AOC 2025 Final Project

Team 1: Cache Me If You Can

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Main Purpose And Motivation

本研究的主要目的是在執行卷積神經網路(CNN)推論時·優化系統的能源效率。隨著深度學習模型在邊緣裝置與嵌入式系統中的應用越來越普遍·能源消耗成為一個關鍵課題。根據 ESL 的資料指出·DRAM 存取最多可佔系統總能耗的 70%·因此·如何有效減少資料移動·並選用一個適合實作且修改過的模型放在 Eyeriss 硬體上運行·最終選擇 Mobilenet v1 去改良·去檢測是否符合我們預期結果。成為提升能效的首要任務。

本研究針對此問題提出三大優化策略:

- 最小化資料移動:減少對 DRAM 和全域快取的讀寫次數,降低能量消耗。
- 強化資料重用:在處理單元 (Processing Elements) 內部實現最大化的資料重用,進一步節省功耗。
- 資料壓縮:運用如游程編碼(Run-Length Coding)與跳過零值的運算(Zero Skipping)等技巧·減少不必要的運算與資料傳輸。

這些方法能夠協助提升 CNN 推論在硬體上的能源效率,延長裝置使用壽命、減少熱功耗、並推動 AI 系統朝向低功耗、高效能的方向發展。

Model Comparison Table

| Model | Params | FLOPs | Accuracy | Operators | DRAM Access Optimization |
|--------------------|--------|-------------------|--|---|---|
| MobileNet | 3.5M | 334.22M (thop) | (ImageNet) top1=69.48% top5=89.26% | Conv, BN, ReLU6, InvertedResidual | High: Low params, high sparsity, but layer shape variation reduces reuse on original Eyeriss. DRAM access ~1-3 MB on v2 with CSC compression. |
| SqueezeNet | 1.2M | 349M (MACs) | (ImageNet) top1=57.5% top5=80.3% | Conv, ReLU, MaxPool, AvgPool, Concat, Reshape | Moderate: Very low params, fits global buffer (108 kB), but lower reuse due to fire modules. DRAM access ~2-4 MB after pruning. |
| - | - | - | - | - | |
| ResNet50 | 25.6M | ~7.7G (MACs) | (ImageNet) top1=76.15% top5=92.87% | Conv, BN, ReLU, Add, MaxPool | High: Stable layer shapes, high data reuse with 3x3 filters, moderate params. Pruned ResNet50 achieves ~3-5 MB DRAM access. Versatile and hardware-friendly. |
| VGG16 | 138M | ~30.9G (MACs) | (ImageNet) top1=71.59% top5=90.38% | Conv, ReLU, MaxPool | Low: High params (528 MB), exceeds global buffer, high DRAM access (~5-10 MB even after pruning). Stable layers but not memory-efficient. |
| EfficientNet B0 | 5.3M | ~0.78G (MACs) | (ImageNet) top1=77.1% top5=93.3% | Conv, BN, Swish, MBConv | High: Low params, high sparsity, but MBConv layer shape variation impacts original Eyeriss. DRAM access ~2-4 MB on v2. |
| InceptionV3 | 23.8M | ~5.7G (MACs) | (ImageNet) top1=77.9% top5=93.7% | Conv, BN, ReLU, Concat, MaxPool | Moderate: High reuse with multi-size filters, but layer shape variation increases DRAM access (~3-6 MB on v2). |
| DenseNet121 | 8M | ~5.7G (MACs) | (ImageNet) top1=74.98% top5=92.21% | Conv, BN, ReLU, Concat, MaxPool | High: Low params, stable layers, high reuse via dense connections. DRAM access ~2-5 MB after pruning. |
| ConvNeXt Tiny | 28.6M | ~8.7G (MACs) | (ImageNet) top1=82.1% top5=95.8% | Conv, LayerNorm, GELU, MaxPool | High: High reuse with 7x7 filters, stable layers. DRAM access ~3-6 MB. Good for original Eyeriss. |

[!Warning] Why not choose SqueezeNet SqueezeNet may not easy to implement in >Eyeriss(mapping parameter).

Software

Al Model Design and Quantization

file path : Performance_Modeling/mobilenetv1-cifar10.ipynb

you can run mobilenetv1-cifar10.ipynb with kaggle or colab.

 $Model\ Choosing: Modified\ \textbf{Mobilenet_v1}\ with\ cifar 10\ dataset$

import torch

import torch.nn as nn

import torch.ao.quantization as tq

class DepthwiseSeparableConv(nn.Module):

```
"""Depthwise Separable Convolution Block: Depthwise Conv2d + Pointwise Conv2d"""
    def __init__(self, in_channels, out_channels, stride=1):
        super().__init__()
        # Depthwise Convolution (3x3, groups=in_channels)
        self.depthwise = nn.Sequential(
            nn.Conv2d(
                in_channels, in_channels, kernel_size=3, stride=stride, padding=1,
                groups=in_channels, bias=False
            ),
            nn.BatchNorm2d(in_channels),
            nn.ReLU(inplace=True)
        # Pointwise Convolution (1x1)
        self.pointwise = nn.Sequential(
            nn.Conv2d(
               in_channels, out_channels, kernel_size=1, stride=1, padding=0, bias=False
            nn.BatchNorm2d(out channels),
            nn.ReLU(inplace=True)
    def forward(self, x):
       x = self.depthwise(x)
        x = self.pointwise(x)
        return x
    def fuse_modules(self):
        """Fuse Conv2d, BatchNorm2d, and ReLU for quantization"""
        tq.fuse_modules(self.depthwise, ['0', '1', '2'], inplace=True)
        tq.fuse_modules(self.pointwise, ['0', '1', '2'], inplace=True)
class MobileNetV1(nn.Module):
    """MobileNetV1 adapted for CIFAR-10 with final output 2x2x1024 → 1x1x1024"""
    def __init__(self, in_channels=3, in_size=32, num_classes=10):
        super().__init__()
        # Initial Conv2d layer
        self.conv1 = nn.Sequential(
            nn.Conv2d(in_channels, 32, kernel_size=3, stride=1, padding=1, bias=False),
            nn.BatchNorm2d(32),
            nn.ReLU(inplace=True)
        # Depthwise Separable Convolution layers
        self.layers = nn.Sequential(
            DepthwiseSeparableConv(32, 64, stride=1),
                                                          # 32x32x64
            DepthwiseSeparableConv(64, 128, stride=2), # 16x16x128
DepthwiseSeparableConv(128, 128, stride=1), # 16x16x128
            DepthwiseSeparableConv(128, 256, stride=2), # 8x8x256
            DepthwiseSeparableConv(256, 256, stride=1), # 8x8x256
            DepthwiseSeparableConv(256, 512, stride=2), # 4x4x512
            DepthwiseSeparableConv(512, 512, stride=1), # 4x4x512
            DepthwiseSeparableConv(512, 1024, stride=2), # 2x2x1024
        # Global average pooling and fully connected layers
        self.avgpool = nn.AdaptiveAvgPool2d(1) # 2x2x1024 → 1x1x1024
        self.fc = nn.Linear(1024, num_classes) # 1024 \rightarrow 10
    def forward(self, x):
        x = self.conv1(x)
        x = self.layers(x)
                                                # 2x2x1024 → 1x1x1024
        x = self.avgpool(x)
        x = torch.flatten(x, start_dim=1)
                                                # 1x1x1024 → 1024
        x = self.fc(x)
                                                # 1024 → 10
        return x
    def fuse_modules(self):
        """Fuse Conv2d, BatchNorm2d, and ReLU for quantization"""
        self.conv1.eval()
        tq.fuse_modules(self.conv1, ['0', '1', '2'], inplace=True)
        for layer in self.layers:
            layer.eval()
            layer.fuse_modules()
        self.eval()
if __name__ == "__main__":
    model = MobileNetV1()
    inputs = torch.randn(1, 3, 32, 32)
    print(model)
```

```
from torchsummary import summary summary(model, (3, 32, 32), device="cpu")
```

for quantized model, model acheive the following metrics:

- top-1 accuracy on CIFAR-10 \$\ge\$ 80% (OK)
- accuracy drop \$\le\$ 1% compared to your full-precision model (OK)

Workload Analysis

- Similar to environments in Lab2
- 1. Create and activate virtual environment

```
conda create -n aoc python=3.10 -y
conda activate aoc
```

2.Install packages

```
cd Performance_Modeling
pip install -r requirements.txt
```

FP32 - mobilenetv1.pt

file path : Performance_Modeling/weights/mobilenetv1.pt

```
python3 profiling.py weights/mobilenetv1.pt
```

• accuracy=0.8733 , Model size : 4.40 MB

| (aoc) f74106092@user:~/profiling_t Model does not have 'fuse modules' | | | ights/mobilene | tv1.pt | | | | | |
|--|----------------|-----------|----------------|-----------|--------------|-----------|--------------|------------|-------------|
| Model loaded from weights√mobilene | tv1.pt (3.3797 | 94 MB) | | | | | | | |
| | | | | | | | | | |
| Name | Self CPU % | Self CPU | CPU total % | CPU total | CPU time avg | CPU Mem | Self CPU Mem | # of Calls | Total KFLOP |
| | | | | | | | | | |
| model_inference | 18.72% | 1.850ms | 100.00% | 9.884ms | 9.884ms | Θ b | -2.71 Mb | 1 | |
| aten::conv2d | 0.70% | 69.096us | 63.04% | 6.231ms | 366.550us | 1.33 Mb | 0 b | 17 | 54386.68 |
| aten::convolution | 1.50% | 147.832us | 62.34% | 6.162ms | 362.486us | 1.33 Mb | 0 b | 17 | |
| aten:: convolution | 1.28% | 126.645us | 60.85% | 6.014ms | 353.790us | 1.33 Mb | θЬ | 17 | |
| aten::mkldnn_convolution | 37.77% | 3.734ms | 38.54% | 3.809ms | 380.888us | 880.00 Kb | θ b | 10 | |
| aten::thnn conv2d | 0.21% | 20.557us | 20.82% | 2.057ms | 293.919us | 480.00 Kb | 0 b | | |
| aten:: slow conv2d forward | 20.02% | 1.978ms | 20.61% | 2.037ms | 290.982us | 480.00 Kb | -108.00 Kb | | |
| aten::batch norm | 0.36% | 36.011us | 12.04% | 1.190ms | 70.020us | 1.36 Mb | θ b | 17 | |
| aten:: batch norm impl index | 0.76% | 74.695us | 11.68% | 1.154ms | 67.902us | 1.36 Mb | θЬ | 17 | |
| aten::native_batch_norm | 9.46% | 935.079us | 10.80% | 1.068ms | 62.821us | 1.36 Mb | -66.75 Kb | 17 | |
| elf CPU time total: 9.884ms | | | | | | | | | |

INT8 - mobilenetv1-power2.pt

 $\textbf{file path:} \texttt{Performance_Modelin/Profiling_Results/weights/mobilenetv1-power2.pt}$

```
python3 profiling.py weights/mobilenetv1-power2.pt -b power2
```

• accuracy=0.8694 , Model size : 1.117842MB

```
(aoc) f74106092@user:-/profiling_test$ python3 profiling.py weights/mobilenetv1-power2.pt -b power2
Fising modules
/home2/aoc2025/f741060992/miniconda3/envs/aoc/lib/python3.10/site-packages/torch/_utils.py:410: UserWarning: TypedStorage is deprecated. It will be removed in the future and Un typedStorage will be the only storage class. This should only matter to you if you are using storages directly. To access UntypedStorage directly, use tensor.untyped_storage() instead of tensor.storage()
devicesstorage.device,
Model loaded from weights/mobilenetv1-power2.pt (0.86389 MB)

Name Self CPU % Self CPU CPU total % CPU total CPU time avg CPU Mem Self CPU Mem # of Calls

model inference 48.25% 35.660ms 100.00% 73.910ms 0 b -347.05 Kb 1
quantized::conv2d_relu 20.53% 15.172ms 29.10% 21.567ms 1.269ms 340.00 Kb -1.33 Mb 17
quantized::linear 18.74% 13.850ms 18.70% 13.860ms 13.860ms 10 b -40 b 1
aten::clone 8.53% 6.305ms 8.55% 6.310ms 3.155ms 5.00 Kb 0 b 1
aten::clone 0.01% 4.518us 8.54% 6.309ms 6.309ms 5.00 Kb 0 b 1
aten::clone view 3.57% 2.641ms 3.57% 2.641ms 2.660ms 2.00 Kb 0 b 1
aten::quantize_per_tensor 0.10% 75.025us 0.10% 75.025us 3.00 Kb 0 b 1
aten::empty_affine_quantized 0.09% 65.184us 0.00% 65.184us 3.104us 347.00 Kb 347.00 Kb 21
aten::empty_affine_quantized 0.09% 65.184us 0.00% 65.184us 31.04us 347.00 Kb 347.00 Kb 21
aten::empty_affine_quantized 0.04% 31.823us 0.04% 31.823us 1.675us 1.33 Mb 1.33 Mb 1.33 Mb 19
```

Analytical Model – mapping parameters

Conv2D Shape Parameter

| Parameter | Description |
|-----------|---------------------|
| N | batch size |
| H/W | input height/width |
| R/S | filter height/width |
| E/F | output height/width |
| С | input channels |
| М | output channels |
| U | stride |
| Р | padding |

RS Dataflow Mapping Parameter

| Parameter | Description |
|-----------|---|
| m | number of ofmap channels stored in the global buffer |
| n | number of ofmaps/ifmaps used in a processing pass |
| е | width of the PE set (strip-mined if nessary) |
| р | number of filters processed by a PE set |
| q | number of ifmap/filter channels processed by a PE set |
| r | number of PE sets for different ifmap/filter channels |
| t | number of PE sets for different filters |

Eyeriss Mapping Result

We use the following mapping result to generate the verification test data for the subsequent testbench.

cd Performance_Modeling
python3 main.py ./weights/mobilenetv1-power2.pt

CONV.csv

| layer | glb_usage | glb_read | glb_write | glb_access | dram_read | dram_write | dram_access | macs | latency | energy_per_layer |
|-------------------|-----------|----------|-----------|------------|-----------|------------|-------------|---------|---------|--------------------|
| mobilenetv1.conv0 | 33976 | 150400 | 163840 | 314240 | 7808 | 32768 | 40576 | 884736 | 240608 | 13.087224 |
| mobilenetv1.conv1 | 34472 | 1462528 | 1114112 | 2576640 | 69888 | 65536 | 135424 | 2686976 | 1523136 | 58.60593599999999 |
| mobilenetv1.conv2 | 35240 | 2265344 | 1081344 | 3346688 | 110848 | 32768 | 143616 | 2392064 | 1885632 | 67.44561599999999 |
| mobilenetv1.conv3 | 33704 | 2955776 | 2129920 | 5085696 | 121344 | 32768 | 154112 | 4489216 | 2768256 | 91.34985599999999 |
| mobilenetv1.conv4 | 34088 | 2298112 | 1064960 | 3363072 | 106752 | 16384 | 123136 | 2244608 | 1851840 | 63.210096 |
| mobilenetv1.conv5 | 33320 | 3021312 | 2113536 | 5134848 | 162304 | 16384 | 178688 | 4341760 | 2807168 | 96.47139199999998 |
| mobilenetv1.conv6 | 33512 | 2363648 | 1056768 | 3420416 | 153856 | 8192 | 162048 | 2170880 | 1920960 | 71.43575999999997 |
| mobilenetv1.conv7 | 33128 | 3152384 | 2105344 | 5257728 | 281088 | 8192 | 289280 | 4268032 | 2998656 | 119.71900799999999 |
| mobilenetv1.conv8 | 16808 | 2236928 | 1052672 | 3289600 | 543232 | 4096 | 547328 | 2134016 | 2333056 | 147.212896 |

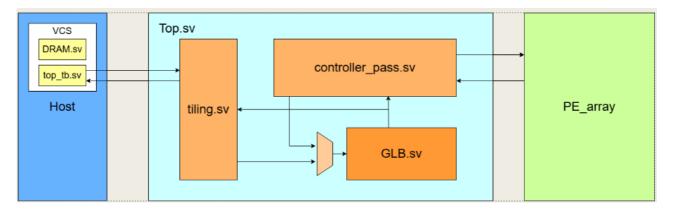
[!Warning] Because the algorithm for the first 3x3 convolution in the first layer of eyeriss.py is different from the depthwise separable convolution, it has been recalculated separately.

FC_layer.csv

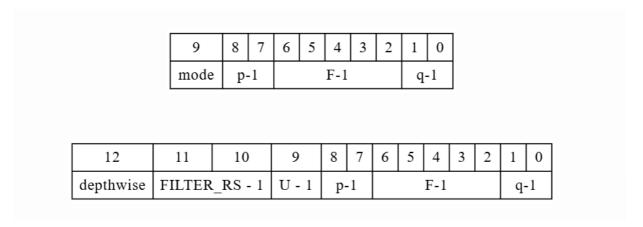
| layer | glb_usage | glb_read | glb_write | glb_access | dram_read | dram_write | dram_access | macs | latency | energy_per_layer | power_per |
|-----------|-----------|----------|-----------|------------|-----------|------------|-------------|-------|---------|--------------------|------------|
| FC layer0 | 4456 | 1334032 | 177152 | 1511184 | 1070184 | 1024 | 1071208 | 10240 | 2094652 | 229.89758299999997 | 21950.9095 |

Hardware

Overall architecture

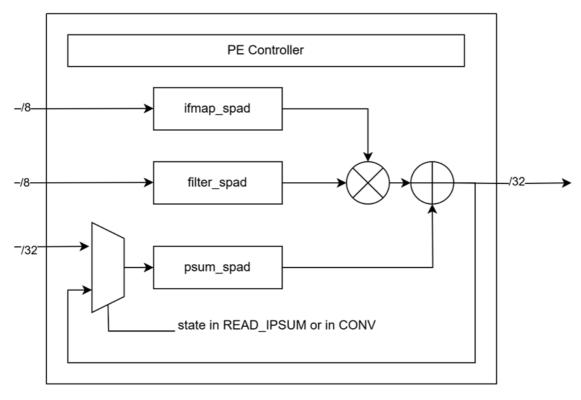


PE config modification



為了支援MobileNet depthwise separable convolution 多了depthwise, FILTER_RS-1為可以支援kernel size from 1 to 3.將mode改為U-1用以支援stride = 1 or 2。

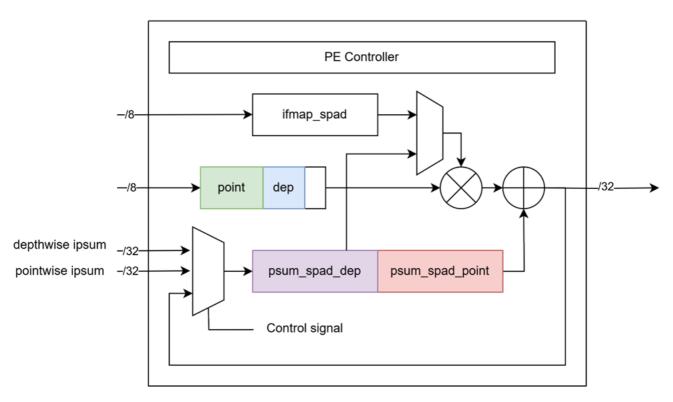
PE (Process Element)



與Lab3大部分相同,但

因應上面config改變·多了一些控制邏輯。

SUPER (Super Ultra Processing Element RRR bon wo kai stream)



filter_spad可以同時存放pointwise filter與depthwise filter · 進行depthwise convolution時會將depthwise psum存進psum_spad上半部·再以depthiwse psum作為pointwise psum 的 ifmap 與 pointwise filter 相乘得到depthwise separable convolution 結果。

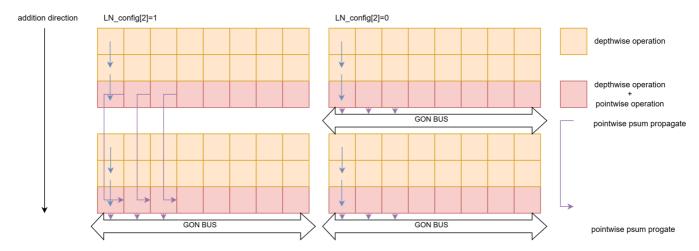
Formula deduction

$$\begin{split} y_{m,\,e,\,f} &= b_m^{\text{pointwise}} + \sum_c \left(b_c^{\text{depthwise}} + \sum_r \sum_s x_{c,\,Ue+r,\,Uf+s} \cdot w_{m,\,c,\,r,\,s}^T \right) \cdot w_{m,c}^{\text{pointwise}} \\ &\text{assume } s_w \text{of depthiwse and pointwise same} \\ s_y(\bar{y}_{m,\,e,\,f} - 128) &= s_x s_w \bar{b}_m^{\text{pointwise}} + \sum_c \left(s_x s_w \bar{b}_c^{\text{depthwise}} + \sum_r \sum_s s_x (\bar{x}_{c,\,Ue+r,\,Uf+s} - 128) \cdot s_w \bar{w}_{m,\,c,\,r,\,s}^T \right) \cdot s_w \bar{w}_{m,c}^{\text{pointwise}} \\ &= s_x s_w \bar{b}_m^{\text{pointwise}} + s_x s_w \sum_c \left(\bar{b}_c^{\text{depthwise}} + \sum_r \sum_s (\bar{x}_{c,\,Ue+r,\,Uf+s} - 128) \cdot \bar{w}_{m,\,c,\,r,\,s}^T \right) s_w \bar{w}_{m,c}^{\text{pointwise}} \\ &= s_x s_w \left(\bar{b}_m^{\text{pointwise}} + s_w \sum_c \left(\bar{b}_c^{\text{depthwise}} + \sum_r \sum_s (\bar{x}_{c,\,Ue+r,\,Uf+s} - 128) \cdot \bar{w}_{m,\,c,\,r,\,s}^T \right) \bar{w}_{m,c}^{\text{pointwise}} \right) \\ &\bar{y}_{m,\,e,\,f} = \frac{s_x s_w}{s_y} \left(\bar{b}_m^{\text{pointwise}} + s_w \sum_c \left(\bar{b}_c^{\text{depthwise}} + \sum_r \sum_s (\bar{x}_{c,\,Ue+r,\,Uf+s} - 128) \cdot \bar{w}_{m,\,c,\,r,\,s}^T \right) \bar{w}_{m,c}^{\text{pointwise}} \right) + 128 \\ &\text{assume bias} = 0 \\ &\bar{y}_{m,\,e,\,f} = \text{clamp} \left(\frac{s_x s_w^2}{s_y} \left(\sum_c \sum_r \sum_s (\bar{x}_{c,\,Ue+r,\,Uf+s} - 128) \cdot \bar{w}_{m,\,c,\,r,\,s}^T \bar{w}_{m,c}^{\text{pointwise}} \right) + 128, 0, \ 255 \right) \end{split}$$

由上式得出可以直接將depthiwse 結果直接做pointwise 結果。

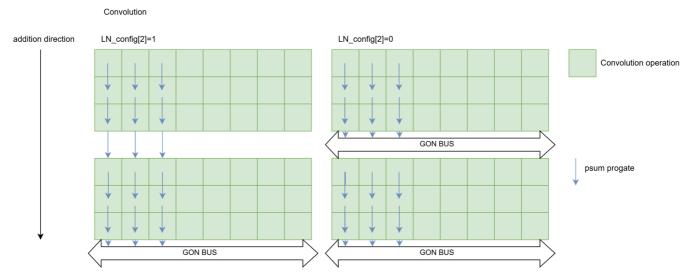
Depthwise separable convolution

Depthwise separable convolution



最後一排depthwise的row會變成由SUPER 組成的row·做最後的結果·若LN_config[2]=1·就會將SUPER 相接。

Normal convolution



SUPER也可以執行一般convolution · 此時整個PE array行為就會與原本一樣。 這樣的好處可以將一次depthwise separable convolution在一次pass中做完 · 不用做一次 depthwise後存入glb再做pointwise才得到結果 · 壞處是需要更大的乘法器。

Controller for one pass

Controller_pass 負責協調 Eyeriss PE array 與 Global Buffer(GLB)間的資料傳輸·控制整個卷積運算中一個 pass 的資料流程·並根據參數設定啟動資料載入、PE 配置、 卷積輸入與結果寫回等操作。以下為模組的主要功能說明與架構解析:

1. I/O port definition

• interface to Top module

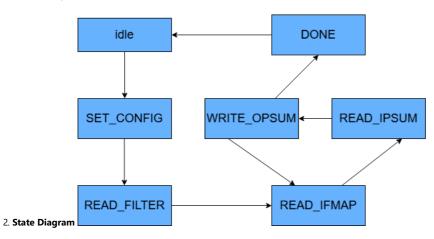
| Name | I/O | Bits | Explanation |
|------------------------|--------|------|--|
| start | Input | 1 | start signal |
| bias_ipsum_sel Input 1 | | 1 | select which ipsum in this pass is used, bias or ipsum |
| op_config Input 32 | | 32 | ctrl register define in lab4 |
| mapping_param | Input | 32 | ctrl register define in lab4 |
| shape_param1 | Input | 32 | ctrl register define in lab4 |
| shape_param2 | Input | 32 | ctrl register define in lab4 |
| filter_baseaddr | Input | 32 | filter base address in glb |
| ifmap_baseaddr | Input | 32 | ifmap base addressin glb |
| bias_baseaddr | Input | 32 | bias base addressin glb |
| opsum_baseaddr | Input | 32 | opsum base addressin glb |
| done | Output | 1 | done signal |

· interface to PE array

/* same as lab3 */

• interface to glb

| Name | I/O | Bits | Explanation |
|------------|--------|------|---------------|
| glb_we | Output | 4 | write enable |
| glb_w_addr | Output | 32 | write address |
| glb_w_data | Output | 32 | write data |
| glb_re | Output | 4 | read enable |
| glb_r_addr | Output | 32 | read address |
| alb r data | Input | 32 | read data |



- 當接受到start signal時,會從idle進入SET_CONFIG狀態,開始scan ID給PE array
- Scan configuration完成後·會開始依序read filter, ifmap, ipsum
- 將PE array運算完的opsum寫回GLB中,並重複read ifmap, ipsum
- 直到所有opsum都已寫回glb中·跳轉至DONE狀態·此時將pass_done signal拉起·告知外界pass已做完·並回至idle

3. PE ID setup and scanning chain

- 使用 pe_array_id_generator 模組·根據輸入參數 (如 p, q, r, t, e 等) 計算整體 PE 陣列中的 XID、 YID 分布。
- XID 掃描鏈、YID 掃描鏈對應 set_XID、set_YID 訊號·依據掃描順序送入每個 PE。
- LN(Local Neighbors) 設定鏈透過 set_LN 與 LN_config_in 一次性配置。

4. Tag calculation logic

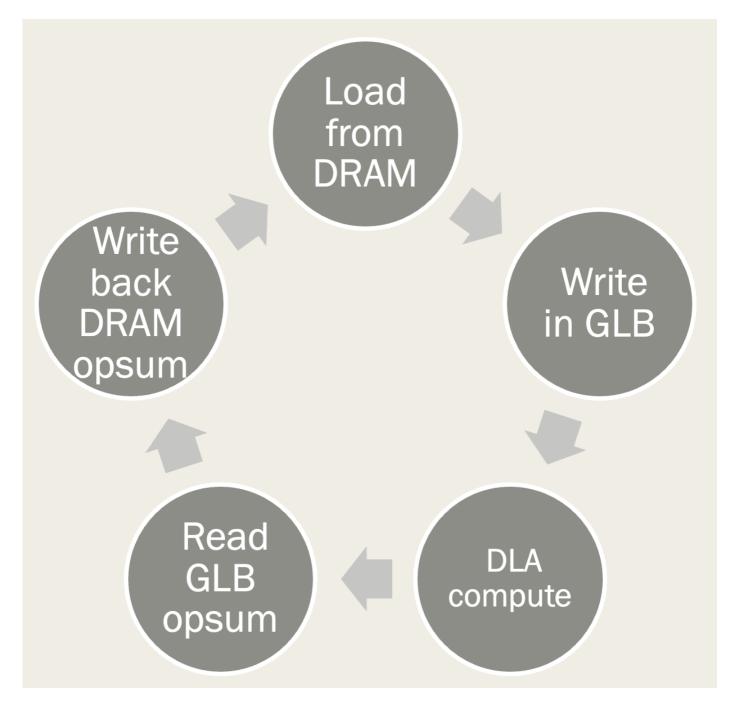
- 參考lab3 PE array的testbench
- 為了處理Stride=2·相比於前者·增加額外的計數器u_ct來計算下次load ifmap的數量和tag位置

5. Address calculation and glb control

- 利用各個代表不同dimension的計數器chn_ct, col_ct, row_ct來計算當前read/write的address
- 為了更好模擬現實中的sram·我們將glb設計為read會有一個cycle的delay·以此為基準設計handshake signal

Controller for one layer (tiling)

- 依照 mapping_param、shape_param1、shape_param2 決定從 DRAM 讀取多少資料·並寫入 GLB。
- 支援多種 tile/filter/channel/stride/padding 組合。



參數解析

透過 mapping_param 與 shape_param1/shape_param2 · 解析出分塊所需的各種參數(如分塊大小、padding、stride、filter 尺寸、channel 數等) · 並計算出各種資料的 實際盲高。

狀態機控制

模組內部以狀態機 (state machine) 方式運作,主要狀態包含:

- 1. IDLE:等待啟動信號(start)。
- 2. LOAD_IFMAP_DRAM_R / LOAD_IFMAP_GLB_W: 從 DRAM 讀取 ifmap,寫入 GLB。
- 3. LOAD_FILTER_DRAM_R / LOAD_FILTER_GLB_W: 從 DRAM 讀取 filter · 寫入 GLB。
- 4. LOAD_BIAS_DRAM_R / LOAD_BIAS_GLB_W: 從 DRAM 讀取 bias · 寫入 GLB。
- 5. WRITE_OPSUM_GLB / WRITE_OPSUM_DRAM: 從 GLB 讀取 opsum·寫回 DRAM。
- 6. RESET_OPSUM: 重設 GLB 中 opsum 區域爲 0。 7. FINISH / DONE:流程結束·等待下一次啟動。

地址計算

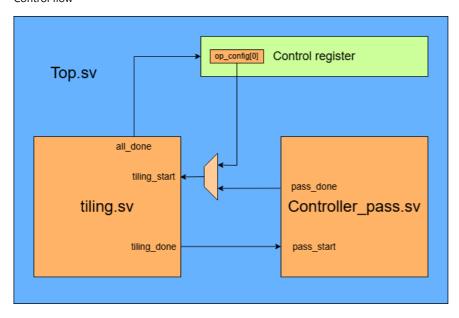
針對 ifmap、filter、bias、opsum 等資料·分別設計了對應的地址計算 function·根據分塊參數與 base address 動態產生 DRAM/GLB 的存取位址。

資料搬移流程

1. 依據狀態機流程·依序將 ifmap、filter、bias 由 DRAM 讀取並寫入 GLB。

- 2. 運算完成後,將 opsum 由 GLB 讀取並寫回 DRAM。
- 3. 每一階段皆有對應的計數器與條件判斷,確保分塊搬移正確進行。
- 4. 支援多層次分塊與多次搬移,直到所有資料處理完畢。
- 5. 流程重啟與結束
- 6. 當一輪分塊搬移結束後,根據參數判斷是否還有剩餘資料需要處理,若有則重啟流程,否則進入 DONE 狀態。

Control flow



- When the testbench writes 1 to op_config[0], it triggers the DLA to begin operation.
- The tiling.sv module detects this start signal and begins transferring data into the GLB.
- Once data movement is complete, tiling.sv sends a tiling_done signal to notify Controller_pass.sv to initiate a computation pass.
- After the pass is completed, Controller.sv asserts a pass_done signal to inform tiling.sv. The tiling.sv module then starts writing the partial sums (opsum) back to DRAM and proceeds to load the data for the next pass.
- This alternating sequence continues—data movement followed by computation—until tiling.sv detects that there is no more data to load, indicating that the entire layer has been processed.
- At this point, an all_done signal is sent to the host to indicate that the DLA has finished processing. Additionally, op_config[0] is cleared back to 0 to prevent the DLA from being unintentionally restarted.

Tiling.cpp

使用C/C++驗證moblienet 每個layer 的tiling 邏輯·輸入為整層layer ifmap.txt, filter.txt, bias.txt,將tiling 與運算完結果與golden.txt比對·用以驗證tiling邏輯。

TVM

Similar to Lab5.0 : Enviroment Setup

```
conda create -n tvm-lab
conda activate tvm-lab
conda install python=3.11
conda install llvmdev=18 -c conda-forge
```

```
pip3 install torch torchvision --index-url https://download.pytorch.org/whl/cpu
pip3 install onnx
pip3 install graphviz
pip3 install -e /opt/tvm/python
```

1. Codegen with TVM compiler

Enter TVM Folder

```
conda activate tvm-lab
```

Build the model

make build_model

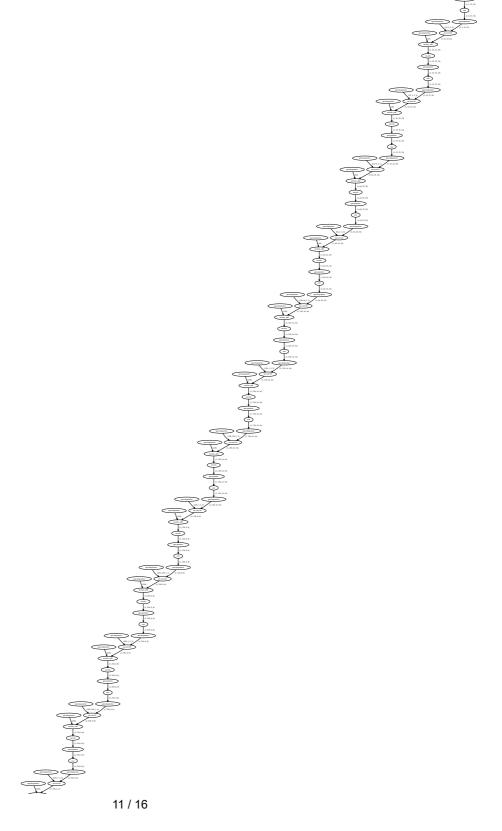
visuTVM: Relay Graph Visualizer

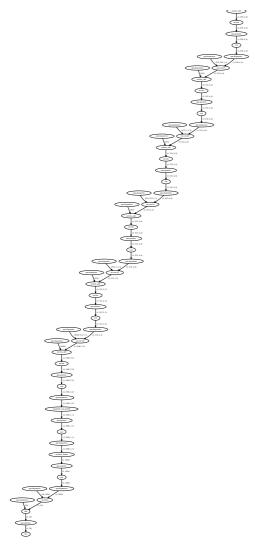
To generate visualizations of the Relay graph:

make visuTVM

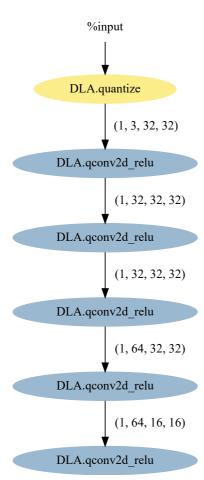
This command produces two SVG images representing the Relay graph:

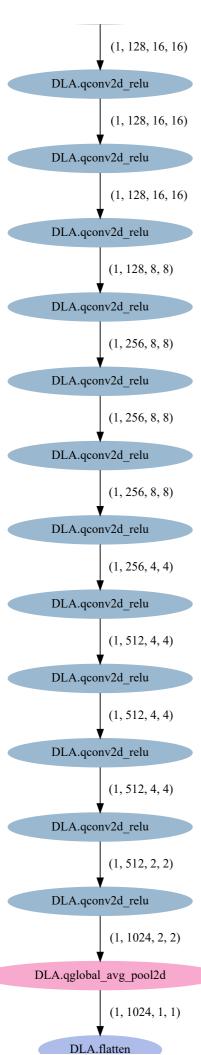
- ./output/visu_VGG8_relay_ir.svg: The original Relay IR (before the MergeComposite pass)
- ./output/visu_VGG8_relay_ir_pass.svg: The Relay IR after pattern fusion and annotation passes
 - o mobilenetv1_relay_ir

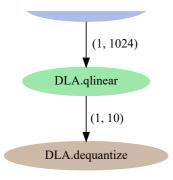




o mobilenetv1_relay_ir_pass







2. Simulation and Performance Analysis (Failed)

For more config in compiling cpu-only version runtime, move into testbench/cpu, then use make usage for more details about configurations.

```
cd testbench/cpu
make usage
```

It is needed to make clean before any new configuration applied.

- make test is the single shot of indecated image.
- make test_full will implement 100 images.

[!Tip] Model Accuracy This modified Mobilnet_v1 model achieves 86.94% accuracy on the CIFAR-10 dataset.

But, our result is not fit in Mobilnet_v1 model accuracy.

3. Single Test

Our result

```
(base) f74106092@user:~/TVM/testbench/cpu$ make test CLASS=2 INDEX=3
Run test
=======[ single test ]========
Input file: ../../output/bin/input.bin
Weight file: ../../output/bin/weight.bin
Class index: 2
Image index: 3
Image Test: 3/10 image class
Model output
  airplane] 7.070% automobile] 9.893%
       bird] 12.953%
        cat] 15.809% deer] 10.572%
        dog] 6.694%
        frog] 9.893%
       horse]
               6.564%
       ship] 7.949%
       truck] 12.604%
```

Expected Results

The problem we will figure out in future.

Simulation

Makefile main options

| options | function |
|---|--|
| pe% | Unit test for PE in No.% testbench with Verilator. |
| super% | Unit test for SUPER in No.% testbench with Verilator. |
| array% | Unit test for PE Array in No.% testbench with Verilator. |
| ppu% | Unit test for PPU in No.% testbench with Verilator. |
| gen_test_data_for_array | Generate normal convolution one pass testbench data for array. |
| gen_test_data_for_depthwise_array | Generate depthwise separable convolution one pass testbench data for array. |
| gen_test_data_for_pe | Generate normal convolution testbench data for PE. |
| gen_test_data_for_depthwise_pe | Generate depthwise separable convolution testbench data for SUPER. |
| gen_test_data_for_mobilenet | Generate normal convolution testbench data for MobileNetV1. |
| gen_test_data_for_mobilenet_depthwise | Generate depthwise separable convolution testbench data for MobileNetV1. |
| <pre>gen_test_data_for_mobilenet_linear</pre> | Generate FC layer testbench data for MobileNetV1. |
| gen_ID_CONV | Generate CONV layer ID for specific mapping parameter by ID_gen.cpp. |
| gen_ID_LINEAR | Generate FC layer ID for specific mapping parameter by ID_gen.cpp. |
| vcs_id_gen | Generate layer ID for specific mapping parameter by ID_gen_combinational.v. |
| vcs% | Generate GLB mirror for No.% testbench as inital data in GLB, simulate one pass normal/depthwise separable convolution in module which consist of PE_array, GLB, Controller_pass with vcs. |
| clean | Remove unnecessary files. |

[!Warning] % is a interger number which reperesent No.% testcase. If you replace % with _all in the options above, >the Makefile will run all test cases.

Usage

Туре

make <options>

Makefile of tiling.cpp

| options | function |
|---------------|---|
| layer0~layer9 | Execute C++ simulation of tiling of all 10 layers of our MobileNetV1 model. |

options function

clean

Remove unnecessary files.