



AI4SAFE-IoT: an AI-powered secure architecture for edge layer of Internet of things

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Abstract

With the increasing use of the Internet of things (IoT) in diverse domains, security concerns and IoT threats are constantly rising. The computational and memory limitations of IoT devices have resulted in emerging vulnerabilities in most IoT-run environments. Due to the low processing ability, IoT devices are often not capable of running complex defensive mechanisms. Lack of an architecture for a safer IoT environment is referred to as the most important barrier in developing a secure IoT system. In this paper, we propose a secure architecture for IoT edge layer infrastructure, called AI4SAFE-IoT. This architecture is built upon AI-powered security modules at the edge layer for protecting IoT infrastructure. Cyber threat attribution, intelligent web application firewall, cyber threat hunting, and cyber threat intelligence are the main modules proposed in our architecture. The proposed modules detect, attribute, and further identify the stage of an attack life cycle based on the Cyber Kill Chain model. In the proposed architecture, we define each security module and show its functionality against different threats in real-world applications. Moreover, due to the integration of AI security modules in a different layer of AI4SAFE-IoT, each threat in the edge layer will be handled by its corresponding security module delivered by a service. We compared the proposed architecture with the existing models and discussed our architecture independence of the underlying IoT layer and its comparatively low overhead according to delivering security as service for the edge layer of IoT architecture instead of embed implementation. Overall, we evaluated our proposed architecture based on the IoT service management score. The proposed architecture obtained 84.7 out of 100 which is the highest score among peer IoT edge layer security architectures.

Keywords Internet of things · IoT · Service-oriented architecture · Secure architecture · Artificial intelligence · Fog computing · Edge layer

1 Introduction

Internet of things (IoT) is playing an increasingly important role in human–computer environments. In IoT terminology, “things” refer to devices that are communicating with one another or the network gateways [1]. The things can be

sensors, smart devices, automobiles, home appliances, or any other Internet-enabled objects [2]. The number of such connected objects in each IoT environment is dramatically increasing. However, the fast adoption of IoT in different domains has led to a broad range of attack surface and increasing security concerns [3–5]. So far different general architectures [6–9] have been defined for IoT environments

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operations. The proposed architectures are defined by a layered-based structure, and each layer has specific functionality and includes different standards and protocols. These layers mainly include: application layer, network layer, and edge layer (a.k.a perceptual layer) [10].

Application layer Although there is no specific comprehensive standard exists for the IoT application layer, this layer can be structured in a flexible way upon the characteristics of the services to which it offers. For example, the applications of the IoT in smart cities and home [11, 12], smart grids [13, 14], health care [15], or intelligent transportation like autonomous vehicles [16–20]. The application layer usually acts as a middleware [21], a communication protocol, and cloud computing for services support; thus, security concerns would be different based on the hosting environment and the nature of the applications. As can be seen in Fig. 1, the application layer has different components in which the operation of each depends on deliverable services in the application layer [22]. For instance, in health care for medical records retrieval special application programming interface (API) or special applications as binary in client and server side are needed [23, 24].

Network layer This layer accounts for transferring information among layers and gives full access to the edge layer via different protocols and standards like IEEE802.1x [25], global positioning system (GPS), and near-field communication (NFC). As can be seen in Fig. 2, this layer also includes cloud computing as a back-end infrastructure, mobile devices, and the Internet [26, 27].

Edge layer Edge layer or device level plays a vital role in the IoT environment from an end-user perspective [28]. In this layer, end-users interact with IoT devices like sensors, smart meters, or IoT edge layer data center implemented on a gateway which coordinates tasks.

The cloud-edge devices control and transmit data to back-end cloud infrastructure. Each device in this layer has a connection to other layers of IoT architecture according to its functionality. For example, a gateway (coordinator) device at the bottom of the architecture runs its applications on its operating system (OS) and creates an appropriate channel for transmitting data through network layer and edge computing functionalities for delivering the defined tasks. The edge layer devices have a limited computational capability for doing their defined tasks like information validation and verification and nodes data aggregation processes. Also, these devices have their own OS [29], such as RIOT [30] and Tiny OS [31], with the ability to host edge-level applications that install on such OSs.

From a security perspective, each layer that has relation to edge devices can be targeted by the attackers to exploit vulnerabilities that exist in the protocols and standards [32]. In the application layer, most of the threats occur in HTTP protocol which includes API calling between end-user and cloud infrastructure. In the network layer, denial of service (DoS) and Bluejacking are the most common threats which occur in protocols and standards of the IoT environment [33]. In the cloud computing components, IoT users face a wide range of security threats and vulnerabilities such as misconfiguration, identity management, data access control, infrastructure security, and data privacy [34]. In the edge layer, due to the predictable location of the connected devices in the IoT infrastructures and the limitation in computational resources, the user faces a myriad of threats. The threats include node sabotaging, node failure, node disconnection, offline information gathering, false node message corruption, exhaustion, Sybil, jamming, tampering, and collisions [33].

According to the secure list report, in Q4 2018, more than one million infections from 70 servers infiltrate cloud-edge gateways devices (edge layer gateways) that include

Fig. 1 Application layer components in IoT architecture

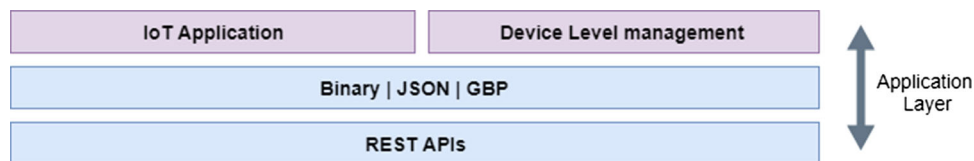
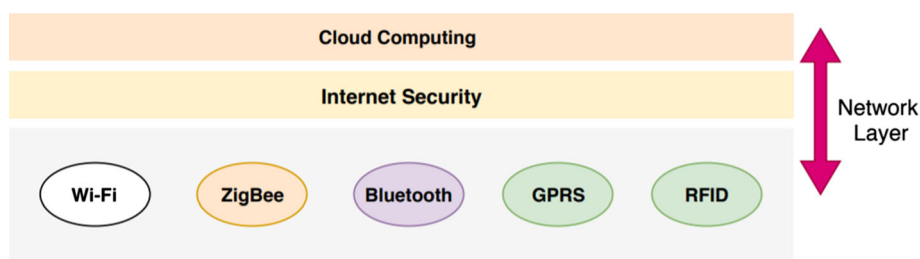


Fig. 2 Network layer components in IoT architectures



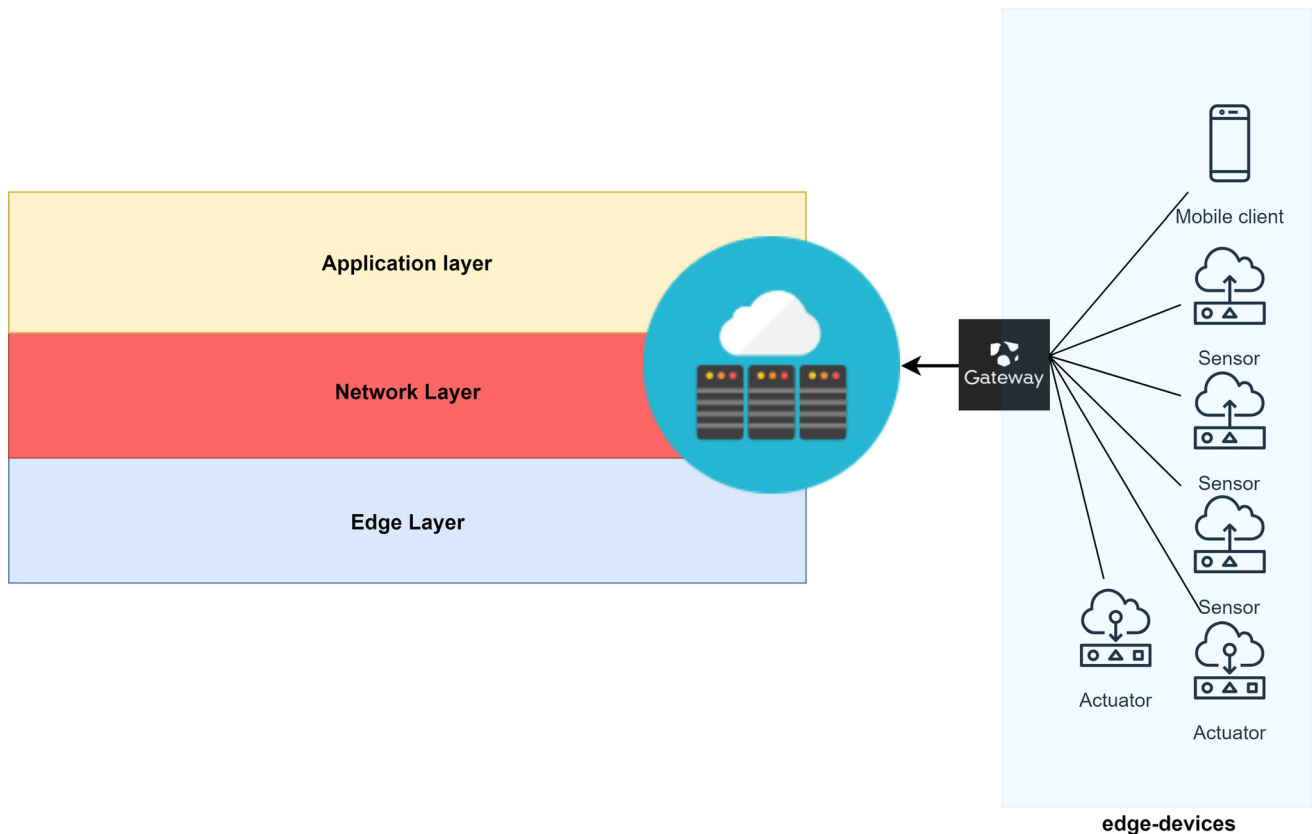


Fig. 3 Edge (device) layer components in IoT architecture

32- and 64-bit ARM, x86, x86_64, MIPS, MIPSEL, and PowerPC processors architecture [35]. Attackers target this segment of the IoT environment more than the other parts. As shown in Fig. 3, devices usually are connected to one or more gateways named “cloud-edge” devices. Cloud-edge devices are also facing cyber threats frequently such as misconfiguration, hacking, signal lost, distributed denial of service, war dialing, protocol tunneling, man-in-the-middle attack, interruption interception, and modification fabrication [9]. Since there is a wide range of threats exist in each layer of IoT architecture that has interaction with edge-devices, each layer needs a dynamic secure mechanism to tackle these threats. In the edge layer of IoT infrastructure due to the limitation in computational resources of nodes and public accessibility, more vulnerabilities are existing in comparison with other layers. Therefore, having a robust and secure architecture for this layer would help to tackle the existing threats and mitigate attacks propagation in other layers. Since the number of threats is increasing, heuristic methods will not be sufficient anymore. As a result, the current structures need a robust mechanism to face unseen threats as well as well-known threats in IoT environments.

AI-based mechanisms due to their capabilities in learning from environments are suitable to tackle unseen threats. Up to this time, several AI-based methods are

proposed for cyber threat hunting in the edge layer of the IoT environment and obtained promising results in dealing with unseen threats [33, 36]. The efforts show that having a security architecture based on AI engines can help to detect, locate and attribute the existing threats that occur in the edge layer. By having a defensive mechanism in the edge layer, we can mitigate the propagation of attacks or even prevent their infiltration into other layers.

The main contributions of this paper include:

- Propose a secure architecture for the edge layer of IoT environments based on multiple AI-powered components.
- Design AI-engines applied in defense components based on the service-oriented architecture for securing the edge layer of IoT environments.
- Evaluate the proposed IoT secure architecture based on a representational evaluation metric named IoT service management score.

The rest of this paper is structured as follows. Section 2 reviews the literature related to architectures in IoT environments. In Sect. 3, we define our proposed secure architecture for the edge layer of the IoT environment. Section 4 includes a comparison of our security architecture and other peer architectures for the edge layer of the

IoT environment. Finally, we will discuss our architecture advantage and disadvantage and provide concluding remarks in Sect. 5.

2 Related work

With increasing the usage of IoT devices in different applications, new vulnerabilities and threats have emerged in the edge layer of IoT environments. To deal with the existing threats, a wide range of the models and frameworks for securing the edge layer of the IoT architecture have been proposed [36–38]. Most of the proposed architectures are only able to address specific security challenges between edge layer devices and one of the working layer of IoT architecture, following a heuristic method.

Moosavi et al. [39] proposed a safe IoT architecture for edge layer of healthcare environment based on DTLS protocol which is a basic form of IPSec solution for IoT. Their architecture benefits from curve digital signature algorithm and the elliptic curve Diffie–Hellman for key exchange to provide data integrity. Their model can address the authentication of edge layer devices in the healthcare application layer of the IoT environment. As middleware architecture of IoT, Tiburski et al. [64] defined a service-oriented architecture (SOA) for smart transportation applications. The proposed SOA provides data privacy and confidentiality between edge layer devices and the application layer of IoT architecture. Although this architecture provides a service-based security architecture, its working domain confined to the application layer. Vučinić et al. [41] proposed object security architecture for IoT end-to-end devices in the edge layer of the smart grid domain. The architecture protects edge layer nodes from replay attacks [42] which occur during the interaction between an edge layer device and the network layer of the IoT architecture, by providing end-to-end encryption, and eavesdropping during the communication. Giuliano et al. [23] proposed a secure conceptual framework for the business application of the IoT with two different architectures. The first secure architecture is three layered for the application layer of IoT, and the second one is a five-layered autonomic architecture for addressing traditional security issues in IoT systems. For the edge layer security, several architectures have been proposed which rely on a specific installed security mechanism on the device rather than providing a higher aspect of architecture. Pinto et al. [43] proposed an architecture called IIoTEED for ARM-based devices in the edge layer of the IoT environment. Their architecture provides a trust zone for devices to communicate with other. This architecture is highly device dependable which causes overhead for a wide range of edge-level devices and for implementations need external hardware resources for providing a

trust zone for edge layer devices. In addition, this architecture is not able to address end-to-end security for working devices. Jang et al. proposed SeCRet [44] a secure architecture that established a secure channel between device connection. This architecture also provides isolation to maintain the integrity of data transmission by a session key. This architecture is resource demanded and not suitable for the resource-constrained environment. Dai et al. [45] proposed a secure execution environment for cloud-edge devices. Their architecture takes advantage of virtualization and trusted computing for providing a secure environment for operating system edge layer devices. This architecture performance depends on the hardware power of edge layer devices and able to address just a few specific threats. Guen et al. [63] proposed a secure architecture named TrustShadow for ARM-based processor devices of the IoT environment. Their architecture benefits from TrustZone technology, and it partitions computational resources in secure Zone.

3 Proposed architecture

In this section, we define the concept of our proposed secure architecture in a holistic and detail view for the edge layer of the IoT environment. The main architecture is built upon a three-layer structure covered by a pervasive security layer for the edge layer. The reasons why a three-layer structure was adopted are twofold: (a) the three-layer structure's architecture has been highly considered safer than other existing architecture (i.e., a four-layer structure) in recent works; (b) since there is no specific standard for IoT architecture, there is not a union security structure for each architectural layer; therefore, we used a three-layer architecture as our base structure. In the proposed security layer, we define different security modules to provide a resilient and robust security mechanism into the edge-level of the IoT environment. Figure 4 shows the conceptual view of the proposed architecture with the different security modules for each layer of the IoT architecture to communicate with edge layer devices. The security modules and their inner workings are explained in detail in the following subsections.

3.1 Application layer security

In the application layer, edge devices usually deal with IoT devices applications via web services. We propose two different secure modules for maintaining a secure interaction between devices and service provider as follows:

CoAP-DTLS CoAP [46] functions as a sort of HTTP for constrained devices, enabling such component level

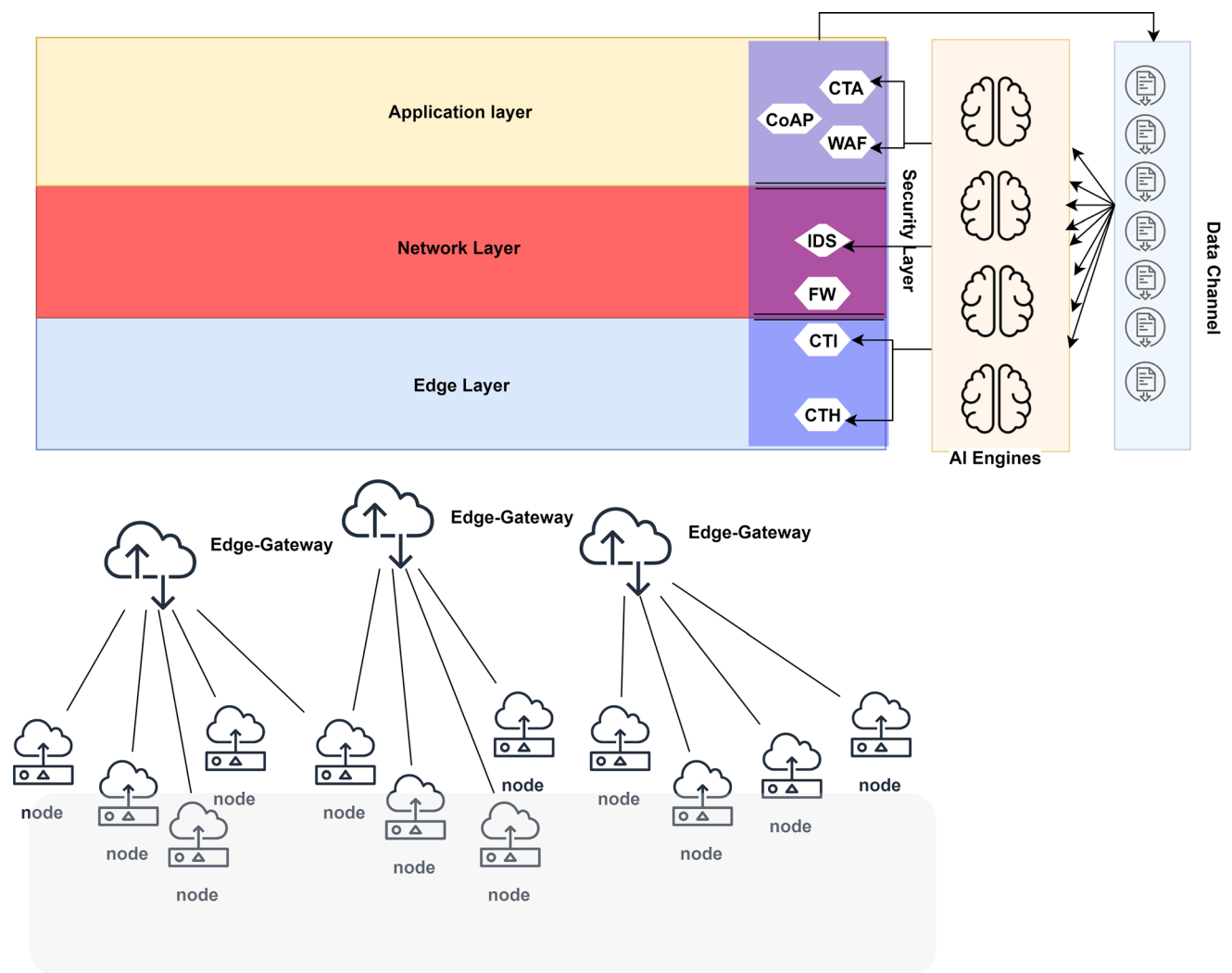


Fig. 4 AI4SAFE-IoT architecture model

equipment as sensors or actuators to communicate on the IoT, being controlled and passing along their data as part of a system. The protocol is designed for reliability in low bandwidth and high congestion through its low power draw and low network overhead. CoAP can continue to work where TCP-based protocols such as message queuing telemetry transport (MQTT) fail to complete a handshake [47]. CoAP is a plaintext protocol like HTTP but it operates under UDP TLS and can be used by default. The encryption is most commonly accomplished using datagram transport layer security (DTLS). Algorithm 1 shows the CoAP procedure for establishing a secure connection to maintain confidentiality and integrity between two hosts (edge-devices) in the application layer.

Intelligent Web Application Firewall (IWAF) Most of the edge clients of IoT environments are served by HTTP protocol through REST API. For detecting anomalies in the given services' request through HTTP protocol, an

intelligent WAF [48] operates as Algorithm 2 in the security architecture. This mechanism preserves edge layer devices application from attackers by defining a set of rules which are optimized by the AI engine for the edge devices web applications.

Cyber threat Attribution (CTA): One of the main challenges in the application layer is dealing with the source of threats and choosing the best action corresponds to a threat. Knowing tactics, techniques, and procedures (TTPs) of the attacker in this layer can help to find the source of attacks and make optimum decisions based on the character of the attacker campaign. CTA module in the application layer has the responsibility of attributing the malicious activity that resides on edge layer devices by a profile matching engine to its original malicious actor and recommends the optimum decision (course of the action) against the threat/attack—see Algorithm 3.

Algorithm 1 CoAP-DTLS procedure for securing between hosts communication

```

1: function CoAP-DTLS( $host_A$ ,  $host_B$ )
2:    $host_A \rightarrow \text{sendHello}(host_B)$ ;
3:    $host_B \rightarrow \text{verifyHelo}(host_A)$ ;
4:    $host_A \rightarrow \text{generateCookie}()$ ;
5:    $host_B \rightarrow \text{serverHello}(host_A): \text{keyShare}, \text{Certificate}$ ;
6:    $host_B \rightarrow \text{certificateRequest}(host_A)$ ;
7:    $host_A \rightarrow \text{sendCertificate}(host_B)$ ;
8:    $host_A \rightarrow \text{certificateVerify}(\text{certificate}_B)$ ;
9:    $host_A \rightarrow \text{finishHanshake}()$ ;
10:   $host_B \rightarrow \text{finishHanshake}()$ ;
11:  if  $\text{certificate}_A \ \&\& \ \text{certificate}_B$  then
12:     $host_A \rightarrow \text{sendRequest}(host_B, \text{payload})$ ;
13:     $host_B \rightarrow \text{sendRespond}(host_A, \text{payload})$ ;
14:  end if
15: end function

```

3.2 Network layer security

In the network layer, most of the threats are included in TCP/IP stack protocol. However, in an industrial environment like Smart [49], Operational Technology (OT) protocols like Modbus are also work in the network layer. Therefore, for having a security mechanism in this layer similar to typical TCP/IP protocols, following modules are provided in AI4SAFE-IoT:

Network-based Firewall (FW) Since network firewalls are primitive defense mechanisms in network-based structure, at the network layer of the IoT architecture providing a rule-based mechanism for blocking suspicious traffic is essential. Most of the edge devices in the network layer of IoT use the same TCP/IP protocol; thus in AI4SAFE architecture, we adopted the same defensive mechanism from TCP/IP protocol to block malicious requests in the network layer.

Intrusion Detection System (IDS) Network-based IDS [50] in terms of active defense mechanisms is widely used in the IoT environment [51–53]. Thus, this module also included in the security layer of the proposed

architecture. As can be seen in Table 1, the IDS mechanism be able to protect the IoT environment against most of the threats that occur in the network layer of edge layer clients. In the proposed architecture, the IDS module benefits from a trained engine under normal and malicious traffics profile. The trained AI engine can use the existing profiles from current TCP/IP protocols or current traffic flows in the network layer of edge layer devices for training purpose. In addition, the edge layer devices may face connectivity issues during their operations due to security challenges in their network layer. As shown in Table 1, the common critical network security challenges in IoT devices include denial of service threats which are difficult to address by primitive security modules like rule-based firewalls or even signature-based IDSs [51]. Contrary, by intelligence modules like AI-powered threat hunting and threat attribution, most challenging threats can be mitigated. With that in mind, the proposed AI-powered modules in the network and edge layer of the proposed architecture build profiles from devices' behavior and will be able to detect, prevent and attribute malicious behaviors.

Algorithm 2 AI-Powered Web Application Firewall procedure for blocking unauthorized request

```

1: function iWAF( $request$ ,  $sender$ ,  $receiver$ )
2:    $features := \text{getFeature}(request)$ ;
3:    $predict := \text{evaluate}(\text{trainedModel}, features)$ ;
4:   if  $predict == \text{malicious}$  then
5:      $\text{block}(request)$ ;
6:      $\text{sendToBlacklist}(sender)$ ;
7:   else
8:     if  $\text{authorize}(sender) \ \&\& \ \text{authorize}(receiver)$  then
9:        $receiver \rightarrow \text{sendRequest}(sender)$ ;
10:       $sender \rightarrow \text{sendRespond}(receiver)$ ;
11:     end if
12:   end if
13: end function

```

Algorithm 3 AI-Powered Cyber Threat Attribution procedure for finding threat intent in the application layer of the IoT environment.

```

1: function CTA(observable, node)
2:   features := getFeature(observable);
3:   predict := evaluate(trainedModel, features);
4:   if predict == malicious then
5:     isolate(node);
6:     sendToBlacklist(node);
7:     actor := attribute(predict);
8:   end if
9:   return getCourseofActions(actor);
10: end function

```

3.3 Edge layer security

Although there are different standards exist for (edge layer) end-point devices, most of the threats are targeting edge gateways due to higher damages that they can cause to IoT environment. For example, Mirai attack in 2016 [54, 55] caused a huge downtime in a wide range of IoT infrastructure. In the edge layer, each end-point device needs to send its captured data to the IoT cloud back-end structure. There are three different ways for establishing a connection among end-point devices to the IoT back-end structure: (a) direct connection to cloud gateways, (b) direct connection through field gateways, and (c) indirection connection via virtual private network connection [56].

Cyber Threat Hunting (CTH) In AI4SAFE architecture, we focus on AI-powered security modules for IoT gateways due to their critical role in the environment. Regardless of the type of connection among devices and their coordinators/gateways, the proposed modules will act based on the working agent installed on gateways/devices. Algorithm 4 shows the threat hunting module for edge-level gateway devices in the AI4SAFE architecture. In CTH module, threats can emerge in different aspects. For example, a malware threat or suspicious network traffic (i.e., a pcap file) will be represented as a vector of features in sequential or discrete manners which in turn will be preprocessed. In other words, CTH assigns a label as an anomaly or normal for suspicious behavior. Anomalies need further analysis for finding

indicators of compromise (IoCs) on the current set of nodes. If any evidence found on each device, two actions should be done. First, the evidence will be passed to the CTA module as observable to find out what course of action it must apply. The next action will be to call the cyber threat intelligence (CTI) module for determining the stage of an attack that compromised the node.

Cyber Threat Intelligence (CTI) Each threat has a life cycle according to Cyber Kill Chain (CKC) threat modeling taxonomy [57–60]. Therefore, determining the current threat stage after the detection of the IoC in the compromised node helps to find out an optimum decision on the current stage of threat. The CTI module in the proposed architecture acts as a complementary component to designate the campaign behind the attack and gives a bright insight into the type and severity of the threat which is occurrent in the IoT environment. Algorithm 5 illustrates the procedure of the CTI module in the AI4SAFE.

With regard to the limitation in computational resources in IoT devices and memory resources in edge layer gateways, designing defensive mechanisms in a lightweight mode is inevitable. There are two approaches that exist to implement a security module in edge layer of IoT. The first approach takes service from the application layer of architecture, which means implementing the AI engine on top of the architecture. In the second approach, the AI engine of the module is installed embedded on the gateways as one of the gateway functionalities.

Table 1 Network layer attack type and impact on IoT environments

Attack type	Impacts on IoT network layer	Comments on the detection mechanism
Sinkhole	Large traffic flows through attacker node	Parent fail-over would detect the attack
Denial of service (DoS)	Make resources unavailable to Intended user	Detecting the source of the false node would mitigate the attack
Rank	Packet delay, delivery ratio, and generation of unoptimized path and loop	Detecting the suspicious delivery time would detect the attack
Local repair	Control overhead disrupt routing and traffic flow	Monitoring the traffic flow for anomalies would detect the attack

One of the main components of the AI4SAFE architecture which has high interaction is its AI engines repository. In this component regardless of the application of IoT structure, plenty of trained models exist. Each model has been trained with one type of data. For example, if the edge layer faces malicious binary executable data type, the gateway CTH, module engine must connect to the trained models with an opcode, bytecode, and system calls. We separated this section from the security module to emphasize on the usability of the engines for different layers of the architecture. For operating independently of engines, we proposed a data channel component as well. This component will be responsible for capturing, normalizing and transforming precept data from the environment and feed the engines for training and testing tasks.

dramatically. This module would act as a traditional pre-processing engine in the traditional machine learning task but would work with different layers of data and making them ready for feeding the nominated engine. To elaborate on the working mechanism of this channel, we provide an overview of the functionality data channel module. Let's assume a suspicious behavior, which is malicious, raises the alarm in the edge layer of an IoT environment. In order to ensure about certain nature of this behavior, CTH, CTI, and CTA modules will be involved to make an appropriated decision about it. For ensuring final decision about the behavior, each AI engine needs a certain type of data to perform its classification tasks. In the meanwhile the threat behavior passes to the data channel, based on the availability of the existing views, include static, dynamic, net-

Algorithm 4 AI-Powered Cyber Threat Hunting procedure for finding threat indication in end-point devices of edge layer.

```

1: function CTH( <a set of Node>, threat, trainedModel )
2:   for node in nodes do
3:     features := getFeature(threat, node)
4:     predict := evaluate(trainedModel, features)
5:     if predict == anomalies then
6:       if existIoCin(node) then
7:         isolate(node);
8:       end if
9:     end if
10:  end for
11: return CTA(IoC → observable);
12: end function

```

Algorithm 5 AI-Powered Cyber Threat Intelligence procedure for finding the stage of attack in the edge layer of the IoT environment.

```

1: function CTI(<a set of Node>, threat, trainedModel )
2:   for node in nodes do
3:     features := getFeature(threat, node)
4:     predict := evaluate(trainedModel, features)
5:     if predict == anomalies then
6:       if existIoCin(node) then
7:         isolate(node);
8:         findcampaign(IoC);
9:         detemindStageofThreat(threat);
10:      end if
11:    end if
12:  end for
13: return CTA(IoC → observable);
14: end function

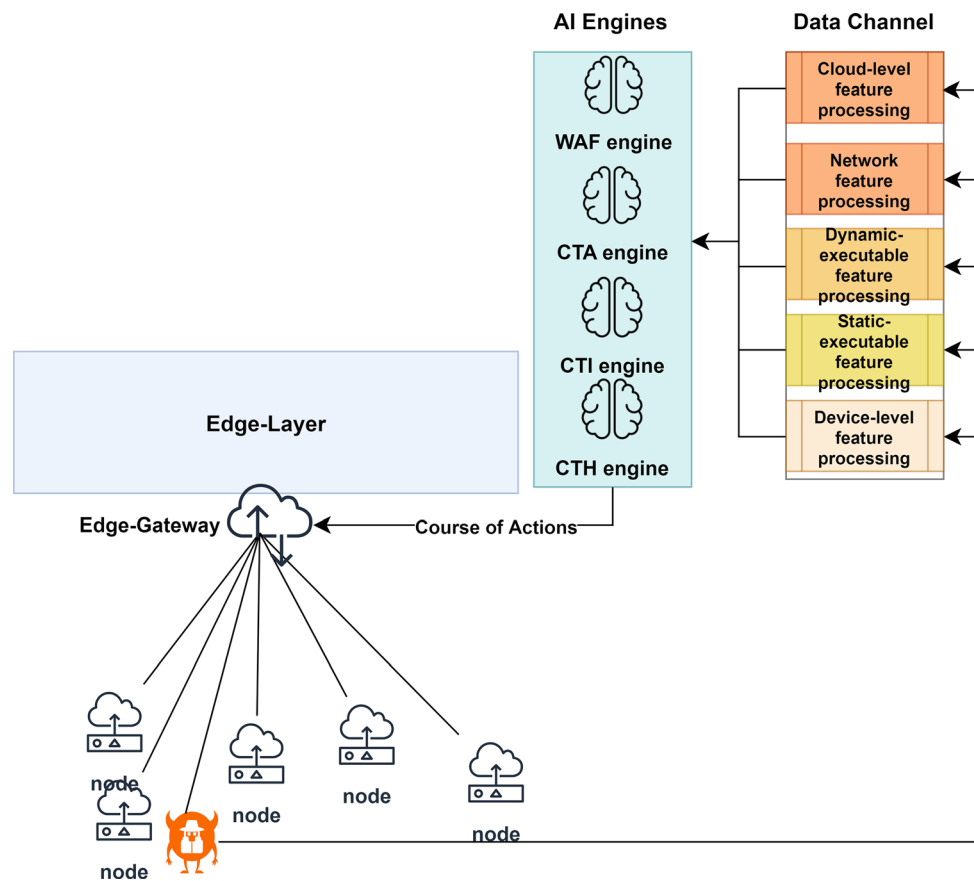
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3.4 Data channel

In the AI4SAFE architecture, we provide a data channel for processing data collected in the different layers of the architecture for feeding the AI engines. This will reduce decision making procedure on a specific threat

work and cloud-lever interactions. From there, the corresponding feature set will be generated and will be ready for feeding each layer AI engine. Figure 5 shows the data channel mechanism and its interaction with the AI engine module.

Fig. 5 AI4SAFE-IoT data channel operational mechanism with correspondent AI engines



3.5 Scalability and interoperability

The AI4SAFE architecture is designed within the framework of service-oriented architecture (SOA). As can be

seen in Fig. 6, each SOA architecture must handle the business activity and then provide proper protocol for handling business procedures [62]. Each procedure managed orchestration module [61]. Hence, AI4SAFE

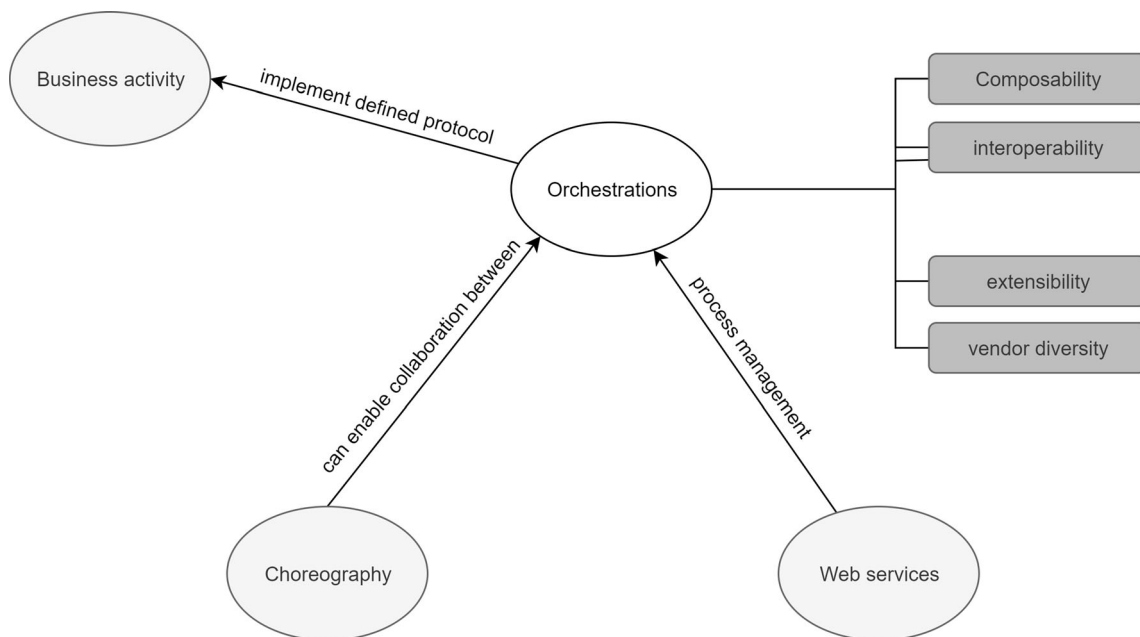


Fig. 6 SOA functionality and service orchestration requirements [61]

architecture can be mapped to the same structure. As we demonstrated in the overall architecture model in Fig. 4, the proposed architecture includes several security modules (services) for keeping the IoT environment safe. Each proposed module preserves each IoT layer from potential intrusions. For example, in the edge layer of AI4SAFE, we proposed three different security modules named CTA, CTH, and CTI; all these modules have a specific agent which can be called by other modules (Algorithms 3 and 4). The AI engines repository (serving as the orchestration module in our work) module acts as a mediator to send appropriate service to requested modules. With that said, we believe that the proposed architecture meets all the SOA requirements in terms of scalability and interoperability.

4 Results and discussion

Most of the edge-level secure architectures mainly rely on end-point devices structure and underpinning hardware of such devices that may well cause high overhead on the resource consumption. For instance in IIoTTEED [43], a trust zone-based architecture for isolating edge-level devices beside dual boot for edge-level devices for ensuring integrity is included. SeCRet [44] architecture just uses secure communication between devices based on the session key to sign messages which could cause overhead. TEE [45] and Trust Shadow [63] use secure boot and encryption in edge devices of the IoT environment which could also cause computational overhead for devices due to the installing security function on each device. Although these architectures have demonstrated the ability to secure IoT devices to some degree, they are mainly not feasible to implement on resource-constraint devices due to their computational overhead and hardware dependency. Tiburski et al. [64] architecture is designed for resource-constrained devices based on trust mechanism with embedded methodology, but it cannot deal with new types of (unknown) attacks. Another shortcoming of recent secure architectures is that they are designed for certain types of the existing threats and cannot be easily updated for new threats or even for a new version of a current threat that they were initially designed for it.

AI4SAFE-IoT is an AI-powered architecture that enables easy implementation on cloud-edge devices (gateway) instead of on edge-level devices. This unique feature gives a high privilege to its enabling components to act as active defense mechanisms to prevent threat propagation in the other layers. Since the proposed architecture uses AI engines to detect, locate and attribute threats in a different layer of IoT environment that interacts with edge layer devices, it will be able to tackle unseen threats based

on matching their profile of behaviors with each trained engine. The proposed architecture also has lower overhead on the resource consumption of edge devices compared with embedded defensive architecture. In addition, it is defined by a set of security modules that have interoperability functionality in each layer of IoT architecture that interacts with edge devices.

We conducted a particular comparison between the proposed architecture and the three peer secure architectures (discussed earlier in this section) based on service management concept for IoT presented in [65]. The service management of IoT consists of six dimensions named service type, architectural organization, middleware, run time management, security, and application for authorizing different IoT architecture capabilities. Figure 7 illustrates all service management components for IoT.

As it can be seen in Tables 2, 3, 4, 5, 6, and 7, we evaluated each architecture based on each service management aspect that presented in [65]. We reviewed each proposed secure architecture from each IoT service management aspect's features. To this end, we assigned 1 to each feature if it exists in each proposed secure architecture otherwise we assigned 0. Afterward, we defined a score, presented in Eq. 1, for each secure architecture to assess their universality in order to deliver timely service.

$$\text{Service Mgmt. Score} = \frac{1}{n} \sum_{i=1}^n \sum_{j=1}^m W_i \times f_j \quad (1)$$

where i belongs to each IoT service management aspect and defines as $i = \{a_1, \dots, a_n\}$, and j belongs to each aspect's feature and it can define in different size. W_i indicates each aspect weight in order to scale up all scores in the same direction. At last, we scaled all scores in [1, 100] interval for comparing each IoT secure architecture service management comprehensiveness. The proposed metric can be used to evaluate all the IoT security architectures that include the basic service delivery requirement in each layer like AI4SAFE. Therefore, if security requirements delivered as a service in the IoT environment, we could measure the service management score to evaluate the scalability of the proposed architecture.

Since the application category in service management is biased to each environment, we skipped this feature for evaluating our architecture to avoid unfairness and obtaining unbiased results. Moreover, AI4SAFE is a security architecture that can be applied in every IoT applications. Therefore, we did not include the application category to assess service management score of the proposed architecture. The application category can be used to evaluate the degree of functionality of the architecture in a specific IoT environment.

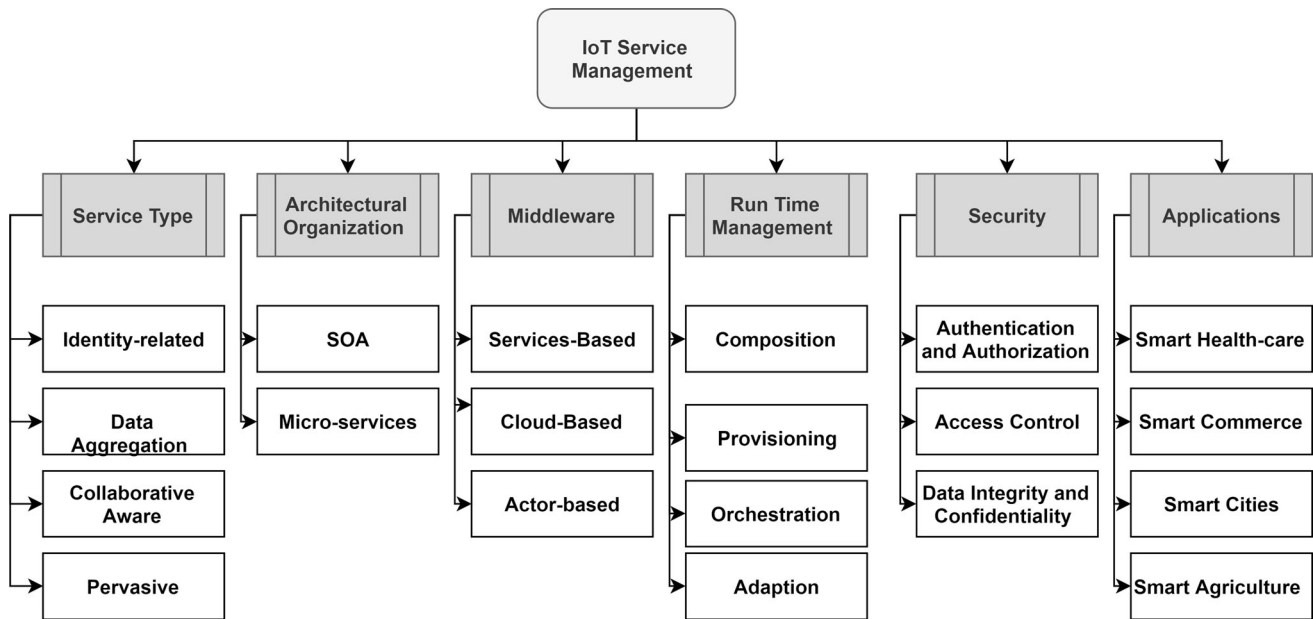


Fig. 7 IoT service management taxonomy [65]

Table 2 Comparison analysis of AI4SAFE-IoT architecture based on service-type aspect

Architecture	Identity related	Data aggregation	Collaborative aware	Pervasive
IIoTTEED [43]	1	0	1	1
SeCReT [44]	1	0	1	1
TEE [45]	1	0	1	1
AI4SAFE	1	1	1	1

Table 3 Comparison analysis of AI4SAFE-IoT architecture based on architectural organization aspect

Architecture	SOA	Micro-services
IIoTTEED [43]	0	1
SeCReT [44]	0	1
TEE [45]	0	1
AI4SAFE	1	1

Table 4 Comparison analysis of AI4SAFE-IoT architecture based on middleware aspect

Architecture	Service based	Cloud based	Actor based
IIoTTEED [43]	0	1	1
SeCReT [44]	0	0	1
TEE [45]	1	1	0
AI4SAFE	1	1	0

Figure 8 shows a comparative analysis of each IoT edge layer security architecture's service management score. As it can be seen from the figure, AI4SAFE-IoT obtained the highest score among the peer architectures due to its

modularity with regard to the implementation of multi-purpose AI engines.

4.1 Healthcare environment and AI4SAFE: a case study

In a particular analysis to demonstrate the functionality of the proposed architecture, we chose an IoT application in the healthcare environment. We adopted one of the latest models for IoT which was proposed by Woo et al. [66] as a reliable personal healthcare system. In their proposed system, they defined three main components named management server, MN gateway and end-user (medical staff) devices for delivering healthcare service based on M2M protocols. All three main components can be mapped into AI4SAFE architecture and the security modules that applied in each layer. Figure 9 demonstrates the IoT structure proposed by Woo et al. [66] which is integrated with AI4SAFE security modules. As it shows in the overview of proposed healthcare system architecture, we defined each module in the IoT base architecture as follows:

Table 5 Comparison analysis of AI4SAFE-IoT architecture based on run time management aspect

Architecture	Composition	Provisioning	Orchestration	Adaption
IloTEED [43]	0	1	0	1
SeCReT [44]	0	1	0	0
TEE [45]	1	1	0	1
AI4SAFE	1	1	1	0

Table 6 Comparison analysis of AI4SAFE-IoT architecture based on security aspect

Architecture	Authentication and authorization	Access control	Data integrity and confidentiality
IloTEED [43]	0	1	1
SeCReT [44]	1	1	1
TEE [45]	1	1	1
AI4SAFE	1	1	1

Table 7 Comparison analysis of AI4SAFE-IoT architecture based on application aspect

Architecture	Health care	Smart commerce	Smart cities
IloTEED [43]	0	1	1
SeCReT [44]	0	1	1
TEE [45]	1	1	0
AI4SAFE	0	1	1

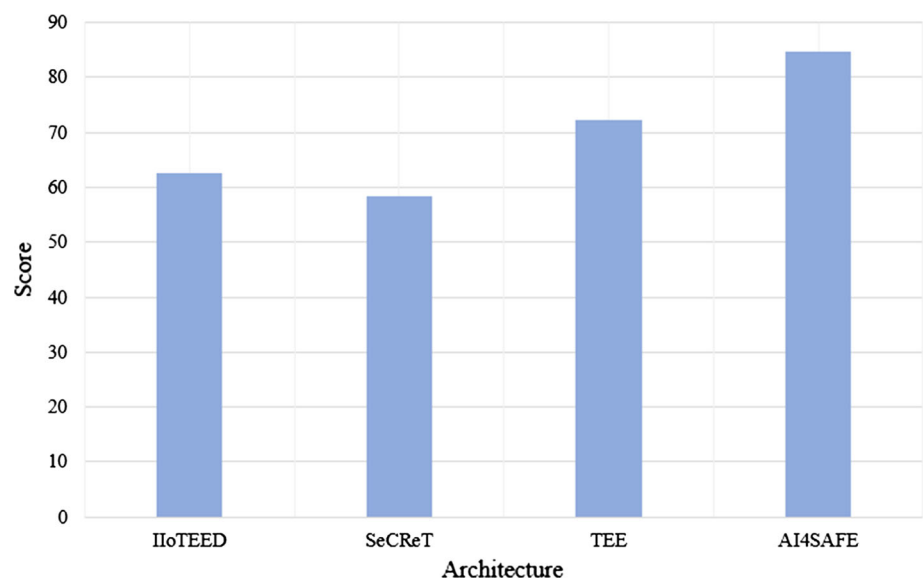
Application layer The proposed healthcare system architecture provides a management server for handling requests from edge layer device and end-user request, respectively. This component in health care can be protected by AI4SAFE intelligence module as well as the CoAP protocol.

Network layer We have an M2M server that facilitates and connect edge layer devices to the management server. This

component operates as a cloud-gateway in the base architecture. As we demonstrated in the AI4SAFE, we can apply IDS, network-based firewalls, and cyber threat hunting modules.

Edge layer Patients sensor and PDAs are the major edge layer devices in healthcare environments that they are mostly connected to the main application or a cloud-end server by cloud gateway or MN server as we have in the healthcare environment. Therefore, these devices need to be protected individually, while they are connected to an orchestration module. AI4SAFE intelligence security module can address this challenge by monitoring edge layer device's behavior as well as their connectivity.

Although there is a wide range of models and architectures for different IoT environments, as demonstrated by this case study, most of which can be mapped to a three-layer architecture supported by the AI4SAFE.

Fig. 8 Comparative analysis of IoT service management score on different IoT edge layer architecture

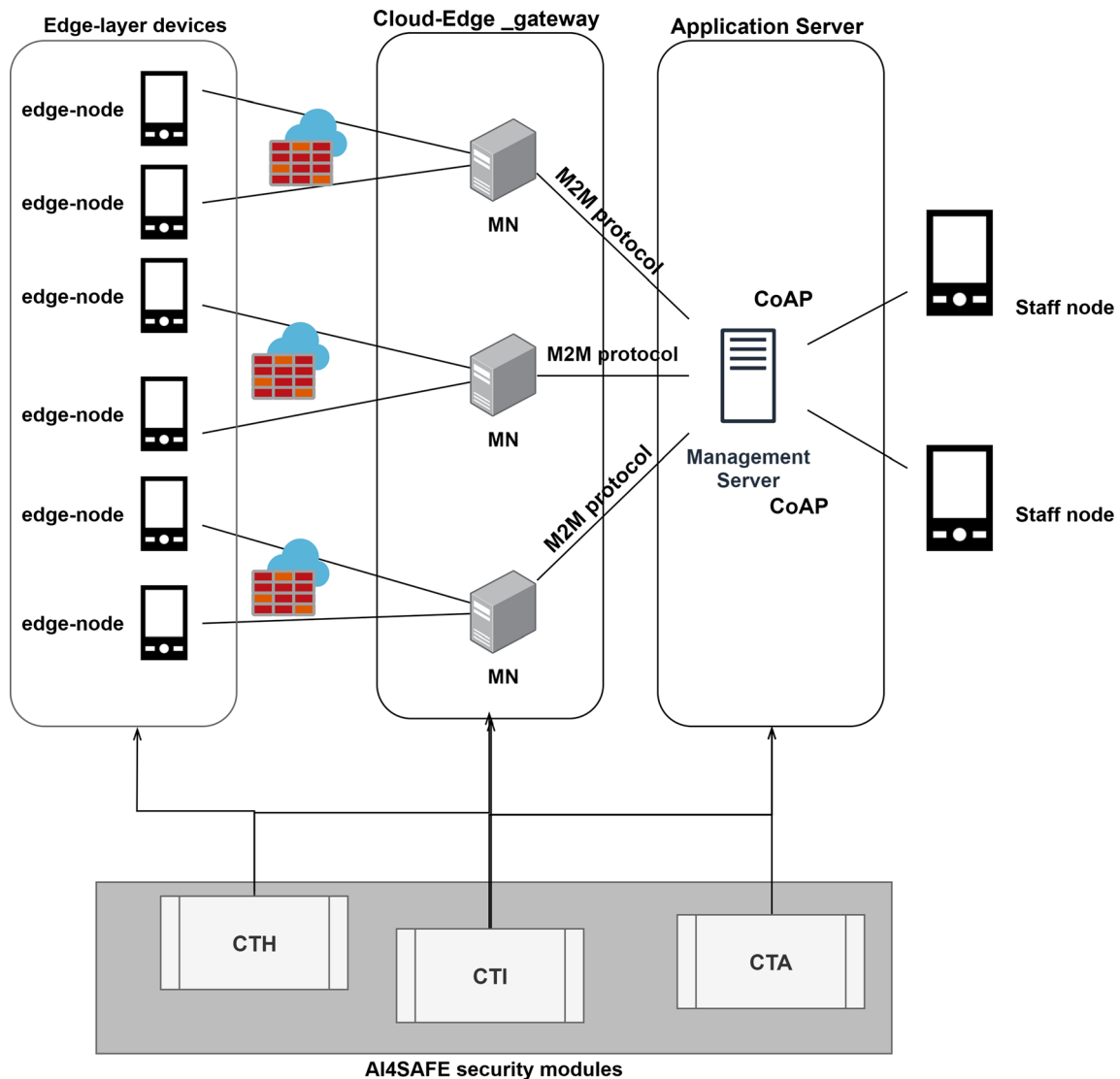


Fig. 9 Healthcare security architecture: AI4SAFE case study overview

5 Conclusion

With the rapid growth in the Internet of things infrastructure and emerging new applications based on its functional architecture, security challenges become more and more prominent. Several security models and architectures for the edge layer of IoT have been proposed in the literature. Although the existing architectures are able to address some security challenges in the IoT environment, most of such architectures suffer from the two main shortcomings. First, they virtually focus on a specific threat in the edge layer of IoT architecture without the ability to deal with new threats or even new versions of current threats that they were initially designed for it. Second, their underlying mechanisms are device dependable with the need for

external hardware for implementing the suggested secure architectures in most cases. In this paper, we proposed an AI-powered architecture for IoT environments, named AI4SAFE-IoT. In AI4SAFE-IoT, we defined a three-layer architecture with security modules based on AI engines for each layer of IoT which has interaction with the edge layer devices. In addition, we presented AI engines as a separated layer along a data channel that collects every existing view from a threat and transforms each view as an appropriate feature set for feeding AI engines. One of the main advantages of AI4SAFE-IoT architecture is its independence of operation from end-point device resources by delivering a pervasive security mechanism based on AI through service.

Compliance with ethical standards

Conflict of interest The authors declare that they have no conflict of interest.

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