Paul F. Esch-Laurent

+1 (231) 373-9740 p@uly.io | uly.io

Software engineer based in Minneapolis, MN. Find me on <u>GitHub</u> & <u>LinkedIn</u> too.

EXPERIENCE

<u>Kindly Human</u> | Software Development Engineer

MAY 2023 - NOVEMBER 2023 | REMOTE | EARLY-STAGE PEER SUPPORT PLATFORM STARTUP

- Joined as a full-stack product engineer writing TypeScript (React) and Python as the startup scaled.
- Interviewed candidates during company growth for backend, devops, QA, and product owner roles.
- Developed and documented a workflow to link a React component library into a Yarn monorepo.
- Reduced on-call alerts by adding business logic to handle common Twilio SMS & MMS error codes.
- Architected moving email campaigns from custom transactional logic into a Mailchimp integration.

<u>**Mattermost**</u> | Software Design Engineer II

MARCH 2022 - DECEMBER 2022 | REMOTE | OPEN-SOURCE COLLABORATION SOFTWARE STARTUP

- Maintained the open-source project management product <u>Focalboard</u> (TypeScript [React], Go, SCSS).
- Created API endpoints to export history data enabling compliance for highly regulated customers.
- Engaged in code reviews along with supporting community contributions e.g. <u>Hacktoberfest</u>.
- Shipped guest account support and new roles in the RBAC permissions setup for the product.

Target | Software Engineer

JULY 2019 – MARCH 2022 | MINNEAPOLIS, MN + REMOTE | FORTUNE 100 U.S. RETAILER

- Worked on three infrastructure teams: databases-as-a-service for internal HQ usage, Kubernetes + Spinnaker deployed across HQ + Stores + DCs, and functions-as-a-service for usage by internal teams.
- Wrote a utility to ingest logs emitted from a React frontend and export them to a log aggregator.
- Paired on Python utility used to warm the Docker registry edge caches for Kubernetes deployments.
- Led creation of a JVM (Micronaut) service to inject Consul & Vault contents into a serverless runtime.
- Split time (~16hr/mo) embedding on a team building a Target-flavored create-react-app boilerplate.

EDUCATION

Michigan Technological University | B.S. Computer Engineering

MAY 2019 | HOUGHTON, MI

- VP of <u>Linux / UNIX Users Group</u> and <u>Humane Interface Design Enterprise</u>.
- Core organizer of Michigan Tech's homebrew hackathon: Winter Wonderhack.

WRITING, TECHNICALLY

Making Mermaid Diagrams in Markdown on CSS-Tricks

A how-to article on implementing Mermaid in any Jamstack-y static website.

Blog My thoughts & opinions: published

My personal blog: containing a mix of technical and non-technical life musings. Powered by Blot.

KEY: VALUES

- Coffee: yes, please. Preferably a light to medium roast served black. Pour-over, if possible.
- Learning: always. Life—both mine and yours—is better when we can better ourselves.
- Interests: building a new mechanical keyboard, finding my N=1 bike, and Oxford commas.
- Buzzwords: CI/CD, serverless, dogfooding, the Cloud, IoT, devops, *-as-a-service, AI, ML, et al.