route could be different either in the x or the y location only, and the difference must be 1. The output file format is as follows:

```
[net_id] [# of routes, k]
[x1,1] [y1,1] [x1,2] [y1,2]
[x2,1] [y2,1] [x2,2] [y2,2]
...
[x(k-1),1] [y(k-1),1] [xk,2] [yk,2]
```

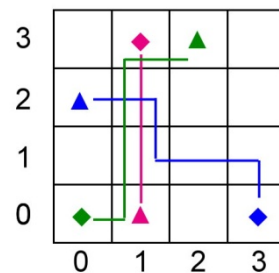
*//repeat for the appropriate number of nets*

Note that for a certain net,  $x_{1,1}$ ,  $y_{1,1}$ ,  $x_{k,2}$ , and  $y_{k,2}$  must be the same as  $x_s$ ,  $y_s$ ,  $x_t$ , and  $y_t$  in the input file respectively. Also, for any  $i$ ,  $x_{i,2}$  and  $y_{i,2}$  must be the same as  $x_{(i+1),1}$  and  $y_{(i+1),1}$  respectively.

## 2. Problem Statement

Given the problem size (the number of horizontal and vertical tiles), capacity, and a netlist, the global router routes all nets in the routing region. The main objective is to minimize total overflows. Here the overflow on a tile boundary is calculated as the amount of demand that exceeds the capacity, *i.e.*,  $\text{overflow} = \max(0, \text{demand} - \text{capacity})$ . It is great if you can also minimize the total wirelength while minimizing the total overflows.

### Sample case:



### Sample input file:

```
grid 4 4
capacity 2
num net 3
0 2 3 0 0
1 0 2 3 0
2 1 0 1 3
```

### Sample output file:

```
0 5
2 3 1 3
1 3 1 2
1 2 1 1
1 1 1 0
1 0 0 0
2 3
1 0 1 1
1 1 1 2
1 2 1 3
1 5
0 2 1 2
1 2 1 1
1 1 2 1
2 1 3 1
3 1 3 0
```

The total overflow is 1, which is caused by the boundary between tiles (1, 1) and (1, 2). (The

total wirelength is 13.)

### 3. Hints

You can first model the routing problem as a graph, where each node represents a tile and each edge denotes the tile boundary between tiles. The cost of an edge could be set to reflect the capacity usage (*e.g.* edge cost = demand/capacity). Then this problem can be solved by Dijkstra's shortest path algorithm. Note that different edge costs would result in different routing results; for example, you also can apply the edge cost as  $2^{(\text{demand/capacity})} - 1$ . *You might want to try other cost metrics to see the effects.*

### 4. Required Files

You need to submit the following materials in a .tar.gz or .zip file: (1) Source codes (*e.g.* router.cpp); (2) Executable binary; (3) A text readme file describing how to compile and run your programs. The submission filename should be <student id>-<p3>.tar.gz or <student id>-<p3>.zip (*e.g.* b03901000-p3.zip). If you have a modified version, please add -v [version number] as a postfix to the filename and resubmit it to the submission website (*e.g.*, b03901000-p3-v2.zip, etc.).

### 5. Command-line Parameter

You have to name your executable “router” and add command-line parameters in your program to specify the input and output file name as the format:

```
[executable_file_name] [input_file_name] [output_file_name]
```

An example for running your command:

```
router gr5x5.in gr5x5.out
```

If your format is not the same as that given in the rule, you will receive a big penalty. By this format, your result must be written in the output file. Please DO NOT print the result on the screen (standard output).

### 6. Language/Platform

1. Language: C, C++, or Java.
2. Platform: Unix/Linux or Windows.

### 7. Evaluation

The individual baseline score per test case is determined by the correctness. A solution is correct if all nets are well-connected, *i.e.* no disconnection. On the other hand, the runtime is restricted to 2 hours for each test case which consists of at most 10,000 nets. A program fails a case if it is not efficient enough. There are more hidden test cases to evaluate your programs. Higher scores and bonuses will be given for high-quality programs. The quality is determined by the total overflows (tie is broken by the routed total wirelength).

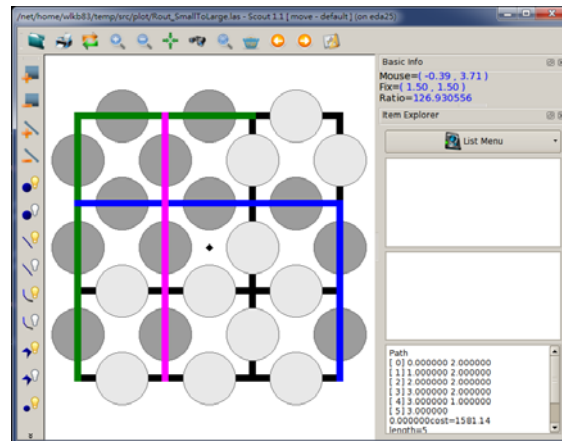
## 8. Download

You are encouraged to use the following three tools for this programming assignment, all included in the file:

<http://eda.ee.ntu.edu.tw/~lzw/alg16/resource/pa3/pa3.tar.gz>

- **Scout (GUI for Display)**

<http://eda.ee.ntu.edu.tw/~lzw/alg16/resource/pa3/scout.tar.gz>



A routing result is illustrated above by *Scout* for the sample case in Section 2. Notice that you are allowed to use *Scout* only for this assignment, due to the IP/copyright issue. Using this tool for any other application without advanced permission is subject to some legal issue!!

- **AlgParser (C++ API Parser)**

[http://eda.ee.ntu.edu.tw/~lzw/alg16/resource/pa3/pa3\\_parser.tar.gz](http://eda.ee.ntu.edu.tw/~lzw/alg16/resource/pa3/pa3_parser.tar.gz)

To compile the sample program with *AlgParser*, use command:

```
g++ -O2 main.cpp libparser.a -o parser
```

To run the binary parser, use command:

```
./parser [input_file_name]
```

- **Verify (Verification Program)**

[http://eda.ee.ntu.edu.tw/~lzw/alg16/resource/pa3/pa3\\_verify.tar.gz](http://eda.ee.ntu.edu.tw/~lzw/alg16/resource/pa3/pa3_verify.tar.gz)

To run the binary verify\_linux, use command:

```
./verify_linux [test_case_file (*.in)] [your_output_file]
```