

# INTRODUCTION TO PROBABILITY

# First we have to start with probability

- Probability is the “language of statistics.”
- Some of the probability concepts we talk about may not seem relevant to regression, ANOVA, etc.
- I have tried to select only the *necessary* probability concepts required to support the statistical inference in the second part of the semester.

# Statistics is “probability backwards”

- When studying probability, we know something about a population and say something about a (potential) sample.
- When doing statistics, we observe a sample and try to say something about a population.

# Calculus

- To do “mathematical statistics”, you need to know some calculus.
- This might require you to do some review (on your own).
- Do your best!

# Basic definitions

- PROBABILITY (in common conversation): a measure of belief that a future event will occur
- RANDOM EVENT: an event whose occurrence cannot be predicted with certainty
  - Toss of a coin
  - Rain tomorrow (in some specified area)
  - Patient's response to treatment
  - Number of fatal car crashes (in some area)

# How to approach probability?

- Subjectively
  - Everybody may have a different probability!
- Using relative frequency
  - Based on *data*!
  - For example, 240 of 300 patients respond to this treatment.
  - The probability YOU respond to this treatment is  $240/300=0.8=80\%$
- Axiomatically
  - Mathematically principled
  - Will rely on some assumption

# More formal definitions for probability

- EXPERIMENT (or RANDOM EXPERIMENT): process by which some observation is made
  - (a) Coin toss
  - (b) Systolic blood pressure of a patient
  - (c) Number of tumors in a tissue sample
  - (d) Number of accidental poisonings in some area
- EVENT (or OUTCOME): Result of an experiment
  - (a) Tails
  - (b) 110-115 mg Hg
  - (c) 0 tumors
  - (d) <20 poisonings

# Relative frequency

- Useful when it's possible to conceive of many identical repetitions of an experiment.
- Example: with a “fair” (six-sided) die,  
 $P(\{1\})=P(\{2\})=P(\{3\})=P(\{4\})=P(\{5\})=P(\{6\})=1/6$
- If you roll a die 30 times, you would expect about five of each.
- What if you roll a die 30 times and there are no 1's?
- Q: Is that possible if the die is fair?
- Q: If the die is really fair, how probable is such an outcome?
- Q: Would that outcome lead you to doubt whether the die is really fair?



# Set notation

- We can only calculate probabilities on sets (of possible outcomes), so we need to review some basic concepts.
- We will use capital letters to denote sets.
- Example:  $A = \{a_1, a_2, a_3, a_4\}$
- Two “special” sets:
  - $S$  is the “universal” set – in probability,  $S$  is the collection of all possible outcomes.
  - $\emptyset$  (or  $\{\}$ ) is the “null” or “empty” set.

# Subsets



• **SUBSET:** A is a subset of B if every element of A is also in B.

• Example:  $A = \{a_1, a_2, a_3, a_4\}$ ,  $B = \{a_2, a_4\}$ ,  $C = \{a_1, a_4, a_5\}$ .

• Q: Is B a subset of A?

Yes

• Q: Is C a subset of A?

No

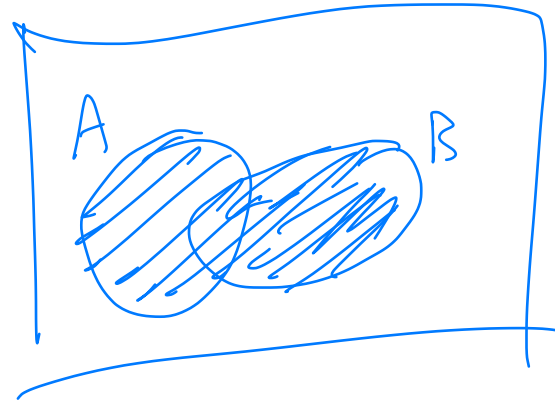
• Q: Is B a subset of C?

No

• Q: Is  $\emptyset$  a subset of A?

Yes

# Unions

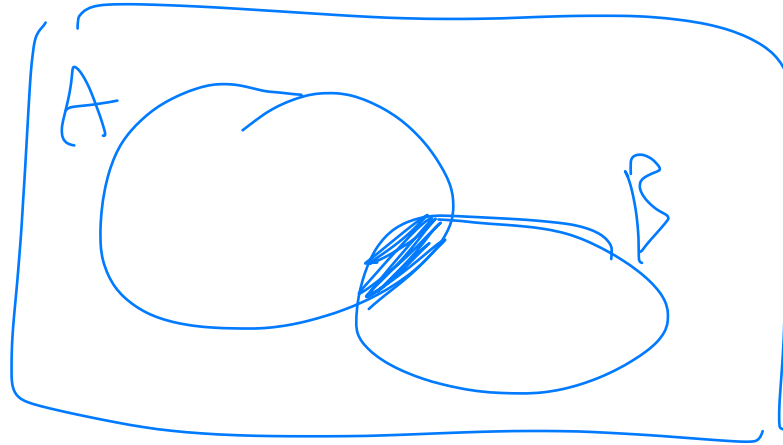


A hand-drawn symbol for the union of two sets,  $A \cup B$ . It consists of a square box containing a circle with diagonal hatching lines, followed by the text  $A \cup B$ .

- UNION: The union of two sets A and B is the set that contains all elements that are either in A **or** in B (or in both).
- Notation: The union of A and B is denoted  $A \cup B$ .
- Example:  $A = \{a_1, a_2, a_3, a_4\}$ ,  $B = \{a_2, a_4\}$ ,  $C = \{a_1, a_4, a_5\}$ .
  - Q: What is  $A \cup B$ ?
  - Q: What is  $B \cup C$ ?
  - Q: What is  $C \cup \emptyset$ ?

$\left. \begin{array}{l} \{a_1, a_2, a_3, a_4\} = A \\ \{a_2, a_4\} = B \\ \{a_1, a_4, a_5\} = C \end{array} \right\} \begin{array}{l} A \cup B = \{a_1, a_2, a_3, a_4\} \\ B \cup C = \{a_1, a_2, a_4, a_5\} \\ C \cup \emptyset = \{a_1, a_4, a_5\} \end{array}$

# Intersections



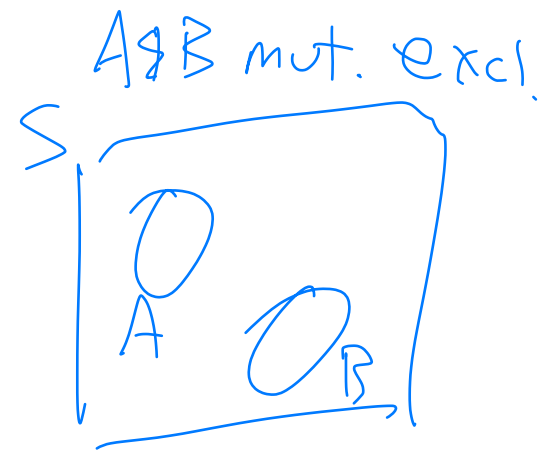
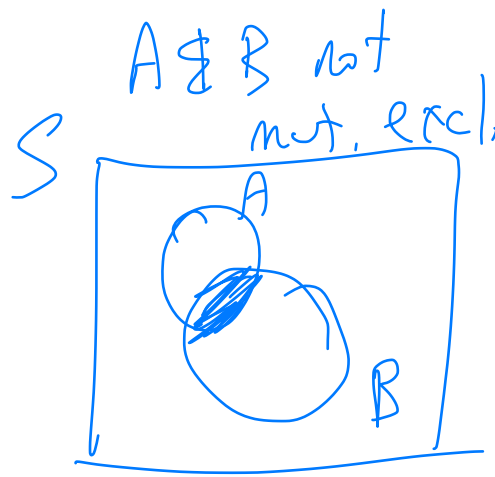
- INTERSECTION: The intersection of two sets is the set of all elements that are both in A *and* in B.
- Notation: The intersection of A and B is denoted  $A \cap B$ .
- Example:  $A = \{a_1, a_2, a_3, a_4\}$ ,  $B = \{a_2, a_4\}$ ,  $C = \{a_1, a_4, a_5\}$ .
  - Q: What is  $A \cap B$ ?  $\{a_2, a_4\} = B$
  - Q: What is  $B \cap C$ ?  $\{a_4\}$
  - Q: What is  $C \cap \emptyset$ ?  $\emptyset$

# Complements



- COMPLEMENT: If  $A$  is a subset of  $S$ , then the complement of  $A$  is the set of all elements that are in  $S$  but *not* in  $A$ .
- Notation: The complement of  $A$  is denoted  $\bar{A}$ .
- Example: Let  $S = \{a_1, a_2, a_3, a_4, a_5, a_6, a_7\}$ .
  - Q: What is the complement of  $\{a_1, a_3, a_5\}$ ?  $\{a_2, a_4, a_6, a_7\}$
  - Q: What is the complement of  $S$ ?  $\emptyset$
  - Q: What is the complement of  $\emptyset$ ?  $S$

# Mutual exclusivity



- MUTUALLY EXCLUSIVE: Sets  $A$  and  $B$  are mutually exclusive if  $A \cap B = \emptyset$ .
- Mutually exclusive sets have no elements in common.

## Example: rolling a single die

$$\begin{aligned} A &= \{1, 2\} \\ B &= \{1, 3, 5\} \\ C &= \{2, 4, 6\} \end{aligned}$$

- We will roll a die one time.
- Q: What is  $S$ ?  $S = \{1, 2, 3, 4, 5, 6\}$
- Let  $A = \{\text{outcome is less than 3}\}$ ,  $B = \{\text{outcome is odd}\}$ ,  $C = \{\text{outcome is even}\}$ .

- Q: What is  $A \cap B$ ?  $\{1\}$
- Q: What is  $A \cap C$ ?  $\{2\}$
- Q: What is  $A \cup C$ ?  $\{1, 2, 4, 6\}$
- Q: What is  $\bar{A}$ ?  $\{3, 4, 5, 6\}$

- Q: Are there any mutually exclusive pairs? Yes  $B$  &  $C$  are mut. exc!

events

# Some fundamental laws

- Distributive laws:

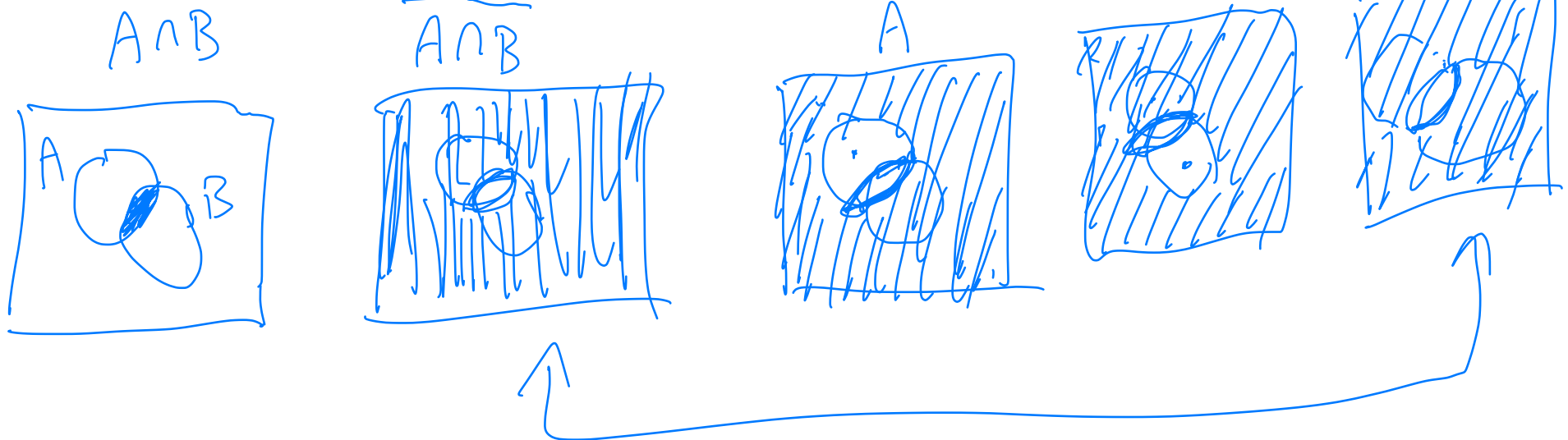
$$A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$$

$$A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$$

- De Morgan's laws:

$$\overline{A \cap B} = \bar{A} \cup \bar{B}$$

$$\overline{A \cup B} = \bar{A} \cap \bar{B}$$





# Probability model for discrete outcomes

- **DISCRETE SAMPLE SPACE**: If the sample space  $S$  contains a (finite or) countable number of outcomes, it is discrete.

- Examples:

- Roll a single die.  $S = \{1, 2, 3, 4, 5, 6\}$
- Toss a coin repeatedly until observing "heads", count the number of tosses.  
 $S = \{1, 2, 3, 4, 5, \dots\}$  "countable"  $\Rightarrow$  discrete
- Count the number of positive COVID-19 cases for people who appeared during a specified 1-hour period at a testing center.  $S = \{0, 1, 2, 3, \dots, 10,000,000\}$

# Events

- We previously defined event as the outcome of a (random) experiment.
- We refine that now
- EVENT: A *set* of some possible outcomes of a random experiment.
- Notation: We will use *capital* letters for events (and use set notation).
- SIMPLE EVENT: An event that has no subsets (other than itself and the null set), i.e., a set with exactly one possible outcome)
- COMPOUND EVENT: An event with two or more possible outcomes.

## Example: Rolling a single die

- Roll one die
- Let  $A = \{\text{odd number}\} = \{1, 3, 5\}$  compound
- Let  $B = \{2\}$  simple

## Example: Tossing a coin

- Toss a coin repeatedly until “heads” is observed, count the number of tosses  $S = \{1, 2, 3, 4, \dots\}$
- Let  $C$  = “heads on first toss”  $C = \{1\}$  simple
- Let  $D$  = “heads before third toss”  $D = \{1, 2\}$  compound

$H \rightarrow 1$   
 $TH \rightarrow 2$   
 $TTT \rightarrow 3$

$\{H\}$

$\{H, TH\}$