

Summary: Lecture 5

Summary for the chapters X and X . [3]

Reduction

Examples of NP-problems:

- Travelling Salesman Problem
- SATISFIABLE
- REACHABILITY (in P)
- CIRCUIT VALUE (in P)

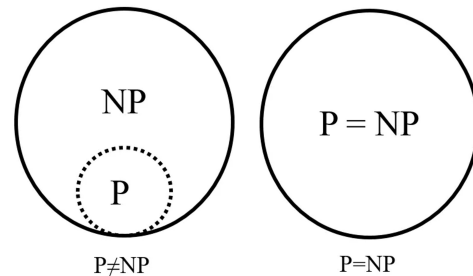


Figure 1: P and NP sets [2]

- reduction: a problem is at least as hard as another
- problem A is at least as hard as problem B if B reduces to A
- B reduces to A if there is a transformation R
 - R produces for every input x of B an equivalent input $R(x)$ of A
 - the answer of input x on B and input $R(x)$ on A have to be the same
- to solve B on input x , A can be solved instead with input $R(x)$

Reduction

Problem A is at least as hard as problem B if B reduces to A .

Transformation function:

- transformation function R should not be too hard to compute
→ R should be limited
- efficient reduction R : $\log n$ space bounded

Transformation function

A language L_1 is reducible to L_2 if there is a function R computable by a deterministic Turing Machine in space $O(\log n)$ and $x \in L_1 \Leftrightarrow R(x) \in L_2$.

R is called a reduction from L_1 to L_2 .

- A Turing Machine M that computes a reduction R halts for all inputs x after a polynomial number of steps.
 - there are $O(n \cdot c^{\log n})$ possible configurations for M on an input of length n
 - deterministic: no configuration can be repeated
 - computation of length at most $O(n^k)$

Reduction HAMILTONIAN PATH to SATISFIABLE

Problem: HAMILTON PATH

The Hamiltonian Path problem asks whether there is a route in a directed graph G from a start node to an ending node, visiting each node exactly once. [1]

Problem: SAT

The SAT (satisfiability) problem is the problem of determining if there exists an interpretation that satisfies a given Boolean formula. [4]

- instance: Graph G
question: Is there a path in G that visits each node one?
- log space reduction from HP to S
- demonstrates HP not significantly harder than SAT
- write a logical formula that only becomes true when it is HP
- 4, 3, 1, 2 as path
 $x_{1,4} = T, x_{2,3} = T, x_{3,1} = T, x_{4,2} = T,$
- slide is not quite correct
- $(\text{not}x_{1,1} \text{ or } \text{not}x_{2,1}) \text{ and } (\text{not}x_{1,1} \text{ or } \text{not}x_{3,1})$
 $\text{and}(\text{not}x_{1,1} \text{ or } \text{not}x_{4,1}) \text{ and } (\text{not}x_{2,1} \text{ or } \text{not}x_{3,1})$
 $\text{and}(\text{not}x_{2,1} \text{ or } \text{not}x_{4,1}) \text{ and } (\text{not}x_{3,1} \text{ or } \text{not}x_{4,1}) \text{ and } \dots$
first index: step, second: node

TODO

Questions:

Boolean Circuits

TODO

Questions:

Reduction REACHABILITY PATH to CIRCUIT VALUE

TODO

Questions:

Reduction CIRCUIT SAT PATH to SAT

TODO

Questions:

Further examples

TODO

Questions:

Closedness under Composition

TODO

Questions:

References

- [1] J. Baumgardner, K. Acker, O. Adefuye, and et al. "Solving a Hamiltonian Path Problem with a bacterial computer". In: *J Biol Eng* 3.11 (2009). DOI: <https://doi.org/10.1186/1754-1611-3-11>.
- [2] *Image source: P-NP sets*. <https://www.techno-science.net/actualite/np-conjecture-000-000-partie-denouee-N21607.html>.
- [3] Christos H. Papadimitriou. *Computational Complexity*. Addison-Wesley Publishing Company, 1994.
- [4] Prof. Dr. Thomas Schwentick. *Lecture notes in Grundbegriffe der theoretischen Informatik*. https://www.cs.tu-dortmund.de/nps/de/Studium/Ordnungen_Handbuecher_Beschluesse/Modulhandbuecher/Archiv/Bachelor_LA_GyGe_Inf_Modellv/_Module/INF-BfP-GTI/index.html.