

Summary: Lecture 2

Summary for the chapters 7.1 *Complexity classes* and 7.2 *Hierarchy problem*. [3]

Complexity classes

Background knowledge:

A complexity class is a set which contains problems with similar complexities. The complexities are examined in regards of a specific resource, for example time or space. For the problems the most efficient solution/algorithm is analysed.

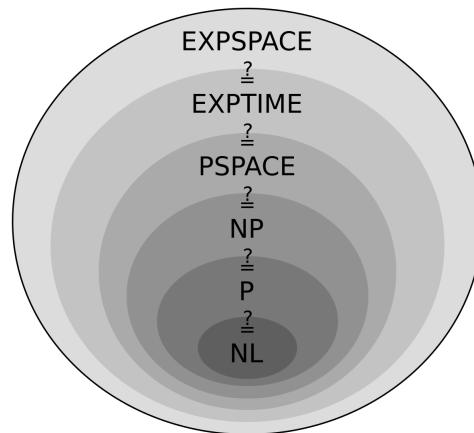


Figure 1: Complexity classes [2]

Usually the complexity depends on the input size. With the asymptotic complexity, classes are build, which are the complexity classes. [4]

Summary:

Parameters of complexity classes: [1, 3]

- **Model of computation:**
here: multistring Turing Machine
- **Mode of computation:**
for example: deterministic or non-deterministic (deterministic: the computer will always produce the same output for a given input while going through the same states, non-deterministic: can show different behaviors for the same input)
- **Resources:**
something *expensive* that the machine uses up, for example: time or space
- **Restrictions/Bound:**
for example: upper bound, lower bound as a function $f : \mathbb{N} \rightarrow \mathbb{N}$

Definition of complexity classes: [3]

The complexity class is the set of all languages which are decided by a Turing Machine M that is operating in the defined mode and for any input x , M uses at most $f(|x|)$ units of the defined resource.

Definition proper complexity function: [3, 1, 4]

- $f : \mathbb{N} \rightarrow \mathbb{N}$
- $\forall n \in \mathbb{N} \ f(n+1) \geq f(n)$ (f is non-decreasing)
- It exists a multistring Turing Machine M that fullfills the following conditions with an input of size n :
 - M halts after $O(n + f(n))$ steps (runs in time $O(n + f(n))$)
 - M uses $O(f(n))$ space
 - M maps 1^n to $1^{f(n)}$

Examples of proper functions: [3]

$$f(x) = \log n^2$$

$$f(x) = n \log n$$

$$f(x) = n^2$$

$$f(x) = n^3 + 3n$$

$$f(x) = 2^n$$

$$f(x) = \sqrt{n}$$

$$f(x) = n!$$

If the function f and g are proper, $f + g$, $f \cdot g$ and 2^g are proper, too.

Definition precise Turing Machine: [3, 1]

A multistring Turing Machine M is called a precise Turing Machine, if there are functions f and g such that, for every input x of length n , M stops after exactly $f(n)$ steps with exactly $g(n)$ blanks on strings $2, \dots, k$.

If M is a precise Turing Machine and f is a proper complexity function such that, M decides a language in $f(n)$, then there exists a precise Turing Machine M' of the same type as M which decides the same language in $O(f(n))$.

Complexity classes: [3, 1]

Class name	Description
TIME(f)	deterministic time
SPACE(f)	deterministic space
NTIME(f)	non-deterministic time
NSPACE(f)	non-deterministic space

(f is a proper complexity function)

Hierarchy problem

References

- [1] Martin Berglund. *Lecture notes in Computational Complexity*.
- [2] *Complexity classes diagram image source*. https://en.wikipedia.org/wiki/Complexity_class.
- [3] Christos H. Papadimitriou. *Computational Complexity*. Addison-Wesley Publishing Company, 1994.
- [4] Prof. Dr. Thomas Schwentick. *Lecture notes in Grundbegriffe der theoretischen Informatik*. https://www.cs.tu-dortmund.de/nps/de/Studium/Ordnungen_Handbuecher_Beschluesse/Modulhandbuecher/Archiv/Bachelor_LA_GyGe_Inf_Modellv/_Module/INF-BfP-GTI/index.html.