

```
/* Variable */
```

```
const millisecToMinute = 60000;
const averageWordLength = 4.5;
const contingencyData = {
  content: "The wound is the place where the light enters you.",
  author: "Rumi",
};
```

```
var event = "relay";
var eventActive = false;
var type = "quote";
var target = "";
var targetSource = "";
var targetAnswer = "";
var targetIndex = 0;
var time = {
  initial: 0,
  end: 0,
}
```

```
/* Dom Object */
```

```
var container = document.getElementById("container");
var containerStyle = window.getComputedStyle(container);
```

```
var introScreen = document.getElementById("introScreen");
var eventScreen = document.getElementById("eventScreen");
```

```
var targetText = document.getElementById("targetText");
var targetSourceText = document.getElementById("targetSourceText");
var targetAnswerText = document.getElementById("targetAnswerText");
var userInput = document.getElementById("userInput");
```

```
var startButton = document.getElementById("startButton");
var continueButton = document.getElementById("continueButton");
var exitEventButton = document.getElementById("exitButton");
```

```
var eventButton = {
  relay: document.getElementById("relayButton"),
  precision: document.getElementById("precisionButton"),
}
var typeButton = {
  quote: document.getElementById("quoteButton"),
  trivia: document.getElementById("triviaButton"),
  paragraph: document.getElementById("paragraphButton"),
  word: document.getElementById("wordButton"),
  character: document.getElementById("characterButton"),
}
```

```
var statText = {
  current: {
    wpm: document.getElementById("currentStat_wpm"),
    time: document.getElementById("currentStat_time"),
    backspace: document.getElementById("currentStat_backspace"),
    error: document.getElementById("currentStat_error"),
  },
  best: {
    wpm: document.getElementById("bestStat_wpm"),
    time: document.getElementById("bestStat_time"),
    backspace: document.getElementById("bestStat_backspace"),
    error: document.getElementById("bestStat_error"),
  }
}
```

```
/* Setup Stat */
```

```
var stat = {};
```

```
for (x in {current: 0, best: 0}) {
  stat[x] = {};
  for (y in eventButton) {
    stat[x][y] = {};
    for (z in typeButton) {
      stat[x][y][z] = {wpm: 0, time: 0, backspace: 0, error: 0};
    }
  }
}

for (y in eventButton) {
  for (z in typeButton) {
    for (thing in {wpm: 0, time: 0, backspace: 0, error: 0}) {
      if (window.sessionStorage["typeOMeter_stat_" + y + "_" + z + "_" + thing]) {
        stat.best[y][z][thing] = window.sessionStorage["typeOMeter_stat_" + y + "_" + z + "_" + thing];
      }
      else {
        window.sessionStorage["typeOMeter_stat_" + y + "_" + z + "_" + thing] = 0;
      }
    }
  }
}
```

```
/* Load Function Call */
```

```
centerContainer();
setEvent("relay");
setType("quote");
//window.sessionStorage.clear();
//setupEvent();
console.log("averageWordLength = " + averageWordLength);
```

```
/* Event Function */
```

```
async function setupEvent() {
  if (type == "quote") {
    var data = await getQuote();
  }
  else if (type == "trivia") {
    var data = await getTrivia();
  }
  else if (type == "paragraph") {
    var data = await getParagraph();
  }
  else if (type == "word") {
    var data = await getWord();
  }
  else if (type == "character") {
    var data = await getCharacter();
  }

  setTarget(data);
  beginEvent();
}
```

```

function setTarget(data) {
    target = data.content;
    targetIndex = 0;
    targetSource = data.author;
    targetAnswer = "";
    if (data.answer) {
        targetAnswer = data.answer;
    }

    if (event == "relay") {
        targetText.innerHTML = target;
        targetSourceText.innerHTML = targetSource;
        targetAnswerText.innerHTML = targetAnswer;
    }
    else if (event == "precision") {
        targetText.innerHTML = "[<span class='targetEmphasis'>" + target[targetIndex] + "</span>]" + target.substr(targetIndex +
1);
        targetSourceText.innerHTML = targetSource;
        targetAnswerText.innerHTML = targetAnswer;
    }
}

function beginEvent() {
    eventActive = true;

    introScreen.style.display = "none";
    eventScreen.style.display = "block";
    continueButton.innerHTML = "Enter";

    updateBestStat();

    clearInput();
    userInput.focus();

    time.initial = new Date();
}

function concludeEvent() {
    if (eventActive) {
        eventActive = false;
        continueButton.innerHTML = "Next";

        updateStat();
        updateBestStat();

        clearInput();
    }
}

/* Generate Target Function */

// API source: https://github.com/lukePeavey/quotable
async function getQuote() {
    // Fetch a random quote from the Quotable API
    const response = await fetch("https://api.quotable.io/random");
    const data = await response.json();
    if (response.ok) {
        return data;
    }
    else {
        return contingencyData;
    }
}

```

```

// API source: https://github.com/sottenad/jsService
async function getTrivia() {
  // Fetch a random quote from the Quotable API
  const response = await fetch("http://jservice.io/api/random");
  const data = await response.json();
  if (response.ok) {
    return {content: capitalize(data[0].category.title, true) + ": " + data[0].question + ".", author: "Jeopardy", answer: "Answer: "
+ data[0].answer};
  }
  else {
    return contingencyData;
  }
}

// API source: https://github.com/petenelson/wp-any-ipsum
async function getParagraph() {
  // Fetch a random quote from the Quotable API
  const response = await fetch("https://baconipsum.com/api/?type=meat-and-filler&paras=1&start-with-lorem=1");
  const data = await response.json();
  if (response.ok) {
    return {content: data[0].replace(/ /g, " "), author: "Bacon Ipsum"};
  }
  else {
    return contingencyData;
  }
}

// API source: https://github.com/RazorSh4rk/random-word-api
async function getWord() {
  // Fetch a random quote from the Random Word API
  var randomLength = Math.floor(Math.random() * 10) + 5;
  const response = await fetch("https://random-word-api.herokuapp.com/word?swear=0&number=" + randomLength);
  const data = await response.json();
  if (response.ok) {
    return {content: capitalize(data.join(" ") + ".", false), author: "English Dictionary"};
  }
  else {
    return contingencyData;
  }
}

function getCharacter() {
  var string = "";
  var wordLength = Math.floor(Math.random() * 10) + 5;
  for (var x=0; x<wordLength; x++) {
    var characterLength = Math.floor(Math.random()*10) + 1;
    for (var y=0; y<characterLength; y++) {
      // normal ASCII: 33-126
      var character = String.fromCharCode(Math.floor(Math.random()*93) + 34);
      if (character == "<" || character == ">" || character == "&") {
        y -= 1;
      }
      else {
        string += character;
      }
    }
    if (x < wordLength - 1) {
      string += " ";
    }
  }
  return {content: string, author: "Lady Luck"};
}

```

```
/* Button Function */
```

```
function setEvent(chosenEvent) {
    event = chosenEvent;
    for (x in eventButton) {
        eventButton[x].classList.remove("selected");
    }
    eventButton[event].classList.add("selected");

    if (event == "relay") {
        statText.current.backspace.style.display = "block";
        statText.best.backspace.style.display = "block";
    }
    else if (event == "precision") {
        statText.current.backspace.style.display = "none";
        statText.best.backspace.style.display = "none";
    }

    statText.current.wpm.innerHTML = "wpm (word/min): " + stat.current[event][type].wpm;
    statText.current.time.innerHTML = "time (min): " + stat.current[event][type].time;
    statText.current.backspace.innerHTML = "backspace (count): " + stat.current[event][type].backspace;
    statText.current.error.innerHTML = "error (count): " + stat.current[event][type].error;

    statText.best.wpm.innerHTML = "wpm (word/min): " + stat.best[event][type].wpm;
    statText.best.time.innerHTML = "time (min): " + stat.best[event][type].time;
    statText.best.backspace.innerHTML = "backspace (count): " + stat.best[event][type].backspace;
    statText.best.error.innerHTML = "error (count): " + stat.best[event][type].error;
}

function setType(chosenType) {
    type = chosenType;
    for (x in typeButton) {
        typeButton[x].classList.remove("selected");
    }
    typeButton[type].classList.add("selected");

    statText.current.wpm.innerHTML = "wpm (word/min): " + stat.current[event][type].wpm;
    statText.current.time.innerHTML = "time (min): " + stat.current[event][type].time;
    statText.current.backspace.innerHTML = "backspace (count): " + stat.current[event][type].backspace;
    statText.current.error.innerHTML = "error (count): " + stat.current[event][type].error;

    statText.best.wpm.innerHTML = "wpm (word/min): " + stat.best[event][type].wpm;
    statText.best.time.innerHTML = "time (min): " + stat.best[event][type].time;
    statText.best.backspace.innerHTML = "backspace (count): " + stat.best[event][type].backspace;
    statText.best.error.innerHTML = "error (count): " + stat.best[event][type].error;
}

function exitEvent() {
    eventActive = false;
    concludeEvent();

    introScreen.style.display = "block";
    eventScreen.style.display = "none";
}
```

/* User Input Function */

```
function checkUserInput(key) {
    var input = userInput.value;
    var keyCode = key.which || key.keyCode;
    // Enter: 13
    // Backspace: 8

    if (keyCode == 13 && !eventActive) {
        key.preventDefault();
        setupEvent();
    }
    else if (keyCode == 13 && event == "relay") {
        key.preventDefault();
        if (input == target) {
            concludeEvent();
        }
        else {
            stat.current[event][type].error += 1;
        }
    }
    if (keyCode == 8) {
        stat.current[event][type].backspace += 1;
    }
    if (eventActive) {
        updateStat();
    }
}

function checkUserInput_precision() {
    var input = userInput.value;
    if (eventActive && event == "precision") {
        if (input == "") {}
        else if (input == target[targetIndex]) {
            targetIndex += 1;
            if (targetIndex >= target.length) {
                targetText.innerHTML = target;
                concludeEvent();
            }
            else if (target[targetIndex] == " "){
                targetText.innerHTML = "<span class='targetIgnore'>" + target.substring(0, targetIndex)
                    + "<wbr></span><span class='targetEmphasis'>[&nbsp;]</span>" + target.substr(targetIndex + 1);
            }
            else {
                targetText.innerHTML = "<span class='targetIgnore'>" + target.substring(0, targetIndex)
                    + "</span><span class='targetEmphasis'>" + target[targetIndex]
                    + "</span>]" + target.substr(targetIndex + 1);
            }
        }
        else {
            stat.current[event][type].error += 1;
        }
        clearInput();
        if (eventActive) {
            updateStat();
        }
    }
}
```

```

function resizeInputField(element, minimize) {
    if (minimize) {
        element.style.height = "0px";
    }
    else {
        element.style.height = "auto";
        //console.log(element.scrollHeight) [used to determine value when row = 1]
        if (element.scrollHeight < 40) {
            element.style.height = "0px";
        }

        var containerHeight = Number(containerStyle.getPropertyValue("height").replace("px", ""));
        element.style.height = Math.min((element.scrollHeight), containerHeight/3) + "px";
    }
}

function penalizePaste(key) {
    key.preventDefault();
    eventActive = false;
    concludeEvent();
    setTarget({content: "I will not copy and paste. I will type my answer. I will play fairly.", author: "Fair Play Police"});
    beginEvent();
}

/* Stat Function */

function updateStat() {
    time.end = new Date();
    stat.current[event][type].time = floor_nDecimal((time.end - time.initial) / millisecToMinute, 2);
    if (event == "relay") {
        stat.current[event][type].wpm = floor_nDecimal(userInput.value.length / (averageWordLength *
Math.max(stat.current[event][type].time, 0.01)), 2);
    }
    else if (event == "precision") {
        stat.current[event][type].wpm = floor_nDecimal(targetIndex / (averageWordLength * Math.max(stat.current[event]
[type].time, 0.01)), 2);
    }

    statText.current.wpm.innerHTML = "wpm (word/min): " + stat.current[event][type].wpm;
    statText.current.time.innerHTML = "time (min): " + stat.current[event][type].time;
    statText.current.backspace.innerHTML = "backspace (count): " + stat.current[event][type].backspace;
    statText.current.error.innerHTML = "error (count): " + stat.current[event][type].error;
}

function updateBestStat() {
    var currentStat = stat.current[event][type];
    var currentBest = stat.best[event][type];
    if (event == "relay") {
        var newBest = betterStat(currentStat, currentBest, ["wpm", "error", "backspace", "time"]);
    }
    else if (event == "precision") {
        var newBest = betterStat(currentStat, currentBest, ["wpm", "error", "time"]);
    }
    for (thing in currentBest) {
        currentBest[thing] = newBest[thing];
        window.sessionStorage["typeOMeter_stat_" + event + "_" + type + "_" + thing] = newBest[thing];
    }

    statText.best.wpm.innerHTML = "wpm (word/min): " + stat.best[event][type].wpm;
    statText.best.time.innerHTML = "time (min): " + stat.best[event][type].time;
    statText.best.backspace.innerHTML = "backspace (count): " + stat.best[event][type].backspace;
    statText.best.error.innerHTML = "error (count): " + stat.best[event][type].error;
}

```

```

function betterStat(stat1, stat2, criteriaArray) {
    var currentCriteria = criteriaArray[0];

    // [wpm, time]: bigger is better
    // [error, backspace]: smaller is better

    var reverseModifier = 1; // reverse logic
    if (["wpm", "time"].includes(currentCriteria)) {
        reverseModifier = -1;
    }

    var stat1_value = stat1[currentCriteria] * reverseModifier;
    var stat2_value = stat2[currentCriteria] * reverseModifier;

    if (stat1_value < stat2_value) {
        return stat1;
    }
    else if (stat1_value > stat2_value) {
        return stat2;
    }
    else if (criteriaArray.length == 1) {
        return stat1;
    }
    else {
        criteriaArray.shift();
        return betterStat(stat1, stat2, criteriaArray);
    }
}

/* Center Container Function */

function centerContainer() {
    // Get container's dimension
    var containerWidth = Number(containerStyle.getPropertyValue("width").replace("px", ""));
    var containerHeight = Number(containerStyle.getPropertyValue("height").replace("px", ""));
    // Calculate offset (minimum of 0)
    var offsetX = Math.max(0, (window.innerWidth - containerWidth)/2);
    var offsetY = Math.max(0, (window.innerHeight - containerHeight)/2);
    // Apply offset to container
    container.setAttribute("style", "transform: translate(" + offsetX + "px, " + offsetY + "px);");
}

// Helper Function

function clearInput() {
    userInput.value = "";
}

function floor_nDecimal(num, n) {
    return Math.floor(num * Math.pow(10, n)) / Math.pow(10, n);
}

function capitalize(string, all) {
    if (all) {
        var wordArray = string.split(" ");
        var length = wordArray.length;
        for (x=0; x<length; x++) {
            wordArray[x] = capitalize(wordArray[x], false);
        }
        return wordArray.join(" ");
    }
    else {
        return string[0].toUpperCase() + string.substr(1);
    }
}

```