

Module # Report | CSE 310 C+ +

| | Rust | | SQL Relational Databases | | Choose Your Own Adventure | |

Fill Out the Checklist

Complete the following checklist to make sure you completed all parts of the module. Mark your response with **Yes** or **No**. If the answer is **No** then additionally describe what was preventing you from completing this step.

Question	Your Response	Comments
Did you implement the entire set of unique requirements asdescribed in the Module Description document in I-Learn?	No	I started the project with Node.js but found it was taking so much time to integrate that I chose to move to HTML and focus the rest of my time learning JavaScript rather than trying to make Node.js the center of the project.
Did you write at least 100 lines of code in your software and include useful comments?	Yes	
Did you use the correct README.md template from the Module Description document in I-Learn?	Yes	
Did you completely populate the README.md template?	Yes	
Did you create the video, publish it on YouTube, and reference it in the README.md file?	Yes	
Did you publish the code with the README.md (in the top-level folder) into a public GitHub repository?	Yes	

Did you complete a Stretch Challenge

If you completed a stretch challenge, describe what you completed.

Record your time

How many hours did you spend on this module and the team project this Sprint? *Include all time including planning, researching, implementation, troubleshooting, documentation, video production, and publishing.*

	Hours
Individual Module	11
Team Project	3

Retrospective

- What learning strategies worked well in this module? Having a simple theme that I could build off of (i.e., retrieve a number and do math to it) was very helpful for giving me something I could explore and practice with.
- What strategies (or lack of strategy) did not work well? In the future, I plan to use more tutorials, since hopping between information pages without gaining a solid understanding of the program made learning difficult.
- How can you improve in the next module? I can improve by finding good tutorials and sources of solid overviews that I can use to start off on the module.