

## Summary: Lecture 9

Summary for the chapter 10.3. [6, 2]

### Function problems

#### Function problem

Finding a specific solution to a problem if possible, else return *no*.

In other words: A function problem is defined by a binary relation  $R(x, y)$ . For every input  $x$ , an algorithm that solves the problem must output a  $y$  such that  $R(x, y)$ . If there is no such  $y$ , the answer must be *no*.

- focus so far: languages deciding decision problems
- give *yes* or *no* as answer
- now: focus on finding a solution:
  - find satisfying truth assignment for a boolean expression
  - find optimal tour for TSP→ function problems
- decision problems are helpful for negative results of function problems
- complexity of the decision problem helps to specify the complexity of the corresponding function problem

### SAT and FSAT

#### SAT

The SAT (satisfiability) problem is the problem of determining if there exists an interpretation that satisfies a given Boolean formula. [7]

#### FSAT

The FSAT (satisfiability) problem is a function problem.

Given a boolean expression  $\phi$ .

If  $\phi$  is satisfiable, return a satisfying truth assignment and otherwise return *no*.

- for input  $\phi$  there might be no satisfying truth assignment  $\phi \notin \text{SAT}$ 
  - return *no*
- for input  $\phi$  there might be more than one satisfying truth assignment
  - return any satisfying truth assignment
- if SAT can be solved in polynomial time, FSAT can be solved in polynomial time, too

Algorithm for FSAT:

- expression  $\phi$  with variables  $x_1, \dots, x_n$

- ask if  $\phi$  is satisfiable ( $\phi \in \text{SAT}$ ):
  - if *no*: stop and return *no*
  - if *yes*: come up with satisfying truth assignment
    - \* consider two expressions:  $\phi[x_1 = \text{true}]$  and  $\phi[x_1 = \text{false}]$
    - \* check which one is satisfiable ( $\phi[x_1 = \text{true}] \in \text{SAT}$  or  $\phi[x_1 = \text{false}] \in \text{SAT}$ )  
(if both are, chose one)
    - \* substitute the value of  $x_1$  in  $\phi$
    - \* continue with  $x_2$
    - \* at most  $2n$  calls to find the satisfying truth assignment

Algorithm for FSAT as pseudo code:

### An Algorithm for FSAT Using SAT

```

1:  $t := \epsilon$ ; {Truth assignment.}
2: if  $\phi \in \text{SAT}$  then
3:   for  $i = 1, 2, \dots, n$  do
4:     if  $\phi[x_i = \text{true}] \in \text{SAT}$  then
5:        $t := t \cup \{x_i = \text{true}\}$ ;
6:        $\phi := \phi[x_i = \text{true}]$ ;
7:     else
8:        $t := t \cup \{x_i = \text{false}\}$ ;
9:        $\phi := \phi[x_i = \text{false}]$ ;
10:    end if
11:  end for
12:  return  $t$ ;
13: else
14:  return “no”;
15: end if
          
```

Figure 1: FSAT algorithm as pseudo code [5]

### Self-reducibility

A function problem reduces to its corresponding decision problem.

- SAT is self-reducible

Questions:

- Book [6]:

FSAT draws its difficulty precisely from the possibility that there may be no truth assignment satisfying the given expression.

→ Why is the difficulty coming from the possibility that there might be no truth assignment? It would in the first check of  $\phi \in \text{SAT}$  return *no* and terminate? Is it because it takes longer for SAT to return *no* on every computation than it takes if a *yes* is found and all variables are substituted and checked with SAT?

## TSP and TSP(D)

### TSP(D)

Given a list of cities and the distances between each pair of cities.

Is there a possible route of length  $k$  that visits each city exactly once and returns to the origin city?

### TSP

Given a list of cities and the distances between each pair of cities.

What is the shortest possible route that visits each city exactly once and returns to the origin city?

- solve TSP with an algorithm for TSP(D)
- find optimum cost  $C$  of the tour with binary search (between 0 and  $2^n$ ) and using TSP(D)
- change one intercity distance at a time to  $C + 1$  to check if it is part of the optimal tour
  - call TSP(D)  $C$  and the new distance entry
  - if *no*: restore old entry
  - distance is part of the tour
- after  $n^2$  calls only entries of the distance matrix are  $\leq C$  that are used for the optimum tour

## FP and FNP

### Language $L$

$L = \{x : (x, y) \in R \text{ for some } y\}$

$L$  gets an input  $x$  and finds a  $y$  with  $((x, y) \in R$  and the relation  $R \subseteq \Sigma^* \times \Sigma^*$ .

### NP

The language  $L \subseteq \Sigma^*$  is in NP only if there is a polynomially decidable and polynomially balanced relation  $R$  such that  $L = \{x : (x, y) \in R \text{ for some } y\}$ .

Relationship between decision and function problems:

- $L$  is a language in NP
  - **Decision problem:**  
There is a string  $y$  with  $R(x, y)$  only if  $x \in L$ .
  - **Function problem:**  
Given  $x$ , find a string  $y$  such that  $R(x, y)$  if it exists, else return *no*.

### FNP

Class of all function problems associated with languages in NP.

## FP

FP is the subclass of FNP that contains function problems, that can be solved in polynomial time.

### Examples:

- FSAT is in FNP but expected to be in FP
- HORNSAT is in FP
- BIPARTITEGRAPH is in FP

### Reductions between function problems

#### Reductions between function problems

A function problem  $A$  reduces to a function problem  $B$  if the following holds:

- $R$  and  $S$  are string functions,  $x$  and  $z$  are strings
  - If  $x$  is an instance of  $A$  then  $R(x)$  is an instance of  $B$ .
  - If  $z$  is a correct output of  $R(x)$ , then  $S(z)$  is a correct output of  $x$ .
- 
- $R$  produces an instance  $R(x)$  of the function problem  $B$
  - $S(z)$  is an constructed output for  $x$  from any correct output  $z$  of  $R(x)$
  - translate answers back to the original problem
  - reduction is a pair  $(R, S)$ :
    - $R$  translates input  $x$  to input  $x'$
    - $S$  translates result  $z'$  to result  $z$
  - a function problem  $A$  is complete for a class  $FC$  if it is in  $FC$  and all problems in that class reduce to  $A$
  - FP and FNP are closed under reduction
  - reductions of function problems compose

### How to prove $FP = FNP$ ?

- $FP = FNP$  only if  $P = NP$

→ to prove the theorem above: show that  $SAT \in P$  implies  $FSAT \in FP$

- this can be shown by constructing a satisfying truth assignment
- $SAT'$  is a formular  $\varphi$  plus an assignment that satisfies  $\varphi$
- assignment as clauses that connects the single variables or their negation with  $\wedge$
- algorithm for FSAT with the help of SAT already described above

## Cryptography

Cryptography argument [1, 6, 7]:

- P vs. NP problem is an unsolved problem
- currently clear: a correct solution to an NP problem can be checked for correctness in polynomial time
- experts wish NP problems to remain almost unsolvable because of cryptography
- complexity in cryptography is not only desirable, but necessary
- important to know that most encryption methods used today are based solely on the fact that the effort to *guess* the key is too high  
→ problem of *guessing* is an NP problem
- proof of the solvability of NP problems means the end of all currently used encryption methods

→ cryptographic argument: if  $P=NP$ , no safe encoding exists

## Total FNP

### Total functions

Function problems in FNP that are guaranteed to never return *no* are called total problems.

In other words: A problem  $R$  in FNP is called total if for every input string  $x$  there is at least one string  $y$  such that  $R(x, y)$ .

- total problems sound like they are injective (for every input exists at least one output)

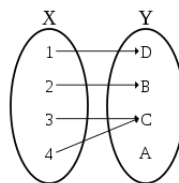


Figure 2: Visualization of injection [3]

## FACTORING

Given an integer  $N$ .

Find its prime decomposition  $N = p_1^{k_1} p_2^{k_2} \dots p_m^{k_m}$  together with the primality certificates of  $p_1, \dots, p_m$ .

- FACTORING is a total function problem

Primality certificate:

- a primality certificate is a formal proof that a number is prime
- allows a number to be rapidly checked without having to run an expensive or unreliable primality test

Example [4]:

- the factors of 15 are 3 and 5
- the factoring problem is to find 3 and 5 when given 15
- prime factorization requires splitting an integer into factors that are prime numbers
- every integer has a unique prime factorization
- FACTORING is in FNP
- no known polynomial algorithm for FACTORING

### TFNP

The subclass of FNP that contains all total functions problems is denoted as TFNP.

Questions:

- Can the terms *total function*, *total problem* and *total function problem* be used interchangeably?

## References

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